



# The Woodpecker Method

By

# Axel Smith & Hans Tikkanen



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### THE WOODPECKER METHOD

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### Key to Symbols used

- **±** White is slightly better
- **∓** Black is slightly better
- **±** White is better
- **∓** Black is better
- +- White has a decisive advantage
- -+ Black has a decisive advantage
- = equality
- $\overline{\mathbf{z}}$  with compensation
- $\rightleftharpoons$  with counterplay
- ∞ unclear
- ? a weak move
- **??** a blunder
- ! a good move
- **!!** an excellent move
- **!?** a move worth considering
- ?! a move of doubtful value
- $\checkmark$  a move which should be seen as part of the solution

## Quick Start Guide

So, you want to dive in and start solving without reading any of the introductory text now or even at all? That's the spirit – we encourage everyone to tackle the puzzles as soon as possible and read about the history and philosophy of the method when you wish to take a break. If you favour the Quick Start, you have two main methods of working with this book.

### Option 1 – General Solving

If you bought this book to practise exercises in your regular fashion, then turn to page 32 and begin solving the 1128 exercises we have prepared for you. They are assembled in three general levels of toughness. Just a quick word of warning though: as per our personal preference, these are not all "play and win" combinations. The task is to find the best move (and supporting variations) and the best move could, for instance, be to force a draw, gain a slight advantage or even avoid falling for a counter-tactic in a seemingly obvious combination. Good luck and have fun!

### Quick Start 2 – The Woodpecker Method

If you wish to train using the Woodpecker Method, as advocated in this book, there are a few things you need to know before starting:

1. The general idea of the Method is to develop intuitive/automatic pattern recognition through repetitive solving of the same exercises in a cyclical fashion.

2. As you may already know, or have guessed from the description above, the Woodpecker Method is quite gruelling and not for everyone. Although we believe that most players could benefit greatly from it, the question is whether the time and energy could be better spent on improving another part of your game. For me (Tikkanen), using this method gave me a tremendous increase in stability in time trouble, improved my tactical vision quite a bit, and significantly reduced my blunder rate. I'm very happy I did it, but I will not repeat it in the foreseeable future – for now, I have done enough. If you decide this method might be for you and wish to give it a go, then we wish you the best – may your results reflect your effort!

3. To get the most out of the your Woodpecker training, please take a quick look at the instructions on page 26 before you start.

## Woodpecker History

### – by Hans Tikkanen

The name of the Woodpecker Method was not invented by me, but it was influenced by me and invented by my co-author, GM Axel Smith. It comes from a translation I've heard of my Finnish surname, Tikkanen, which is supposed to mean "little woodpecker". Together with the repetitive nature of the method, it seems fitting, although credit for many of the ideas behind the method lies elsewhere.

While developing and using the method, I did not remember where the basic ideas came from. When the method gained a slightly larger audience after I achieved three GM norms and could not resist questions about my training, I was made aware of the similarity to Michael de la Maza and his "Seven Circles" method from the book *Rapid Chess Improvement – A Study Plan for Adult Players*. I recognized the name and had indeed read it during my pre-professional time, when I spent several years reading whatever I could get my hands on about the interactions of the human consciousness, the brain and chess. This was done out of curiosity and also to figure out how it should influence my approach to chess playing and training. I think I forgot about that book due to its exclusive focus on adult players (basically adult beginners), and what I considered to be its overly-certain claims and statements with little or doubtful supporting evidence, and other flaws (a Jeremy Silman review offered an even more harshly worded opinion).

While my fascination for the relatively unknown subject matter of the human consciousness and brain remains (and indeed was a major motivation for ending my intermezzo as a chess professional and starting my studies in psychology), it seems to me to be beyond the scope of a chess tactics book, and highly speculative to boot. Regardless, one conclusion I drew from my reading was that a tremendous amount of activity happens unconsciously, below conscious effortful processing, and that this should reasonably be reflected in my approach to chess. I had previously (on a mostly unconscious level I'm sure!) been quite dismissive of these kinds of thoughts, and indeed my style at the chess board used to be effortful and concrete rather than intuitive. I would now say that I then unconsciously trusted my intuition to find the right moves to consider, but I only believed in the conscious verification process that seemed to me to be all there was. "Calculation, calculation, calculation!" was my motto. With my subsequent reading of psychological literature, I came to realize that there really is such a thing as intuition and I became much more aware of the unconscious parts of my approach.

### Putting it all together

Armed with my new insights, I endeavoured to find or develop training and thinking methods for my personal use. The most successful of them was the Woodpecker Method (although I didn't have a catchy name for it then), which I used extensively during the spring of 2010. My own experience with the method might be of interest to some, so here it comes.

#### Woodpecker History

First, I decided on the general rules of the method. I would solve a set of a thousand exercises (from various puzzle books) over whatever time period it took. Once I completed the set, I would take a break and then repeat the process again and again, getting faster each time. I checked my answers against the solutions given in the back of the book, and computer-checked in cases when I did not fully buy the solution provided by the author. (The frustration I feel when an exercise does not make sense has served as a great motivator to make the solutions in this book as accurate as possible!)

Being a chess professional, I had very few commitments distracting me from working hard on the solving. Of course, solving exercises in this manner is really hard work, so most days I did not manage a full eight-hour workday; but sometimes I did. Once I reached the end of the set of 1000, I took a well-deserved break, ranging from a full day to over a week. I did no other work on chess during these rest periods, except some playing.

With each cycle of solving, I aimed to halve the total solving time for the thousand exercises from that of the previous cycle. Eventually I was able to solve all of the puzzles within a single day – though not within eight hours. Initially I intended to repeat the whole process every six weeks. Later, however, I decided that "repeat one set of 1000 exercises before a serious tournament" was more realistic.

I hardly need state that the process was a demanding one, but I had a lot of motivation – partly from pent-up frustration due to having blundered away important games, but also because I was trying out of my own method. While it was tough on me, one of the books took even more of a beating – completely falling apart from the repeated solving!

### **Results of the Training**

As mentioned above, I trained with the Woodpecker Method in the spring of 2010. That summer, I achieved three GM norms and surpassed the 2500 barrier, all within a seven-week period. The positive effects did not stop there: the following year, my live rating briefly peaked at 2601.

Such quick results from any type of chess training are rare in my experience, but for me the Woodpecker Method seemed to be just what the doctor ordered! The increased tactical acuity and consistency that came from working so hard with the method significantly decreased my blunders and made me more confident at the board.

Would I have made the same improvement with some other type of training? It's not impossible – but my playing strength had not taken any significant leap in years, so I had been at a loss as to what to do differently to succeed. Although the Woodpecker Method probably wasn't the *only* way for me to raise my play, it certainly proved to be a way. The intersection of my interest in the human mind and my motivation to stop blundering surely helped me to devote more time and effort than I would have put into my usual training.

After my extraordinary success with the Woodpecker Method, I tried going a step further and sometimes managed to trust in my intuition without the perfectionistic need to always verify it. Maybe someday I will be able to play the sort of beautiful, intuitive chess that some great players are known for – that would really be something...

### Sharing the Method with Others

Around that time, there were several dedicated chess players in and around the southern part of Sweden, some of whom were working together, and all of us were naturally interested in each other's improvements and methods. While training with my own method during the spring, I had been quite tight-lipped about what I was doing; not to keep it to myself, but rather to be able to evaluate my experience of it so I could have a more informed opinion to share. After that, for me, glorious summer, I was obviously asked by many people about what I had done to finally take the step from IM to GM.

I described the method and my rationale for adopting it, and several others decided to give it a go. One Swedish trainer has apparently invited his students in the north of our country to work dedicatedly on the method for a while. It has also been mentioned in the Swedish Chess Advent Calendar. Most significantly, the method was given its name in *Pump Up Your Rating* by Axel, who incorporated it into his own training, which you can read about on the next page. From what I have heard, the results of players who trained using the Woodpecker Method have generally been positive, although I have yet to hear of anyone who put as much work into it as I did.

## A Final Session

### – by Axel Smith

Whereas Hans arranged his sessions to resemble normal working days, mine were more chaotic. Once I was hiking in the mountains the week before the Swedish Championship. Seeing the photos afterwards, I realized that I was staring at the exercise book in most of them. At least the surroundings looked nice in the photos.

Before I travelled to Hungary in December 2015 to chase my last GM norm, I solved the same broken book for the 11th and 12th times. I was determined to do something I had been dreaming of for years: completing a full set of exercises in less than 24 hours. I stayed in a basement room next to the block's laundry and once every full hour I walked around the room. Twice my wife came with freshly-baked bread – and a chance to quit. I was close to quitting when I had a breakdown somewhere towards the end, but the 978th and last exercise finally arrived after 22 hours and 18 minutes.

There are many possible ways to do the Woodpecker. All of them come down to the same thing: working on the exercises. However, it's easier to keep on solving if you have a plan. Hans forbade me from recommending the set-up above, for humanitarian reasons. And indeed, my first thought afterwards was "never again".

With that being said, the last session was not only tactically beneficial – it also made it easy to stay focused during the games in Hungary. You are not locking yourself in for day and night only to ruin everything by walking around when you are supposed to think.

Furthermore, for me, the many exercises are connected to the places where I have solved them: the underground in Berlin; a night train to Bucharest; the mountains where I hiked. So those 22 hours in the basement also contained a trip around Europe.



## **General Introduction**

### Tactics, Tactics, Tactics!

Have you ever lost a chess game unnecessarily due to a tactical oversight? You are, to put it mildly, not alone. When we checked a randomized sample of games, we found that more than half of those with decisive results were decided by tactical mistakes. It's not straightforward to describe exactly what constitutes a tactical mistake, or if the game holds a specific decisive moment, but we used the following criteria to define a decisive tactical mistake:

- a) the position was not already lost or seriously worse
- b) the move blundered material or allowed a winning combination
- c) the opponent exploited the mistake to win the game

In preparation for writing this book, we decided to check the games with decisive results which were contested between grandmasters at the 2016 Swedish Championship. With only 19 such games, it's clearly not a big enough sample to draw major conclusions. Nevertheless, we were surprised to find that as many as 42% were decided by tactical mistakes. At lower levels, the frequency gets higher and higher, as the following table shows.

### Both players rated - Percentage of decisive games decided by tactical mistakes

GMs	42%
2200-2400	44%
2000-2200	63%
1800-2000	72%

The percentages in the three rating bands below GM level are based on 32 randomly chosen games in each category. This is by no means a comprehensive investigation and it doesn't give the whole picture; time management is also of crucial importance. Another relevant point is that it is harder to avoid tactical mistakes in defensible but passive positions, where the opponent has various attacking ideas and there are fewer decent moves. Nevertheless, it is safe to conclude that tactics have a high priority if you want to score points.

Assuming you have read Hans' *Woodpecker History* on page 6, you already have a rough idea of the kind of training you will be doing with this book. Over the next few pages, we will say a bit more about how we have organized the training material and how to get the most out of it.

### The Exercises

We have assembled a total of 1128 exercises, divided into three difficulty levels.

### Easy (222 Exercises)

If these exercises are challenging enough for you, then it would seem logical to use the end of this section as your cut-off point, after which you will go back to the beginning for your second cycle. If, on the other hand, you find these puzzles rather easy, then start your set with them anyway! We have deliberately chosen these exercises because they feature simpler tactics than you will find in most puzzle books. A partial benefit of this approach is that it makes the book accessible to a wider audience. However, even if we were designing a Woodpecker program exclusively for players striving for the GM title, we would have started with these puzzles anyway, because they reflect reality. These simple tactics are the kind of things you need to see automatically during your games, rather than having to spend time and energy actively looking for them.

### Intermediate (762 Exercises)

To encourage speed, you will also find some relatively easy exercises in this section. There may also be some which you consider hard, but remember that the goal is not to score 100%, especially in early cycles. Even after working with all of the exercises, we each made quite a few errors when solving the draft. Another point worth keeping in mind is that many of the solutions were overlooked by a World Champion.

### Advanced (144 Exercises)

We would advise the majority of readers *not* to use this final section for Woodpecker training. Several of the positions are really tricky and more suitable for developing your ability to calculate, which veers slightly away from the main purpose of the Woodpecker Method. That said, we can see this section being useful in a couple of scenarios:

1) For the majority of readers, the Easy and Intermediate sections will contain more than enough material to carry out an intensive Woodpecker training plan. But once you have reached the end of it (and hopefully noticed a significant leap in your tactical ability over the board), you will, at some point, want to think about further training. The final section of more challenging exercises would suit this purpose.

2) For extremists who are already strong players, and who possess the time, energy and motivation to tackle this book in the most demanding way possible, this final section can be included in the main training plan. Try solving all 1128 exercises in cycles under the time constraints detailed in the *Instructions* section on page 26! To even consider taking on a challenge like this, you should probably be at a level where you are working towards the Grandmaster title.

### Speed

Tactical motifs usually appear effortlessly in our minds, but they don't travel alone; we also need to think methodically and work out the variations with some accuracy. So the Woodpecker

Method is not only developing pattern recognition but also calculation, focus, decision-making – and speed.

Once you know certain patterns and motifs, speed is key. The fastest thoughts are those that come to us automatically and while negative automatic thoughts can be a huge problem in psychopathology, automaticity has great benefits as well. The more automatic the search for motifs is, the greater is the chance that you will see enough. We take the view that a good way to develop automaticity is to solve a set of exercises repeatedly, gradually reducing the need for conscious searching. If this sounds somewhat similar to learning to ride a bike, that is because it is.

### Other Points about the Exercises

We have long held the view that virtually all books on chess combinations are missing something central to real-game tactics: *red herrings*. When using conventional puzzle books, solving exercises sometimes becomes like watching a certain type of movie – you just know that everything will work out in the end. From a movie, it can detract tension and excitement, while in tactics training it can detract uncertainty and exactness.

We therefore decided it was important to include some red herrings, where the most obvious attempts backfire. By taking away the certainty that even seemingly easy tactical shots are fool-proof, we aim to bring the training experience one step closer to that of an actual game. While there could be an argument that this type of book is not necessarily the best forum for red herrings, we wanted to put our money where our mouths are.

When presenting the exercises, we have avoided giving away any prior information about the position's evaluation or the nature of the tactical motif waiting to be found. Other puzzle books may have their own reasons for including this information, but we want to keep the training as close as possible to a real game.

In some exercises, the task is to finish off a promising position which may be winning even without the tactic. In other cases, there are several winning moves. These are deliberate choices, to reflect different situations which occur during practical play. It's important to be as accurate as possible and to practise decision-making in all scenarios.

A common mistake is to stop too early in a variation, maybe only a single move before there's a crucial tactic. However, narrowing your search down to the critical lines is an important skill for a human player (even computers have to do it!) and trusting your intuition is the best way of doing this. Therefore, after a training session, it might be a good idea to think about *why* you failed certain exercises to see where your intuition misled you. But don't spend too much time dwelling on it – developing pattern recognition is best done on a mostly unconscious level. The good news is that training your tactical pattern recognition will increase the chance that the motif appears in your head while you visualize the position.

A final point about the exercises is that we have not only computer-checked the solutions, but also humanly checked them (thanks to our test solvers, Martin Jogstad and Tom Rydström). This brought to our attention some plausible attempts which the computer instantly dismisses, but which appear tempting to a human. This enabled us to improve the solutions by mentioning some of those variations that *almost* work.

### World Champions

Although there was no special reason to set a theme for the exercises, we decided to take our test positions exclusively from games involving all World Champions, from Steinitz to Carlsen (including the FIDE KO World Champions). The champions are on the losing side in about 25% of the games. So sometimes you will do better than them, while other times your task is to play as well – and that's also a fair goal. The featured tactics are not necessarily flashy, and you have probably seen some of the examples before – but that's part of the idea, as repeating the same motifs is an integral part of our method.

As we will see in this book, it's possible to find tactical resources even in worse positions. We were surprised at how many blunders we encountered the move before the combination. True, there are quite a few positions from simuls where the champion faced weaker opponents, but tactical mistakes are also far from unheard of in World Championship matches. As we have strived to check all the available games played by the World Champions, the selection is hopefully quite representative. In each of the three exercise sections (Easy, Intermediate and Advanced) you will find examples involving each champion. Throughout each section, the games of each champion appear in *approximate* chronological order. (We were much more focused on the chess content than on perfect ordering of the games.)

At a FIDE Trainer seminar, a coach claimed that it was important for aspiring players to know the full list of World Champions in order. He was serious and Axel didn't get it right when taking the exam. A few years later, neither of us could recall the list below in order; and trying to write down the years was not even close to possible. You're welcome to improve on our efforts, but you're also free to skip the list, finish the introductory section and start to find combinations like a World Champion.

### World Chess Champions

Wilhelm Steinitz (1836-1900) Austria-Hungary/USA	1886-94
Emanuel Lasker (1868-1941) Germany	1894-1921
Jose Raul Capablanca (1888-1942) Cuba	1921-27
Alexander Alekhine (1892-1946) Russia/France	1927-35 & 37-46
Max Euwe (1901-81) Netherlands	1935-37
Mikhail Botvinnik (1911-95) Soviet Union	1948-57, 58-60 & 61-63
Vassily Smyslov (1921-2010) Soviet Union	1957-58
Mikhail Tal (1936-92) Soviet Union	1960-61
Tigran Petrosian (1929-84) Soviet Union	1963-69
Boris Spassky (1937-) Soviet Union	1969-72
Robert Fischer (1943-2008) USA	1972-75
Anatoly Karpov (1951-) Soviet Union/Russia	1975-85 & 93-99
Garry Kasparov (1963-) Soviet Union/Russia	1985-93 & 93-00 (PCA)
Alexander Khalifman (1966-) Russia	1999-2000
Vladimir Kramnik (1975-) Russia	2000-06 (PCA) & 2006-07

Viswanathan Anand (1969-) India	2000-02 & 07-13
Ruslan Ponomariov (1983-) Ukraine	2002-04
Rustam Kasimdzhanov (1979-) Uzbekistan	2004-05
Veselin Topalov (1975-) Bulgaria	2005-06
Magnus Carlsen (1990-) Norway	2013-

### An Appeal for the Unconscious

In 1957, the market researcher James Vicary surprised the world with an experiment showing the impact of subliminal advertising. When moviegoers were shown 1/3000-second advertisements for Coca-Cola and popcorn, the product sales increased without anyone being aware of the advert.

Today, it is well researched that humans use subliminal perception to speed up the brain process. When it comes to chess, the reoccurrence of a certain configuration can prime your brain that there may be a combination, a piece manoeuvre or pawn lever. However, finding a move intuitively is sometimes seen as a negative habit: "You have not worked thoroughly enough to deserve credit for the solution." Nothing could be more wrong, as seen from a scientific viewpoint.

The Woodpecker Method is designed to develop that kind of intuition – so make use of it! Every combination you have ever seen has prepared your chess brain for giving such advice. And after you have followed the Woodpecker Method, it will be ready like never before.

Finding the correct first move always gives one point, but don't depend solely on your intuition. Every position is unique and requires some supporting calculation – trust the input from your intuition, but always verify it!

A few decades after his study, Vicary revealed that it was all a gimmick. He did not have enough data to support his bold claim, and has failed to replicate it since. But there was a grain of truth in what he was saying, and he inspired Axel's grandfather to do research where participants were shown subliminal images with scary faces. That made them interpret other images as being frightful as well.

So, it might be possible to put a chess player in an aggressive mode by showing subliminal diagrams where one side has castled long and won with an attack on the king...

#### Solving Sessions

"Life puzzle" is a Swedish expression which originates from a political campaign and points out the difficulty of organizing work, social media, household work, "quality time" with the family, and "time-when-you-do-things-for-yourself" – another common expression which is shorter in Swedish (just seven letters). The essence is the core of the Swedish mentality: life is a puzzle to be solved, rather than chaos to be endured.

It is not up to us to advise you how *much* time to dedicate to chess. We can, however, say something about the desired *quality* of this study time. Find a quiet place and set a time limit so you are able to focus until the end. Start solving, and do it seriously – as in a tournament game. That means looking ahead to make sure that your solution really works, but still trying to work through the exercises as quickly as possible.

### Should a Real Board and Pieces be used?

Whether or not one should solve using a real board is a contentious issue among trainers. Some, especially more old-school trainers, might argue that you always should. Artur Yusupov is one example of a renowned trainer who emphasizes the importance of using a board and pieces in his multi-volume training series (also published by Quality Chess). Others don't see it as being so important. You obviously have to choose for yourself, but we can give you our two cents: neither of us used a board and pieces for our Woodpecker training. There is most likely a generational divide: players of a certain age, who developed their chess skills before the computer era, are more likely to value a board and pieces; whereas those who have spent a significant portion of their formative years studying chess using computers tend not to be put off by the two-dimensional aspect of solving from diagrams in a book (or on a screen, for those who bought the Forward Chess edition).

Obviously you should do what feels right for you. A possible compromise is to take an initial glance at each exercise directly in the book. If you solve it within a few seconds, then move on to the next exercise. On those occasions when you have yet to find the solution within roughly one minute (or whatever timeframe you find most appropriate), set the position up on a board if it helps you to think more clearly. One optional way to get some extra training out of this process is to set the position up from memory as far as possible – but don't forget the main purpose of your training.

Our general thinking is that with the huge amount of positions which we study nowadays from diagrams with computer databases, internet play and so on, solving from the book should mostly use the same neural configurations and thus be similar enough and good enough for these short exercises. True, classical tournament play still involves a physical board and pieces, so an argument could be made for replicating that in training. You may also wish to take into account the extra time invested in setting up the pieces, which adds up to quite a lot when you are dealing with anything up to a thousand exercises. From our point of view, this time could be better spent by solving more exercises (or with loved ones). If we were solving harder exercises requiring ten or more minutes of effort, we would probably use a board, but that's the kind of training used to develop deeper calculation rather than pattern recognition.

There is one absolute advantage that we see in using a board and pieces (apart from the aesthetic/ hedonistic one): that is, the possibility of playing the moves out in order to see the final pattern take shape on the board, while possibly developing some muscle memory at the same time. For some players, the process of playing out the solution might negatively impact on their overall speed and ability to focus on the main task, while others might find it helpful having a microbreak for setting up the pieces before moving on to the next exercise. We will repeat our advice for a final time: think about the pros and cons of each approach; experiment with a mixed approach if you need to; and ultimately do what works best for you.

### How much do you need to see?

"Enough" is the short answer, but the question is important and deserves further reflection, even though it's seldom discussed in similar books. As we have already stated, we think that the task of solving should be quite similar to a real game. That's why we have included certain exercises as red herrings and others which contain several winning moves.

Before you play a move in a game, you only need to make sure that it's the best. Later decisions can be taken later. Consider the following example:



Vassily Smyslov – William Addison

Black is threatening to take on f3 and there are only two moves that defend. 35.<sup>10</sup>/<sub>10</sub>C6 is not better for White. The two extra pawns don't matter much – not only because they are doubled and isolated, but also because of the presence of opposite-coloured bishops.

### 35.₩f7!

White defends against the threat and creates two mating threats of his own. In a game, it's enough to see that 35... Exf7 36. Ea8† Ef8 37. Exf8 is mate.

### 35...增f1†!?

Objectively, the best defence is 35... 響xh4† 36. 查xh4 g5†! 37. 查xg5 罩xf7 when White has good winning chances according to the principle of two advantages. He will push the h-pawn and try to penetrate with the king to sacrifice the exchange for the c-pawn.

### 36. **b**g4!

A strong move, since 36.  $\pm xf7 \pm looks$  like a fortress without a passed h-pawn. But you don't have to see this in advance, since this fortress is still a better option for White than any other 35th moves. However, we think that you should still notice that 35...  $\pm f1^{\dagger}$  exists – we are,

after all, practising tactical motifs and this is a *magnet* (turn to page 22 for a dedicated example of this theme).

### 36...營g2† 37.空h5

There are no more checks. The rest is not important for our subject, but is a beautiful piece of chess.

### 37....莒g8 38.f4!

Smyslov won after 38. Za8 g6†?! 39. \$xg6 mating.

The text move forces Black's queen to leave the g-file.

### 38...凹e2† 39.空g5 鼻e3 40.h3!

Defending the g4-square.

### 40...\$xf4† 41.\$g6+-

There is no defence against 42. Wxg8† \$\$xg8 43. \$\$a8 mate.

When looking ahead, it's sometimes difficult to decide when to stop and evaluate the position. It's always possible to calculate a move further... Oh, wait – no it's not. We are, after all, only human, so from time to time we need to make an evaluation before the tactical operation is over.

There are the usual clues to help us: whose pieces are better placed? Do more and more options appear when we calculate? Which side needs to prove something? The process of decision-making involves complex concepts such as reliability (how certain is the evaluation?), grading (how important is this decision?) and the trade-off between maximizing our chances and the risks incurred in doing so (is there a safer alternative?).

With hindsight, it's easy to say when you should have continued calculating. Explanations like "you had not yet solved the problem with the back rank" sound sensible and almost obvious, but anyone can be wise after the event. It's the same with finding critical moments: they are easy to identify afterwards.

It can be helpful to think about such things and identify useful clues for future reference, but excessive explanations carry a risk of suppressing your intuition – and with it your human strength. The complex concepts mentioned above work best unconsciously. Your intuition may fail from time to time, but it improves with experience.

Here is one example where the position can be evaluated even though there are more lines to calculate.

Boris Spassky – Lothar Zinn



### 24.匈xf7! 魯xf7

24...<sup>(2)</sup>xd6 25.<sup>(2)</sup>xd6+- does not win back the exchange straight away (Black can pin the knight), but Black's position will soon collapse after 26.<sup>(2)</sup>e5.

### 

Black has enough material for the queen, and he would be fine if he had time to return with the king to safety. There is a way to stop that.

### 27.\"b3† \$e7 28.\"g8!

29. g5† is a threat.

### 28...h6

The game is not technically over, but it's hard to imagine that Black will be able to free himself with all of his pieces stuck on the queenside. It's safe to trust the intuition that White is winning – and it's fair to do so even before seeing 28. g8!.

The primary aim of this book is to provide you with the means to develop your pattern recognition and intuition. Trying to calculate every variation until the end with a bookkeeper's mentality would be counterproductive. Trust your intuition, but with care!

Even though it should be similar, a solving session is not exactly a real game. We have extracted critical positions where there are tactical options. By working through them, you will be able to train your pattern recognition skills more efficiently than during a tournament.

Knowing that the position is critical makes it possible to put slightly higher demands on your calculation. If the first move and the opponent's reply are obvious, you should look further.

Jeroen Piket – Garry Kasparov



Black is an exchange down, but the extra pawn and bishop pair appear to give him decent compensation. However, it's possible to win material with a simple discovered attack.

### 

So far so good, but White has a counter-tactic.

### 29. 2 xe6!

The rook is threatened and Black is mated if it moves, so he could potentially have tricked himself. If you now note that 29... 2d3 30. Axf8 2xf1 31. Xxf1 Axf8 reaches a queen ending with an extra pawn, you are ready to capture on f2. Even though a draw is likely, a risk-free endgame with slight winning chances is an improvement over the rather unclear-looking starting position.

However, since you know that the diagram is a critical position, we expect you to look for alternatives and notice that there is a way to get an ending with not only one but two extra pawns.

#### 

#### 0–1

Piket resigned because 30. 2xg2 can be met by either 30... 2a8† or 30... 2d5†.

#### Moves with ✓ Signs

In the solutions, the moves marked with this 'tick' symbol are those which we think you ought to see before executing the combination in a game. In other words: the ticked move is what you would need to see to be sure that the first move is the best in the position – and sometimes a little more (as with 29... $g_{xg2}$ ! above). When a move of the opponent is marked with a  $\checkmark$ , you score a point for having noticed it and determined that it's no problem.

It is not always easy to say which moves must be seen in advance to earn the  $\checkmark$  – we debated this issue in many solutions. If you find yourself strongly disagreeing with our choice in a particular solution, then give yourself full points anyway. Trust your own judgement, but don't fall into the trap of being too kind to yourself. We had a friend who always found an excuse when he didn't see the whole solution: "I knew I had a move there," he said. "During a game I would have found it." But when he blundered during the games he wasn't allowed to take his move back. So apply some common sense: don't cheat against yourself, but don't be too harsh either.

If you have chosen another winning continuation marked in the solution (often with "or"), you also earn full points. We have tried to note all relevant winning methods, but sometimes there are too many; or it may be that you chose to insert an intermediate check or something similar before executing the main combination. Again, use your common sense as to whether or not you found the right idea. If in doubt, you can always check your solution using an engine.

In general, we give the critical moves as the main line. The game continuations are not always mentioned, but when it's smooth we have given it for completeness (as in Smyslov – Addison above).

Since the timescale is a crucial element to the Woodpecker Method, you don't have to check all the variations – especially when working on your second and subsequent cycles. If you are curious about some details, you can always check them some time in between training sessions when the clock isn't ticking.

Finally, let us remind you that your objective in each training session will be to solve as quickly and accurately as possible. Thus, please don't take this book to bed and attempt to solve as you are falling asleep, or in the morning when you have barely woken up. We want to encourage good habits, not bad ones!

## **Summary of Tactical Motifs**

To calculate well, you need to be able to visualize positions in your head, and to know about methods such as blunder-checking, candidate moves, comparison and choosing which move to calculate first. However, you also need to recognize tactical motifs on a more or less unconscious level. That skill is improved by seeing a vast number of them – as will happen in this book.

The human mind is good at decoding and organizing abstract concepts to be able to retrieve them when needed. When we consciously intervene in the process, we risk losing the automaticity. However, there are a few good books that give a theoretical foundation to tactical motifs, and it would do no harm to read one of those books before solving mixed exercises, as in this book. Since learning the different motifs is something that we recommend any serious player should do at least once in his or her career, it seems profitable to do so before training with the Woodpecker Method.

Since this is a workbook and not a full tactical course, we will limit ourselves to a list of the main tactical motifs, with one basic example for each of them. Read carefully – the positions may turn up again.

### 1) Threats

Here are eight of the most prevalent tactical themes which involve threats to the opponent's pieces or king.



### Shutting in

### 30....莒xh2†! 31.亞xh2 莒h8 mate

Black would have been lost without this resource.



33.營g8†! 空xg8 34.遑e6† 空h8 35.罩g8 mate

Removing the Defender

Max Euwe – Nicolaas Cortlever



25...增xe5! 26.dxe5 ②e2† 27.空h2 ②xg3 Black wins material.

**Opening Files, Ranks or Diagonals** 

Josef Noa – Wilhelm Steinitz



**12...d5!** opens up for the bishop to land on b4, and wins a pawn to start with.

### Gain of Tempo

### Mikhail Tal – Rico Mascarinas

Lvov 1981



The following three motifs all involve creating threats to more than one enemy piece.

### Fork



**18...營xc4! 0–1** White resigned, as 19.營xc4 ②e3† followed by 20...③xc4 recaptures the queen, leaving Black a piece up.

### **Discovered Attack**

### Joseph Blackburne – Wilhelm Steinitz Vienna 1882



**25.<sup>1</sup>∆h6† gxh6 26.<sup>1</sup>** move later. **25.**<sup>1</sup> move later.

### Pin

### Wilhelm Steinitz – Serafino Dubois

London (2nd match, Game 6) 1862



15.e5 White wins one of the bishops.

### 2) Defensive Tactics

Sometimes a tactical nuance can be used to refute an unsound combination or rescue an otherwise difficult situation. Two such motifs are shown below.

### **Counter-threat**

### Jose Raul Capablanca – Rasmussen



**35....岂xf2!** This defends against the double threat and after **36.營xf2 營xe6**† Black reaches a queen ending with two extra pawns and a safe king.

### Lifeline

### Max Euwe – H.V. von Hartingsvelt Amsterdam 1922



**25. gxf5! Exh3 26. gxh3** White has won a pawn since the bishop is saved by a lifeline (the e5-pawn was lost anyway).

### 3) Others

Our remaining three motifs usually (though not always) arise in the endgame.

#### Stalemate



85...增xh6†! Black draws, since 86.空xh6 is stalemate.



**29.** 四**4**8†! ②xd8 30.c7 and Black cannot protect both promotion squares.

### Zugzwang

### Robert Fischer – Mark Taimanov

Vancouver (2) 1971



87.堂g6 Black is in zugzwang and has to allow the pawn to promote.

For those who wish to learn more about the motifs, a good read is *Chess Tactics from Scratch* by Martin Weteschnik (Quality Chess, 2012).

### Instructions

Woodpecker training is hard. To get the maximum benefit from it, we recommend that you follow the methodology described in this short section.

First, a couple of definitions: *Set:* The exercises which you will solve before you start all over again. *Cycle:* One round of solving the set. Normally you will perform up to seven cycles with one set.

### The Woodpecker Method in Five Steps

### Step 1

Cycle 1: Solve as many exercises as you can manage in four weeks. These exercises are your *set*; and solving them brings you to the end of your first *cycle*. (The exact time period can be adjusted according to your lifestyle and circumstances, but try not to spend much more than four weeks. If you find yourself taking much longer than four weeks, you have probably either not been putting in sufficient time, or have included too many exercises in your set.)

### Step 2

Take a break from chess for at least a clear day, and up to a week if you need it.

### Step 3

Cycle 2: Solve the same set of exercises but faster: within two weeks is the target.

### Step 4

Repeat steps 2 and 3, and repeat again. Aim to complete each cycle in half the number of days as the previous cycle (rounded up, when dealing with an odd number of days).

### Step 5

The Woodpecker Method has been completed when the full set of exercises has been solved entirely in one day – or after the 7th cycle, if you are unable to solve the full set in a day. In the final two cycles, you should focus more on spotting ideas, patterns and motifs at speed, and less on the finer details of calculation.

### Customizing the Woodpecker Method

The five-step plan is straightforward enough, but a crucial variable is missing: how much time should you spend solving during the initial four weeks? Since the answer will depend on your level of ambition and life situation, it has to be your decision. Before you begin, we recommend that you set a target timetable with upper and lower limits. Between five and ten hours per week would seem realistic for an amateur player with work and/or family commitments. By setting a loose schedule, you ensure a certain amount of personal accountability for your training, while

#### Instructions

also having some leeway for unforeseen events. Life may have a tendency to get in the way; but if chess improvement is *really* important to you, we urge you to set an ambitious schedule and follow it ruthlessly (barring any life-changing events of course).

As an optional extra to setting a target number of hours per week, some players may find extra motivation by choosing the number of exercises beforehand. The appropriate number will depend on one's playing strength, ambition and time available. A reasonable number for a working amateur might be 250. Ultra-ambitious players with significant time and energy to devote to training may go for around 1000 as we did; or even the mega-set of 1128 exercises in this book. Remember to take into account the difficulty level, and be ready to adjust your target as you go along. For instance, if you set a target of 800 positions, but have only solved half that number after four weeks, you probably set the initial target too high.

### **Other Guidelines**

Solve the exercises in order. If you are stuck and unable to find a solution, then choose a move anyway, as you would have to do the same in a game. As time is an important factor, we recommend limiting the time you spend writing down and checking your solutions. Neither of us made any notes, and we only checked the solutions when we were uncertain. However, if you find it at all difficult to remember the lines you have calculated, feel free to write them down, especially for the first one or two cycles. Some players have told us they found it useful to alternate between solving a number of exercises (for example a page) and then checking the relevant solutions before moving on to the next page of exercises. Regardless of which way you prefer, just keep in mind that you should still try to maintain your pace. Compared to later cycles, the first cycle will likely use a larger portion checking the solutions, which is quite alright. Having to check solutions less in later cycles will help you finish the set in the allotted time.

### Scoring

After each session, note the time taken and the number of exercises. Counting the number of points you have scored is optional. We consider the score to be less important, and keeping count of it takes up some of your time and focus. We trusted our conscience; if we overlooked too many moves, we slowed down on the next session (or during the current one).

On the other hand, keeping a record of your scores also brings certain benefits. It may serve as a motivator when you know you will be competing with yourself and striving to score more points than in your previous cycle(s). It also provides feedback as to whether you are seeing enough. This is especially important from the second cycle onward, to avoid being satisfied with remembering the first move of the solution.

Unless otherwise specified in the solutions, this book uses the following scoring system:

Finding the correct first move = 1 point Finding each move marked by a  $\checkmark$  sign = 1 point

### Resources

Sample record sheets have been included at the end of the book on pages 390 and 391. In the first sheet, a couple of sample entries have been filled in for illustrative purposes, showing hypothetical dates, time spent solving, number of exercises, as well as the optional extra information of points scored and percentage score.

The second sheet has been left blank. You may wish to photocopy it or use it as the basis for your own record sheets. Just fill in the 'Woodpecker Cycle' number at the top, and record the relevant data for each session. Then begin with a new sheet for your next cycle.

For added convenience, a downloadable Excel record sheet has been made available at: http://www.qualitychess.co.uk/ebooks/woodpecker-recordsheet.xls

The spreadsheet version has been programmed to keep track of total solving time, number of exercises, points and percentage score for a full cycle. This will make it easy to monitor your progress from one cycle to the next.

### Motivation

To push yourself, there are at least two types of goals you can set yourself in every training session.

*Pace*: During your first cycle, aim to solve as least as many exercises as in your previous session (assuming the exercises are of the same difficulty level) in the same amount of time.

*Score*: If you decide to keep track of your scoring, then aim to increase your percentage as you go along while maintaining your pace.

### Beyond the First Cycle

Once you have finished the full set and enjoyed/endured your break, it's time to start again. Your main goal for the second cycle is to solve more quickly, ideally halving the overall time. With the next cycle, aim to halve your time again, and so on. With every additional cycle, your increased recognition should compensate for the decreasing deadlines.

Although speed is key, **do not** satisfy yourself with spotting only the first move of the solution. Even if you are sure it's the right move, be sure to calculate the follow-up. The only exception to this rule will come in the sixth and seventh cycles, by which time you should be striving to complete the full set within a single day, or at least get as close as possible.

### Reaching the End

The Woodpecker Method has been completed when the full set of exercises has been solved in a single day (or after seven cycles, if one day proves unattainable). Time to celebrate! But where should you go from here? First and foremost, the ideal next step will be able to play

### Instructions

some tournaments and put your improved tactical ability to use. As far as subsequent training is concerned, this will depend on your playing strength and goals. Woodpecker training is hard, so you will probably want to take a break from it for a while, and perhaps train some other aspect of your game. When you are ready though, you may wish to consider one of the following approaches.

If your first bout of Woodpecker training comprised a set of, say, the first 250 exercises from this book, the way to build upon your progress is obvious: after taking a suitable break, begin a new four-week cycle using further exercises from this book. You will now be at the intermediate difficulty level, but you should be well and truly ready for it by now.

Readers who began their Woodpecker training with a high level of playing strength and ambition may have been able to take on a larger set, perhaps comprising the 984 exercises in the easy and intermediate sections, or even the difficult section as well, for a brutal total of 1128 exercises. If you were able to complete a set like this within a day (or over seven cycles) then your tactical ability should have taken a significant leap. To maintain and build upon the gains you have made, it is a good idea to redo the set approximately once every six weeks, or at least as a warm-up before an important tournament. For anyone keen/crazy enough to want to repeat the entire method, there are plenty of other exercise/puzzle books on the market...

### **Summary of Instructions**

- Step 1) Cycle 1: Solve a set of exercises over approximately four weeks
- **Step 2)** Take at least the next day off
- Step 3) Cycle 2: Solve the same set, but within two weeks
- **Step 4)** Repeat steps 2-3, completing each cycle in half the number of days (rounded up where necessary)
- Step 5) The method is complete when the set has been solved in one day (or after seven cycles)

Now there's no more text to delay the exercises. Good luck and may the unconscious be with you! (At least after a while...)

Hans Tikkanen & Axel Smith Lund, June 2018

## Chapter 1

### Easy Exercises



You must take your opponent into a deep dark forest where 2+2=5, and the path leading out is only wide enough for one. – Mikhail Tal



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Green - Steinitz, London (1) 1864

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Steinitz – Baker, London (simul) 1868

Steinitz – Gelbfuhs, Vienna 1873






Thomas – Lasker, Nottingham 1936



Capablanca – Pomeroy, Saint Louis (simul) 1909



Capablanca – Carter, Saint Louis (simul) 1909



Capablanca – Marshall, New York 1910







Capablanca – Rasmussen, Copenhagen (simul) 1911





Capablanca – Dunkelsbuhler, London (simul) 1913





Capablanca - Michelsen, New York (simul) 1915



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Capablanca – Vidmar, London 1922



Capablanca – Malowan, New York (simul) 1922



Capablanca – N.N., Moscow (simul) 1925





Capablanca – Mieses, Bad Kissingen 1928

Capablanca – Larrea, Mexico (simul) 1933

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Viakhirev – Alekhine, corr. 1906

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Goldfarb – Alekhine, St Petersburg 1909









Rozanov/Tselikov – Alekhine, Moscow 1915



Leif-Jones – Alekhine, London (simul) 1923



Friedmann – Alekhine, Czechoslovakia (simul) 1925











Alekhine – Salvatierra, Madrid (simul) 1941



Alekhine – De Cossio, San Sebastian (simul) 1944



Alekhine – Ricondo, Santander (simul) 1945



Euwe – Bogoljubov, Maehrisch Ostrau 1923















Alexander – Botvinnik, Nottingham 1936

Botvinnik – Petrosian, Moscow 1966

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Karpov - Van Wely, Monte Carlo 1997







Kasparov - Comp Mephisto, Hamburg 1985



Portisch – Kasparov, Linares 1990



Kasparov – Wahls, Baden-Baden 1992



Kasparov – Dubiel, Katowice (simul) 1993



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Khalifman - Bukavshin, Moscow 2011



Kramnik – Reinderman, Wijk aan Zee (blitz) 1999



Kramnik - Bacrot, Moscow (blitz) 2007



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Skomorokhin – Anand, Bastia 2014

Ponomariov - Bareev, Moscow (4) 2001



Grachev - Ponomariov, Moscow (blitz) 2010



Ponomariov – Ivanchuk, Khanty-Mansiysk (2) 2011



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Ponomariov – Conquest, Torshavn 2000



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Matikozian - Kasimdzhanov, Szeged 1994



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Kasimdzhanov – Kalandar Khaled, Macau 1996

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Kasimdzhanov – Al Modiahki, Teheran 1998



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Karjakin – Kasimdzhanov. Tashkent 2014





## Topalov – Naiditsch, Dortmund 2005

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Caruana – Carlsen, Shamkir 2014





## Chapter 2

## Intermediate Exercises



Chess is everything: art, science and sport. - Anatoly Karpov

Bird – Steinitz, London (6) 1866

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Blackburne – Steinitz, Vienna 1882







Steinitz - Blackmar, Skaneateles (blind-simul) 1891



Steinitz – Schiffers, Rostov on Don (2) 1896







Lasker - Celsito, Havana (simul) 1893





Lasker - Loman, USA (simul) 1903





Tarnowski – Lasker, corr. 1908



Lasker - Holmes, England (simul) 1908



Lasker – Harreman, Netherlands (simul) 1908



Lasker - Blake, England (simul) 1908



Coates/Wallwork - Lasker, Manchester 1908 Lynch – Lasker, Buenos Aires (simul) 1910 286 283 ġ 8 8 7 7 6 6 5 5 Å 4 4 Ð Å 3 3 Å 2 2 උ 1 1 b с d e f b d e f h а g h a с g Tarrasch – Lasker, Germany (2) 1908 Bar - Lasker, Germany (simul) 1913 Ï 284 8 287 8 ģ 7 7 <u>W</u> 6 6 5 5 ξĽ Å 4 4 Å 3 3 Ê X Å Å Ï /X/ X 2 2 Ej 1 1 f b b f a с d e g h а с d e h g Rubinstein – Lasker, St Petersburg 1909 Nielsen – Lasker, Copenhagen (simul) 1919 ġ į 285 288 8 8 <u></u> 7 7 ġ 6 6 Ŵ 5 5 X 4 4 3 3 <u>Å</u> Å Å w S Å Å 2 2 Ï Ŵ 1 1  $\bigtriangleup$ а b с d e f h а b С d e f h g g







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Raubitschek – Capablanca, New York 1906







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**Corzo – Capablanca**, Havana 1909



Capablanca – Michelsen, New York 1910



Tuka – Capablanca, Prague (simul) 1911



Podhajsky – Capablanca, Prague (simul) 1911



Capablanca – Koksal, Prague (simul) 1911

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Kluxen - Capablanca, Hamburg (simul) 1911



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Jaffe – Capablanca, New York 1912

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Capablanca – N.N., Louisville (simul) 1912



Capablanca – Corzo, Havana 1913



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Capablanca - Lynch/Villegas, Buenos Aires 1914

Capablanca – Wolff, New York 1915



Shipley – Capablanca, Philadelphia (simul) 1915



Schroeder – Capablanca, New York 1916







Capablanca – Shipley, Philadelphia (simul) 1918





Capablanca – Kostic, Havana (3) 1919



Capablanca – Tinsley, London (simul) 1919



Capablanca – Bray, Birmingham (simul) 1919





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Alekhine - Daniuszewski, St Petersburg 1909

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Alekhine – Gutkevitsch, Moscow (simul) 1910

Janowski – Alekhine, Scheveningen 1913



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Alekhine - Vasiutinsky, Odessa (simul) 1918







Alekhine - Samuels, New York (simul) 1923



Alekhine – Drewitt, Portsmouth 1923

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Michel – Alekhine, Basel (simul) 1925



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Alekhine - Stephan, Czechoslovakia (simul) 1925



Alekhine – Henneberger, Basel (simul) 1925





Alekhine – Henneberger, Basel (simul) 1925







Alekhine - Carmichael, Newcastle (simul) 1926

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Alekhine – Nimzowitsch, New York 1927

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Alekhine – Colle, Bled 1931





Alekhine – Castaneda, Guadalajara (simul) 1932



Bueters – Alekhine, Surabaya (simul) 1933





Alekhine – Haeften, Jakarta (simul) 1933





Alekhine – Apsenieks, Folkestone (ol) 1933





Tartakower - Alekhine, Nottingham 1936

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Alekhine – Euwe, Netherlands (14) 1937 Alekhine – Olivera, Montevideo 1939




Sturm – Euwe, Amsterdam 1923

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Euwe – Sonnenburg, Amsterdam 1927

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Vidmar – Euwe, Karlsbad 1929



Felderhof – Euwe, The Hague/Leiden/Scheveningen 1933





Alekhine – Euwe, Netherlands (6) 1937

Bogoljubov - Euwe, Karlsbad (1) 1941











Panchenko – Botvinnik, Leningrad 1927



Botvinnik – Pavlov-Pianov, Moscow 1927



Botvinnik – Breitman, Leningrad 1931













Keres – Botvinnik, Moscow 1955



Botvinnik – Padevsky, Moscow (ol) 1956



Smyslov – Botvinnik Moscow (4) 1957









Aloni – Botvinnik, Tel Aviv (ol) 1964



Botvinnik – Portisch, Monte Carlo 1968



Smyslov – Ragozin, Leningrad/Moscow 1939









Furman – Smyslov, Moscow 1949

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Smyslov – Kholmov, Baku 1961







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Smyslov – Spassky, Moscow 1973

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Smyslov – Hübner, Velden 1983



Smyslov - Timman, Moscow (blitz) 1993











Tal – Ljavdansky, Kiev 1964







Larsen – Tal, Eersel (5) 1969







Tal – Korchnoi, Herceg Novi (blitz) 1970











Tal – Sol

Ribli – Tal, Montpellier 1985



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Tal – Quinteros, Santiago del Estero (blitz) 1987









Petrosian – Kotkov, Leningrad 1946







Petrosian - Keres, Zurich 1961



Petrosian – Spassky, Moscow (4) 1969










Lebredo Zarragoitia - Petrosian, Vilnius 1978

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Spassky – Langeweg, Sochi 1967







Spassky – Kholmov, Sochi 1973

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Spraggett – Spassky, Montpellier 1985







Fischer – Spassky, Belgrade (19) 1992

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Fischer – Matthai, Montreal 1956



Fischer – Di Camillo, Washington DC 1956





Unzicker – Fischer, Varna (ol) 1962







Fischer – Panno, Buenos Aires 1970









Karpov – Korchnoi, Baguio City (8) 1978



Karpov – Van der Wiel, Amsterdam 1980



Karpov – Quinteros, Buenos Aires 1980



Karpov - Larsen, Amsterdam 1980









Karpov – Polgar, Las Palmas 1994



Karpov – Morovic Fernandez, Las Palmas 1994





Andersson – Karpov, Nykoping (rapid 2) 1995

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Kramnik – Karpov, Frankfurt 1999



Istratescu – Karpov Bucharest (3) 2005

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Shirov – Kasparov, Manila (ol) 1992

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Kasparov – Kramnik, Moscow (blitz 1) 1998



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Khalifman – Seirawan, Wijk aan Zee 1991

Gurevich – Khalifman, Moscow (rapid) 1992

Khalifman - Bareev, Moscow 1995









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Khalifman – Inarkiev, Khanty-Mansiysk (3) 2005





Piket – Kramnik, Monte Carlo (rapid) 1999

Kramnik – Sadvakasov, Astana 2001

Kramnik - Svidler, Moscow (blitz) 2008







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Kramnik – Korobov, Tromsø 2013



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Cebalo – Anand, Bastia 2003







Radjabov – Anand, Rishon Le Zion (blitz 5) 2006


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Azarov – Ponomariov, Artek 1999



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Carlsen – Ponomariov, Moscow (blitz) 2008



Gelfand – Ponomariov, Khanty-Mansiysk (6) 2009





Fedorchuk – Ponomariov, Spain 2011

Deshun Xiu – Ponomariov, Danzhou 2014







Ponomariov – Bachmann, Berlin (blitz) 2015



Ponomariov – Vallejo Pons, Madrid 2016



Kasimdzhanov – Verdier, Corsica (rapid) 1997



Kasimdzhanov – Bakhtadze, Yerevan 1999



Kasimdzhanov – Hertneck, Germany 2001





## Bacrot – Kasimdzhanov, Moscow 2002

Kasimdzhanov – Khademi, Mashhad 2011

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Kotronias – Topalov, Kavala 1990

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De la Villa – Topalov, Pamplona 1994





Van Wely – Topalov, Monte Carlo (blindfold) 1997

Shirov – Topalov, Sarajevo 2000







Topalov – Carlsen, Astana (rapid) 2012



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Carlsen - Shipov, Tromsø 2006





Motylev - Carlsen, Wijk aan Zee 2007



Carlsen – Ivanchuk, Morelia/Linares 2007



Leko – Carlsen, Monte Carlo (rapid) 2007







Carlsen – Anton Guijarro, Madrid (simul) 2008



Carlsen – Dominguez Perez, Wijk aan Zee 2009



Karjakin – Carlsen, Nice (blindfold) 2010







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Carlsen – Aronian, Wijk aan Zee 2012





Mamedyarov - Carlsen, Shamkir 2014



## **Advanced Exercises**



Attackers may sometimes regret bad moves, but it is much worse to forever regret an opportunity you allowed to pass you by. – Garry Kasparov

Steinitz – Lasker, Moscow (3) 1896







Lasker - Breyer, Budapest 1911





Fridlizius – Alekhine, Stockholm 1912

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Euwe – Felderhof, Netherlands 1931



Lilienthal - Smyslov, Leningrad/Moscow 1939



Smyslov - Stoltz, Bucharest 1953



Tal – Koblencs, Riga 1961

## Tal – Koblencs, Riga 1957









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Petrosian – Spassky, Moscow (12) 1966

Andersen – Petrosian, Copenhagen 1960

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Spassky – Petrosian, Moscow (5) 1969

Petrosian – Balashov, Soviet Union 1974

Spassky – Zinn, Marianske Lazne 1962

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Ivkov – Petrosian, Teslic 1979





Bazan – Fischer, Mar del Plata 1960



Timman – Karpov, Montreal 1979





## Karpov – Kramnik, Monaco (blindfold) 1997

Kasparov – Gheorghiu, Moscow 1982





Kasparov – Salov, Barcelona 1989



Piket – Kasparov, Linares 1997



Khalifman - Dolmatov, Minsk 1987





Kramnik – Radjabov, Linares 2003



Leko – Kramnik, Linares 2004



Kramnik - Svidler, Monte Carlo (blindfold) 2004




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Anand – Shirov, Monaco (rapid) 2000



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Anand - Carlsen, Nice (blindfold) 2008



McShane – Anand, London 2013



Mamedyarov - Anand, Khanty-Mansiysk 2014



Vachier-Lagrave – Anand, Leuven (rapid) 2016



Ponomariov – Delemarre, Siofok 1996



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Ponomariov – Short, Madrid 2016





Neverov - Kasimdzhanov, Hoogeveen 1999



Khenkin – Kasimdzhanov, Moscow (4) 2001



Berelowitsch – Kasimdzhanov, Germany 2005





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Stokke - Carlsen, Oslo 2006



Nielsen - Carlsen, Faaborg (blindfold) 2007





Carlsen – Radjabov, Porto Vecchio (5 Armageddon) 2007

# Chapter 4

# Solutions to Easy Exercises



It is rightly said that the most difficult thing in chess is winning a won position. – Vladimir Kramnik

#### Wilhelm Steinitz

A win by an unsound combination, however showy, fills me with artistic horror.

#### 1. Carl Hamppe – Wilhelm Steinitz, Vienna 1860

30....Ξxh2<sup>†</sup>! 31.<sup>th</sup>xh2 <sup>II</sup>h8 mate ✓ Black would have been lost without this resource.

#### 2. Wilhelm Steinitz – J. Wilson, London 1862 18.¤f8†! &xf8 19.d6† &e6 20.&xe6 mate ✓

#### 3. Wilhelm Steinitz – Serafino Dubois, London (6) 1862

The bishop on d6 is pinned and Steinitz took advantage of that with 14. $\&xf4! exf4 15.e5 \checkmark$  which won a piece.

#### 4. Valentine Green – Wilhelm Steinitz, London 1864

31....\dag{t!-+ ✓ The queen loses its defender.

#### 5. Wilhelm Steinitz – George Barry, Dublin (simul) 1865

**7.** $\hat{\mathbb{Z}}$ **xf**7 **8.** $\hat{\mathbb{Z}}$ **xe**5†+− ✓ White has won two pawns after 9. $\hat{\mathbb{Z}}$ xg4.

#### 6. George Fraser – Wilhelm Steinitz, Dundee 1867

**19.**ℤ**xc6**! **bxc6 20.**ĝ**a**5+- ✓ White emerges with a queen and a knight for two rooks.

#### 7. Wilhelm Steinitz – Jonathan Baker, London (simul) 1868

**27...f3!** The queen is overloaded and White loses the bishop on c4: **28.** $\overset{\text{w}}{\text{xf3}}$   $\overset{\text{w}}{\text{xc4-+}}$   $\checkmark$  27... $\overset{\text{w}}{\text{xc4?!}}$  28. $\overset{\text{w}}{\text{xc4}}$  f3 29. $\overset{\text{w}}{\text{f1}}$  is of course not the way to go.

8. Wilhelm Steinitz – Johannes Minckwitz, Baden-Baden 1870 18....<sup>™</sup>xc4! There is a fork on e3 coming up: 19.<sup>™</sup>xc4 ②e3† 20.<sup>☆</sup>e2 ③xc4-+ ✓

#### 9. Wilhelm Steinitz – Maximilian Fleissig, Vienna 1873

**39.¤xd7!** White wins back the piece with a winning advantage. **39...☆xd7** 39...¤xb4† captures a pawn, but the a-pawn still decides after: 40.\vert xb4 \vert xd7 41.\vert b5+- ✓ **40.\vert xb5+-** ✓

#### 10. Wilhelm Steinitz – Oscar Gelbfuhs, Vienna 1873

34.<sup>™</sup>xf6†! Black resigned due to: 34...gxf6 35.<sup>≜</sup>f8 mate ✓

#### 11. George Mackenzie – Wilhelm Steinitz, Vienna 1882

**34.** $\underline{\&}$ e4! The only drawing move, and easy to find, as Black's mate threat means White has no other sensible try. 34. $\underline{\mathbb{Z}}$ g1?? loses to everything, but is mated most swiftly by 34... $\underline{\mathbb{W}}$ xg2†!. **34...\underline{\mathbb{W}}xe4** Obviously not 34... $\underline{\mathbb{Z}}$ xe4?? 35. $\underline{\mathbb{W}}$ f8 mate. **35.** $\underline{\mathbb{S}}$ f6†  $\underline{\mathbb{S}}$ xf6 36. $\underline{\mathbb{W}}$ xf6†  $\checkmark$   $\frac{1}{2}$ - $\frac{1}{2}$  White has a perpetual on f6 and f7.

#### **12. Joseph Blackburne – Wilhelm Steinitz**, London 1883 25.營h6†! 空g8 26.営f8†! 營xf8 27.營xh7 mate ✓

#### 13. Isidor Gunsberg – Wilhelm Steinitz, New York (2) 1890

**18...** (2)**c3!** The queen can't move and keep the bishop on d2 defended, and **19.** (2)**xc3** (2)**xc1**-+  $\checkmark$  lost an exchange (0–1, 39 moves).

#### 14. Wilhelm Steinitz – Mikhail Chigorin, Havana (8) 1892

**20...\mathbb{E}xd3!** Breaking open the king's position to close out the game. **21.** $\mathbb{B}$ g2 Or 21. $\mathbb{H}$ xd3  $\mathbb{H}$ e1†  $\checkmark$  with mate on the next move. **21...\mathbb{E}hd8** There is nothing White can do against the threats to penetrate on d1 or d2. The game ended after: **22.a4**  $\mathbb{E}$ d1† **23.** $\mathbb{E}$ xd1  $\mathbb{E}$ xd1† **24.** $\mathbb{H}$ xd1  $\mathbb{O}$ xd1 **0–**1

#### 15. Wilhelm Steinitz – Dirk van Foreest, Haarlem (simul) 1896

38....<sup>™</sup>xf1<sup>†</sup>! ✓ Steinitz's previous move, 38.<sup>™</sup>c4-d5, was a grave blunder. 39.<sup>☆</sup>xf1 <sup>™</sup>ae1 mate

#### 16. Wilhelm Steinitz – Reyne, Haarlem (simul) 1896

9.②xg5! Not recapturing would be equivalent to resignation, but Black is mated if he takes the knight: 9...fxg5 9...曾e7+- and White won after 26 moves. 10.鬯h5† ✓ 垡e7 There are several ways to mate or pick up material. The quickest mate is: 11.鬯f7† 垡d6 12.e5† ②xe5 13.dxe5† 垡xe5 14.鬯d5† 垡f6 15.鬯xg5 mate

#### 17. Wilhelm Steinitz – Falk, Moscow 1896

**10.**②**xa**7**†!** White wins an important pawn after: **10...**②**xa**7 **11.**②**xa**6**†** ✓ (1–0, 25 moves)

#### 18. Wilhelm Steinitz – T.J.D. Enderle, Haarlem (simul) 1896

**6.** $\hat{g}$ xf7<sup>†</sup>! Not the only time Steinitz executed this combination. White wins two pawns after: **6.** $\hat{g}$ xf7 7. $\hat{a}$ xe5<sup>†</sup>+- $\checkmark$ 

#### 19. Jackson Showalter – Wilhelm Steinitz, Vienna 1898

Black is two pawns up, but that doesn't stop him from being precise: 27....\Exe3! 28.\#xb4 28.\#xe3 \#c2 mate ✓ 28...\Exe2++ ✓ White resigned five moves later.

#### Emanuel Lasker

The combination player thinks forward; he starts from the given position, and tries the forceful moves in his mind. Lasker's Manual of Chess (1927)

#### 20. Emanuel Lasker – C.R. McBride, USA (simul) 1902

6.②xg5! Black cannot take back: 6...fxg5 Black instead allowed a forced mate after 6...h6. 7.避h5† ✓ ✿e7 8.避f7† ✿d6 And for instance: 9.e5† ②xe5 10.避d5† ✿e7 11.避xe5 mate

#### 21. Emanuel Lasker - E.W. Witchard, Gloucester (simul) 1908

5.<sup>1</sup>2xg5! fxg5 6.<sup>1</sup><sup>m</sup>h5† <sup>1</sup>/<sub>2</sub>e7 7.<sup>1</sup><sup>m</sup>xg5† ✓ <sup>1</sup>/<sub>2</sub>e8 8.<sup>1</sup><sup>m</sup>h5†!

Imprecise is 8.營e5†?! 營e7 9.營xh8 營xe4†+- with some slight counterplay. 8...空e7 9.營e5†+- White picks up the rook on h8.

#### 22. Carl Hartlaub – Emanuel Lasker, Germany 1908

7. $2 \times 6$ ! A surprisingly common theme in Lasker's games. 7...d5 7...fxe5 8. $2 \times 6$  (8... $2 \times 6$  9. $2 \times 6$  mate) 9. $2 \times 6$  (8... $2 \times 6$  (8... $2 \times 6$  mate) 9. $2 \times 6$  (8... $2 \times 6$  (8...2

#### 23. Emanuel Lasker – Dawid Janowski, Berlin (1) 1910

20.\Exd5! \Exd5 21.\Box xd5+- ✓ White has won a piece, since Black cannot recapture.

#### 24. Emanuel Lasker – Efim Bogoljubov, Atlantic Ocean 1924

### 25. George Thomas – Emanuel Lasker, Nottingham 1936

**38...**ℤxe5! **39.**型xe5 型f3† **40.** $\mathring{D}$ g1 Wxd1†  $\checkmark$  **41.** $\mathring{D}$ f2 Wd7∓ It is probably a theoretical draw, but that does not change the verdict during a game between humans (0–1, 55 moves).

### Jose Raul Capablanca

Chess is a very logical game and it is the man who can reason most logically and profoundly in it that ought to win.

### 26. Jose Raul Capablanca – C.E. Watson, Schenectady 1909

White has a minor piece less, but can more than make up for it with the following double threat: **30.** $\Xi$ **f6!**  $\Im$ **xf6 31.** $\Xi$ **xf6**  $\checkmark$  Bh5 32.Ld1 Not necessary, but a luxury White can afford. 32.Lxe6 and 32. $\Xi$ xe6 are also winning. **32...\textcircled{Be8 33.}\Xixe6+- Black is an exchange up, but since he has no chance against all the pawns and an invasion on the kingside, he resigned now.** 

**27. Jose Raul Capablanca – E.B. Schrader**, Saint Louis (simul) 1909 **23.營xh5!** The fork on f6 gains a piece. **23...營xh5 24.心f6† 空h8 25.心xh5+**- ✓

#### 28. Jose Raul Capablanca – D.W. Pomeroy, Saint Louis (simul) 1909 21...莒xg2†! ✓ White resigned, since he is mated after: 22.亞xg2 莒g8† Or 22...鬯g6†. 23.亞h1 營xh6† 24.營h5 營xh5 mate

#### 29. Jose Raul Capablanca – T.A. Carter, Saint Louis (simul) 1909 28. ∰g7†! ≅xg7 29.hxg7† ∲g8 30. ≅h8 mate √

**30. Jose Raul Capablanca – Frank Marshall**, New York 1910 **28. ②f6†!** Black could have resigned here, but continued until move 43. **28...gxf6 29. ⊠xe8†+–** ✓

#### 31. Jose Raul Capablanca – Luis Piazzini, Buenos Aires 1911

**34...**邕**xh4†!** Black can also start by exchanging on c4. **35.gxh4 g3† 36.**堂**g1 gxf2† √ 37.**堂**xf2**−+ Instead of being an exchange up, Black is a rook up.

#### 32. Jose Raul Capablanca – Rasmussen, Copenhagen (simul) 1911

**35...\mathbb{E}xf2!** Defending against the double threat and getting a queen ending with two healthy pawns and a safe king. **36.\mathbb{E}xf2 \mathbb{E}xe6<sup>†</sup>-+ \checkmark** 

#### 33. Jose Raul Capablanca – Will Randolph, New York 1912

31.營xg5! 31.営xg8† 営xg8 32.營xg8† is another way to do the same thing. 31...hxg5 32.営xg8† Black resigned since he will be a piece down: 32...企xg8 33.公f6† 查f7 34.公xd7+- ✓

**34. Jose Raul Capablanca – F.S. Dunkelsbuhler**, London (simul) 1913 **15.<sup>™</sup>xd5!+–** Black resigned, as he is mated after: **15...<sup>™</sup>xd5 16.<sup>□</sup>Ee8**† **□f8 17.□xf8 mate** ✓

**35. Albert Beauregard Hodges – Jose Raul Capablanca**, New York 1915 **24...ĝxe4!** White's pieces are overloaded and Black won a pawn after: **25.ĝxe4 \Exc4**−+ ✓

36. Jose Raul Capablanca – Einar Michelsen, New York (simul) 1915 35. \Begin{aligned} & \$\Delta xe6 36. \Leta d5 † \$\Delta d6 37. \Leta xg8+- ✓ Black's rook is unable to fight against the two passed pawns. The final moves were: 37... \Begin{aligned} & \$\Begin{aligned} & \$\Delta xe6 39. \Leta d5 † \$\Delta b5 40.g6 1-0 \$\]

#### **37. Jose Raul Capablanca – N.N.**, New York 1918 **14.≜xg7†! Φxg7 15.<sup>™</sup>g5† Φh8 16.**<sup>™</sup>**f6** mate ✓

#### 38. Jose Raul Capablanca – J. Birch, Glasgow 1919

**31...**邕xd3! 31...營h1†?? 32.營xh1 would be a terrible blunder. The game move wins a piece after: **32.cxd3 營e5† 33.空d2 營xa1**→ ✓

**39. Jose Raul Capablanca – G.H. Hadland**, Thornton Heath 1919 **21.<b><sup>®</sup>xh7†! <sup>®</sup>h8** Or 21... **<sup>®</sup>xh7** 22.g6<sup>†</sup>+− **√** with a fork. **22.<sup>®</sup>g6** And White won.

#### **40. Jose Raul Capablanca – Milan Vidmar**, London 1922

**22.<u><u>2</u>h**7†**!** 22.<sup><u><u></u></del></del><sup>1</sup>22.<sup><u><u></u></del></u><sup>1</sup>22.<sup>1</sup><u></u><sup>2</sup>**x**c2 is equal. **22...<u><u></u></u><b>x**h7 **23.<u><u></u></u><b>x**c8 **<u></u><u></u><b>x**c8 **24.**<u><u></u><u></u><sup>1</sup>**x**c8+-</u> ✓ White is an exchange up.</u></sup></u></sup>

#### 41. Jose Raul Capablanca – W. Malowan, New York (simul) 1922

36.  $\Delta x f7^{\dagger}$ ! looks like a combination and was played in the game, but Black had 36... $\Xi x f7$  37.g6  $\Xi x f5^{\dagger}$ ! 38.  $\Xi x f5$   $\Xi g7$  when he collects the g-pawn with a draw. Instead normal moves give two points. A good choice is **36.f6**  $\Xi g6$  **37.**& f4!+- when Black's rooks are trapped and he can't sacrifice the exchange in a good way.

## **42. Jose Raul Capablanca – N.N.**, Moscow (simul) 1925

17.2d6†! Black resigned due to: 17...cxd6 18.2g6+- ✓

#### 43. Jose Raul Capablanca – Jacques Mieses, Bad Kissingen 1928

**31.**ℤxb6! Winning a second pawn. **31...axb4** Or 31...ℤxb6 32.ℤxd5+- ✓ with a fork. **32.**ℤxb7 ℤxb7 **33.**ℤxb4 1–0 The endgame is hopeless for Black.

**44. Jose Raul Capablanca – Arpad Vajda**, Budapest 1929 **22.ዿxa6!** White wins a pawn due to: **22...bxa6 23.\Begin compare to the set of the se** 

#### 45. Jose Raul Capablanca – Albert Becker, Karlsbad 1929

**17.** (2)xh7! **f5** Instead 17... (2)xh7 can be met by 18. (2)f6<sup>++-</sup>  $\checkmark$  with a discovered check, or 18. (2)c3<sup>++-</sup>. **18.** (2)hg5 18. (2)xf8 fxe4 19. (2)c4 is also winning. In the game, Black resigned due to: **18...fxe4 19.** (2)xe4 The bishop on b7 is doomed. (White could also go for the king with 19. (2)c4+-, forcing Black to give up his queen.)

#### 46. Jose Raul Capablanca – Manuel Larrea, Mexico (simul) 1933

**11.** 2db5! 11. 2cb5 is the same. **11...axb5** 12. 2xb5 2g3 Regaining the pawn does little to alleviate the real problems of the black position – his weaknesses on the dark squares (and the b6-pawn) and lack of development. **13.hxg3** 2xg3 **14.** 2f2 +-  $\checkmark$ 

**47. Vera Menchik – Jose Raul Capablanca**, Margate 1935 **30...Ξxe4! 31.Ψxe4 Ψa1**† ✓ With back-rank mate.

48. Jose Raul Capablanca – Grigory Levenfish, Moscow 1935 25.<sup>©</sup>xf7! ⊠xf7 26.<sup>®</sup>h7†! <sup>©</sup>t8 27.<sup>®</sup>h8 mate ✓

49. Jose Raul Capablanca – Mikhail Botvinnik, Moscow 1936
34.\arrowscore x45! White wins a pawn, since 34...cxd5 35.\arrowscore xd5<sup>++</sup> ✓ is a fork.

**50. Jose Raul Capablanca – Guillermo Vassaux**, Buenos Aires (ol) 1939 **28.**ℤ**xh**7†! ✿**xh7 29.營h3**† ✿**g**7 **30.營h6 mate** ✓

#### Alexander Alekhine

Combination is the soul of chess.

#### 51. Alexander Alekhine – Sergey Petrov, corr. 1902

16...ዿxg2! Highlighting the usefulness of the active d4-rook. 17.\u00dfg3 17.\u00ffrg3 17.\u00ffrg3 2g4-+ ✓ pins the queen. 17...\u00dfg4 ✓ 18.\u00e2xc5 \u00e2xg3 19.fxg3 \u00e2e8-+

**52. Apollon Viakhirev – Alexander Alekhine**, corr. 1906 **35...<sup>™</sup>g2†! 36.<sup>□</sup>xg2 fxg2 mate** ✓

**53. Benjamin Blumenfeld – Alexander Alekhine**, Moscow (2) 1908 31...f3† 32.空g1 營xf1†! 33.堂xf1 営d1 mate ✓

54. J. Goldfarb – Alexander Alekhine, St Petersburg 1909 17...ዿxh2†! 18.✿xh2 Wh4† 19.Eh3 Wxe1∓ ✓ Undefended pieces...

#### 55. Alexander Alekhine – B. Lyubimov, Moscow 1909

White reduces the material deficit from a piece to an exchange with: **21.** $\exists xf5! gxf5 22.$  $\forall xg7 \pm \checkmark$  Considering the weak dark squares and exposed king, his position is clearly superior.

#### 56. Alexander Alekhine – Stefan Izbinsky, St Petersburg 1909

19. Ŝxh7†! Forcing the king to leave the defence of the rook. 19... Ŝxh7 20. ₩xf8+- ✓

#### 57. V. Rozanov/N. Tselikov – Alexander Alekhine, Moscow 1915

27... $\overset{\text{m}}{\text{m}}$ xe1†! 27... $\overset{\text{m}}{\text{m}}$ xf3 28. $\overset{\text{m}}{\text{m}}$ f1†! (28... $\overset{\text{m}}{\text{m}}$ xe2?? 29. $\overset{\text{m}}{\text{m}}$ c8†  $\overset{\text{m}}{\text{m}}$ f8 30. $\overset{\text{m}}{\text{m}}$ xf8 mate) 29. $\overset{\text{m}}{\text{m}}$ xf1  $\overset{\text{m}}{\text{m}}$ f2† 30. $\overset{\text{m}}{\text{m}}$ g2  $\overset{\text{m}}{\text{m}}$ xh3 31. $\overset{\text{m}}{\text{m}}$ xf3  $\overset{\text{m}}{\text{m}}$ g5† is also winning for Black, although it doesn't look so simple with White's king active after 32.  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f7 33. $\overset{\text{m}}{\text{m}}$ f5 (one point). 28. $\overset{\text{m}}{\text{m}}$ xe1  $\overset{\text{m}}{\text{m}}$ f2† 29. $\overset{\text{m}}{\text{m}}$ g2  $\overset{\text{m}}{\text{m}}$ xh3 30. $\overset{\text{m}}{\text{m}}$ f3 30. $\overset{\text{m}}{\text{m}}$ f3 Black could also have achieved a winning position by going for the a-pawn, but this is simple. 31. $\overset{\text{m}}{\text{m}}$ xf3  $\overset{\text{m}}{\text{m}}$ f3  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f3  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f3  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f5  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f4  $\overset{\text{m}}{\text{m}}$ f5  $\overset{\text{m}}{\text{m}}$ f

#### 58. Leifchild Leif-Jones – Alexander Alekhine, London (simul) 1923

15. ②xe4! Âxe4 16.c5 A discovered attack, winning the bishop. 16...Âxc5 17. ₩xe4+- ✓

#### 59. O. Friedmann – Alexander Alekhine, Czechoslovakia 1925

**18.**  $\Delta xf5$ **!** Not 18. &xf5?  $\Xi$ h4 (18... $\Xi xg3$ ) 19.  $\Delta$ h5 Шh8 and Black wins a piece. **18...exf5** Instead Alekhine tried 18... $\Delta$ f8, but White has several ways to win, for instance 19.  $\Delta xd6 \Xi$ h4 trapping the queen, but to no avail. 20. Шxf7† Шxf7 21.  $\Delta xf7$ +– White has won three pawns (1–0, 42 moves). **19.**  $\Delta xd5$ †+–  $\checkmark$  It's a fork.

#### 60. Alexander Alekhine – Frederick Yates, Baden-Baden 1925

**15.** xd5! cxd5? Yates avoided this with 15...dd6, but after 16.  $dxd6 \checkmark cxd5+-$  he had no compensation whatsoever for the lost pawn. **16.**  $dc7+-\checkmark$  The queen is trapped.

#### 61. Arpad Vajda – Alexander Alekhine, Semmering 1926

25....ĝxf2!∓ White can't take back due to: 26.₩xf2? ₩xf2† 27.☆xf2 \datad2† 28.☆e3 \dataxc2++ ✓

#### 62. Roberto Grau – Alexander Alekhine, San Remo 1930

**37...Ξxf3! 38.gxf3** 38.Ξxf3 凹d1† 39.Ξf1 凹xf1 mate ✓ **38...凹c2** ✓ **0–1** There is no defence against the mate.

63. Alexander Alekhine – Vasic, Banja Luka (simul) 1931 10.<sup>™</sup>xe6†! fxe6 11.<sup>©</sup>g6 mate ✓

#### 64. Alexander Alekhine – Rumjancev, Sarajevo (simul) 1931

**19.ዿ፟g6! fxg6** 19....<sup>™</sup>a5 avoids mate, but Black is completely lost after 20.ዿxf7† <sup>±</sup>d8 followed by any decent queen move. **20.<sup>™</sup>xg6 mate** ✓

#### **65. Adolf Fink – Alexander Alekhine**, Pasadena 1932 14...ĝb5! 15.axb5 <sup>™</sup>xe2 mate ✓

#### 66. Alexander Alekhine – Jobbahazai, Vienna (simul) 1936

**20.** $\Xi$ d8†! 20. $\underline{\mathbb{B}}$ xb7  $\Xi$ xb7 21. $\underline{\mathbb{R}}$ xe5 is also good (White will soon be two pawns up) but only the game move forces resignation. Note that after 20. $\underline{\mathbb{B}}$ xb7  $\underline{\mathbb{R}}$ xb7 White should avoid pinning the bishop with 21. $\underline{\mathbb{R}}$ d8†  $\underline{\mathbb{R}}$ f8 22. $\underline{\mathbb{R}}$ a3 since Black can struggle on with: 22... $\underline{\mathbb{C}}$ d7! Nevertheless, White gets a rook ending a pawn up that looks winning. **20...\underline{\mathbb{R}}f8** 20... $\underline{\mathbb{R}}$ xd8 21. $\underline{\mathbb{B}}$ xb7+-  $\checkmark$  **21.\underline{\mathbb{R}}xf6+- \checkmark** 

#### 67. Alexander Alekhine – Rowena Bruce, Plymouth 1938

**11.②xf7!** Classical destruction of the f7-e6 formation. **11...查xf7 12.豐xe6† 1–0** Black foresaw 12...查g7 13.豐f7 mate ✓

#### 68. Alexander Alekhine – S. Lopo, Estoril (simul) 1940

31.<sup>2</sup> xf6!± ✓ White wins a pawn since Black cannot take back on f6.

## 69. Alexander Alekhine – A. Aragao, Estoril (simul) 1940 36...Ξxe4! Finishing off a winning position. 37.Ξxe4 Φf5† 38.Φf2 Φxe4-+ ✓

#### 70. Alexander Alekhine – Salvatierra, Madrid (simul) 1941

**9.**&xh7† &xh7 **10.**&xe7  $\checkmark$   $\Xi$ e8 **11.**&h4 dxc4± Alekhine was not worried about giving back the pawn, since he gets a strong centre. If he was worried, he could have started with 9.cxd5±, which is equally strong. (1–0, 40 moves)

**71. Alexander Alekhine – J.M. De Cossio**, San Sebastian (simul) 1944 **9.②f6†! gxf6 10.ዿxf6 ✓ 1–0** There is no defence against the mate on g7.

**72. Alexander Alekhine – M. Ricondo**, Santander (simul) 1945 **14. ②h6†! gxh6 15. §xf6+–** ✓ White checkmates or wins the queen.

#### Max Euwe

Strategy requires thought, tactics require observation.

## **73. Max Euwe – Eelke Wiersma**, Amsterdam 1920

19.<sup>2</sup>g6†! hxg6 20.<sup>2</sup>h4 mate ✓

#### 74. Horace Bigelow – Max Euwe, Bromley 1920

18...營xh2†! Exchanging queens and consolidating the material advantage. 19.堂xh2 约g4† 20.堂g3 公xh6-+ ✓

#### 75. Theodor Gruber – Max Euwe, Vienna 1921

19....<sup>§</sup>xg2! 20.<sup>☆</sup>xg2 <sup>□</sup>g6<sup>†</sup>-+ ✓ Black wins the queen or the rook on f1.

#### 76. Max Euwe – Efim Bogoljubov, Maehrisch Ostrau 1923

13....<sup>™</sup>xc3! 14.<sup>™</sup>xc3 <sup>1</sup>2e4<sup>†</sup> Black wins back his sacrificed piece, leaving him a pawn up. 15.<sup>№</sup>f1 <sup>1</sup>2xc3<sup>‡</sup> ✓

#### 77. Max Euwe – Jacques Davidson, Amsterdam (1) 1924

27.<sup>™</sup>xf6†! <sup>±</sup>28.<sup>™</sup>2xe4† <sup>±</sup>2e5 29.<sup>™</sup>2xc5 bxc5 ✓ The pawn ending is winning, unless Black gets time to collect the queenside pawns. And he doesn't after: 30.<sup>±</sup>2f1 (or 30.f3)

#### 78. Willem Schelfhout – Max Euwe, Utrecht 1926

**25...<sup>1</sup> xe4 26.<sup>1</sup> we4 26.**<sup>1</sup> **d5 -+** ✓ If White steps out of the pin with 26.<sup>1</sup> **b**<sup>1</sup> **b**<sup>2</sup>, there are many moves that keep the pawn: 26...f5, 26...**2 d**5 or even 26...<sup>1</sup> **b**<sup>1</sup> **f**<sup>6</sup> 27.<sup>1</sup> **b**<sup>2</sup> **xe5 b**<sup>2</sup> **xe5 b**<sup>2</sup> **ke**<sup>5</sup> **b**<sup>2</sup> **ke**<sup>2</sup> **ke**<sup>2</sup> **ke**<sup>2</sup> **ke**<sup>2</sup> **ke**<sup>2</sup> **ke**<sup>2</sup> **ke**<sup>2</sup> **ke** 

#### 79. Birger Rasmusson – Max Euwe, London (ol) 1927

#### 80. Albert Becker – Max Euwe, Hague 1928

31....\Bxg2! 32.\Bxg2 \Bybberry h3† 33.\Dvarg1 \Bybberry xg2 mate ✓ Or 33...\Bxg2 mate.

**81. B. Colin – Max Euwe**, Bern 1932 32....營xg2† 33.邕f2 營xf2†! 34.登xf2 邕h2† And Black takes the queen: 35.登f3 邕xc2-+ ✓

82. Dirk van Foreest – Max Euwe, Netherlands 1932 18...≅xb2! 19.≅xb2 ∰xd1†∓ ✓ Black has won a pawn.

**83. Alexander Alekhine – Max Euwe**, Netherlands (23) 1935 **24...Ξxd2! 25.Ξxd2 ②xb3–+** ✓ The extra pawn is decisive.

#### 84. Max Euwe – Efim Bogoljubov, Bad Nauheim/Stuttgart/Garmisch 1937

26...②xd4! 26...ዿxd4 picks up the pawn, but not the exchange. Black is not clearly winning yet (zero points). 27.\areaxd4 \u00e9xd4 White cannot take in any way due to mate on e1: 28.\areaxd4 \u00e9e1 mate ✓

#### 85. Nicolaas Cortlever – Max Euwe, Beverwijk 1941

13.  $2 \times 613... \times 514.2 \times 514.2 \times 14.2 \times 14$ 

#### 86. Max Euwe – Henry Grob, Zurich 1947

21...②f3†! Black wins an exchange after: 22.₩xf3 ₩xd2-+ ✓

#### 87. Theo van Scheltinga – Max Euwe, Amsterdam 1948

#### 88. Jan Visser – Max Euwe, Baarn 1949

32....∃xa5! 33.∃xa5 b3-+ ✓ White loses the rook.

#### 89. Max Euwe – Nicolaas Cortlever, Amsterdam 1954

25... <sup>™</sup>xe5! Removing the defender of the e2-square. 26.dxe5 <sup>∞</sup>De2<sup>†</sup> 27.<sup>∞</sup>Dh2 <sup>∞</sup>Dxg3-+ ✓

#### 90. Max Euwe – Rafael Cintron, Munich (ol) 1958

35.&xf6! &xf6 36.e7† &g7 37.exd8= $\textcircled{W}_{+-} \checkmark$  Opposite-coloured bishops normally improve the drawing chances of the player who has sacrificed material, but Black did not sacrifice the exchange here – he lost it. And without active pieces, he cannot create anything on the dark squares. Instead White's active pieces and advantage in terrain give him an even greater advantage.

#### Mikhail Botvinnik

Chess mastery essentially consists of analysing chess positions accurately.

91. C.H.O'D. Alexander – Mikhail Botvinnik, Nottingham 1936 19...逸xb2! 20.營xb2 舀d1† 21.逸f1 舀xf1† 22.空g2 舀d1∓ ✓ Black has won a pawn (0-1, 35 moves).

**92. Andor Lilienthal – Mikhail Botvinnik**, Moscow 1945 **29...②xc3! 30.營xa3** 30.\\Zxc3 \\Zxc3 \\Zxc3 \Zxc3 \Zxc3 \\Zxc3 \\Zxc3

#### 93. Mikhail Botvinnik – Ludek Pachman, Moscow 1947

17....\Exe3! 18.\#xe3 Botvinnik played 18.\Exg7<sup>†</sup>-+ and resigned after 45 moves. 18...\getaf4-+ √ There is both a fork and a pin.

#### 94. Mikhail Botvinnik – Tigran Petrosian, Moscow 1966

**34...** $\underline{\&}$ e4 White resigned. **35.** $\underline{\&}$ xe4 35. $\underline{\boxtimes}$ xd2 exd2-+  $\checkmark$  and the pawn queens, or 35. $\underline{\boxtimes}$ cxe3  $\underline{\&}$ xe3 36. $\underline{\boxtimes}$ xd2  $\underline{\&}$ xf3<sup>†</sup> 37. $\underline{\&}$ xf3  $\underline{\&}$ xd2  $\checkmark$  and Black is winning. **35...\underline{\boxtimes}xe2<sup>†</sup>-+ \checkmark** The bishop will have to sacrifice itself for the e-pawn.

#### 95. Bent Larsen – Mikhail Botvinnik, Leiden 1970

**37.**<sup>™</sup>**xc7!**+- ✓ White wins two pawns due to the back-rank mate (1–0, 47 moves). 37.e5 also looks promising, as it opens up for an attack against h7, but 37... $\exists$ d2! 38.<sup>™</sup>f5 g6 39.<sup>™</sup>xf6† <sup>™</sup>xf6 40.exf6+- limits White's advantage to *only* a winning endgame.

#### Vassily Smyslov

We are delighted by great combinations and flaws are less important details. Shakhmatnaya Nedelia (2003)

96. Vassily Smyslov – Mikhail Govbinder, Moscow 1967

**16.**  $2 \times d5!$  Threatening the queen with check. **16...cxd5 17.**  $2 \times e5 \times e5 \times e5 + - \checkmark$  White has won a pawn with a dominant position (1–0, 24 moves).

#### Mikhail Tal

In my games I have sometimes found a combination intuitively, simply feeling that it must be there. Yet I was not able to translate my thought processes into normal human language.

**97. Shenreder – Mikhail Tal**, Riga 1951 **17...營xh3†! 18.營xh3 ②xf2† 19.營g2 ②xd1 20.\(\mathcal{Z}xd1+ \scrime{} It's an exchange and a pawn.**\)

98. Mikhail Tal – Georgi Tringov, Munich (ol) 1958 17. <sup>™</sup>xd7†! <sup>™</sup>xd7 18. <sup>™</sup>c5† <sup>™</sup>c7 19. <sup>™</sup>xc4+- √

99. Hector Rossetto – Mikhail Tal, Portoroz 1958 39.... In 2015 In 2

**100. Mikhail Tal – Pal Benko**, Amsterdam 1964 **19. Ed8†! ✿e7** The point is 19... ✿xd8 20. ②xf7† ✿e7 21. ③xe5+- ✓. **20. Exh8+-** ✓ The game finished with: **20... 鬯xg5 21. 鬯d2 1–0** 

**101. Mikhail Tal – Naum Levin**, Poti 1970 **35.營xd5! 公xd5** The game move 35...違f4 is of course hopeless as well (1–0, 41 moves). **36.**罩e8† **空h7 37.**罩h8 mate ✓

**102.** Anatoly Shmit – Mikhail Tal, Riga 1971 33....\Exh2†! 34.\Deltag1 \Exh2†! Or 34...\Exh2†. 35.\Exh2 The game went 35.\Deltaf1 \Exg5 0-1. 35...\Exg2† 36.\Deltag2 \Deltag3 7.\Deltaf3 \Delta xd1-+ ✓

#### 103. Mikhail Tal – Nino Kirov, Novi Sad 1974

20.奠xh7†! 20.鬯h5 <sup>②</sup>f5 21.g4 does not win a piece, and even loses after 21...莒h6. 20...堂xh7 21.鬯h5† 莒h6 22.鬯xc5± ✓ White has won a pawn, but it is only a flank pawn.

#### **104. Mikhail Tal – Yrjo Rantanen**, Tallinn 1979 27.**ĝxg**7†! **फ਼ீg8 28.ĝh8! फ़ैxf7 29.₩xf6**† **फ਼ீg8 30.₩g7 mate** ✓

#### 105. Mikhail Tal – Karen Grigorian, Yerevan 1980

**31...**ℤ**xe2! 32.ℤxe2 d3 33.ℤxe5** White resigned after 33.ℤc3 dxe2† 34.☆e1 ĝb4. **33...dxc2†−+** ✓ Black gets a second queen.

**106. Eduard Meduna – Mikhail Tal**, Sochi 1986 **31...Ξxc3! 32.Ξxc3 凹a1† 33.亞g2 凹xc3–+ ✓** (0–1, 38 moves)

**107. Mikhail Tal – M. Conway**, Boston (simul) 1988 **12.②xf7! 空xf7** 12...營e7 and White won after 30 moves. **13.營xe6**† **登f8** 14.營f7 mate ✓

#### 108. Soenke Maus – Mikhail Tal, Germany 1990

#### Tigran Petrosian

In general I consider that in chess everything rests on tactics. If one thinks of strategy as a block of marble, then tactics are the chisel with which a master operates, in creating works of chess art.

**109. Tigran Petrosian – Alexander Konstantinopolsky**, Moscow 1947 **27...②xf4! 28.exf4 ≅xe2 ✓** Black is clearly better, but White managed to hold (41 moves).

#### 110. Tigran Petrosian – Genrikh Kasparian, Tbilisi 1949

**38.**黛xc4!+- 38.鼍xe6 fxe6 39.黛xc4? (39.鼍xe6 堂h7=) 39...鬯xe1†-+ Black cannot take the bishop due to: **38...**黛xc4 38...邑d6 39.黛xe6 was just hopeless (1–0, 41 moves). **39.昱e8**† 鼍**xe8 40.昱xe8**† 登**h7 41.昱h8 mate** ✓

#### 111. Tigran Petrosian – Efim Geller, Moscow 1950

**28...\&xg4! 29.\&xg4** Petrosian fought on with 29.&g3-+ but he regretted 28.g4? for sure (0–1, 38 moves). **29...\&zg6-+\checkmark** 

#### 112. Abram Poliak – Tigran Petrosian, Moscow 1951

**32...d4! 33.** $\mathbbmathbb{B}$ **xd4** 33. $\mathbbmathbb{B}$ **e**1 d3-+ and the pawn supported by pieces is too strong. **33...\mathbbmathbb{B}6 \checkmark 0-1 Or 33...\mathbbmathbb{B}a7-+, but not 33...\mathbbmathbb{L}f6? 34.\mathbbmathbb{E}xd7!\mp. If you chose a slower way to advance the pawn on the 32nd move, such as 32...\mathbbmathbb{L}f6 or 32...\mathbbmathbb{B}a7†, you also get full points.** 

#### 113. Tigran Petrosian – A. Koliakov, Moscow 1951

**29.**  $23.2 \times d5!$  29.  $23.2 \times d5!$   $29.2 \times$ 

#### 114. Tigran Petrosian – Gedeon Barcza, Saltsjobaden 1952

**24.**  $\Delta$  fxe6!+- There are a few alternatives with the same idea: 24.  $\Delta$  gxe6+- or 24.axb5 &xb5 25.  $\Delta$  gxe6+-. 24...  $\Delta$  xe6 25. &xd5+-  $\checkmark$  Since the c6-knight cannot retreat on account of the a8-rook, White is regaining at least the piece, with a winning position (1–0, 30 moves).

#### 115. Iivo Nei – Tigran Petrosian, Moscow 1960

33.營g8†! A magnet sacrifice leading to a quick mate. Black resigned, rather than face: 33... 亞xg8 34.奠e6† 查h8 35.邕g8 mate ✓

#### 116. Tigran Petrosian – Boris Spassky, Moscow (10) 1966

30.營h8†! 30.公xf7?! 營xe3!± In the game, Black resigned. He is a piece down after: 30...亞xh8 31.②xf7† 查g7 32.②xg5+- ✓

#### 117. Tigran Petrosian – Dragoslav Tomic, Vinkovci 1970

**39.**ℤxg7†! 39.e8 eyes the pawn on e4, but wins only because White has the same rook sacrifice later. But not: 39.₺f6†?? ℤxf6–+ **39...ℤxg7 40.₺f6 mate** ✓

#### 118. Dragoljub Janosevic – Tigran Petrosian, Lone Pine 1978

33....Ξg1<sup>†</sup>! White resigned due to: 34.Ξxg1 ②f2 mate ✓

119. Tigran Petrosian – Borislav Ivkov, Teslic 1979
35. Exd4! Black resigned as it's mate: 35... Exd4 36. Exe5† <sup>A</sup>xg4 37.f3 mate ✓ Or 37.h3 mate.

#### 120. Tigran Petrosian – Ljubomir Ljubojevic, Niksic 1983

26.邕xe4! 營xe4 26...營g6+- is hopeless for Black when he has lost his only trump, the passed e-pawn (1-0, 28 moves). 27.營f7† 空h8 28.營f8† 邕xf8 29.邕xf8 mate ✓

#### Boris Spassky

I had a good feeling for the critical moments of the play. This undoubtedly compensated for my lack of opening preparation and, possibly, not altogether perfect play in the endgame.

#### 121. John Spencer Purdy – Boris Spassky, Antwerp 1955

**10...d3!** The bishop on b2 is en prise and **11.** & xg7 dxe2-+  $\checkmark$  is an intermediate move that wins a piece.

#### 122. Yuri Averbakh – Boris Spassky, Moscow 1961

38....莒f1†! Other moves are obviously also winning, but mate-in-two should be seen and played here. 39.岱xf1 凹e1 mate ✓

#### 123. Boris Spassky – Mikhail Shofman, Leningrad 1962

20.ĝa6! ĝxa6 Shofman played 20...c6 but was simply a piece down after 21.ĝxb7†. 21.∰a8 mate √

#### 124. Boris Spassky – Alexander Korelov, Yerevan 1962

38. ②xa6! Neatly picking up a pawn due to: 38... ≗xa6 39. \"Bb6† \$d7 40.\" xa6+- ✓

#### 125. Boris Spassky – Zvonko Vranesic, Amsterdam 1964

21.\Exf8†! \Exf8 22.axb4+- ✓ The two pieces easily outshine the rook.

#### 126. Borislav Ivkov – Boris Spassky, Santa Monica 1966

36.... ≝xf4! There is a fork on e3 coming up. 37.gxf4 ②e3† 38. ±g3 ③xd1-+ ✓

#### 127. Boris Spassky – Viktor Korchnoi, Kiev 1968

**35.營h6†!** Korchnoi did not let his opponent execute the mate: **35...空xh6 36.**ℤ**h1 mate** ✓ Or 35...空g8 36.ℤc8† ℤf8 37.ℤxf8 mate.

#### 128. Robert Hartoch – Boris Spassky, Amsterdam 1970

Black is winning with many moves, but only one is a forced mate: **32...<sup>1</sup><sup>10</sup>xg1**<sup>†</sup> **33.**<sup>1</sup><sup>10</sup>**xg2**<sup>†</sup> **34.**<sup>10</sup>**h**<sup>1</sup> <sup>10</sup>**h**<sup>2</sup>**h**<sup>2</sup>**f**<sup>3</sup>**5.**<sup>10</sup>**g**<sup>1</sup> <sup>10</sup>**g**<sup>2</sup>**f**<sup>3</sup>**f**<sup>1</sup> <sup>10</sup>**g**<sup>1</sup> <sup>10</sup>

#### 129. Boris Spassky – Lajos Portisch, Geneva 1977

**33.f5! ≜xf5 34.≅e**7+- ✓ The queen can no longer defend the bishop.

#### 130. Boris Spassky – A. Hoffmann, Lugano 1982

#### 131. Boris Spassky – Andreas Dueckstein, Zurich 1984

29....Ixh1! Black gets two pieces for the rook after: 30. In the start and a start and a start a start and a start a

#### 132. Zoltan Ribli – Boris Spassky, Montpellier 1985

**85... \underline{\mathbb{B}}xh6†! 85... \underline{\mathbb{B}}d2† is the complicated way to draw (zero points). The queen endgame with g- and h-pawns is generally drawn with the defending king in front of the pawns. It surprised the whole Swedish team when we learned this at the 2016 Olympiad in Baku. However, 85... \underline{\mathbb{B}}d2† should lose in a practical game. First, Black has to find 86. \underline{\mathbb{B}}f4 \underline{\mathbb{B}}d8† 87. \underline{\mathbb{B}}f6† \underline{\mathbb{C}}h7! 88. \underline{\mathbb{B}}xd8 with stalemate. <b>86.**  $\underline{\mathbb{C}}$ xh6  $\checkmark$   $\frac{1}{2}$ – $\frac{1}{2}$  Stalemate! 86.  $\underline{\mathbb{C}}$ f5 keeps the game going, but it's an easy draw anyway.

## 133. Boris Spassky – Marc Santo-Roman, Montpellier 1991

18...<sup>2</sup> xa2! White is lost due to: 19.<sup>1</sup> xa2 <sup>1</sup> b3<sup>†</sup> √

#### **Robert Fischer**

*Tactics flow from a superior position.* My 60 Memorable Games (1969)

#### 134. Robert Fischer – J.S. Bennett, USA 1957

38.ℤd8†! Deflection. But not 38.ℤc1?? ዿd4†-+. 38...ຶxd8 39.ຶxc3† 🖉f6 40.ຶxf6 mate ✓

#### 135. E. Buerger – Robert Fischer, Milwaukee 1957

26...<sup>1</sup>2xd5! 27.<sup>1</sup>2e6 27.<sup>1</sup>2xf7 <sup>1</sup>2xd4<sup>†</sup> 28.<sup>1</sup>2<sup>h</sup>1 <sup>1</sup>2xb4−+ ✓ 27...<sup>1</sup>2xf4−+ White resigned after: 28.<sup>1</sup>2xf4 <sup>1</sup>2xf4 ✓ 0−1

**136. Theodor Ghitescu – Robert Fischer**, Leipzig (ol) 1960 **14...ዿxh2†! ✓ 0–1** Discovered attack.

#### 137. Samuel Reshevsky – Robert Fischer, Los Angeles 1961

**28... \forall xe4! 29. \forall xe4 \forall e2\dagger 30. \dot{2}h1 \forall xg3\dagger \checkmark** Black should be winning with the extra exchange, but failed to convert ( $\frac{1}{2}-\frac{1}{2}$ , 57 moves).

#### 138. Robert Fischer – S. Purevzhav, Varna (ol) 1962

**21.ዿxg7! exd3** The game ended after 21...∲xg7 22.∮xe4 when either White's attack or his extra piece would have been enough on their own. **22.f6** Or 22.ዿd4+-. **22...dxc2 23.\Barbox h8 mate** ✓

#### 139. Mario Bertok – Robert Fischer, Stockholm 1962

**24...**  $(\Delta xe3!)$  Black is a piece up, but there is still work to be done. Fischer decided the game on the spot. **25.**  $(\Delta xe3)$  **25.**  $(\Delta xe3)$  was  $(\Delta xe3)$  where  $(\Delta xe3)$  and  $(\Delta xe3)$  was  $(\Delta xe3)$  where  $(\Delta xe3)$  and  $(\Delta xe3)$  was  $(\Delta xe3)$  and  $(\Delta xe3)$  where  $(\Delta xe3)$  and  $(\Delta xe3)$  was  $(\Delta xe3)$  and  $(\Delta xe3)$  where  $(\Delta xe3)$  and  $(\Delta xe3)$  and  $(\Delta xe3)$  was  $(\Delta xe3)$  and  $(\Delta xe3)$  and  $(\Delta xe3)$  where  $(\Delta xe3)$  are  $(\Delta xe3)$  and  $(\Delta xe3)$ 

#### 140. Robert Fischer – John Fuller, Bay City 1963

White exploits Black's last move (14...2d4) with a simple discovered attack. **15.**2xd4 15. $\textcircled{2}f6^{\dagger}$ ? 2xf6! and White has to play 16.2xd4 $\ddagger$ . **15...\textcircled{2}xd4 16.\textcircled{2}f6^{\dagger}! \textcircled{2}xf6 17.\textcircled{2}xd4 \checkmark White has a clear advantage and the game ended abruptly after a further blunder by Black: 17...\ddddot{2}d8 18.\textcircled{2}e4 \textcircled{2}d5? 19.\textcircled{2}xd5 1–0** 

#### 141. Robert Fischer – J. Richburg, Detroit (simul) 1964

**22.gxc5**! **gxc5** The game saw 22...<sup>™</sup>b8+–. **23.b4+–** ✓ **<sup>®</sup>d7**? The only critical move, but it is simply bad: **24.bxc5 <sup>®</sup>25.<sup>™</sup>c2+–** 

#### 142. Robert Fischer – Robert Byrne, New York 1965

**12...ዿੈd6!** Moving the threatened piece out of danger with a dangerous threat. Not 12...bxc6 13.ዿxg4= or 12...ዿxe2? 13.ዿxe7†±. **13.h3 ዿxe2 14.ዿd4 ዿxf1−+ √** (0−1, 36 moves)

#### 143. Robert Fischer – Svetozar Gligoric, Zagreb 1970

**35.** $\Xi$ xf6! Taking the rook loses the queen, so Black resigned. Instead if White had retreated the rook with, for example, 35. $\Xi$ h3 then he would still have some work to do, although 1–0 does seem the most probable result (no points). **35...\Xixf6 35...\Xixf6 36.\underline{2}xg5<sup>†+- \checkmark</sup> 36.\underline{2}h5<sup>†+- \checkmark</sup>** 

#### 144. Samuel Reshevsky – Robert Fischer, Palma de Mallorca 1970

**29...曾d4†!** 29...曾e3† 30.罩f2 (30.空h1 曾f2-+) 30...罩e7! 31.曾a4 罩a7! will also win. **30.空h1** 30.罩f2 罩e1 mate ✓ **30...曾f2!-+** ✓

#### 145. Svetozar Gligoric – Robert Fischer, Palma de Mallorca 1970

29...<sup>2</sup>d3! An unexpected fork after White's last move 29.<sup>II</sup>f1-f2?. 30.<sup>II</sup>xb6 30.<sup>II</sup>xd3 <sup>II</sup>a1<sup>†</sup> ✓ mating. 30...<sup>I</sup>2xf2<sup>†</sup>-+ ✓ Black is a piece up and has the more active heavy pieces. White resigned a few moves later.

#### Anatoly Karpov

Blunders rarely travel alone.

## **146. Vladimir Peresipkin – Anatoly Karpov**, Rostov on Don 1971 **36...營xh2†!** The only winning move. **0–1 37.**✿**xh2 Eh5 mate** ✓

#### 147. Anatoly Karpov – Michael Franklin, Hastings 1972

**35.**ℤ**g5!** Using the fact that the knight on f7 is pinned. **35...<sup>™</sup>xg5** 35...<sup>™</sup>xg5 36.ℤxg7† <sup>±</sup>xg7 37.<sup>™</sup>xg5+- ✓ and White is up too much material. **36.<sup>™</sup>xg5 ✓ <sup>™</sup>xg5 37.d5 1–0** 

#### 148. Ilkka Saren – Anatoly Karpov, Skopje (ol) 1972

28...ዿb6†! The move order 28...Ξxf4 doesn't work as well: 29.ዿe6†! \$\Deltah8 30.\$\Deltad5∓ Even worse is: 28...\$\Deltab2? 29.\$\Deltaxf5 ± 29.\$\Deltaf1 \Beltaxf4†! 30.gxf4 \$\Deltaxf4† \lambda 0-1\$ Black has a mating attack.

#### 149. Anatoly Karpov – Viktor Kupreichik, Moscow 1976

38.置e7†! The only way to promote the pawn. And not: 38.dxc7? Ξc6∓ 38...堂f8 38...堂f8 39.dxc7+- ✓ 39.dxc7+- 邕c6 40.邕d7 Karpov chose a slower way: 40.鼍xh7 堂e8 41.h4+- 40...堂e8 41.邕d8† 堂e7 42.c8=營 邕xc8 43.邕xc8+- ✓

#### 150. Lajos Portisch – Anatoly Karpov, Moscow 1977

20... 邕xe2! 21. 鬯xe2 鬯xc1† ✓ Black has opened White's first rank and won a pawn, leaving him up a full exchange, and winning. The game had a quick finish: 22. 鬯f1 鬯d2 23.cxb6? 邕c8 0–1

#### **151. Anatoly Karpov – Mark Taimanov**, Leningrad 1977

38... ②g3†! White resigned in view of 39.hxg3 \arrow a8! ✓ with mate.

#### **152. Viktor Korchnoi – Anatoly Karpov**, Baguio City (17) 1978

39....②f3†! 0–1 Mate is coming up: 40.gxf3 \[ \$\frac{1}{2}g6† 41.\$\]\$h1 \[ \$\frac{1}{2}h2\$ mate ✓

#### 153. Anatoly Karpov – Efim Geller, Moscow 1983

31. ₩xc4! Black resigned instead of permitting: 31...bxc4 32. \x xf7 mate ✓

#### 154. Anatoly Karpov – Simen Agdestein, Oslo 1984

**32.營xd5!** Move order is important here. 32.逸h6† 捡e7± 33.鼍xd5? (33.營b4† 捡d7 34.鼍d2 鼍xd2 35.逸xd2 鼍g6±) 33...鼍xe2†!=, or 32.營b4†!? 捡g7 33.營h4 鼍e8!± still with great chances against Black's exposed king. **32...營xd5 33.逸h6**† 33.逸b4†? 營c5†= **33...ᅌe7 34.鼍xd5+-** ✓ (1-0, 38 moves)

#### 155. Anatoly Karpov – Anthony Miles, Brussels 1986

**26. 26. 26. 26. 26. 27.** 

**156.** Anatoly Karpov – Viktor Gavrikov, Moscow 1988 27.**ĝh**7†! Deflection. 27...**ĝ**xh7 28.**₩**xf8+– ✓ (1–0, 40 moves)

**157. Anatoly Karpov – Nigel Short**, Linares (7) 1992 **39.≅g8†!** Deflection. **39...☆xg8 40.₩xf6 ✓** (1–0, 45 moves)

#### 158. Alexander Chernin – Anatoly Karpov, Tilburg 1992

#### 159. Anatoly Karpov – Valery Salov, Linares 1993

**33.營xg6! 1–0** White was winning anyway, but this is too nice to pass up. **33...hxg6 34.** □ h4 And 35. □ h8 mate ✓ is unavoidable.

**160. Anatoly Karpov – Loek van Wely**, Monte Carlo 1997 **30.≗h7†!** Deflecting the knight or king. **30...**∕**Dxh7** 30...∕<sup>±</sup>h8 31.<sup>™</sup>xf8 mate ✓ **31.<sup>™</sup>xd7+–** ✓

#### 161. Anatoly Karpov – Eric Lobron, Frankfurt 1997

**34...**ℤxe6! Clearing the back rank in order to force the king to h2, so the bishop falls with check. **35.**ℤxe6 ℤa1† 35...ຶ⊻xf4?! 36.ℤe8† ⅅf8 37.ຶℙh5∓ **36.**⊈h2 ຶ𝔽xf4†−+ ✓ (0–1, 46 moves)

#### 162. Anatoly Karpov – Mikhail Gurevich, Cap d'Agde 2000

**163. Anatoly Karpov – Alexei Shirov**, Bastia (rapid) 2003 **29...Ξxh2**† White resigned due to: **30.空xh2** 營h4 mate ✓

#### 164. Andrei Istratescu – Anatoly Karpov, Bucharest (rapid) 2005

#### 165. Anatoly Karpov – Alexei Shirov, Tallinn (rapid) 2006

30. 265! The X-ray mate threat wins the bishop. Black resigned instead of allowing: 30... 2xb5 31. Ed8 mate √

#### 166. Anatoly Karpov – Evgenij Agrest, Tallinn (rapid) 2006

**40.êxg6! êxf4** 40...fxg6 41. **b**xe6† **b**e7 42. **b**xc7+- ✓ **41.exf4** Or 41. **b**xf7+-, or 41. **b**xe6† fxe6 42.exf4+-. **41...fxg6 42. <b>b**xe6†+- (1-0, 69 moves)

#### 167. Anatoly Karpov – Ehsan Ghaem Maghami, Teheran 2009

26.¤f8†! Deflection. Worse is 26.<sup>w</sup>xh7† <sup>±</sup>xh7 27.<sup>z</sup>xd7±. 26...<sup>z</sup>xf8 27.<sup>z</sup>xf8† <sup>±</sup>xf8 28.<sup>w</sup>xh7+- √ (1-0, 42 moves)

#### **Garry Kasparov**

Tactics involve calculations that can tax the human brain, but when you boil them down, they are actually the simplest part of chess and are almost trivial compared to strategy. How Life Imitates Chess (2007)

#### 168. Garry Kasparov – Vladimir Antoshin, Baku 1980

**22.** $\mathbb{E}xc7!$  22. $\mathbb{O}d4$  threatens 23. $\mathbb{O}b5$  with mate, but Black can defend after 22... $\mathbb{B}e7$  23. $\mathbb{O}b5$  c6±. **22...\mathbb{O}xc7 23.\mathbb{B}a7† \checkmark 1–0 With the rook coming to c1, the attack will be deadly.** 

#### 169. Vladimir Tukmakov – Garry Kasparov, Frunze 1981

**29...<sup>™</sup>xc5!** ✓ The back-rank mate threat means Black has simply won a rook, leaving him easily winning.

**170. Garry Kasparov – Comp Mephisto 68000**, Hamburg (simul) 1985 **36.ℤxe8† ℤxe8** Instead Black soon lost after 36....ὑf7+–. **37.逊xf6 ✓** White is mating.

**171. Lajos Portisch – Garry Kasparov**, Linares 1990 **27...②e3† ✓ 0–1** A discovered attack, which could also be executed with 27...③f4†–+.

**172. Garry Kasparov – Matthias Wahls**, Baden-Baden 1992 **32.**ℤ**xd5! 營xd5 33.營xc7+- ✓ 1–0** 

173. Garry Kasparov – Jacek Dubiel, Katowice (simul) 1993
32. ĝxc6 33. ₩c7† ₩e7 34. ₩xc6± ✓ White is a pawn up with good winning chances.

**174. Yannick Pelletier – Garry Kasparov**, Zurich 2001 **31...ዿxf2!** Winning a second pawn due to: **32.空xf2** \Barbox h2†−+ ✓

#### 175. Garry Kasparov – Alexei Shirov, Astana 2001

**35.**ℤ**d4!** ✓ **1–0** Mating. 35.ℤg7 is a useless intermediate move that allows Black to defend with 35... ĝe8 36.ℤd4 ĝg6±.

#### Alexander Khalifman

Never play for the win, never play for the draw, just play chess!

#### 176. Ashot Anastasian – Alexander Khalifman, Minsk 1986

22...<sup>4</sup>2c5! The pin allows this fork. 23.dxc5 \(\mathbf{Z}xd3∓ \ldots (0-1, 36 moves)\)

#### 177. Jaan Ehlvest – Alexander Khalifman, Rakvere 1993

**32...\exists xb2** Picking up a pawn with a small tactic gives Black a winning endgame. **33.\exists xb2** Instead, White tried to fight with 33.0b5-+ but in the end it proved fruitless (0–1, 53 moves). **33...\textcircled{2}xc3^{+}+\checkmark** 

#### 178. Alexander Khalifman – Nukhim Rashkovsky, Moscow 1995

White is obviously much better, but cleanest is: 27.\[\]**xd4!** Black resigned in view of: 27...exd4 28.\[\]<sup>#</sup>f5† \[\]<sup>#</sup>f7 29.\[\]<sup>#</sup>c8† \[\]<sup>#</sup>e8 30.\[\]<sup>#</sup>xe8 mate √

## **179. Alexander Khalifman – Gennadi Sosonko**, St Petersburg 1997

26.≗f6! The king is too exposed after: 26...gxf6 27.exf6 ✓

#### **180. Lenka Ptacnikova – Alexander Khalifman**, Stockholm 1997

37... $\mathbb{Z}$ xd4!-+  $\checkmark$  Black wins back the rook on c1, so he has just won a piece, and will break through easily.

## 181. Alexander Khalifman – Viktor Kupreichik, Stockholm 1997

26. ₩xf6†! Other moves take longer to win. 26... ₩xf6 27. Ξxh7 mate ✓

#### 182. Alexander Khalifman – Christian Gabriel, Bad Wiessee 1998

21.邕xb3! Black resigned since 21... ②xb3 22.營e6† 查b8 23.營xb3+- ✓ is winning, although it wouldn't have hurt to fight on.

#### 183. Roman Slobodjan – Alexander Khalifman, Germany 1999

**26... \mathbb{P}xg5!** Picking up this pawn increases the advantage considerably. **27.**  $\mathbb{E}$ xg5 White tried to fight on with 27.  $\mathbb{E}$ ge1, but resigned a few moves later. **27...**  $\mathbb{Q}$ **f2 mate**  $\checkmark$ 

#### 184. Alexander Khalifman – Ivan Bukavshin, Moscow 2011

**24.** $\hat{a}h3$ †! ✓ **1–0** If the king moves, 25. $\underline{\mbox{$^{2}$}}$  picks up the rook on h8 (and mates). If the bishop is taken then 25. $\underline{\mbox{$^{2}$}}$ fmates. And finally, anything put in the way will just be taken. Not 24. $\underline{\mbox{$^{2}$}}$ d6?  $\underline{\mbox{$^{2}$}}$ b1† 25. $\underline{\mbox{$^{2}$}}$ fl  $\underline{\mbox{$^{2}$}}$ h7 26. $\underline{\mbox{$^{2}$}}$ g2  $\underline{\mbox{$^{2}$}}$ b1†=.

#### Vladimir Kramnik

Chess is like body-building. If you train every day, you stay in top shape. It is the same with your brain – chess is a matter of daily training.

185. Vladimir Kramnik – Dmitry Reinderman, Wijk aan Zee (blitz) 1999 24. ②xe5! ③xe5 25. ②xd5†+- ✓ Winning the rook on a8.

#### 186. Vladimir Kramnik – Etienne Bacrot, Moscow (blitz) 2007

38.¤a8! ☆c7 38...②xa6 39.¤xa6† leaves White with an easily winning endgame. 39.a7 ¤xb7 40.¤c8†! ✓ 1–0 The pawn promotes.

#### 187. Vladimir Kramnik – Levon Aronian, Moscow (blitz) 2009

The knight seems to be forced back, but can instead go forward to seemingly protected squares. **20.** 21.27 **Back** can't take back since it would leave the rook on a8 unprotected (1–0, 23 moves).

#### 188. Vladimir Kramnik – Anish Giri, Leuven (blitz) 2016

**20.e4!** The bishop on d6 becomes exposed. **20...ዿxe4** 20...dxe4 21.ዿb5† ∲f8 22.\arXd6+- ✓ **21.ዿxe4+-** ✓

#### Viswanathan Anand

In any match, there are few critical moments where there's no secondbest decision. The rest of the moves are intuitive.

#### 189. Viswanathan Anand – Eric Lobron, Dortmund 1996

**36.<sup>1</sup>6! 1–0** With winning threats on h5. But not 36.<sup>1</sup><sup>1</sup>/<sub>2</sub>e5±. **36...<sup>1</sup><sup>1</sup>/<sub>2</sub>xf6** 36...<sup>1</sup><sup>1</sup>/<sub>2</sub>xf6 37.<sup>1</sup><sup>1</sup>/<sub>2</sub>xh5†+-**37.<sup>1</sup><sup>1</sup>/<sub>2</sub>xh5**† <sup>1</sup>/<sub>2</sub>**1**/<sub>2</sub>**8 38.<sup>1</sup><sup>1</sup>/<sub>2</sub>xe8**†+-√

#### 190. Viswanathan Anand – Ruslan Ponomariov, Mainz 2002

**38.e7!** ✓ **1–0** The only defence against 39.<sup>™</sup>g7 mate leaves the rook on c8 undefended.

**191. Viswanathan Anand – Pascal Charbonneau**, Calvia (ol) 2004 **34.≅xf7†! 1–0** The variation goes: **34...**②xf7 **35.**②e6† ≅xe6 **36.**營xd4†+- ✓

#### 192. Magnus Carlsen – Viswanathan Anand, Reykjavik (blitz) 2006

**25.**<sup>w</sup>**h6!** White removes the queen from danger with a mating threat, leaving the knight on b4 to face the gallows. **25...**<sup>f</sup>**6** 25...<sup>f</sup>**2** 26.<sup>c</sup> g5+- ✓ with mate. **26.**<sup>s</sup>**xb**4+- ✓

#### 193. Roman Skomorokhin – Viswanathan Anand, Bastia 2014

**22...**  $23.2 \times 3^{+2} \times 23.2 \times 3^{+2} \times 23.2 \times 3^{+2} \times 23.2 \times 3^{-1} \times 33.2 \times 33^{+2} \times 23.2 \times 33^{+2} \times 33.2 \times 33^{+2} \times 33.2 \times 33^{+2} \times 33.2 \times 33^{+2} \times 33.2 \times 33^{+2} \times$ 

#### 194. Viswanathan Anand – Jon Ludvig Hammer, Stavanger 2015

34.皇xg6! Winning two more pawns, bringing the total to an overwhelming three. 34...鬯xg6 35.鬯xe5† 空g8 36.鬯xc5 √1-0

#### **Ruslan Ponomariov**

In general, I grew up as a chess player on books. My first computer appeared when I'd already become a grandmaster. Chess in Translation (2011)

#### 195. Ruslan Ponomariov – Stuart Conquest, Torshavn 2000

**37.**ℤ**c7†!** 37.xf5† ☆b8 38.ዿxa5 ☆a8!∞ 37...�zb**8** 37...☆xd8 38.e7 mate ✓ or 37...ዿxc7 38.xc7 mate ✓. **38.**ℤxc6† ✓ 1–0

#### 196. Ruslan Ponomariov – Evgeny Bareev, Moscow (4) 2001

**34.**ℤ**xf4†!** ✓ **1–0** Winning the queen. 34. ½xh7 keeps the threat of ℤxf4†, but Black can fight on with 34...Ψh3±. 34.ℤxh7 allows 34...ℤb2!=.

#### 197. Boris Grachev – Ruslan Ponomariov, Moscow (blitz) 2010

**37.** &h5! Exploiting all the pins! 37.  $\exists xf6!$ ? gxf6 38. &h5 Bb7 39.  $\&xf7\dagger$  Bxf7 40.  $\textcircled{B}b6\pm$  gives Black good drawing chances in a queen ending a pawn down. **37...g6** 37... Dxh5 38.  $\textcircled{B}xf7\dagger$   $\checkmark$  Dh8 39.  $\textcircled{B}e8\dagger$  Bf8 40.  $\blacksquare xf8$  mate or 37... Bf8 38.  $\&xf7\dagger$  +--. **38.**  $\blacksquare xf6 \checkmark$  Or 38. &xg6 hxg6 39.  $\blacksquare xf6$ +-. In the game, Black resigned in a few moves: **38... \textcircled{B}b7 39. \&d1 b2 40. \textcircled{B}e8\dagger \textcircled{D}g7 <b>41. \textcircled{B}xf7\dagger 1–0** 

**198. Ruslan Ponomariov – Vassily Ivanchuk**, Khanty-Mansiysk (2) 2011 **37.... ②xf3!** Winning the g2-pawn and an exchange. 37.... 邕gxg2† 38. ③xg2 鼍xf5 is too kind: 39. 邕c1∓ **38. 鼍xf3 邕gxg2† 39. 空h1 邕h2† 40. 空g1 ②e2† ✓ 0–1** 

**199. Ruslan Ponomariov – Sergei Rublevsky**, Khanty-Mansiysk (blitz) 2013 **31.ℤe7!+– ✓** Threatening mate, and both defences end up losing the bishop. **31...ℤd4** 31...ℤg6 32.ℤdxd7+– **32.ℤxd4 cxd4 33.xd4 1–0** Double attack.

#### Rustam Kasimdzhanov

Sometimes tactics are born out of need. The strategic character of this position is such that if you do not find something, then strategically you are lost. The Path to Tactical Strength (2011)

**200. Rustam Kasimdzhanov – Dmitry Kaiumov**, Tashkent 1993 **19...≅e1†!** Deflection. **20.**≅**xe1** 20.☆f2 <sup>™</sup>xd5 21.≅xd5 <sup>™</sup>xd5−+ ✓ **0−1** 

## **201. Rustam Kasimdzhanov – Eduard Grinshpun**, Tashkent 1993 **33. <sup>™</sup>xh7† <sup>™</sup>xh7 34. <sup>①</sup>xf6†+- √ 1–0** White wins a piece.

#### 202. Andranik Matikozian – Rustam Kasimdzhanov, Szeged 1994

**29...**ℤ**xe5!** The white queen is doubly pinned *and* is needed to protect g2. **30.**<sup>™</sup>**xh4** 30.<sup>™</sup>**xe5** <sup>™</sup>**xg2** mate ✓ (or 30...<sup>™</sup><sup>™</sup>**xd3**-+), and 30.<sup>™</sup>**xg6** <sup>™</sup>**xe1** mate ✓ (or 30...<sup>™</sup><sup>™</sup>**xd3**-+). **30...**<sup>™</sup>**xe1**<sup>†</sup> Or 30...<sup>™</sup><sup>™</sup>**xd3**-+. **31.<sup>™</sup><sup>™</sup><b>xe1**<sup>™</sup>**xd3** ✓ **0**-1

#### 203. Rustam Kasimdzhanov – Y.M.A. Kalandar Khaled, Macau 1996

23.營d8†! An X-ray/reloader theme supported by the strongly-placed bishop on e4. 23...営xd8 23...營f8 24.逸h7†+- ✓ 24.鼍xd8† 營f8 25.逸h7†! Or 25.鼍ed1 鼍c7 26.逸h7†±. 25.... 查xh7 26.鼍xf8± ✓ (1–0, 30 moves)

#### 204. Rustam Kasimdzhanov – Mohamad Al Modiahki, Teheran 1998

**25.¤xd7! 1–0** Winning another pawn and exchanging some pieces. Too kind is 25.<u>\$g4</u> <u>\$xg4</u> 26.hxg4±. **25...<sup>™</sup>xd7 26.**\$g4 <sup>™</sup>d8 27.\$xc8 <sup>™</sup>xc8 28.<sup>™</sup>xb5+- ✓

#### 205. Rustam Kasimdzhanov – Mikhail Golubev, Germany 2002

**37.營b8†!** The breathing hole on g7 is not enough, neither is either of the two possible blocks on f8. 37.奠xe5? 创g5† 38.堂g1 (38.堂g3 创xe4† 39.fxe4 鬯g5†-+) 38...创xf3†-+ **37...**邕xb8 **38.鼍xb8† 堂g7** 38...鬯f8 39.奠xe5† (39.鼍xf8† 鬯xf8 40.奠xe5†+-) 39....鬯g7 40.鼍xf8 mate ✓ 38...鬯f8 39.鼍xf8† 鼍xf8 40.奠xe5† 鼍f6 41.奠xf6 mate ✓ **39.鼍g8 mate** ✓

#### 206. Rustam Kasimdzhanov – Andrei Volokitin, Germany 2003

**33...營xh1†!** Forcing a winning endgame. Not 33...營h2† 34.鼍xh2 gxh2† 35.控h1 鼍g1† 36.營xg1 hxg1=營† 37.控xg1∓. **34.空xh1 g2† 35.空g1 盒d4 ✓** With his material advantage and dangerous passed pawn, Black is winning. The game ended swiftly: **36.營xd4† cxd4 37.**②xd6 ②g5 0–1

#### 207. Rustam Kasimdzhanov – Shakhriyar Mamedyarov, Baku 2005

**28...**②e3! 28...b4?!∓ **29.**<sup>§</sup>xe3 29.<sup>□</sup>xf7 <sup>(2)</sup>xg4<sup>†</sup>-+ ✓ **29...**<sup>™</sup>xf1-+ ✓ (0-1, 34 moves)

#### 208. Sergey Karjakin – Rustam Kasimdzhanov, Tashkent 2014

**38.** 266!+- White is clearly better after other moves, but this finishes the game. **38...fxe6** The game try 38...g5 is plain hopeless; the game continued 39. 2xf8 (39.fxg6 and other moves are winning as well) 39...gxf4 40.  $2fg6^{\dagger}!$  fxg6 41.  $2xg6^{\dagger}$  and Black resigned. No better is 38...2c8 39.  $2xg7 \checkmark$  with mate. **39.**  $2g6^{\dagger}$  2h7 40.  $2xf8^{\dagger}+-\checkmark$ 

#### Veselin Topalov

*I started to find things for him...* London Chess Classic (2016)

#### 209. Jan Timman – Veselin Topalov, Sarajevo 1999

**36...h5†!** Deflecting the king from the defence of the rook. 36...0f6†? 37. $\exists$ xf6  $\exists$ xf6 and all the pawns make up for the exchange. 37.0xh5  $\exists$ xf5  $\checkmark$  0–1

**210. Veselin Topalov – Miguel Illescas Cordoba**, Cala Galdana 1999 **22.** 0 **f6†!**  $\checkmark$  **1–0** Getting rid of the pesky knight on e3 with tempo, leaving White totally winning.

211. Veselin Topalov – Arkadij Naiditsch, Dortmund 2005 27. ∰f6†! Black resigned. 27... ∰xf6 28. \area e8† ∰f8 29. \area xf8 mate ✓

**212. Gata Kamsky – Veselin Topalov**, Nice (blindfold) 2009 **32...** ②xf3! 33.gxf3 <sup>§</sup>xf3<sup>†</sup> ✓ 0−1 Winning the queen.

#### Magnus Carlsen

Contrary to many young colleagues, I do believe that it makes sense to study the classics.

#### 213. Ivan Sokolov – Magnus Carlsen, Hoogeveen 2004

White wins a pawn by exploiting the potential pin on the eighth rank, either by: 33.  $2xc6! \exists xc6$ 34.  $\exists b8 \land h7 35. \exists xd8+- \checkmark 1-0$  Or the almost equally good 33.  $\exists a1$ , threatening  $\exists a1-a6$ , so 33...2d5 34. dxc6 with the same theme but having given away ...2f6-d5.

214. Gata Kamsky – Magnus Carlsen, Khanty-Mansiysk (2) 2005

**31.b6!** 1–0 The pawn queens after 31... $\mathbb{E}xf7$  32.bxa7+–  $\checkmark$  and the threat on the rook leaves White a piece up after 31... $\mathbb{W}xb6$  32. $\mathbb{W}xe7 \checkmark$ .

215. Hannes Stefansson – Magnus Carlsen, Reykjavik (blitz) 2006 24...Ξxc3 0–1 The rook on d3 is overloaded: 25.Ξxc3 Ξxc3 26.xc3 xd1–+ ✓

216. Sergey Erenburg – Magnus Carlsen, Reykjavik (blitz) 2006 34....¤e1† A discovered attack. 35.¤xe1 ¤xe1† 36.¤xe1 ₩xd3-+ ✓

#### 217. Goran Todorovic – Magnus Carlsen, Internet 2006

**35...ዿxh3! 0–1** Black is up too much material after 36.gxh3 <sup>1</sup>/<sub>2</sub>xh3<sup>†</sup> 37.<sup>1</sup>/<sub>2</sub>g1 <sup>1</sup>/<sub>2</sub>g3<sup>†</sup> 38.<sup>1</sup>/<sub>2</sub>h1 <sup>1</sup>/<sub>2</sub>f3<sup>†</sup> 39.<sup>1</sup>/<sub>2</sub>g1 <sup>1</sup>/<sub>2</sub>xf6 ✓.

**218. Magnus Carlsen – Laurent Fressinet**, Cap d'Agde 2006

27.<sup>™</sup>f5! ✓ 1–0 Black is back-rank mated or loses the rook on e6.

#### 219. Vassily Ivanchuk – Magnus Carlsen, Monte Carlo (blindfold) 2011

**14.**②**db5 ✓ 1–0** Winning a pawn, with the bishop pair and d6-square, gives a decisive advantage. Somewhat weaker is winning the b6-pawn with: 14.公cb5 營b8 15.公xd6 營xd6 16.公xc6 營xc6 17.營d4+-

#### 220. Fabiano Caruana – Magnus Carlsen, Shamkir 2014

**25.**  $\Delta xc7$ ? Instead the game saw 25...  $\Xi$ d8 26.  $\Delta d5\pm$  when White had simply won a pawn, also stabilizing the knight on d5. **26.e6**<sup>+</sup>+-  $\checkmark$  White's rook will penetrate to the seventh rank with devastating effect.

#### 221. Magnus Carlsen – Teimour Radjabov, Wijk aan Zee 2015

#### 222. Magnus Carlsen – Sergey Karjakin, New York (rapid 4) 2016

**50.**  $\mathbb{B}h6^{\dagger} \checkmark 1-0$  What a way to finish a World Championship! It's mate in one however Black takes back.



# Solutions to Intermediate Exercises



There are some aspects of work you need to keep working on and no matter what environment you are in. Continuous learning is very important. It's what I call 'competitive tension', which is about having a competition around. – Viswanathan Anand

#### Wilhelm Steinitz

Only the player with the initiative has the right to attack.

#### 223. Carl Hamppe – Wilhelm Steinitz, Vienna 1859

#### 224. Wilhelm Steinitz – Strauss, Vienna 1860

#### 225. Wilhelm Steinitz – Adolf Anderssen, London 1862

**33...e3!** Black had a dominant position and an extra pawn, so he could win slowly in many ways, but this is the quickest winner. **34.f3** Or 34.fxe3  $\Xi$ g6 quickly forces mate. **34...** $\Xi$ **g6**  $\checkmark$  It's still a forced mate. **35.g4 fxg4 36.f4 & d5 37. (d4 Ea6** Pretty, but an even faster mate was possible with the prosaic 37... $\Xi$ g2†. **38.** $\Xi$ **xa6**  $\Xi$ **b1† 0–1** White resigned, rather than allow a mate such as: 39.  $\Phi$ h2  $\Xi$ h1† 40.  $\Phi$ g3  $\Xi$ g1† 41.  $\Phi$ h2  $\Xi$ g2† 42.  $\Phi$ h1  $\Xi$ g3† 43.  $\Phi$ h2  $\Xi$ h3† 44.  $\Phi$ g1  $\Xi$ h1 mate

#### 226. Henry Bird – Wilhelm Steinitz, London (6) 1866

13... $\mathbb{E}$ de8†! 13... $\mathbb{E}$ he8†! comes to the same thing. 14.&xe8  $\mathbb{E}$ xe8† 15. $\oint$ f2  $\mathbb{W}$ e3† Or 15...&c5† 16. $\oint$ g3  $\mathbb{W}$ h6! with a winning attack against the stranded king on g3. 16. $\oint$ f1 &xf3 17.gxf3 &c5!  $\checkmark$  0–1 The only move, with forced mate in two moves.

#### 227. Wilhelm Steinitz – Henry Bird, London (9) 1866

9.h3! ≝xg2 9... ≝h5 10.g4+- ✓ also traps the queen. 10. ≅h2+- ✓ Bird resigned after: 10... ≝xh2 11. ②xh2 ③xd4 12. §b5†! 1–0

#### 228. Wilhelm Steinitz – Hieronim Czarnowski, Paris 1867

**21.**  $26^{\dagger}$  **21...** 21... 22.

#### 229. Wilhelm Steinitz – Szymon Winawer, Paris 1867

## **230. Wilhelm Steinitz – Emile D'Andre**, Paris 1867

27.d6! White wins a piece after: 27...ዿxd6 28.ዿe6+- ✓

#### 231. Wilhelm Steinitz – Walsh, London (simul) 1870

**14.**  $266^{\dagger}$  The knight cannot be taken due to the discovered attack. **14...** 268 14...fxe6 15.  $2a5^{\dagger}+-\checkmark$  and 14...dxe6 15.  $2a5^{\dagger}\checkmark$  wins the queen and the game. **15.** 26067 mate  $\checkmark$ 

#### 232. Wilhelm Steinitz – Henry Bird, London 1870

White is a pawn down, so has to create something. **19**. 262 **fxe6** It would have been better for Black to give up the exchange on f8 with 19...g6±. With a pawn and opposite-coloured bishops for the exchange, Black has some compensation. Note that the bishop on b5 is essential after 19...g5 20. 23 for the exchange, Black has some compensation. Note that the bishop on b5 is essential after 19...g5 20. 23 for the exchange, Black has some compensation. Note that the bishop on b5 is essential after 19...g5 20. 23 for the exchange, Black has some compensation. Note that the bishop on b5 is essential after 19...g5 20. 23 for the exchange, Black has some compensation. Note that the bishop on b5 is essential after 19...g5 20. 23 for the exchange of the knight. The point is 22...a6 23.exd6† 24. 26 estimates a fork on f7. **20**. 26 for the knight would not escape from h8 after 20... 26 for the escape. **22.f4** 22.23 for the knight looks trapped, but it has two ways to escape. **22.f4** 22.23 is also good: 22...g5 23.27 for the knight 24. 23 for the source of form the source of form for the source of for for the source of form for the source of form for the sour

#### 233. Walter Grimshaw – Wilhelm Steinitz, Vienna 1872

14.②c7†! **岱f8** 14... 岱e7 15. 營d6 mate ✓ 15. 營d6†! Forcing Black to set up a bank-rank mate. 15... ②ge7 16. 營d8†! Not 16. 公xa8? 營a1† with some compensation for the exchange. 16... ②xd8 17. 鼍xd8 mate ✓

#### 234. C.E.A. Dupre – Wilhelm Steinitz, The Hague 1873

**28.**  $26! c5 28... Exd6 29. e8 \checkmark$  mate is easy, but  $28... Exb2 \checkmark$  is tricky. White's best is to defend against the back-rank mate and take on d4 with the rook on the next move. Instead 29.  $29. 22.2 \times 10^{-10}$  moves and  $29. 22.2 \times 10^{-10}$  moves and  $29.2 \times 10^{-10}$  moves and  $20.2 \times 10^{-10}$  moves an

#### 235. Wilhelm Steinitz – Jean Dufresne, Liverpool 1874

If only Black had time for 24...b6 and 25... $\mathbf{D}^{-}$  it's not going to happen. **24.d5†!**  $\mathbf{D}^{+}$  **b6** 24... $\mathbf{D}^{+}$ xd5 25. $\mathbf{D}^{+}$ e4  $\checkmark$  wins the queen and 24... $\mathbf{D}^{+}$ xd5 is not a nice move to play. There are many ways to stop the king from returning to "safety", and the fastest is 25. $\mathbf{D}^{+}$ h1†  $\mathbf{D}^{+}$ c5 26. $\mathbf{D}^{+}$ e3†  $\mathbf{D}^{+}$ d4 27. $\mathbf{D}^{+}$ xd4 mate. 24... $\mathbf{D}^{+}$ d7 is not the direction the king wants to go. However, Black threatens to shut out White's rook with 25... $\mathbf{D}^{+}$ e5. Best is 25. $\mathbf{D}^{-}$ e6!+- when White continues with 26.f6 or 26. $\mathbf{D}^{+}$ 5†. **25.\mathbf{D}^{-}e3† 25.\mathbf{D}^{-}e4 also wins. Black's king can't go to c7 after 25...c5 26.\mathbf{D}^{+}d8†+-. <b>25...c5 26.\mathbf{D}^{+}d8†!** The only winning move. **26...\mathbf{D}^{+}c7 27.\mathbf{D}^{+}xg8+- \checkmark And White won. 27.\mathbf{D}^{+}g5 or 27.\mathbf{D}^{+}e8 should also win.** 

#### 236. Wilhelm Steinitz – Dion Martinez, Philadelphia (1) 1882

**10...** $2 \times 44!$  White loses the queen no matter which way he recaptures. **11.** $2 \times 4$  Steinitz played the unchallenging 11.c3. Also no help is 11. $2 \times 4$   $2 \times 5 \to 4$  or 11. $2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4$   $2 \times 4 \times 11 \dots 2 \times 4 \times 12 \dots 2 \times 4$  Black did not win any material (he was a pawn up in the diagram), but destroying White's centre is an achievement. **12...2 \times 4 \times 11 \dots 2 \times 4 \times 11 \dots 2 \times 12 \dots 2 \times 4 \times 13 \dots 2 \times** 

#### 237. Wilhelm Steinitz – Joseph Blackburne, Vienna 1882

23. ≜xh6!+- White wins a pawn, since 23...gxh6? 24. ②f6† №h8 25. ②xe8 ✓ picks up the rook.

#### 238. Joseph Blackburne – Wilhelm Steinitz, Vienna 1882

24.ºd7! Setting up a discovered attack. 24...."xd7 25. 2h6† gxh6 26. "xd7 ✓ Black resigned a move later.

#### 239. Wilhelm Steinitz – Samuel Rosenthal, London 1883

#### 240. Josef Noa – Wilhelm Steinitz, London 1883

**12...d5!**-+  $\checkmark$  Opening up for a pin on b4, winning a pawn to start with. 12...bxc4?! 13. $\hat{g}$ xc4 (or 13. $\hat{g}$ a4) 13...d5 14. $\hat{g}$ b5! $\pm$  is not the way to exploit the exposed queen.

#### 241. G.H. Thornton – Wilhelm Steinitz, New York 1884

25.鼍xf7! White undermines the defence of the rook on e6 while simultaneously defending e1, and doesn't have to worry unduly about the check on f1. 25...鼍xf7 26.營xe6 ✓ 26.鼍d8†± is about as strong. 26...鼍f1† 27.逸e1 營b6 28.營xb6?!± On account of Black's open king, White should have kept the queens on the board with: 28.營e2+- 28...axb6 29.党d2 党g8 30.鼍d8† 黛f8 31.鼍d7?! Better is 31.黛g3 with a winning position. 31....黛d6 32.党e2? 鼍g1 33.党f2 鼍h1 34.党e2 鼍g1 ½-½

#### 242. Johannes Zukertort – Wilhelm Steinitz, USA (9) 1886

**37...**臣**c8!** 37....愈xg2? 38.应xg2 罩xd1 39.罩xd1 幽g4† 40.幽g3 幽xd1 and Black is better, but not winning. However, White should not win back the pawn with 41.罩xh6†? 空xh6 42.幽h4† 幽h5 43.幽xd8 since the outside pawn majority decides after 43...幽g5† 44.幽xg5† 空xg5. **38.罩xe4** 38.幽xc8 幽xd2 ✓ and the knight will fall, with mate following shortly. **38...凹xe4** ✓ **0–1** Black will win even more material, so White resigned. 38...fxe4? 39.幽xc8 幽xd2 40.幽f5† is a perpetual.

#### 243. Isidor Gunsberg – Wilhelm Steinitz, New York (12) 1891

23.\ar{\mathbb{Z}}xd7<sup>†</sup>! Black actually has no defence even after 23.\ar{\mathbb{Z}}d2+- followed by 24.\ar{\mathbb{Z}}ad1. 23...\brace{\Delta}xd7 24.\ar{\mathbb{Z}}d1<sup>†</sup> \brace{\Delta}d4 25.cxd4!+- ✓ There follows one or two lethal discovered checks. But not 25.\Deltaxd4<sup>†</sup>? \brace{\Delta}e7 with an unclear position.

#### 244. Wilhelm Steinitz – Armand Blackmar, Skaneateles (blindfold simul) 1891

**8.**<sup>1</sup>/<sub>2</sub>**xe5!** 8.<sup>1</sup>/<sub>2</sub>**x**c6?! <sup>10</sup>/<sub>2</sub>**x**c6 9.<sup>1</sup>/<sub>2</sub>**x**c6 <sup>1</sup>/<sub>2</sub>**x**d1 10.<sup>1</sup>/<sub>2</sub>**x**c6 <sup>1</sup>/<sub>2</sub>**x**c2= **8...<sup>1</sup>/<sub>2</sub><b>x**d1 9.<sup>1</sup>/<sub>2</sub>**x**d7 Black has no time for 9...<sup>1</sup>/<sub>2</sub>**x**c2 since the bishop on c5 is en prise: 10.<sup>1</sup>/<sub>2</sub>**x**c5+- ✓ **10.<sup>1</sup>/<sub>2</sub><b>x**d1± White is a pawn up.

#### 245. Wilhelm Steinitz – Mikhail Chigorin, Havana (4) 1892

**23.**ℤxd4! ✓ Steinitz keeps the dark-squared bishop, and can always attack on the dark squares with &xe6 and a few heavy pieces on the h-file. The position is winning, and the end came quickly in the game. Instead 23.&xd4? &xd4 24. $\exists xd4$  is about even. **23...**&xd4 **24.** $\exists xh7$ † Forcing mate, but not obligatory to see since the alternative is easy enough: 24.&xd4†  $\exists f6$  and White is winning if the queen hurries towards h6 with a threat along the way. There are three ways: a) 25.Bb5  $\exists ef8$  26.Bg5+-, b) 25.Bd3 and c) 25. $\ddddot{d1}$ . **24...**Cxh7 **25.\textcircled{B}h1† \textcircled{C}g7 26.\textcircled{B}h6† \textcircled{C}r 26.\textcircled{B}h6† \textcircled{C}r 28.\textcircled{B}g3† \textcircled{C}r 28.\textcircled{B}g3† \textcircled{C}r 29.\textcircled{B}g5† \textcircled{C}r 30.\textcircled{B}h6 mate. <b>26...**Cr **30.**Bf6 **27.\textcircled{B}h4† \textcircled{C}r 28.\textcircled{B}g3† \textcircled{C}r 28.\textcircled{B}g3† \textcircled{C}r 29.\textcircled{B}e3† \textcircled{C}r 30.\textcircled{B}f6 mate. When the queen took on d4, Chigorin resigned instead of allowing 28....\textcircled{C}r 59.g4 mate or 29.\textcircled{B}f4 mate.** 

#### 246. City of Liverpool – Wilhelm Steinitz, corr. 1893

**20...** $\mathbb{E}$ xd5! 20... $\mathbb{O}$ d4?! 21. $\mathbb{Q}$ e7! is a nice resource, with the point that White can take back twice on e7 with check – thus not giving Black time to capture on h5. Black has to play: 21...hxg6 22.fxg6  $\mathbb{P}$ xe7! (not 22... $\mathbb{Q}$ xg6?! 23. $\mathbb{P}$ xg6  $\mathbb{E}$ xe7 24. $\mathbb{O}$ xf6†+– or 22... $\mathbb{E}$ xe7?! 23. $\mathbb{P}$ h7†  $\mathbb{P}$ f8 24. $\mathbb{O}$ xf6+–) 23. $\mathbb{O}$ xe7†  $\mathbb{E}$ xe7 Black is not losing, but probably worse and certainly not winning as in the game. **21.exd5**  $\mathbb{O}$ d4 **22.\mathbb{O}e7**† There is no defence against 22... $\mathbb{O}$ xf5 23. $\mathbb{E}$ xf5 hxg6  $\checkmark$  winning material. **22...\mathbb{P}xe7 \checkmark** It's over, which White soon accepted.

#### 247. Carl Walbrodt - Wilhelm Steinitz, Hastings 1895

**29...**②**xf2! 30.**②**xf2 凹e1†** Black has a mating attack. **31.**查h2 31.凹f1 arrowf1 arrowfxf2<sup>+</sup>-+ wins the queen and mates. **31...**象xf2 ✓ **32.h4 h5 0–1** Not the only way to mate, but the quickest.

#### 248. Emanuel Schiffers – Wilhelm Steinitz, Hastings 1895

**19...**&xg3! **20.f**xg3  $\Xi$ xf1<sup>†</sup> Including 20...@e3<sup>†</sup> ruins nothing. **21.@xf1** The point of the sacrifice is: 21.&xf1 &xg4 22.@xg4 @xc1<sup>†</sup>-+  $\checkmark$  **21...\&xg4 22.@f4! @xf4 <b>23.gxf4**<sup>‡</sup> Black is a pawn up, but the opposite-coloured bishops give White fair hopes of making a draw; Schiffers did not manage though.

#### 249. Dawid Janowski - Wilhelm Steinitz, Hastings 1895

17.  $\exists xe6! \exists xb5$  17... $\exists xe6$  18.  $\bigcirc c7^{++-}$  ✓ forks king and queen. **18.** &h6 18. &d2 and 18. &f4 are also winning. Black can't move the king without giving up the pawn on f7, and 19.  $\exists ae1$  not only threatens the bishop on e7, but also the pawn on f6. **18... \&d8 19. \exists xf7 \exists e8 20. \exists ae1 \exists d7 21. \&g7 Black resigned three moves later.** 

#### 250. Wilhelm Steinitz - Emanuel Schiffers, Rostov on Don (2) 1896

13. &xh6!+- Schiffers now accepted that he had lost a pawn. 13...gxh6 The game went 13...@d7+- and White won after 41 moves. 14. $\exists xe6!$  The point of the sacrifice. 14...fxe6 15. $@g6\dagger @h8$  16. $@xh6\dagger @g8$  White can choose between picking up the knight on d5 with 17. $@xe6\dagger \checkmark$  or being more brilliant by continuing the attack with: 17. $@g6\dagger @h8$  18.@g5 (or 18. $@h5\dagger @g8$  19. $@g4\dagger @h8$  20.@g5+-) 18...@e7 19. $@h5\dagger @g8$  20.@xe6 There are also other ways to win.

#### 251. Bobrov – Wilhelm Steinitz, Moscow (simul) 1896

25.  $\mathbb{B}$ d8†  $\mathbb{B}$ f8 26.  $\mathbb{E}$ h8†!  $\mathbb{D}$ xh8 27.  $\mathbb{B}$ xf8†  $\mathbb{D}$ h7 28.  $\mathbb{B}$ xf7†  $\mathbb{D}$ h8 29.  $\mathbb{B}$ xg6+-  $\checkmark$  1–0 Black can only avoid the mate by giving up his queen. 29.  $\mathbb{B}$ xg6+- also forces Black to give up the queen, but worse is 29.  $\mathbb{B}$ f6†?!  $\mathbb{D}$ g8 30.  $\mathbb{B}$ xg6† when White captures the pawn with check, but Black can fight on after 30...  $\mathbb{D}$ f8+-.

#### 252. Emanuel Lasker – Wilhelm Steinitz, Moscow (2) 1896

**35.** 2 c5 t! 35. 2 c5 t! is the same and 35. 2 c5 t! def also wins, but only if White finds: 35... 2 c5 t! def 36. 2 c5 t! def 38. 2 c5 t! white threatens matein-three with 39. c5 t! and the try 38... b4 39. b3 t! 2 c5 t! white threatens matein-three with 39. c1 t! and the try 38... b4 39. b3 t! 2 c5 t! white threatens matein-three with 39. c1 t! and the try 38... b4 39. b3 t! 2 c5 t! white threatens matein-three with 39. c1 t! and the try 38... b4 39. b3 t! c5 t! dot c5 t! white threatens matein-three with 39. c1 t! and the try 38... b4 39. b3 t! c5 t! dot c5 t! dot c5 t! white threatens matein-three with 39. c1 t! and the try 38... b4 39. b3 t! c5 t! dot c5 t
## 253. Wilhelm Steinitz – Emanuel Lasker, Moscow (17) 1897

35...&xg2! 36.&xg2  $extbf{W}$ c6 $\dagger$ -+  $\checkmark$  A double threat, winning back the piece and also another one. 36... $extbf{W}$ b7 $\dagger$ ? 37.&h2  $extbf{W}$ xb4 $\pm$  only wins one piece. In the game, Steinitz tried to play on an exchange down with 37. $extbf{Z}$ e4  $extbf{Z}$ xe4  $extbf{W}$ xe4 $\dagger$  39. $extbf{Z}$ g1, but in vain (0–1, 59 moves).

## 254. Wilhelm Steinitz – Joseph Blackburne, Vienna 1898

**35.** &xc6! There is a looming check on e6. **35...f4 36.**  $\exists xf4! \exists xg3\dagger 37. \pounds f2$  Or 37.  $\pounds f1+-$ , but not 37.  $\pounds h2? \exists 3g4\mp$  and Black wins the bishop thanks to the mate on h4 if the rook protects the bishop. **37... \exists h3** There is no perpetual or anything else compensating for the pawns after: 37...  $\pounds xc6$  38.  $\exists e6\dagger \pounds c5$  39.  $\exists xh6 \checkmark \exists g2\dagger 40. \pounds e3+-$  **38.**  $\pounds d5+-$  With a lot of luck, Blackburne held half a point in a long endgame (1/2-1/2, 93 moves).

## 255. Harry Pillsbury – Wilhelm Steinitz, Vienna 1898

**25.** ②**f6! gxf6 26. <sup>™</sup>h4**† Or 26. <sup>®</sup>±xf6† first. **26...** <sup>®</sup>±g8 27. <sup>®</sup>±xf6+- ✓ The double threat against h8 and d8 wins material.

## Emanuel Lasker

When you see a good move, look for a better one.

## 256. Rudolf Loman – Emanuel Lasker, Amsterdam 1889

**13.** 2xe5! Loman played 13.2xf7?! 2xf7 14.2xg5? (14.2xe5† dxe5 15.2xg4∓), but he must have overlooked 14...2xg5! 15.2xg5 2xd1-+ with a fork on f3 (0–1, 22 moves). **13...2xd1** 13...dxe5 14.2xg4+-  $\checkmark$  doesn't help. Instead, Black's best try is 13...2xb3 14.2xg4  $\checkmark$  2xc1 (14...2xa1 15.2xg5! 2c8 16.2f4 [or 16.2g3] 16...dxe5 17.2xf7 2e6 18.2xf7 with an almost winning advantage for White) White has a great initiative after 15.2xf7+ or he can win material with 15.2f3+. **14.2xf7** 2e7 **15.2d5 mate**  $\checkmark$  Or 15.2xg5 mate.

## 257. Emanuel Lasker – Theodor von Scheve, Berlin 1890

**25.¤xd3! ₩xd3** 25...¤xd3 26.₩xa8†+- ✓ **26.¤e8†! 1–0** Black resigned due to: 26...¤xe8 27.₩xd3+- ✓

## 258. Emanuel Lasker – Gustavus Reichhelm, Philadelphia (simul) 1892

**34.** ②**xe6**! **2e8** 34....<sup>™</sup>**xe6** 35.<sup>™</sup><sub>■</sub>**g6**+- ✓ **35.<sup>™</sup><sub>■</sub><b>g6**! The only move. **35....<sup>™</sup><sub>■</sub><b>xg6** 35....<sup>2</sup><sub>■</sub>**xg6** 36.<sup>™</sup><sub>■</sub>**xh6**† <sup>™</sup><sub>■</sub>**g8** 37.<sup>©</sup><sub>→</sub>**xf8**! <sup>™</sup><sub>■</sub>**xf8** 38.<sup>™</sup><sub>■</sub>**xg6**†+- ✓ **36.<sup>™</sup><sub>■</sub><b>xg6 2xg6** 37.<sup>©</sup><sub>→</sub>**xf8**± ✓ White is a pawn up and Black's bishop is a horrible piece, but it is not clear there is a way to force a win, although putting the king on h4 and then pushing the d-pawn seems very promising (1–0, 50 moves).

## 259. Emanuel Lasker – Franklin Elson, Wakefield (simul) 1892

**16.** $\underline{\$xg6!}$ +- **hxg6** After 16... $\underline{\textcircled{B}}$ f8 17. $\underline{\$xh7}$ +- Black later turned the game around (0–1, 62 moves) but that had more to do with the nature of a simul than his actual chances in this position. **17.** $\underline{\textcircled{B}}$ xg6†  $\underline{\textcircled{C}}$ h8 18. $\underline{\textcircled{B}}$ h6†  $\underline{\textcircled{C}}$ g8 19. $\underline{\textcircled{B}}$ xf4+- ✓ White picks up the rook.

## 260. John Ryan – Emanuel Lasker, USA (simul) 1893

28...ዿxf2†! 29.控h1-+ Black soon won. Capturing the bishop leads to mate: 29.\approx xf2 \approx c1† 30.\approx f1 \u00e9e3† 31.\u00e9h1 \approx xf1 \u00emate √ or 29.\u00e9xf2 \u00e9f2 \u00e93 mate √.

#### 261. Ostalaza – Emanuel Lasker, Havana 1893

**12...**(2)**xf4! 13.**(2)**xf4** The game saw 13.(2)b $\mp$  (0–1, 35 moves). It's important that 13.(2)xc6 (2)xe2 $\dagger \mp \checkmark$  comes with check. **13...**(2)xd4–+  $\checkmark$  By opening the c-file, Black creates play against c3 and threatens to win the bishop pair. 13...(2)xd4? 14.(2)d $5\mp$  is not correct – one pawn is not so much in this type of position; active pieces and attacking chances carry more weight.

## 262. Emanuel Lasker – Celsito, Havana (simul) 1893

14...2xe4! 15.2xe4 15.0–0 2C5 $\uparrow$ ! is important, as otherwise White would have great compensation for the missing pawn. 16.2h1 2f2 $\uparrow$  17. $\blacksquare$ xf2 2xf2 $\mp$   $\checkmark$ ; 15.2f3!? $\mp$  is a way to play on a pawn down. Another way is the game move 15.2e3 $\mp$  (1–0, 34 moves). 15...2h4 $\dagger$  16.2f1 2xe4–+  $\checkmark$  Now all talk of compensation can be dismissed.

## 263. Alfred Ettlinger – Emanuel Lasker, New York (1) 1893

16.②xc6! bxc6 17.xa6† ✿d7 18.xa2 ✓ Instead of being a pawn down, White is a pawn up. Therefore, he can bear placing the queen on b1 after: 18....\approx a8 19.\@b1!± 19.\@c4?! \approx a1† 20.\Db1 f6±

## 264. Emanuel Lasker – Joseph Blackburne, Hastings 1895

**20...**  $2 \times h2! 20... = h5!$  works as well: 21.h3 2 = 1.43 = 1.43 White has to give up the exchange since 22. =  $2 \times h3^{-+}$  is Game Over. **21.**  $2 \times h2^{-+} \times h2^{-+} \times h2^{-+} = 1.$  Where  $h2 \times h3^{-+} \times h2^{-+} \times h2^{-+} \times h2^{-+} = 1.12 \times h3^{-+} \times h3^{-+} \times h3^{-+} = 1.12 \times h3^{-+} \times h$ 

## 265. Harry Pillsbury – Emanuel Lasker, St Petersburg 1896

28...營c3†! 29. 查a4 b5†! 30. 查xb5 營c4† 31. 查a5 盒d8† 32. 營b6 So far, there was no other way to do it, but now Black has two moves. 32... 盒xb6 mate ✓ Or 32... axb6 mate.

## 266. Emanuel Lasker – N.N., Berlin (simul) 1897

1.營xf7†! 1.hxg7 營a2†! 2.營xa2 公xa2 and White is only probably winning. 1... 查xf7 2. ②e7† 皇f3 3.Ξxf3 mate ✓

#### 267. Emanuel Lasker – Anderson, London (simul) 1898

7.ዿxf7†! 7.彎d5? is a double threat, but 7...曾e7= defends. 7...含xf7 8.彎d5† 含e8 9.彎xc5± ✓

## 268. Emanuel Lasker – Joseph Blackburne, London 1899

**31...** $\Xi$ h1†! 31...&xg3? 32.0xg3 Wh4 33.fxg4 Wxg3 threatens 34... $\Xi$ h2 35.We2 Wh4 with mate, but 34. $\Xi$ e3 $\mp$  keeps the disadvantage to a minimum, as does 34.Wf3 $\mp$ . **32.\textcircled{O}xh1 \&xg3! 33.\textcircled{O}xg3 33.\Xie2 and Black has two ways: a) \textcircled{W}h4† 34.\textcircled{M}g1 \&h2† (or 34...\textcircled{O}f2–+) 35.\textcircled{M}h1 \textcircled{O}f2† 36.\Xixf2 \&g3† 37.\textcircled{M}g1 \&xf2 mate \checkmark b) 33...\textcircled{O}f2† 34.\textcircled{M}g1 (34.\Xixf2 \textcircled{W}h4† 35.\textcircled{M}g1 \&xf2 mate) 34...\textcircled{O}xd1 With an easily winning position. <b>33...\textcircled{O}f2† 34.\textcircled{O}g1 \textcircled{O}xd1–+ \checkmark White only gets a rook for the queen; there is no way to catch the knight on d1 without losing another piece.** 

#### 269. Emanuel Lasker – N.N., Great Britain (simul) 1900

25.d4! The queen has no squares and 25...cxd4 26.\arXx8† ②xc8 27.\2xh6+- ✓ wins a piece.

## 270. Emanuel Lasker – R. Lee, Hereford (simul) 1900

1. 2xa6! bxa6 2.b5 axb5 3.axb5+- ✓ White queens. But not 3.a5?? b4-+.

## 271. Emanuel Lasker – Manuel Marquez Sterling, Paris 1900

**12.f5!** The pawn sacrifice is good enough even on just positional grounds, but there is also a tactical follow-up. **12...gxf5 13.** &**h6!** 13. @e7 @xa4 14. @xf5  $\exists$ g8! 15. @xg7†  $\exists$ xg7 16. @xf6 @xc2 gives some counterplay, although Black should not have enough for the piece after 17. @c3 @xg2 18.  $\exists$ f1±. **13...0–0** 13... &xh6 14. @xf6  $\checkmark$  is a winning double attack and 13...bxc6 14. &xg7+– was the game (1–0, 28 moves). **14. @g3** Other moves are interesting as well, so full points if you have seen any of the other lines instead: 14. &g5 @e4 15. @e7† is winning, as is 14. &xg7 &xg7 15.g4!. Even the immediate 14.g4 seems to give White a winning position. **14...** @e8 **15.** @e7†! @xe7 **16.** &xe8  $\checkmark$  **f6+–** White exchanged the "dead" knight on c6 for Black's knight and is a piece up.

## 272. Emanuel Lasker – E.M. Sala, USA (simul) 1901

**22...f2†! 23.**鼍**xf2?** 23.營**x**f2 心f3† 24.堂h1 心d2† 25.堂g1 心xf1∓ ✓ wins an exchange. **23...**鼍**d1**† Or 23...營h1† 24.堂xh1 骂d1† with mate next move. **24.骂f1 營h1†** Or 24...骂xf1† 25.堂xf1 營h1†++ **25.堂f2** 25.堂xh1 骂xf1 mate ✓ **25...營xf1† 26.堂e3 營f3 mate** 

## 273. M.R. Quinault – Emanuel Lasker, USA (simul) 1903

**24...鼍xh2†! 25.☆xh2 幽h6†** 25...**罩**h8†? 26.**☆**g1 幽g6 allows White to almost escape: 27.**☆**f2 **罩**h2 28.**☆**e1 **△**xg2† 29.**罩**xg2 **③**xg2 **③**0.**罩**f2∓ **26.☆**g1 **④**h3† White must give up his queen, with a losing position. **27.☆**h2 Black soon won after 27.**螢**xh3 **螢**xh3 ✓. **27...△**g5†!-+ ✓

## 274. Emanuel Lasker – Rudolf Loman, USA (simul) 1903

39.... Zh4! A beautiful and classic motif. 40. 空xh4 g5† 41. 空xg5 空g7-+

## 275. Emanuel Lasker – Ferenc Chalupetzky, corr. 1903

13.&xc6†? bxc6 14.@xc6† &f7 15.@xa8 wins an exchange, but White loses: 15...exd4† 16.&f2 &b7 and 17...@e4-+. The exercise was a red herring! If he captures on c6, White has to limit the damage with 15.@d5†! &g6 16.0–0! $\mp$  with two pawns for the piece. But the best move is: 13.&e2!  $\checkmark$  To avoid the check on h5, Black should exchange queens with 13...exd4 14.@xd4 @b4† 15.@xb4 &xb4† 16.c3 when White has a slight advantage with fewer pawn islands. Other non-blundering 13th moves also give full points.

## 276. Edward Hymes – Emanuel Lasker, USA (simul) 1905

36... $\mathbb{Z}xh3^{\dagger}!$  Decisively opening up the king's position. 37.gxh3  $\mathbb{W}xf3^{\dagger}! \checkmark 38.\mathbb{P}h2 \mathbb{W}g3^{\dagger}$ Or 38... $\mathbb{Z}g3$  with mate in a few moves. 39. $\mathbb{P}h1 f3 0-1$  White resigned, as mate is on the way after 40. $\mathbb{Z}h2 f2$ .

## 277. E. Tarnowski – Emanuel Lasker, corr. 1908

**22.**  $23.2 \times d6!$  22.  $25.2 \times d6!$  would not spoil things enough to throw away the win, and 22.  $1 \times 25.2 \times d6!$  23.  $23.2 \times d6!$  22.  $25.2 \times d6!$  23.  $25.2 \times d6!$  24.  $25.2 \times d6!$  24.  $25.2 \times d6!$  23.  $25.2 \times d6!$  23.  $25.2 \times d6!$  24.  $25.2 \times d6!$  23.  $25.2 \times d6!$  24.  $25.2 \times d6!$  24.  $25.2 \times d6!$  25.  $25.2 \times d6!$  24.  $25.2 \times d6!$  25.  $25.2 \times d6!$  24.  $25.2 \times d6!$  25.  $25.2 \times d6!$  25. 25.2

## 278. Emanuel Lasker – Womersley, England (simul) 1908

## 279. Emanuel Lasker – N.N., Netherlands (simul) 1908

**23.** ②e6†! fxe6 24. Ξxf4† 查g8 24... ☆e8 25. ዿb5†+- ✓ and 24... ዿf6 25. Ξxd8†+- ✓ both fail to save Black. **25. ዿxe6 mate** ✓

## 280. Emanuel Lasker – N.B. Holmes, England (simul) 1908

#### 281. Emanuel Lasker – H.P. Fortuin Harreman, Netherlands (simul) 1908 29.②e7†! ✿h8 30.避xh7†! ✿xh7 31.宫h4 mate ✓

## 282. Emanuel Lasker – Joseph Blake, England (simul) 1908

White can exploit Black's back-rank problems. **21.莒ad1! 莒f8 22.營d5†!** 22.莒e8 eventually wins a piece, but the variations are complicated after 22...營xa2. If you saw a full line of the following you get full points: a) 23.h4 h6 24.莒dd8! 莒xe8 25.營xe8† 於h7 26.h5!+- b) 23.h3 (23.f3 is similar) 23...h6 (23...h5 24.莒dd8! 莒xe8 25.營xe8† 於h7 26.營xh5 mate) 24.g4!+- **22...**於h8 **23.營xf5!+-** ✓

#### 283. Coates/Wallwork – Emanuel Lasker, Manchester (simul) 1908

**29...**<sup>2</sup>**h**3! **30.gxh3** Allowing the check on f2 is no alternative. **30...**<sup>2</sup>**f**3<sup>†</sup> Or with more flair: 30...<sup>1</sup><sup>10</sup>f3<sup>†</sup> 31.<sup>2</sup>/<sub>2</sub>xf3 mate **31.<sup>2</sup>/<sub>2</sub>xf3** <sup>10</sup>/<sub>2</sub>xf3 mate **√** 

## 284. Siegbert Tarrasch – Emanuel Lasker, Germany (2) 1908

**15.**  $\underline{\$xg7!}$  15.  $\underline{\Andh5!!} \pm 15... \underline{\Andxf2!}$  15...  $\underline{\Andxg7}$  16.  $\underline{\textcircled{n}f5} + \underline{\Andh8}$  17.  $\underline{\verb{m}xg4+-} \checkmark 16. \underline{\verb{m}d4!+-}$  Retaining the bishop for the black knight leaves Black with a weaker king to take care of. The game instead continued 16.  $\underline{\Andxf2} + \underline{\Andxf7}$  17.  $\underline{\textcircled{n}f5} + \underline{\Andh8}$  18.  $\underline{\verb{m}d4!} + \underline{\verb{f6}\pm}$ , when White can take on a7. However, the pawn is not the main thing he has achieved, but instead the tremendous difference between the minor pieces. However, Black managed to turn the game around and win, which would have been less likely if White had found the strongest 16th move.

## 285. Akiba Rubinstein – Emanuel Lasker, St Petersburg 1909

**17.**ℤ**xc6†! bxc6 18.凹c1±** Not 18.凹d2? ℤe5 and the undefended queen on d2 saves Black. In the game, White wins the whole rook and is a pawn up after: **18...ℤxd4 19.fxe3 ℤd6 20.ℤxf7±** ✓

## 286. Julio Lynch – Emanuel Lasker, Buenos Aires (simul) 1910

**30....莒xe2! 31.莒xe2** 莒**b1†!** Precise. 31...②xf4 32.莒e1 ②xd5 33.exd5† does not win a pawn, even though Black is better due to the pawn structure. **32.**堂g2 ③xf4† **33.**堂f3 ②xe2 34. 登xe2 莒b2† **35.**堂f3 邕xa2∓ ✓ White has decent drawing chances and managed to save himself in the game.

## 287. J. Bar – Emanuel Lasker, Germany (simul) 1913

**30...**  $2 \times 5!$  Black wins back his pawn, as **31.dxe5**? **d**4-+  $\checkmark$  threatens to win not one but both rooks, as well as the bishop. The game continued 31.  $2 \times 3$  (1-0, 58 moves).

## 288. Vilhelm Nielsen – Emanuel Lasker, Copenhagen (simul) 1919

White can convert his positional advantage into a material advantage: 15.鼻xh7†! 营xh7 16.營d3† **营g8** 17.營xd7± ✓ (1−0, 41 moves)

## 289. Prusa – Emanuel Lasker, Prague (simul) 1924

White is much better, and can tactically increase his advantage. 19.@c3†! f6 20.@xf6!  $\exists xf6$  21.@xh6†! @xh6 21...@f7 22. $@g5†+-\checkmark$  22. $@xf6+-\checkmark$  Black cannot challenge White's queen. There are many ways to win, among them the moves in the game: 22...@d7 23.@f7 @g8 24.g5† The game ended here, and since it is mate-in-three it seems likely the supposed "0–1" result is a mistake.

**290. Emanuel Lasker – Vrbasic**, Yugoslavia (simul) 1924 **1.a6! bxa6 2.**<sup>th</sup>**d7!** ✓ 1–0 Black cannot stop the pawn.

## 291. A. Arnold – Emanuel Lasker, Prague (simul) 1924

**15.e6! fxe6 16.<sup>1</sup>/<sup>10</sup>/**h5† g6 17.<sup>10</sup>/<sup>10</sup>/<sub>xc5+−</sub> ✓ Black is lost and walked into another tactic: 17...0–0–0 18.<sup>10</sup>/<sub>2</sub>xe6 1–0

## 292. Alexander Alekhine – Emanuel Lasker, New York 1924

**28...**<sup>1</sup>2**g5! 29.**<sup>1</sup>2**xg5** Alekhine's 29.<sup>1</sup>2e5 fxe5 30.<sup>1</sup>2xg5 e4-+ ✓ lost a piece. **29...**<sup>1</sup>2<sup>th</sup>**b2**<sup>†</sup> **30.**<sup>1</sup>2<sup>th</sup>**f1 fxg5!-+** ✓ The double threat of 31...<sup>1</sup>2<sup>th</sup>xh3 and 31...<sup>1</sup>2<sup>th</sup>h1<sup>†</sup> 32.<sup>1</sup>2<sup>th</sup>e2 <sup>1</sup>2<sup>th</sup>xg2 decides.

# 293. Emanuel Lasker – Kenneth Smith, USA (simul) 1926

White will soon regret putting baby in a (tight) corner! **15...**23g3†! **16.hxg3 hxg3** $†\checkmark$  The king is trapped, so White has to give back the bishop, when he will fall apart on the dark squares and h-file. **17.**2h2 **\existsxh2** $\dagger$  **18.**2g1-+ Black has already won a pawn and wins by moving the next rook to h8, or using the b6-g1 diagonal (0–1, 27 moves).

## 294. Muehrenberg – Emanuel Lasker, Copenhagen (simul) 1927

**23.** &xd6! cxd6 23... &c8 was played in the game (1–0, 42 moves). 24. &xd6+-  $\checkmark$  Black's queen cannot defend the bishop on d7 or rook on f7, so he loses an exchange.

## 295. Emanuel Lasker – Buchholtz, Copenhagen (simul) 1927

# 296. Bruno Hartmann – Emanuel Lasker, Copenhagen (simul) 1927

24.ℤe6!+- ✓ There is no defence against 25.ဋxh6; taking on e6 opens up for mate on h7. Instead after 24.ဋxh6? ℤxe1† 25.ἑf2 ἑg8! 26.ဋf4 ℤfe7 White has only a perpetual: 27.營h7† ἑf7 28.營g6† ἑg8=; 24.ℤxe8? 營xe8 25.ဋxh6 is actually losing after: 25...營e1† 26.ဋf1 ἑg8 27.ဋf4 ဋh4!-+

## Jose Raul Capablanca

I think an important lesson from the game is that once you have made a move, you cannot take it back. You really have to measure your decisions.

## 297. A. Gavilan – Jose Raul Capablanca, Havana 1901

## 298. Jose Raul Capablanca – Juan Antonio Blanco Jimenez, Havana 1901

47.h4! The only winning move. 47... $\mathring{\Phi}f4$  48.h5  $\mathring{\Phi}g5$  49. $\mathring{\Phi}f7!+-\checkmark$  Black is not in time to capture both pawns.

## 299. Jose Raul Capablanca – Rudolf Raubitschek, New York 1906

32.\Exa7†! \mathbf{"xa7} 33.\Ea5! It's mate on the next move. The game ended: 33...\mathbf{"xa6} 34.\Exa6 mate √

## 300. Rudolf Raubitschek – Jose Raul Capablanca, New York 1906

**24...**ℤxg2†! **25.**₾f1 25.ℤxg2 ℤxg2† 26.₾xg2 ╙xf6-+ ✓ wins the queen. **25...**ℤc4† 25...ℤxf2† 26.╙xf2 𝔅h3† is also mating, as is 25...ℤg1† 26.₾e2 𝔅c4†. **26.**ℤxc4 ℤg1 mate ✓

**301. Albert Pulvermacher – Jose Raul Capablanca**, New York 1907 **10...②xe4!–+** Black wins a piece, due to: **11.②xd8 ②f2 mate** ✓

#### 302. Jose Raul Capablanca – Edward Adams, Washington DC 1907

**37...** 2b4! The sacrifice could be postponed a move, but not longer – White's king was on the way to defend with 2g2-f3-e4-d3. **38.axb4** 2xd1 **39.** 2xd1 **a3**  $\checkmark$  **0–1** One of the pawns will queen.

## 303. Jose Raul Capablanca – William Pratt, Troy (simul) 1909

17... $\mathbb{E}$ d7! 17... $\mathbb{E}$ d5? 18.g4! and White is only slightly worse. **18.\mathbb{A}xh8**  $\mathbb{E}$ e7! Black wins the bishop on c1, with a devastating pin along the first rank. **19.g3**  $\mathbb{E}$ e1† **20.\mathbb{A}g2**  $\mathbb{E}$ xc1-+  $\checkmark$  The game continued **21.d4**  $\mathbb{A}$ d6 **22.\mathbb{A}f7 h6 23.\mathbb{A}xd6† cxd6 24.\mathbb{A}f2 and Pratt won by collecting the kingside pawns while Capablanca released his knight (0–1, 43 moves).** 

## 304. Juan Corzo y Prinzipe – Jose Raul Capablanca, Havana 1909

9.②**xe5!** 9.②f6† is a move order that also works. 9.... 象xd1 10.②f6† 查f8 Or 10...gxf6 11.象xf7† 查f8 12.象h6 mate ✓. 11.②ed7† 11.②fd7† also forces Black to give back the queen. 11...曾xd7 12.②xd7† **查e8 13.鼍xd1 查xd7 14.象xf7± ✓** White's queen sacrifice won a pawn in the end (½–½, 76 moves). 14.e5 might be slightly stronger, and a few other moves also give a clear advantage.

## 305. Jose Raul Capablanca – Einar Michelsen, New York 1910

27.營xd5†! 岱c7 27.... 塗e8 28.邕e1† is Game Over and 28. ②d6† also leads to mate. 28.營d6†! ✓ White is mating. 28... 登b6 29.邕b1† 29. ②fe7 and 29. ②ge7 are also winning. 29.... 登a6 30.營a3† Other moves are mating as well. 30... ②a5 31.營d3†! 1–0 The only winning move, before Black creates an escape-square on b7.

## 306. O. Tuka – Jose Raul Capablanca, Prague (simul) 1911

**25.**  $25.2 \times 25.2 \times 3$  is also winning for White, again winning either the bishop or the knight. In the game, Black can't take back due to **25...**  $26.2 \times 10^{-4}$  and if he doesn't take, then he loses the bishop on c5 or the knight on e7.

## 307. Jan Podhajsky – Jose Raul Capablanca, Prague (simul) 1911

21..., 習h3!-+ ✓ There is no defence against 22..., 選xf2. Capablanca played 21..., 選f3?! 22. 空g2 營g4 and won after 23. 思h1 h5!-+ (0-1, 31 moves). However, 23. 思g1! h5 24. 空h2 would have held an equal position. 21.... 思xf2? 22. 思xf2 營xg3† 23. 空h1 營xe3 24. 思g2 營xd4 25. 思xg5 hxg5∞ leads to a highly unusual position with five pawns for a rook.

## 308. Jose Raul Capablanca – Edward Tennenwurzel, New York 1911

17. 2xf7! 2xf7 18. 3xe4! dxe4 Tennenwurzel played 18... $2c8 \checkmark$  and Capablanca had several ways to win. The easiest is 19.f5, when Black still can't take on g5 or e4, and other moves are just losing. 19...dxe4 (19...2xg5 20. 16+7+- and White picks up almost everything) 20. 2c4; 2c6+7! 2c6+7!

## 309. Jose Raul Capablanca – William Morris, New York 1911

**26.** $\mathbb{E}$ e7!  $\mathbb{E}$ xe7 27. $\mathbb{A}$ xf5+-  $\checkmark$  White not only threatens the queen, but also 28. $\mathbb{E}$ xh7†  $\mathbb{E}$ xh7 29. $\mathbb{E}$ h5 mate.

## 310. Jose Raul Capablanca – J. Koksal, Prague (simul) 1911

**22... 基xd3! 23.cxd3 基e2** The raking bishops together with the active rook give Black a winning attack. **24.d4 <u>23.cxd3</u> <b> <u>24...</u> <b> 24... <u>24...</u> <b> 24... 25.. 25.. 26. 26. 26. 26. 26. 26. 26. 27** 

## 311. Jose Raul Capablanca – Rudolf Spielmann, San Sebastian 1911

# 312. Wilhelm Kluxen – Jose Raul Capablanca, Hamburg (simul) 1911

17. ②g6†! ≝xg6 17...hxg6 18. ≝h3† ≝h4 19. ≝xh4 mate ✓ 18. ½xg6 ≅xf5 19. ½xf5+- ✓ The knight is trapped, so White wins a piece. 19...g6 20. ½e4 1-0

# 313. Jose Raul Capablanca – Rolando Illa, Buenos Aires 1911

25.營d7†! 邕e7 26.鼍xg7†! 岱xg7 27.營xe7† 岱h6 27...邕f7 28.營xf7†! 岱xf7 29.鼍xb6 axb6 ✓ White's c-pawns are not impressive, but the outside passed pawn on the h-file secures the win. 28.鼍g1± ✓ White has collected a second pawn and has good winning chances (1–0, 38 moves).

#### 314. Leopold Carranza – Jose Raul Capablanca, Buenos Aires 1911

**12...\&xc2!** Capturing a pawn that's defended twice. **13.**&xc2 &c47  $\checkmark$  Black wins back the piece with an extra pawn.

#### 315. E. Weiss - Jose Raul Capablanca, Hamburg (simul) 1911

14. $\exists xg7$ †!  $\oint xg7$  15.&h6†  $\oint h8$  16.Wg5  $\oint h5$  17. $\exists g1!+-\checkmark$  There is no defence against 18.&g7† followed by 19.&f6†. Instead, 17.Wxh5 is *not* easily winning due to 17...Od7!. Even though White gets two pieces for a rook after 18.Wxf7  $\exists g8$  19.Wxd7 &xc3 20.bxc3 Wxc3 21. $\textcircled{W}xd5\pm$ , Black has counterplay against the weak white king.

#### 316. Charles Jaffe – Jose Raul Capablanca, New York 1912

**9...exd4!** By opening the e-file, Black prepares 10... (2xe4. **10.cxd4** 10.) (2xf6 (2c5! (10...) (2xf6) The knight move threatens to capture the queen with check, and Black wins the e-pawn after 11. ( $2xf6-+\checkmark$ . **10...**) ( $2xe4-+\checkmark$ ) White has no compensation for the pawn (0-1, 31 moves).

#### 317. Jose Raul Capablanca – N.N., Louisville (simul) 1912

**18...Ξxe5! 19.dxe5** 19. $\overset{\text{@}}{=}$  \$\begin{aligned} dd 3^{+}-+ \$\scime\$ forks queen and king. **19...\$d3** \$\scime\$ Black wins the knight and, with the extra pawns and a strong continued attack, he has a winning position. The game continued 19...\$\Delta d3^{+}\$? 20.\$\Delta f1 \$\Box\$xb5 21.\$\Delta xa5 \$\Box\$xb5 xa57\$ when Black is better, with two pawns and a better king for the exchange, but Capablanca later turned the game around (1–0, 42 moves).

#### 318. Jose Raul Capablanca – Juan Corzo y Prinzipe, Havana 1913

**24.** &**xg6! hxg6**? Black should have accepted the loss of a pawn after 24... &f6, but any bishopretreat (b1, c2 or d3) gives White a huge advantage. For example: 25. &b1 &xc3? 26.  $\Xi$ xe6! and White is winning even more material. **25.**  $\boxplus$ **xg6**†  $\bigtriangleup$ **h8 26.**  $\Xi$ **xe6+**–  $\checkmark$  Black has to give up a piece to prevent the heavy piece onslaught (1–0, 32 moves).

#### 319. R. Portela – Jose Raul Capablanca, Havana 1913

**35...** $\mathbb{E}$ xd3†! **36.** $\mathbb{E}$ xd3 e4† **37.** $\mathbb{D}$ e3 **37.** $\mathbb{D}$ g3  $\mathbb{E}$ g4†! is important: **38.** $\mathbb{D}$ f2 exd3  $\checkmark$  with a winning rook or pawn ending. **37...** $\mathbb{E}$ h3†! **37...**exd3? **38.** $\mathbb{D}$ xd3  $\mathbb{E}$ xh2 $\mathbb{F}$  allows counterplay on the queenside. **38.** $\mathbb{E}$ g3 **38.** $\mathbb{D}$ d4  $\mathbb{E}$ xd3†  $\checkmark$  **39.** $\mathbb{D}$ c4–+ and the e-pawn queens if Black keeps the rook on the d-file. **38...** $\mathbb{E}$ xg3† **39.**hxg3 exd3 **40.** $\mathbb{D}$ xd3  $\mathbb{D}$ g4  $\checkmark$  The endgame can be evaluated as won without much calculation. The rest is given anyway, just in case. **41.** $\mathbb{D}$ c4  $\mathbb{D}$ xg3 **41...**b6 is easier. **42.** $\mathbb{D}$ c5 h5 **43.** $\mathbb{D}$ b6 h4 **44.** $\mathbb{D}$ xb7 h3 **45.a5 h2 46.a6 h1=** $\mathbb{W}$  **47.a7 c5† 48.** $\mathbb{D}$ b8  $\mathbb{W}$ h8† **49.** $\mathbb{D}$ b7 The remaining moves are strange in ChessBase. There are two ways to win:

a) 49....鬯g7† 50.壹b8 鬯f8† 51.壹b7 鬯e7† 52.壹b8 鬯e8† 53.壹b7 鬯b5† 54.壹c7 鬯a6 55.壹b8 鬯b6† 56.壹a8 c4! 57.bxc4 鬯c7 when White is not stalemated. 58.c5 鬯c8 mate;

b) 49... 響xb2 50.a8=響 響g2† 51. 堂a7 響xa8† 52. 堂xa8 堂f4!-+ (but not 52...c4?? 53.bxc4 b3 54.c5 b2 55.c6 b1=罾 56.c7 with a draw)

## 320. Jose Raul Capablanca – Fedor Duz-Khotimirsky, St Petersburg 1913

**28.** $\Delta$ **f5!** fxe6 28...gxf5 29. $\underline{\mathbb{G}}$ xf5  $\checkmark$  with unavoidable mate. Instead, the best defensive try is 28... $\underline{\mathbb{G}}$ h8 29. $\underline{\mathbb{G}}$ e4! (several other moves provide a clear advantage) 29...fxe6 30. $\underline{\mathbb{G}}$ xe7  $\underline{\mathbb{G}}$ xe7 31.dxe6  $\underline{\mathbb{G}}$ c3 32. $\underline{\mathbb{G}}$ xd4†  $\underline{\mathbb{G}}$ g7, but White is winning all the same. **29.dxe6!**  $\underline{\mathbb{G}}$ c7 29... $\underline{\mathbb{G}}$ xf3 30. $\underline{\mathbb{G}}$ xe7†  $\checkmark$  wins a piece, but there is no tactical way to finish the game after 29... $\underline{\mathbb{E}}$ b8. However, there is no need for it; White is winning if he avoids the queen exchange. **30.\underline{\mathbb{G}}c6!**  $\checkmark$  Not obligatory, but a precise move that wins the b-pawn (1–0, 47 moves). 30. $\underline{\mathbb{G}}$ g4/g3 and 30. $\underline{\mathbb{G}}$ xe7† are also decent enough.

# **321. Jose Raul Capablanca – Richard Reti**, Vienna 1914

33.¤c8†! ✿e7 34.b7 \$\$xb7 35.¤c7† \$\$e6 36.¤xb7+- ✓ White won easily.

## 322. Jose Raul Capablanca – U. Kalske, Helsinki 1914

**16... \mathbb{E}xf3!** The two pieces are winning against the rook after whatever way White takes on f3. **17. \mathbb{W}xf3 \mathbb{D}xg5-+ \checkmark** 

## 323. Jose Raul Capablanca – Masyutin, Kiev 1914

**14.**②c4†! Or 14.\\Extf6! gxf6 15.<②c4† dxc4 16.<③e4† 增d5 17.<③xf6† 增xd4 (17....增d6 18.<③e4† 增d5 19.</p>
增h5† with mate) 18.\Ed1† winning the queen. **14...dxc4 15.**②e4† ✓ With a mating attack. **15...**竹d5 16.\Extf6+- reaches the line above, and 16.
管h5† wins as well. **16...**⑦xd4 17.c3† 增d3 18.
Ef3† ☆c2 19.
Ef2† 增d3 20.
③c5† mate **17.**Ee1† 
⑦xd4 18.c3† 
⑦d3 19.
Ed5 mate

## 324. Jose Raul Capablanca – Joseph Blackburne, St Petersburg 1914

White is winning after most moves, but can decide the game directly in a few moves:  $28.\Xi xg7$ ?  $29.\Xi g1$ ?

**325. Jose Raul Capablanca – Lynch/Villegas**, Buenos Aires 1914 **37. ②e6 垫xd7 38. ③c5† 垫c6 39. ③xd3+–** ✓ And White won.

326. Jose Raul Capablanca – M. Wolfson, New York (simul) 1915 35...罩a2†! 36.堂xa2 營a4† Black resigned, as it's mate: 37.堂b2 罩e2† 38.堂c1 營c2 mate ✓

# 327. Jose Raul Capablanca – J.M. Stahr, Chicago 1915

**33.塔xe6**†! ✓ 33.<sup>™</sup>xf5† exf5 34.<sup>□</sup>xc7 <sup>□</sup>xg2† is probably winning for White, but he only keeps one of his pawns. Better is giving up a rook for the most important defender of the black position. **33...☆xe6** 33....**☆g**5 34.<sup>□</sup>d5+- pins the queen. **34.<sup>™</sup>c6**† 34.<sup>□</sup>de5 35.<sup>™</sup>xc4† **☆**f6 36.<sup>™</sup>f7† **☆**g5 37.<sup>□</sup>xc7 also wins. **34....<b>☆e5 35.**<sup>□</sup>d5† 1–0

## 328. Jose Raul Capablanca – Christoph Wolff, New York 1915

## 329. Walter Shipley – Jose Raul Capablanca, Philadelphia (simul) 1915

**31...Ξxf2! 32.Ξxf2 △d3** The queen can't defend both f2 and a1. But not 32....<sup>™</sup>xf2<sup>†</sup>?? 33.<sup>☆</sup>xf2 <sup>△</sup>d3<sup>†</sup> 34.<sup>☆</sup>e3 <sup>△</sup>xc1 35.<sup>Ξ</sup>xc1+-. **33.<sup>™</sup>d2 <sup>™</sup>xa1 ✓ 34.<sup>Ξ</sup>e2 <sup>™</sup>d4<sup>†</sup> 0-1** White resigned, as he is two pawns down.

## 330. Manfred Schroeder – Jose Raul Capablanca, New York 1916

16... $\&g3\dagger!$  17.hxg3 17.&f1  $\&f2-+\checkmark$  with a fork. 17... $\&xg3\dagger$  18.&d2  $\&f2-+\checkmark$  The queen can't defend the rook, and that's only one of White's problems.

## **331. Jose Raul Capablanca – Marc Fonaroff**, New York 1918

**20.②h6†! 垫h8 21.<sup>w</sup>xe5!** <sup>w</sup>**xe5 22.<sup>0</sup>xf7†!+−** ✓ Black is mated or loses a piece.

## 332. Jose Raul Capablanca – Walter Shipley, Philadelphia (simul) 1918

32...论xa3†! 33.莒xa3 33.bxa3 營xc3! ✓ and White dearly misses his b-pawn. 33...莒xb2†! The game continued 33... এxa3? 34. 公xb5! 營xb5± when Black was a pawn up, but Capablanca showed that the h-pawn is worth more than that. 34.營xb2 急xa3 35.營b3 鼍xh6∓ Now Black is two pawns up, although White has some counter-chances due to Black's misplaced rook. However, note that he can't play: 36.營g8† 杏c7 37.營g7† 杏b6 38.營xh6 營b4† 39.杏a2 營b2 mate ✓

## 333. Harold Cole – Jose Raul Capablanca, Hastings 1919

**29...**&xf5! 29...&xe4 30.&xe4 @xe4 31.@xe4  $\exists xe4$  32.&h6 leaves White with some hope. **30.@xf5** 30.exf5 @e1† 31.@f1  $@xc3-+ \checkmark$  also gives a position with two pawns extra. **30...@xc3 \checkmark 0–1** There is nothing dangerous happening on g7 due to the exposed white king, so the material advantage is decisive.

## 334. Jose Raul Capablanca – Boris Kostic, Havana (3) 1919

White already has two pawns, but Black threatens 29...ዿxe1 and 29..., Ed4. There is a solution to both of the threats: **29.Ee8!** Ed4 29....Exe8 30.Exe8† Back 31.Back 31.Back 31.Back and 29...Exe8 30.Exe8† Back can't exploit the first rank. **30.Exf8**† Or 30.Back **31.Back 31.Back** ✓ White keeps both pawns with a serious advantage. 31.Back 1 is equally strong.

## 335. Jose Raul Capablanca – Edward Tinsley, London (simul) 1919

**17.** 2h6†! gxh6 17...2h8 18. $2xe4+-\checkmark$  leaves White a piece up. **18.** 2xe4 Threatening 19.2f6†. The only defence is taking it, but after **18.**..2xe4 **19.**  $2e4+-\checkmark$  the compensation is clearly insufficient. The black king is open, his pawns are weak, and f4-f5 can be annoying at some point if Black does not further weaken himself with ...f7-f5.

## 336. Jose Raul Capablanca – T. Bray, Birmingham (simul) 1919

**12.** 2xf7! 12. 2e5! 2xe5 13.dxe5 winning a piece, also gives full points, but only if you saw: 13... 2d5 14. 5i 14. 2i 11. The knight cannot move due to 15. 4i 4 winning the b7-bishop. **12... 2xf3** 12... 2xf7 13.  $2g5\dagger$  4i 8 (or 13... 2g8 14.  $2xe6\dagger$  4i 8 15. 2i  $7\dagger$  4i 8 16. 2i 6i 6i 8 17. 2i 8 1i 2i 8i 8 18. 2i 7i mate  $\checkmark$ ) 14. 2i  $2xe6\dagger$   $-\checkmark$  A fork on the king and the queen. **13.gxf3** Also strong is 13. 2i 2xe6 threatening mate, and 13... 2i 3i 14. 2i  $2xe6\dagger$  4i 8i 15. 2i 2xe6 leaves White two pawns up with a positional advantage to boot. **13... 2xf7 14. 2i 2xe6\dagger 4i 15. 2i 2xe4 \checkmark 1-0 There is no defence.** 

## 337. Jose Raul Capablanca – Valentin Marin y Llovet, Barcelona (simul) 1920

White has a pawn for the exchange, and with the king on b1 there would be hope. But 26....\[27.\]%xa2 \[27.\]%xa2 \[26...]%xa2 \[27.\]%xa2 \[27.\]%xa

## 338. Jose Raul Capablanca – M. Coll, Barcelona (simul) 1920

**16.<sup>1</sup>2xf7! <sup>1</sup>D**xf7 The game continuation was 16...<sup>1</sup>/<sup>10</sup>c7 17.<sup>1</sup>/<sup>10</sup>xe6 <sup>1</sup>/<sub>2</sub>f8 18.<sup>1</sup>/<sub>2</sub>xh6† <sup>1</sup>/<sub>2</sub>h8 19.<sup>1</sup>/<sub>2</sub>g8† <sup>1</sup>/<sub>2</sub>xg8 20.<sup>1</sup>/<sub>2</sub>f7 mate. **17.<sup>1</sup>/<sub>2</sub>xe6†** <sup>1</sup>/<sub>2</sub>**f8 18.<sup>1</sup>/<sub>2</sub>g6** ✓ Mate is unavoidable.

## 339. Jose Raul Capablanca – E.S. Maddock, New York (simul) 1922

**25.** $\hat{Q}$ **xf6!**  $\hat{g}$ **xf3 26.** $\hat{g}$ **xf3!** 26. $\hat{Q}$ xd7  $\hat{g}$ xe2 27. $\hat{Q}$ xe5  $\hat{g}$ xd1<sup>†</sup> 28. $\hat{\Phi}$ xd1 f6 is only slightly better for White, as the pawn on d3 falls. **26.**.. $\hat{\mathbb{M}}$ **d6 27.** $\hat{g}$ xe5  $\checkmark$  White can also start with 27. $\hat{g}$ xb7<sup>†</sup>. **27.**.. $\hat{\mathbb{M}}$ b6+- The point is 27... $\hat{\mathbb{M}}$ xe5 28. $\hat{g}$ xb7<sup>†</sup>  $\hat{\Phi}$ b8 29. $\hat{Q}$ c6<sup>†</sup>+-  $\checkmark$  with a fork. **28.** $\hat{Q}$ xb7<sup>‡</sup> Easier was 28. $\hat{g}$ xb7<sup>†</sup>  $\hat{\Phi}$ b8 29. $\hat{Q}$ c6<sup>†</sup>  $\hat{\Phi}$ xb7 30. $\hat{Q}$ xd8<sup>†</sup> with too many pieces for the queen, and a decisive attack. **28...c4!** Black threatens both 29... $\hat{\mathbb{M}}$ xb3<sup>†</sup> and 29... $\hat{\mathbb{M}}$ f2<sup>†</sup>, but Capablanca would still have been close to winning if he had played: **29.d4**  $\hat{\mathbb{M}}$ xb3<sup>†</sup> **30.** $\hat{\Phi}$ d2  $\hat{\mathbb{M}}$ b2<sup>†</sup> **31.** $\hat{\Phi}$ e3  $\hat{\mathbb{M}}$ xc3<sup>†</sup> **32.** $\hat{\Phi}$ f2 Instead, the game continued 29. $\hat{\mathbb{Q}}$ xd8 (1–0, 37 moves) but here Black could have drawn with 29... $\hat{\mathbb{M}}$ f2<sup>†</sup> 30. $\mathbb{Z}$ d2 cxd3<sup>†</sup> 31. $\hat{\Phi}$ c1  $\hat{\mathbb{M}}$ e1<sup>†</sup> 32. $\mathbb{Z}$ d1  $\hat{\mathbb{M}}$ e3<sup>†</sup> 33. $\mathbb{Z}$ d2  $\hat{\mathbb{M}}$ e1<sup>†</sup>.

## 340. Jose Raul Capablanca – Perkins, New York (simul) 1924

**20...f4! 21.** $\mathbb{E}$ **xh8** 21.gxf4 exf4 22. $\mathbb{E}$ xf4  $\mathbb{O}$ d4† 23. $\mathbb{P}$ e3 and Black picks up an exchange with a winning position after 23... $\mathbb{O}$ xc2†  $\checkmark$ . **21...\mathbb{E}xh8 22.gxf4** 22. $\mathbb{O}$ ce4 fxe3–+ was the hopeless game continuation (0–1, 27 moves). **22...exf4 23.\mathbb{E}xf4 \mathbb{O}d4†–+ \checkmark** White loses the rook.

## 341. Efim Bogoljubov – Jose Raul Capablanca, New York 1924

Black has two not-so-strong pawns extra, but can increase his lead with: **31...** 2xd4! **32.cxd4 133.12xc4 133.12xc4 132.cxd4! 32.cxd4! 132.cxd4! 132.cxd4!**

# 342. Frank Marshall – Jose Raul Capablanca, New York 1927

**31...** $\Xi$ **d5! 32.** $\Xi$ **f3** 32. $\Xi$ **c4** 0e5 and the queen can no longer defend the rook on f1. **32...**0**e5**  $\checkmark$  The black pieces swarming around the white king will win the queen in one of several ways, for instance: **33.** $\Xi$ **f2**  $\Xi$ **xf1**<sup>†</sup> 33...0d3 34. $\Xi$ f3  $\Xi$ xf1<sup>†</sup> 35. $\Xi$ xf1 0xb2 was another way to win. **34.** $\Xi$ **xf1** 0**g4!**-+ Black threatens 35...0e3 and 35... $\Xi$ d1 36. $\Xi$ xd1 0f2<sup>†</sup>.

## 343. Jose Raul Capablanca – A. Souza Campos, Sao Paulo 1927

**20.** □ **h3†! 位 g8 21.** ② **xf6†! 位 f8** 21...gxf6 22. ③ xf6 ✓ with mate on h8. 22. □ **h8†** ✓ **位 e7** There are now several ways to mate. 23. □ **e8†** 23. ② g8† 位 e8 24. ③ h6† followed by 25. ③ (x) f7 mate is equally fast. 23...□ **xe8 24.** □ **xd7** † **位 f8 25.** □ **xf7 mate** 

## 344. Jose Raul Capablanca – C.H. Reid, London 1928

**17...**臣**xh**4**†!** The move order 17...意xg2 works as well, as 18.②xg2 loses to 18...h4. But 17...**三**hg8 18. $\pm$ h3! is not as clear, although probably still winning after 18...f5. **18.gxh4**  $\pm$ **xg2 19.**查**xg2** 19.fxe5 was the hopeless game continuation: 19...營h3† 20.查g1  $\pm$ xf1 and White resigned. **19...營g4‡ 20.查f2 營xh4†** ✓ 20...⑦d4 21. $\pm$ xd4 營xf4<sup>†</sup> also wins. **21.**查f3 White has to give up several pieces to avoid mate after for example: **21...**②d4**† 22.**查e4 f5† **23.**查d5 營f6-+

## 345. Jose Raul Capablanca – Gracie Square Pharmacy Chess Club, New York (simul) 1931

**37.f6†!** Black has to take on f6 to defend the g6-pawn. **37...** $\Xi$ **fxf6 38.** $\Delta$ **h5†**  $\Delta$ **h7?** No better is 38... $\Delta$ **h**8 39. $\Xi$ **h**6†  $\Delta$ g8 40. $\Xi$ g7 mate  $\checkmark$ . Black had to play 38... $\Delta$ **f**7 39. $\Xi$ xf6†  $\Xi$ xf6 40. $\Xi$ xf6†  $\Delta$ e8. Without rooks, he threatens both 41...bxa2 and a lot of checks. The trick is to take on g6, defend the f1-square and the e4-pawn with check, and then take on b3: 41. $\Xi$ xg6†  $\checkmark$   $\Delta$ d8 42. $\Xi$ f6†  $\Delta$ c7 43. $\Xi$ f4†  $\Delta$ b7 44.axb3+- **39.** $\Delta$ **xf6†**  $\checkmark$  White can take care of the black counterthreats in more than one way, for instance: **39...** $\Delta$ g7 40. $\Delta$ h5†  $\Delta$ h7 41. $\Xi$ e7†  $\Delta$ h6 42. $\Delta$ g3+- The knight moves back to g3.

## 346. Jose Raul Capablanca – Glicco, Mexico 1933

**17.** $\hat{g}$ xf7†!  $\hat{G}$ h7 17... $\hat{W}$ xf7 18. $\hat{Q}$ xh6†+- ✓ A fork. 17... $\hat{G}$ xf7 18. $\hat{W}$ b3†  $\hat{G}$ e8 (or 18... $\hat{Q}$ d5 19.exd5 gxf5 20.dxc6† ✓  $\hat{G}$ g7 21.cxd7  $\hat{g}$ xd7 22. $\hat{Q}$ xe5+- with three pawns more) 19. $\hat{W}$ e6†  $\hat{W}$ e7 20. $\hat{W}$ xe7 mate ✓ **18.** $\hat{g}$ xg6†!  $\hat{G}$ xg6 **19.dxe5+**- ✓ 20.e6 and 21.e7 or 21. $\hat{Q}$ e5 wins material wherever Black moves the knight.

#### 347. Jose Raul Capablanca – George Thomas, Hastings 1934

## 348. Jose Raul Capablanca – Llusa, Barcelona (simul) 1935

**19.<sup>w</sup>xh7**† 19.<sup>z</sup>xf4? <sup>z</sup>xf4++ **19...**<sup>b</sup>f7 **20.<sup>z</sup>xf4**†! <sup>w</sup>xf4 **21.<sup>z</sup>f1** <sup>w</sup>xf1† **22.**<sup>b</sup>xf1+- ✓ Black has no chance of surviving, with his poor development and weak king. Or 22.<sup>b</sup>xf1+-.

## 349. Jose Raul Capablanca – Andor Lilienthal, Moscow 1936

**35.**  $\Delta x b7! \Xi x b7$  35...  $\Delta x c4!$  is the best defence. White is a pawn up after 36.  $\& x c6^{\dagger} \pm$  but there is work left to do to convert. **36.**  $\& xc6^{\dagger} \Xi d7 + - \checkmark$  It is possible to imagine a situation where Black blockades the queenside pawns, but it is not realistic with careful play. Best is the game move: **37.c5** (1–0, 54 moves)

350. Jose Raul Capablanca – J.C. Rather, New York (simul) 1936

**18.**②**xd5! <sup>™</sup>xd5** No better are 18...<sup>②</sup>xd5 19.<sup>□</sup>Zxh7† <sup>☆</sup>xh7 20.<sup>□</sup>Zh1 mate ✓ or 18...<sup>□</sup>Zg8 19.<sup>③</sup>xf6! <sup>□</sup>Zxg5 20.<sup>□</sup>Zxh7 mate ✓. **19.<sup>□</sup>Zxh7†!** <sup>③</sup>xh7 19...<sup>☆</sup>xh7 20.<sup>□</sup>Zh1† ✓ with mate. **20.<sup>™</sup>Xd5+**- ✓ **1–0** 

## Alexander Alekhine

When asked "How is it that you pick better moves than your opponents?" I responded: "Im very glad you asked me that, because, as it happens, there is a very simple answer. I think up my own moves, and I make my opponent think up his."

## 351. V. Malkov – Alexander Alekhine, corr. 1902

## 352. Alexander Alekhine – Nikolay Zubakin, corr. 1902

White's king seems reasonably safe in the centre, but with 19....\arXd4†! Black exposes it to the deadly onslaught of his entire army. 20.exd4 \u00e2f4† 21.\u00e2d1 \u00e2d1 \u00e2d3 \u00e2d3 \u00e2d3 \u00e2d3 mate √

## 353. Alexander Alekhine – S. Antushev, corr. 1903

**14.**②**xe5! 盒xd1** The game went 14...④xe5 15.營xh5+- ✓. **15.盒xf7† 查f8 16.**②**xc6** This wins back the queen. Also good is the long but forcing variation 16.盒d5† 查e8 17.盒xc6† 查e7 18.④g6† 查e6 19.盒d5† 查d7 20.骂f7† 查c8 21.④e7† 營xe7 22.骂xe7±. **16...營d7 17.盒e6†± ✓** White is two pawns up and has good winning chances.

#### 354. Alexander Alekhine – V. Zhukovsky, corr. 1905

## 355. V.M. Manko – Alexander Alekhine, corr. 1906

25.<sup>©</sup>xh7! 25.<sup>□</sup>xh7†! gives the same result. 25...<sup>□</sup>Zxh7 26.<sup>□</sup>Zxh7† <sup>Φ</sup>xh7 27.<sup>™</sup>xc7† <sup>Φ</sup>h6 28.<sup>□</sup>Zd8+- ✓ Or 28.<sup>™</sup>Txb8+-, or even 28.h4+-.

## 356. Alexander Alekhine – Otto Kunze, Düsseldorf 1908

23. 盒xg6! ②xg6 24. 豐xe6† 查h8 25. 豐xg6 ✓ White threatens 26. 当f7 or moving the queen with check followed by g5-g6. It is a forced mate. The game ended with: 25... 鬯c6 26. 鬯h5† 查g8 27. 鬯f7† 查h8 28.g6 d4† 29. ②d5 1–0

## 357. Alexander Alekhine – H. Koehnlein, Düsseldorf 1908

16.營xd6! 16.④f7† \Starf7 17.奠xf7 \Langled d7+- is not quite as good. 16...cxd6 17.②f7† \Starf7 18.\Starf8 e8† \Starf8 19.\Starf8 mate ✓

#### 358. Alexander Alekhine – Dawid Daniuszewski, St Petersburg 1909

Black is positionally winning and after **34...\textcircled{B}xg6! 35.fxg6 \textcircled{B}xf1-+\checkmark** he also wins material. White's queen cannot escape. The double threat with 34...Bc4 picks up a pawn, and if you are 100% sure you would win this, you can give yourself full points (hand on your heart!).

#### 359. Alexander Alekhine – Savielly Tartakower, Hamburg 1910

**21.**  $23.2 d5^{\dagger}$   $23.2 d5^{\dagger}$ 

## 360. Alexander Alekhine – Krotky, Tula (simul) 1910

20.\arrowson xf7! \arrowson xf7 21.\arrowson b6† axb6 22.\arrowson xf7 ✓ If Black had time to move the knight and take on h4, he would have compensation for the exchange. But there is no hope after: 22...\arrowson bf6 23.hxg5+-

## 361. Alexander Alekhine – Gutkevitsch, Moscow (simul) 1910

14. $\hat{\otimes}$ h6! 14. $\hat{\otimes}$ xg7?  $\hat{\otimes}$ xg7 15. $\hat{\otimes}$ h6†  $\hat{\otimes}$ h8 is not mating. 14... $\hat{\otimes}$ e8 14...gxh6 15. $\hat{\boxtimes}$ xh6+-  $\checkmark$  threatens mate both on g7 and h7. The best defence was 14...g6, since Black gets the bishop pair if White takes the exchange. But 15. $\hat{\otimes}$ g7! puts an end to that dream. 15. $\hat{\otimes}$ xg7! An important move – otherwise 14. $\hat{\otimes}$ h6 makes no sense. 15... $\hat{\otimes}$ xg7 16. $\hat{\boxtimes}$ h6+-  $\checkmark$ 

## 362. Ossip Bernstein – Alexander Alekhine, Vilnius 1912

**21...** $(\Delta xc3! 22.(\Delta xg6 22.(\Delta xc3 (\Delta xe4-+)) + ) is over, and Black wins an exchange after 22.((\Delta xa8 ((\Delta xb1-+)) + ) + ) (not 22...((\Delta xd1?! 23.((\Delta xb13+)) + ) + ) (not 22...((\Delta xd1?! 23.((\Delta xb13+)) + ) + ) (not 22...((\Delta xb12.((\Delta xb13+)) + ) + ) (not 22...((\Delta xb12.((\Delta xb13+)) + ) + ) (not 22...((\Delta xb13+)) + ) (not 22...((\Delta xb13+)) (not 23.((\Delta xb13+)) + ) (not$ 

#### 363. Alexander Alekhine – Boris Koyalovich, St Petersburg 1912

**34...**&**d4!** Black defends against 35. $\$  f6† or 35. $\$  kh8†. **35.\ kd4 \&xc4†! <b>36.** $\$  f2 No salvation is offered by 36. $\$  kc4†=+  $\checkmark$  or 36. $\$  g2 &f1†=+. **36...** $\$  **Bh2†!** The king will be forced to a light square, allowing the bishop to move with check. **37.** $\$  g3 37. $\$  g2  $\$  e2† (or 37... $\$  kg2† 38. $\$  kg2 &f1† 39. $\$  kf1  $\$  kc3=+) 38.& xe2  $\$  kg2† 39. $\$  e3  $\$  ke2 mate  $\checkmark$  **37...\ Bh3†! The only winning move. 38.\ kh3 \&f1†! <b>39.\ kf1 \ xc3=+ \checkmark** 

#### 364. Dawid Janowski – Alexander Alekhine, Scheveningen 1913

**16.** 2cd6†! White wins the exchange or the queen with a discovered attack. **16...** 2xd6 **17.** 2c7† 3xc7 **18.**  $2xa6+-\checkmark$ 

## 365. Alexander Alekhine – Efim Bogoljubov, St Petersburg 1913

**21...\exists xf2! 22.\& xf7\dagger** The two captures are hit hard: 22. $\exists xf2$   $\exists e1\dagger$  23. $\exists f1$   $\exists xf1$  mate  $\checkmark$  and 22. $\exists xf4$   $\exists xg2$  mate  $\checkmark$ . **22...\textcircled{P}h8! \checkmark** White is still mated if he captures the rook or the queen, and **23.\exists d1 \exists xf7-+** also gave no hope (0–1, 27 moves). Or 23... $\exists xg2\dagger-+$ .

## 366. Sergey Lebedev – Alexander Alekhine, St Petersburg 1914

23....\"Ec2! White has three ways to defend against 24...\"Exb2, but none helps. 24.\"Exc2

a) 24.∕\c4 \u00e9xf4 25.exf4 \u00e9d4!-+ ✓ Black does not have to exploit the pin. Next is 26...\u00e9xf3.

b)  $24.\text{($2$xd3 $\Xi$xc1$^{+}$ (24...$$d6-+ also wins a piece) $25.$$xc1 a5!-+ $\checkmark$ The knight on d2 is lost.$ **24...dxc2** $^+-+ $\scime$$ **25..\$\$**xc2 Black is not in a hurry, but there is a way to end the game that's easier than the others:**25...\$\$c8** $^+$ **26.\$\$b1** $Or 26.$$$d1 $$xf3$^+ mating.$ **26...a5!-+**The next move is 27...\$\$\$xd2.

## 367. Dawid Janowski – Alexander Alekhine, Mannheim 1914

**40.** $\Xi$ **g8†!** The rook sacrifice ensures that the next moves come with check. 40. $\Xi$ h7†?  $\Delta$ h7 41. $\Xi$ xe4†  $\Xi$ f5 42.&xd6  $\Xi$ xf3 $\pm$  gives counterplay with the d4-pawn alive. **40...\Xixg8 41.\Xixd4†! \Deltah7 <b>42.** $\Xi$ **xe4**†  $\Xi$ **g6** 42... $\Delta$ h8 and White wins by taking on d6 now or after a few checks. **43.**&xd6+-  $\checkmark$  Exchanging first was also winning. The rook is no match for the connected passed pawns supported by the bishop.

## 368. Nikolay Tselikov – Alexander Alekhine, Moscow 1915

28... $\exists xg2\dagger! 29. \dot{\Phi}xg2 \, d4\dagger_{-+} \checkmark 29... \exists g8\dagger$  is also mating in various ways, and 29... $\textcircled{B}g4\dagger$  as well as 29... Bg5 are also winning. **30. \textcircled{B}e4** The point of 29...  $d4\dagger$  is shown after **30... \textcircled{B}g8\dagger 31. \textcircled{\Phi}f1**  $\textcircled{B}xf4\dagger$  when White can't defend the check with Bf2. One way to end the game is: **32. \textcircled{\Phi}e2**  $\textcircled{B}xe4\dagger$  **33. \textcircled{\Phi}d1 \textcircled{B}d3 mate** 

## 369. Alexander Alekhine – Feldt, Tarnopol (blindfold simul) 1916

**15.**  $2\mathbf{f}$ **f**? **15.**  $2\mathbf{c}$ **6**  $2\mathbf{x}$ **c6** 16.  $2\mathbf{x}$ **c6** 16.  $2\mathbf{x}$ **c6** 16.  $2\mathbf{x}$ **c6** 17.  $2\mathbf{x}$ **f7 16.**  $2\mathbf{x}$ **c6** 17.  $2\mathbf{x}$ **f7 17.**  $2\mathbf{x}$ **f7 18.**  $2\mathbf{x}$ **f7 19.**  $2\mathbf{x}$ **g7 19.**  $2\mathbf{x}$ **g7 19.**  $2\mathbf{x}$ **g7 19.**  $2\mathbf{x}$ **g7 10.**  $2\mathbf{x}$ **g7 10.**  $2\mathbf{x}$ **g7 10.**  $2\mathbf{x}$ **g7 117.**  $2\mathbf{y}$ **4 18.**  $2\mathbf{x}$ **f5 18.**  $2\mathbf{y}$ **f19.**  $2\mathbf{x}$ **g4 117.**  $2\mathbf{y}$ **f117.**  $2\mathbf{y}$ **117.**  $2\mathbf{y}$ **117.**

## 370. Alexander Alekhine – Vasiutinsky, Odessa (simul) 1918

14. ②xf7! Black castled here (1–0, 28 moves). 14.... ✿xf7 15. xe6† Φf8 16. xe7†+- ✓

## 371. Nikolay Pavlov-Pianov – Alexander Alekhine, Moscow 1919

27....<sup>™</sup>xh2†! 27...<sup>™</sup>xg4† 28.<sup>□</sup>g2 <sup>™</sup>xf5∓ leaves White fighting. 28.<sup>©</sup>xh2 <sup>©</sup>xg4† 29.<sup>©</sup>g3 <sup>©</sup>xe3−+ ✓ Black takes on f5 and wins two pawns and an exchange with no counterplay left for White.

## 372. Alexander Alekhine – Nikolay Grigoriev, Moscow 1919

**23.**  $23.2 \times 17!$  ✓  $24.2 \times 17$  White also wins a pawn after 23...  $24.2 \times 17$  (24.2 × 17±). **24.2 × 16** × 17± (24.2 × 17±). **24.2 × 16** × 17± (24.2 × 17±). **24.2 × 16** × 17± (24.2 × 17±). **24.2 × 17±** × 17± (24.2 × 17±). **24.2** 

## 373. Ilya Rabinovich – Alexander Alekhine, Moscow 1920

17....Ôxc4!∓ Black wins a pawn due to: 18.₩xc4 d5 19.₩b5 a6!-+ ✓ The only good move.

#### 374. Alexander Alekhine – G. Resser, The Hague (simul) 1921

**35.** B**f6†!**  $\textcircled{\Phi}$ **e8 36.e6!** White does not have to move with check – Black's counterplay is too slow. **36... \textcircled{B}f5!** A strong defence, forcing White to find the only way to win. 36... Bg6 37.exf7† (or 37. Bh8†  $\textcircled{\Phi}$ e7 38. ac5†!+–) 37... Bxf7 38. Ee6†  $\textcircled{\Phi}$ f8 39. Bxh6†+– And Black must give up the queen for the rook (or 39. Bh8†+–). **37.exf7† \textcircled{\Phi}f8 38. \textcircled{a}c5†! \fbox{E}xc5 39. \textcircled{B}xd8† \textcircled{\Phi}xf7 <b>40. \fbox{E}b7†! \checkmark 1–0 Black will be mated.** 

#### 375. Joaquin Torres Caravaca – Alexander Alekhine, Spain (simul) 1922

26... এxd4 26... Ξxd4 gives the same outcome: 27. Ξxd4 (27. 心xd4 鬯xh3-+) 27... এxd4 28. 心xd4 鬯xh3-+ 27. Ξxd4 27. 心xd4 鬯xh3! 28.gxh3 心f2† 29. ☆g1 心xh3 mate ✓ 27... Ξxd4 28. 心xd4 鬯xh3! 29.gxh3 心f2† 30. ☆g1 心xh3 mate ✓

## 376. Alexander Alekhine – Frederick Yates, Hastings 1922

## 377. Alexander Alekhine – N.N., Berlin 1922

18.<sup>(2)</sup>xc6!± White won a pawn due to: 18... <sup>(2)</sup>xc6 19. Ξxc6 Ξxc6 20. <sup>(2)</sup>/<sub>2</sub>xe4 dxe4 21. Ξxd8+- √

#### 378. Alexander Alekhine – Manuel Golmayo de la Torriente, Spain 1922

**32.f6!** 32.&xd7?  $\exists xd7$  33.We5 is a triple threat (34.Wxb2, 34.Wxc5 and 34. $\textcircled{W}e8^{\dagger}$  &f8 35.Wxd7) but 33... $\exists dd2!=$  defends, because of 34.Wxc5??  $\exists h2^{\dagger}$  35.Cg1  $\exists bg2$  mate. **32...gxf6** 32...Qxf6 33. $\textcircled{W}b8^{\dagger}+-\checkmark$  is over. After the game move, the open g-file can be exploited in several ways. Alekhine chose: **33.\&xd7**  $\exists xd7$   $\exists xd7$ 

#### 379. Siegbert Tarrasch – Alexander Alekhine, Bad Pistyan 1922

24...2g3†! 25.2g1 Or 25.fxg3 2xg3-+  $\checkmark$  with a decisive double threat. After the king move, White is still not threatening to take on g3, and there are many ways to add fuel to the attack: a) 25...2c8-+ followed by 26...2xh3; b) 25...d2-+ wins an exchange, to start with. Alekhine started with 25...2d5 and won convincingly (0–1, 38 moves).

#### 380. Alexander Alekhine – Heinrich Wolf, Bad Pistyan 1922

White has a winning position, and can finish the game forcefully: **22.\existsxe6! fxe6 23.\textcircled{0}g5+-\checkmark** The threats are too numerous. **23...\textcircled{0}c5** This defends e6 for the moment, but Black loses the knight when White moves the queen. After 23...0c8 or 23...0b8, White has a winning attack with a combination of 0g5xe6, 1e1 and d6xe7. There is no need to calculate a concrete variation.

#### 381. Alexander Alekhine – Frederick Yates, Portsmouth 1923

23.f3! Wherever the knight moves, White takes on d6 and e8. The game continuation was: 23...②d2 24.\Bxd6 \Bxd6 25.\Bxe8†+- ✓

## 382. Alexander Alekhine – Lester Samuels, New York (simul) 1923

**26.□xa7! □d5** 26... (小xa7 27. □ 43<sup>†</sup>) (or 27.b6<sup>†</sup> (小a6 28. □ 55!) with mate after 28... □ a8 29. □ 48!) 27... (小b6 28. □ 5<sup>†</sup>) ✓ With mate in a few moves. **27. □ a2!** Alekhine played 27. □ a2? □ c8!±. **27... □ xg2<sup>†</sup>** 27... □ xc4 28. □ a8<sup>†</sup> ○ c7 29. □ xc4<sup>†</sup>+- ✓ **28. □ xg2 hxg2 29.b6** □ c8 The only defence against 30. □ c7. **30. □ ca4+-** ✓ To avoid mate, Black has to part with a rook.

## 383. Alexander Alekhine – Reib, Prague (simul) 1923

17.皇g5! ✓ Black has to take, as otherwise he is a piece down. 17...豐xg5 18.②e4 18.豐xa8+wins and 18.②xf7!+- gains an extra pawn. 18...豐f4 19.豐xa8 ②d6+- The knight is lost here, but White is still winning.

## 384. Alexander Alekhine – Menzel, Boston (simul) 1923

**29.** $\Xi$ **a8†!**  $\Delta$ **xa8** After 29... $\Delta$ e8 White has two immediate ways to exploit the eighth rank: a) 30.&c5 Wxb7 31. $\Xi$ xe8†  $\Xi$ f8 32. $\Xi$ xf8 mate or b) 30. $\triangle$ d7 with a double threat. Or 29... $\Xi$ f8 30. $\Xi$ xf8†  $\triangle$ xf8 31.Wb8† picks up a piece on c7, as 31... $\triangle$ e8 32.&c5†+- wins the queen. **30.\textcircled{W}c8† Black resigned due to: 30...\Xif8 31.\textcircled{W}xe6†! \triangleh8 <b>32.\trianglef7† \triangleg8 32...\Xixf7 loses to 33.\textcircled{W}c8† \checkmark with back-rank mate. <b>33.\triangleh6†** Or 33.Ad6†+- winning the queen. **33...\triangleh8 34.\textcircled{W}g8† \Xixg8 <b>35.\trianglef7 mate \checkmark** 

## 385. Alexander Alekhine – John Drewitt, Portsmouth 1923

20.&xh7<sup>†</sup>! &xh7 21. $\Xih3$ <sup>†</sup> &xg8 22.&h5<sup>!</sup> Simplest and best. The game continued 22.&xg7?! f6 23.&h6, which is a more complicated way to win. 23...&h7 24.&h5 &f8 25.&g4<sup>†</sup> &f7 26.&xf8<sup>+-</sup> wins back the sacrificed piece, keeping the g- and h-pawns. 22...f6 23.&xa3 &xa3 24.&h8<sup>†</sup> &f7 25.&xd8 &c1<sup>†</sup> 26.&f1<sup>+-</sup>  $\checkmark$ 

#### 386. Siegbert Tarrasch – Alexander Alekhine, Karlsbad 1923

Black has a good position, but faces the threat of 35. $\Xi$ xd4  $\cong$ xd4 36. $\cong$ f8 mate. **34...2e3! 35.fxe3** Tarrasch played 35. $\Xi$ f1 but when White is forced into passivity, Black can do whatever he wishes with a winning position (0–1, 54 moves). **35...\congxh2† <b>36.** $\oplus$ f1  $\cong$ h1 mate  $\checkmark$  Or 36... $\cong$ f2 mate.

387. Alexander Alekhine – Herman Steiner, New York (simul) 1924 33....Ξxh2†! 34.Φxh2 ②f3† 35.Φg2 ③xd4∓ ✓ Black lost despite his extra pawn.

#### 388. Alexander Alekhine – Leon Kussman, New York (simul) 1924

**16.營b5†! ②d7** 16...營xb5 17.Ӭf6 mate ✓ **17.塁fe1!+-** ✓ There is no defence against the discovered attack. 17.Ӭf6† 營xf6 18.塁ae1† ዿe7 19.塁xe7† 捡f8 20.營b4! is also winning, as is 17.塁ae1!.

## 389. Alexander Alekhine – J.Y. Downman, USA (simul) 1924

19.  $\exists h6! gxh6 20. \&f6^{\dagger}$  White can also play  $20. \&f6_{+}$  or  $20. \&xh6 \exists g8 21. \&f6 \exists g7 22. \&xd7_{+}$ . 20...  $\&xf6 20... \&g8 21. \&e7^{\dagger}_{+-}$  wins the queen. 21.  $\&xf6 @e7 22. \&xh6 @xf6 23. @xf6^{\dagger}_{} \&g8_{+-} \checkmark$  Black has two rooks for the queen but his king has no hope against h3-h4-h5-h6, and he soon resigned.

#### 390. Alexander Alekhine - F. Casciato, USA (simul) 1924

**20.** $\exists$ xe5! 20. $\pm$ xd7†  $\pm$ xd7 21. $\exists$ xe5 transposes. **20...\existsxh5 21.\pmxd7† \pmxd7 <b>22.** $\exists$ xh5+-  $\checkmark$  The rook survived with the help of a lifeline – after the exchange on h5 it moves away from the threat.

## 391. Walter Michel – Alexander Alekhine, Basel (simul) 1925

## 392. Alexander Alekhine – H.A. Woher, Amsterdam (simul) 1925

**30...** $Bigenergy f4^{\dagger}$  **31.**Displa g1 **32.gxh3 Bigenergy g3^{\dagger} 32...**Bigenergy f3 **33.**Bigenergy f3 **and the set of the set** 

## 393. Alexander Alekhine – A.H.M. Wap, Rotterdam (simul) 1925

**19.營c3!** 19.ዿxd4? 營xd4 20.\Zd1 營f6!∞ **19...c5 20.b4!+**– Black's rook is undermined, and he has no time for **20...f6** as **21.bxc5** ✓ comes with a double threat.

## 394. Alexander Alekhine – Anna Stephan, Czechoslovakia (simul) 1925

**19.d6†! 空h8** 19... ĝe6 20. ĝxe6† <sup>w</sup>xe6 21. Øxe6 ✓ Øxd2 22. Zd3+- wins an exchange. **20. Øg6†!** hxg6 21. Zh3 mate ✓

## 395. Alexander Alekhine – Harold Lommer, Geneva (simul) 1925

## 396. Alexander Alekhine – Walter Henneberger, Basel (simul) 1925

**22...**2xc5! **23.dxc5** Alekhine tried to keep the loss to a pawn with 23. $\mathring{g}$ d6 but to no avail: 23... $\exists$ xc3! (23... $\mathring{g}$ h4† 24.g3  $\mathring{g}$ d8 is also winning, while 23...Wxd2† 24. $\mathring{G}$ xd2 Qb3† 25. $\mathring{G}$ c2 Qxc1 26. $\mathring{g}$ xa3  $\exists$ xa3 27. $\exists$ xc1 $\mp$  might be what many would settle for) 24. $\exists$ xc3 (24.Wxc3  $\exists$ a2!-+) 24... $\exists$ a1†-+ Black has a winning attack. However, you do not have to see all that to take on c5. **23...\mathring{g}xc3-+ \checkmark** 

## 397. Alexander Alekhine – Moriz Henneberger, Basel (simul) 1925

16.&h6! @f5 16...gxh6 17. $@f6^{+-}$  ✓ with a fork. 17.&xf5  $\exists xe1^{\dagger}$  18. $\exists xe1$  @xf5 19.@xg7 @xc2+- ✓ Black won his pawn back, but his king position is in ruins.

## 398. Alexander Alekhine – Karl Gilg, Czechoslovakia (simul) 1925

**32....<sup>1</sup>2xf5!** The only move that gives Black an advantage. **33.**<sup>1</sup>2xh7 33.gxf5 \(\mathbf{Z}xf5\)<sup>†</sup> 34.<sup>1</sup>2f3 \(\mathbf{E}ef8\_+ \screw \) **33...\(\mathbf{S}f7!-+** Precise, but it was also good enough to take back on h7.

## 399. Alexander Alekhine – Edgard Colle, Paris 1925

**30.<sup>1</sup><sup>1</sup>**<sup>1</sup>/<sub>2</sub> **xd7 31.<sup>1</sup>**<sup>2</sup>/<sub>2</sub> **e8**<sup>†</sup> Not 31.<sup>1</sup><sup>2</sup>/<sub>2</sub> <sup>2</sup>/<sub>2</sub> <sup>1</sup>/<sub>2</sub> <sup>1</sup>/

## 400. Alexander Alekhine – Saint Germain, Paris (simul) 1925

## 401. Alexander Alekhine – Peter Potemkin, Paris (simul) 1925

**21.**  $\exists$  exe6<sup>†</sup>! Or 21.  $\exists$  axe6<sup>†</sup>! but not 21.  $\exists$  f3?! 0–0 22.  $\Diamond$  b6  $\exists$  d6 23.  $\exists$  d1  $\exists$  xb6 24.  $\exists$  xb6 axb6 when Black is fighting, or 21.  $\Diamond$  b6?!  $\exists$  xd1 22.  $\exists$  xd1  $\exists$  d8! 23.  $\exists$  xd8<sup>†</sup>  $\triangle$  xd8 24.  $\exists$  xa7  $\exists$  e8 when White's knight is in trouble. **21...fxe6 22. \exists xe6<sup>†</sup>! \triangle f7 22... \exists xe6 23. \Diamond c7<sup>†</sup> \checkmark is similar. <b>23.**  $\exists$  e7<sup>†</sup>  $\exists$  xe7 **24.**  $\Diamond$  xe7  $\triangle$  xe7 **4** xe7  $\rightarrow$  Black's two rooks are still on their initial squares and White's queen has time to collect a second pawn.

## 402. Alexander Alekhine – N. Schwartz, London (simul) 1926

**25.②**xg6**?**! 25.<sup>⑦</sup>xg6**?**! dxe4! 26.<sup>⑦</sup>xe7 is not as good after 26...**③**xg4 27.<sup>™</sup>xe4† **③**f5 28.<sup>⑦</sup>xf5 <sup>™</sup>xf5 29.<sup>™</sup>xb7† <sup>©</sup>h8±, even though the extra pawn and the active rooks might be enough. **25...<sup>⑦</sup>xg6 26.**<sup>™</sup>xg6 27.<sup>™</sup>e<sup>7</sup>t+- ✓ wins the queen. **27.<sup>®</sup>xf8+**-

**403. Alexander Alekhine – Raul Molina**, Buenos Aires 1926 **28...Ξxb2†! 29.Ψxb2** 29.𝔅xb2 Ψd1† 30.Ψc1 Ψxc1 mate ✓ **29...**ᡚxb2++ ✓

## 404. Alexander Alekhine – Julio Menendez, Buenos Aires 1926

**30...**ℤe2! **31.**ℤxe2 ℤxe2 **32.**ℤxe2 Alekhine gave up a rook with 32.ℤf5-+ (0-1, 37 moves). **32...ℤh3† 33.ℤh2 ╙xf1† 34.╙g1 ╙xg1 mate** ✓

## 405. Alexander Alekhine – Colman Lerner, Buenos Aires 1926

14.d5!+- ✓ There is no defence against 15. $2xb6 Bigstymes xb6 16. Bigstymes a4^{\dagger}$ , with a winning attack. Alekhine won a pawn with 14. $2xc4 Dixc4 15. Bigstymes a4^{\dagger} Bigstymes d7 16. Bigstymes xc4^{\pm}$  but the bishop pair and the long diagonal gave some compensation.

## 406. Alexander Alekhine – Carmichael, Newcastle upon Tyne (simul) 1926

16.奠xh6†! 魯g8 16...堂xh6 17.營e3† 魯g7 18.營g5† 登h8 19.營h6† 魯g8 20.邕e5! ✓ with mate. 17.迿e5!+- ✓ Black can't defend against the attack, even though it takes a few moves before it is over.

# 407. Alexander Alekhine – Rudolf Spielmann, Semmering 1926

**23... \exists xc3! 24.bxc3 \land xe4 \checkmark 25. \exists d4** $25. \exists c2 \land xf2 26. \exists d4$  tries to hold onto the exchange, but Black has a winning attack after 26...  $\exists b1 \dagger \checkmark$  (the positional 26...  $\diamond e4$  is also winning) 27.  $\diamond h2 \land e4$  and 30...  $\exists f1. 25... \exists xf2! + W$  hite cannot defend c3 in a good way. Spielmann played 25...  $\diamond xc3?! \mp$  which wins back the exchange or the pawn on f2. Surprisingly, he agreed to a draw a few moves later.

# 408. Frederick Yates – Alexander Alekhine, Kecskemet 1927

24.  $\mathbb{E}$ d8†! Yates started with 24.  $\mathbb{O}$ h6? but it allowed 24... $\mathbb{W}$ c8!. Best is now 25.  $\mathbb{E}$ g4!± with an initiative. About equal is 25.  $\mathbb{O}$ xf7 exd4= while the game continuation was 25.  $\mathbb{E}$ d8†  $\mathbb{W}$ xd8 26.  $\mathbb{E}$ xd8†  $\mathbb{E}$ xd8 27.  $\mathbb{O}$ xf7  $\mathbb{O}$ xf7  $\mathbb{O}$ (0–1, 75 moves). 24...  $\mathbb{E}$ xd8 25.  $\mathbb{E}$ xd8†  $\mathbb{O}$ e7 26.  $\mathbb{O}$ h6! gxh6 26...  $\mathbb{W}$ xc2 27.  $\mathbb{E}$ e8†!  $\mathbb{O}$ d6 28.  $\mathbb{O}$ xf7†+-  $\checkmark$  27.  $\mathbb{W}$ g8+-  $\checkmark$  Black's king cannot escape, so he must give up lots of material to avoid mate.

## 409. Alexander Alekhine – Aron Nimzowitsch, New York 1927

22.<sup>(2</sup>xc5! It doesn't matter how Black takes back. 22...<sup>(2</sup>xc5 23.<sup>II</sup>d6+- ✓

#### 410. Alexander Alekhine – Carbonell, Barcelona (simul) 1928

19.\$xc5! ₩xc5 20.b4! The queen cannot keep defending the knight on e5. 20...₩xb4 21.\Zxe5+- ✓

#### **411. Alexander Alekhine – Efim Bogoljubov**, Berlin (13) 1929

31.... @e4!-+ A double threat against e1 and a4. 32. Exe4 Ec1† 33. Ee1 Exe1 mate ✓

#### 412. Efim Bogoljubov – Alexander Alekhine, The Hague (18) 1929

**37.**ℤ**xc**7†! 37.ຶℤxe6 黛xh2 38.ຶℤxg4 also wins a pawn and should be winning, but Black still has hope. **37...ຶℤxc7 38.<sup>0</sup>/c5**† ✿**b6 39.<sup>®</sup>xc**7† ✿**xc7 40.<sup>0</sup>/xe6**† Φ**d7 41.<sup>0</sup>/xd8** Φ**xd8 ✓ 1–0** It's an easily winning endgame.

#### 413. Alexander Alekhine – Mayerhofer, Regensburg 1930

**28...** 23... **xd4! 29.cxd4** Alekhine's 29. 25... b7 should not help, but he held a draw. **29...** 25... **xd4** + 4... Black takes back the piece and has several extra pawns and the safer king.

#### 414. Alexander Alekhine – Salo Flohr, Bled 1931

**28.e5!** 28.\arrows \arrows \arrows

#### 415. Alexander Alekhine – Edgard Colle, Bled 1931

**31.** $\&xd6 \\ Wxd6 \\ 32. \\ \&xf5!+- \\ \checkmark \\ Black cannot take back on f5, nor can he allow White to penetrate on h7.$ 

#### 416. Alexander Alekhine – Nate Grossman, New York (simul) 1932

**25...Ξxg3! 26.hxg3 ②g4! 27.③f4** There is no miraculous rescue after 27.fxg4  $ext{integral}$  mate ✓ or 27. $ext{integral}$  mate ✓. **27...③xe3–+** ✓ Black gets two bishops for a rook and is winning no matter how he takes back on d5.

#### 417. Alexander Alekhine – L. Castaneda, Guadalajara (simul) 1932

12....黛xf3! 12....鬯h4† 13.堂e2 黛h5! also wins due to the threat of 14...②g3†. 13.gxf3 鬯xf3 14.昱g1 14.dxe6 fxe6 gives no counterplay. 14...鬯f2† 15.堂d1 鬯xg1-+ ✓

#### 418. Schut Bueters – Alexander Alekhine, Surabaya (simul) 1933

**28...<sup>1</sup>②xf5!** The e4-pawn is pinned. Not 28...<sup>1</sup>②f3†? 29.<sup>1</sup>☆c2 <sup>1</sup>③xg1 30.<sup>1</sup>ℤxg1 <sup>1</sup>③xf5 31.<sup>1</sup><sup>1</sup>We2<sup>±</sup> and the bishop on g2 is trapped. **29.exf5 <sup>1</sup>**𝔅**xd5**-+ ✓

## 419. Alexander Alekhine – Lista, Bratislava (simul) 1933

The knight checks its way to h6: 21.②g6†! ✿h7 22.③e5†! ✿h8 22...ዿe4 23.ዿxe4† ✓ ④xe4 24.xe8+- 23.③f7† ✿g8 24.④xh6† Φh8 25.g8† ④xg8 26.④f7 mate ✓

**420. Alexander Alekhine – W.J. Haeften**, Jakarta (simul) 1933 **14.f5!** Opening the e-file. **14...exf5 15.**<sup>(2)</sup>**xg6 fxg6 16.<sup>(2)</sup>xe7+−** ✓

## 421. Alexander Alekhine – Fricis Apsenieks, Folkestone (ol) 1933

12.&g6! fxg6 12...@xe5 13.@xe5 does not change anything since the game move 13...@c7 could be met by 14. $\&a5! \checkmark$  with a winning attack (1–0, 23 moves). 14.&xf7<sup>†</sup>, before or after a4xb5, might be winning too. 13.@xg6<sup>†</sup>  $\checkmark$  @e7 White has many ways to win. 14.&b4<sup>†</sup> The simplest to calculate might be 14.@f7 @e8 15.@xh8+-. 14...c5 15.dxc5 Black is busted, for example: 15...@xc5 16.@f7<sup>†</sup> @d6 17.@xb7+-

#### 422. Alexander Alekhine – Hoelsder, Amsterdam (simul) 1933

**16.**②e5! 16.g6? <sup>™</sup>xg6 17.<sup>②</sup>e5 is *almost* winning, but Black has: 17...<sup>™</sup>xh5! 18.<sup>™</sup>xh5 dxe5∓ **16...dxe5** 17.g6! 17.<sup>™</sup>c4? would have been a blunder after, for example, 17...<sup>™</sup>xc4 18.g6 <sup>™</sup>f1† 19.<sup>™</sup>xf1 <sup>©</sup><sub>2</sub>e8–+. 17...<sup>™</sup>xg6 18.<sup>™</sup>c4† <sup>™</sup>f7 19.<sup>™</sup>h8 mate ✓

## 423. Hermann Joss – Alexander Alekhine, Zurich 1934

37...罩xc1! 37...營b2-+ is also winning, but Black has to calculate or find a lot more moves. For instance, all Black's moves in the following line are the only winning ones: 38.公d3 鬯b3! 39.公df4 e5! 40.dxe5 鬯b4†! 41.空f2 罩d2! 42.鬯xd2 鬯xd2-+ **38.公xc1** 38.鬯xc1 鬯xe2 mate ✓ **38...鬯g2!-+** ✓ The rook has no squares.

#### 424. Alexander Alekhine – Efim Bogoljubov, Germany (2) 1934

White is a piece up, but must solve the threats against e2, e1 and g2. **29.** $\mathbb{E}$ **c8**†!  $\mathbb{D}$ **f**7 29... $\mathbb{E}$ xc8 30. $\mathbb{E}$ xe5+-  $\checkmark$  **30.** $\mathbb{E}$ **hf**7 thread **b**+-  $\checkmark$  White's attack is mating, and there are so many ways that it does not make sense to give every line. Two other moves would also have forced immediate resignation: 30. $\mathbb{E}$ c7†  $\mathbb{D}$ g6 31. $\mathbb{E}$ xg7†  $\mathbb{D}$ xg7 32. $\mathbb{E}$ xe5†+- and 30. $\mathbb{E}$ f8†  $\mathbb{D}$ xf8 31. $\mathbb{D}$ d7†+-.

## 425. Alexander Alekhine – Efim Bogoljubov, Germany (16) 1934

**30.e6! \Bdxg7 31.\Dxg7 \Bdxg7 32.\Bdxd5!** Or 32.\Bdf8† first. **32...cxd5 33.\Bdf8† \$\Deltac c7 34.\Bdf7**+--Black must give up the rook, as **34...\Bdxf7? 35.exf7** ✓ queens.

#### 426. Alexander Alekhine – Rafael Llorens, Barcelona (simul) 1935

**19...** 2xe3! **20.** 3c3 **20.** 2c3 **20.** 2c3

## 427. Alexander Alekhine – Jan Foltys, Podebrady 1936

22. (1) xe6! 22.  $\exists xb7 \pm is$  strong enough for half a point. 22...fxe6 23.  $\exists g4 \dagger \ Dh8 24. \exists xb7$  Black has to give up the knight on c4 to defend against the mate, so White wins a pawn. 24... $\exists c7$  25.  $\exists xc7 \checkmark \exists xc7 26. \& xc4! + -$  Keeping the queens on with the weak black king in mind. However, since the alternative is also good, you do not need to make that decision before playing 22.  $\Box xc6$ .

#### 428. William Winter – Alexander Alekhine, Nottingham 1936

**26...**  $2^{-1}$  Black gets access to the e3-square with a winning position if White does not take. **27.bxc4**  $2^{-1}$  add  $2^{-1}$  and only then ...  $2^{-1}$  also gives a winning attack. The text move is strongest though. **28.**  $2^{-1}$  add  $2^{-1}$  and  $2^{-1}$ 

## 429. Alexander Alekhine - C.H.O'D. Alexander, Nottingham 1936

22.&xf5! gxf5 The game saw 22...&h8+- (1–0, 27 moves). 23. $\&xf5 \\ @h8$  The only square that doesn't move into a fork. 24. $\&h6\dagger$  Other moves are also winning, thanks to this weak square. 24...&pg7 25.&pg5 mate  $\checkmark$ 

## 430. Savielly Tartakower – Alexander Alekhine, Nottingham 1936

**29...** 2h2! The knight continues to f3 if White does not take. **30.** 2g4 Or 30... 2f3 followed by 31... 2g4. **31.** 2h4 **1** 2h4 **4**  $4 \neq 4$  Black wins the queen.

# **431. Alexander Alekhine – Endre Steiner**, Kemeri 1937

**14.d6! ዿxd6 15.**②**f5!+**– ✓ The bishop is trapped.

## 432. Alexander Alekhine – Samuel Reshevsky, Kemeri 1937

35.\arrowssymbol{xb8} xb8 36.\arrowssymbol{we57} ✓ Black resigned, as he will be mated.

## 433. Alexander Alekhine – Max Euwe, Netherlands (14) 1937

**34.**ℤ**xf5!** ℤ**xf5** Euwe played 34...ℤcf6+– (1–0, 52 moves). **35.**ℤ**xe8†** ✓ With a winning attack. After **35...ὑf7** the easiest win is: **36.**ヅ**e7†** ὑ**g6 37.**ဋ̂**xe4+**–

## 434. Eliashoff/Kahn/Ros – Alexander Alekhine, Nice 1938

25...Ξxf3!-+ Deflecting the important defender on g2. 26.gxf3? 凹h3! 27.Ξg1 凹xf3† 28.Ξg2 凹xg2 mate ✓

## 435. Vladimirs Petrovs – Alexander Alekhine, Margate 1938

## 436. Alexander Alekhine – Olivera, Montevideo 1939

22.\[\] xb7!± ✓ White wins a pawn, since Black cannot take a rook without losing the other with check. 22.\[] xe8† \[] xe8 23.\[] xb7 would allow sufficient counterplay after, for instance, 23...g6 with the idea ... \[] e2.

**437. Alexander Alekhine – Arrais**, Lisbon (simul) 1940 **9.②xe5! ③xe5** 9...ĝxd1 10.ĝxf7 mate ✓ **10.營xh5+**– ✓

## 438. Alexander Alekhine – A. Amores, Lisbon (simul) 1940

**28.**②**c5!** ∰f7 28...<sup>™</sup>xd4 29.<sup>©</sup>e6+- ✓ gives no salvation. **29.**②**e6!+-** ✓ A double attack on f8 and g7.

## 439. Max Bluemich – Alexander Alekhine, Krakow/Warsaw 1941

**30...f4!** Opening the fifth rank for the queen. **31.gxf4** 31.公c2 公h4! (31...公h2† is also strong: 32.岱g1 曾f5-+ picking up the rook, or 32...曾e2-+, or even 32...曾b5-+.) 32.gxh4 鬯e2†! 33.岱g1 鬯xd3-+ ✓ **31...曾b5! 32.c4** 32.垈e2 鬯xd3† (or 32...公e1! 33.岱xe1 鬯xd3) 33.岱xd3 公e1† 34.岱d2 公xg2-+ ✓ **32...鬯xc4!-+** ✓ The knight is pinned.

## 440. Herbert Weil – Alexander Alekhine, Lublin/Warsaw/Krakow 1942

22...②d4! Opening up for the rook to enter on the second rank. 23.exd4 23.營d1 loses to 23...臣c1 and other moves. 23...臣c1 24.心c4 24.營d1 \(\Box\) 25.\(\Dot\) c4 24.\(\Box\) 24...\(\Box\) 25.\(\Dot\) 65 \(\Box\) 25.\(\Dot\) 25.\(\Dot\) 65 \(\Box\) 25...\(\Box\) 25.\(\Dot\) 65 \(\Box\) 25...\(\Box\) 25.\(\Box\) 65 \(\Box\) 25...\(\Box\) 26...\(\Box\) 25...\(\Box\) 25...\(\Box\) 25...\(\Box\) 25...\(\Box\) 26...\(\Box\) 25...\(\Box\) 26...\(\Box\) 26...\(\Box\) 26...\(\Box\) 25...\(\Box\) 26...\(\Box\) 26...\(\Box\)

## 441. Alexander Alekhine – Kurt Paul Richter, Munich 1942

**20.** 20.2 e4! A simple fork, but Black has some counterplay. **20.** 20...

## 442. Alexander Alekhine – Klaus Junge, Lublin/Warsaw/Krakow 1942

**26.②xf**7† Or 26.<sup>™</sup>g5† <sup>☆</sup>h8 27.<sup>™</sup>f6† <sup>☆</sup>g8 28.<sup>™</sup>xd8 <sup>™</sup>xd8 29.<sup>®</sup>xf7†+-. **26...<sup>™</sup>xf**7 26...<sup>™</sup>xf7 27.<sup>™</sup>g5†+- ✓ with a fork, while 26...<sup>☆</sup>xf7 27.<sup>™</sup>xh7† ✓ wins the queen. **27.<sup>™</sup>xd8 <sup>™</sup>xd8** Instead the game ended: 27...<sup>®</sup>Qa4 28.b3 1-0 **28.<sup>™</sup>g5†+-** ✓

## 443. Alexander Alekhine – Efim Bogoljubov, Salzburg 1943

**17.<sup>1</sup>**(15) **2xf5** 17...<sup>1</sup> I.<sup>1</sup> I.<sup>1</sup>

## 444. Alexander Alekhine – Ruzena Sucha, Prague 1943

28.\arrow xd5 29.\arrow d6+- The threats against c8, e8, f7 and d5 are too much for Black.

## 445. Jaromir Florian – Alexander Alekhine, Prague 1943

**30...**邕xb2! 31.堂xb2 Florian played on a pawn down: 31.鬯e4-+ (0-1, 43 moves) 31...鬯b4† 32.堂c1 鬯xc3† 33.鬯c2 鬯a1† Or 33...岂f1† first. 34.鬯b1 岂f1†-+ ✓ Black wins the queen.

# 446. Francesco Lupi – Alexander Alekhine, Sabadell 1945

37....gxf3! 38.ge1 The h-pawn is unstoppable after 38.gxf3 h3-+. 38...gxg2 39.gxh4 Black wins not only a second pawn, but also a third, after (for example) Alekhine's 39...e5-+ which was enough to make White resign.

#### Max Euwe

Let us repeat once more the methods by which we can increase our combinative skill: (1) by careful examination of the different types and by a clear understanding of their motives and their premises, (2) By memorising a number of outstanding as well as of common examples and solutions, (3) Frequent repetition (in thought, if possible) of important combinations, so as to develop the imagination. Strategy & Tactics in Chess (1937)

#### 447. Max Euwe – Richard Reti, Amsterdam (1) 1920

#### 448. Max Euwe – Henri Weenink, Amsterdam 1920

**22.②e7†! \Begin{aligned} & 23.\Begin{aligned} & 2** 

#### 449. Max Euwe – Ernst Grünfeld, Gothenburg 1920

28.逾d5†! cxd5 29.鼍xd5 White enjoys an extra passed pawn, but with opposite-coloured bishops, he needs to use his king to break the blockade; Black has decent drawing chances. 29...逾f5!? In the game, a draw was prematurely agreed after 29...亦f7 30.鼍xd6. 30.鼍xd6 ✓ 盒b1± Black restores the material balance, but it allows White to advance his passed pawn.

#### 450. Max Euwe – Adolf Olland, Amsterdam (match) 1921

**15...f4!** Black wins a piece. **16.gxf4** 16.<sup>™</sup>xf4 ≜xh3-+ ✓ **16...<sup>™</sup>xh4** ✓ **17.f5!** White has some counterplay, but Black is still clearly better.

#### 451. Max Euwe - Adolf Olland, Amsterdam (match) 1921

**23.** $\mathbb{Z}$ xf6†! Opening up the king's position. **23.**.. $\mathbb{D}$ xf6 **24.** $\mathbb{E}$ f1† Or 24. $\mathbb{E}$ g5†  $\Phi$ f7 25. $\mathbb{E}$ f4†  $\Phi$ e7 26. $\mathbb{E}$ c7†  $\mathbb{Q}$ d7 27. $\mathbb{Q}$ g5†+-. **24.**.. $\mathbb{Q}$ f5 24... $\Phi$ e7 25. $\mathbb{Q}$ g5 mate **25.** $\mathbb{E}$ d7!  $\checkmark$  White has two threats: 26. $\mathbb{Q}$ g7 mate and 26. $\mathbb{Q}$ g5†  $\Phi$ e5 27. $\mathbb{Q}$ f4†  $\Phi$ f6 (27... $\Phi$ e4 28. $\mathbb{Q}$ g3 mate) 28.g5 mate. It's not possible to defend against both. Instead, Euwe drew after 25.gxf5?  $\mathbb{E}$ xe2 26. $\mathbb{E}$ d6†  $\Phi$ f7 27. $\mathbb{E}$ d5†  $\Phi$ f6=.

#### 452. Max Euwe – H.V. von Hartingsvelt, Amsterdam 1922

**25.**  $\&xf5! \exists xh3 \ 26. \&xh3 \pm \checkmark$  The bishop is saved by a lifeline, and White won a pawn (the e5-pawn was lost anyway).

#### 453. Max Euwe – Rudolf Spielmann, Bad Pistyan 1922

**24...\Bxf4! 25.\Dvec{\Stylestimestry} xf4 25.\Bxf4 25.\Bxf4 26.\Bxf4 26.\B** 

## 454. Sturm – Max Euwe, Amsterdam 1923

#### 455. Max Euwe – Jacques Davidson, Amsterdam (9) 1924

**18.d6! 營b8** 18...ዿxd6 19.ዿxb7 營xb7 20.營xd6+- ✓ **19.d7 営d8 20.**公**c6!+-** ✓ White wins an exchange.

## 456. Willem Schelfhout – Max Euwe, Amsterdam 1927

13...ዿxd4! 14.exd4 <sup>10</sup>/<sub>2</sub>xd4† 15.<sup>1</sup>/<sub>2</sub>h2 <sup>10</sup>/<sub>2</sub>xa1-+ ✓ Black is an exchange up, and White does not win a piece with 16.bxa5 due to: 16...e3-+

## 457. Max Euwe – Sonnenburg, Amsterdam 1927

**9.**  $2 \times 17! = 2 \times 10.25 \times 1$ 

## 458. Max Euwe – Valentin Marin y Llovet, London (ol) 1927

**25.**&xd5! exd5 26. $ilde{W}$ xd5†  $ilde{C}$ f8 26... $ilde{C}$ e8 27. $ilde{W}$ xh5†+-  $\checkmark$  wins a piece. 27. $ilde{W}$ xh5 $\checkmark$  There is only one way to defend both the bishop on h7 and the knight on g4. 27... $ilde{C}$ h6 28.&d6!+- Black has two pieces for a rook, but fighting against three pawns with a weak king is far too much.

## 459. Edgard Colle – Max Euwe, Amsterdam (1) 1928

**26.** $\exists$ **xf7!**  $\exists$ **e8** $\pm$  White is satisfied to restore material equality. Both players have passed pawns, but only White has active heavy pieces, attacking the queenside pawns. White should not trade off his active rook as he did in the game (0–1, 35 moves) and instead either push the e-pawn (best) or take the b-pawn either immediately or after the intermediate 27. $\blacksquare$ e7. Instead 26... $\exists$ xf7 27. $\blacksquare$ c8 $\dagger$   $\checkmark$  is mate.

## 460. Milan Vidmar Sr. – Max Euwe, Karlsbad 1929

**461. Frederick Yates – Max Euwe**, Hastings 1930 **33...Ξdxe3! 34.Ξxe3 Ξxh3**† The queen is suddenly undefended. **35.Ξxh3 凹xf2-+** ✓

## 462. Max Euwe – A.A. Abdul Satar, Indonesia (simul) 1930

34. Ee6! \$xe6 35. 2xe6+- ✓ Black must give up the queen to avoid mate.

## 463. Max Euwe – Salo Landau, Amsterdam (4) 1931

26. <sup>(2</sup>)xf5! White wins a pawn. 26...exf5 26... Ixf5 27. <sup>(2</sup>/<sub>2</sub>xe4+- ✓ 27. Ixd5+- ✓

## 464. Max Euwe – Eduard Spanjaard, The Hague 1932

29... $2e^{\dagger}$  30. $2h^{1}$  31.hxg3  $2xf^{\dagger}$  31.hxg3  $2xf^{\dagger}$  32. $2h^{2}$  30. $2h^{2}$  0r 32... $2e^{\dagger}$  33. $2xf^{8}$   $2xf^{2-+}$  with the same idea as the game continuation. 32... $2d^{8}$  33. $2e^{-7}$   $2xd^{6}$  34. $2xf^{8}$   $2xf^{2}$  is also winning, but not as convincingly. 33. $2xf^{8}$   $2xe^{3}$  Instead the game turned around after 33... $2xf^{8}$  34. $2d^{7}$  when it suddenly is White who gives mate: 34... $2e^{3}$  35. $2e^{3}$   $2e^{4}$   $2h^{7}$  36. $2e^{4}$   $2h^{7}$  1-0 The capture on e3 forces checkmate, for example: 34. $2h^{8}$   $2h^{3}$   $2h^{2}$   $2h^{3}$   $2h^{3}$ 

## 465. Max Euwe – G. Boersma, Rotterdam (simul) 1933

**18....莒xd3! 19.莒xd3** 19.營xd3 營xg2 mate ✓ **19....皇xg2† 20.堂g1** 20.營xg2 營xd3—+ ✓ Black is a pawn up, and with White's open king, it is a decisive advantage. **20...皇xf1 ✓ 21.營xf1**—+ White kept control over the d-file, however he can do nothing active since he must defend his e-pawn.

#### 466. William Felderhof – Max Euwe, The Hague/Leiden/Scheveningen 1933

White has dangerous threats against the uncastled black king, so Black gives up a piece to get to safety, and then continue with his own attack. **16...** a3! **17.bxa3** The best move. In the game, White was too kind with 17. a4?, as there was no reason to allow Black to keep the piece with 17... axb2+-. Also bad is 17.axd7? axb2†! 18.axb2  $axb2†-+ \checkmark$  when White does not win anything on d7, since his king will obstruct the d-file. **17...0–0!**  $\Rightarrow$  Black has a promising attack with threats such as ... ac5c8 and ... ax3†.

#### 467. Max Euwe – Alexander Alekhine, Zurich 1934

#### 468. Max Euwe – Alexander Alekhine, Netherlands (14) 1935

**10.** $\mathbb{E}$ **xh7**!  $\mathbb{D}$ **xh7** Alekhine played the unchallenging 10...f5+-. **11.** $\mathbb{B}$ **h5**†  $\mathbb{D}$ **g8 12.** $\mathbb{E}$ **xg6+-**  $\checkmark$  The only defence against mate is to give up a whole rook.

#### 469. Efim Bogoljubov – Max Euwe, Zandvoort 1936

37.<sup>□</sup>**xa2! \$**xa2 38.<sup>\mathbf{W}</sup>a4+- ✓ A double threat, and the pieces cannot defend each other.

## 470. Max Euwe – Theodore Tylor, Nottingham 1936

**17.**ℤxc5! As simple as it looks; the bishop on e7 is pinned. But 17.&c2?!  $\@e6$  18.&f5  $\@d6!\pm$  does not win a pawn. **17...\&xg5** White won smoothly after: 17...&xc5 18. $\&xd8\pm \checkmark$  (1–0, 25 moves) **18.** $\textcircled{2}xg5! \checkmark$  18. $\textcircled{2}c7\pm$  is also a pawn up. **18...@e7** A double threat, but there are many remedies. We will give the easiest solution for a human as the main line and three alternatives. **19.**&xd5 a) 19.Bh5 h6 20. $\textcircled{B}xf7\pm$ Bxf7 21.Axf7 Bxf7 22. $\blacksquarec7\pm$  $\blacksquared7$  23. $\blacksquarexb7$   $\blacksquarexb7$  24. $\&xd5\pm$   $\textcircled{B}xd5\pm$  a) 19.Bh5 h6 20. $\textcircled{B}xf7\pm$ Bxf7 21.Axf7 Bxf7 22. $\blacksquarec7\pm$  $\blacksquared7$  23. $\blacksquarexb7$   $\blacksquarexb7$  24. $\&xd5\pm$   $\textcircled{B}xd5\pm$  a) 19.Bh5 h6 20. $\textcircled{B}xf7\pm$ Bxf7 21.Axf7 Bxf7 22. $\blacksquarec7\pm$  $\blacksquared7$  23. $\blacksquarexb7$   $\blacksquarexb7$  24. $\&xd5\pm$   $\textcircled{B}xd5\pm$  a) 19.Bh5 h6 20. $\textcircled{B}xf7\pm$ Bxf7 21.Axf7 Bxf7 22. $\blacksquarec7\pm$  $\blacksquared7$  23. $\blacksquarexb7$   $\blacksquarexb7$  24. $\&xd5\pm$   $\textcircled{B}xd5\pm$  24. $\&xd5\pm$  24. $\&\&xd5\pm$  24.

## 471. Fritz Sämisch – Max Euwe, Bad Nauheim 1937

36... 邕g3†! 36... 邕d3 also defends against the mate, but is a tempo and thus a pawn worse. 37. 墨xd3 鬯c2† 38. 堂g1 鬯xd3 39. 鬯xe5∓ 37. 堂xg3 鬯e3† Or 37... 鬯c3†. 38. 鬯f3 鬯xd2-+ ✓ Black exchanges queens or wins the e4-pawn with check.

## 472. Alexander Alekhine – Max Euwe, Netherlands (6) 1937

7. 2xb5! a6 7...cxb5 8.  $d5+-\checkmark$  8. b3!+- 8.  $xd4 \ wxd4$  9. bfxd4 is also good enough – Black can't take on b5 due to the same reason as before, but White should avoid 8. a3? axa3 9. axa6 b4+-. In the game, he is ready to rescue the knight. 8...axb5 Euwe played: 8...e7 9.0–0 (1–0, 23 moves) 9. axf7  $bd7 \checkmark$  The black king is a decisive factor – no more moves are needed.

#### 473. Max Euwe - Siegfried van Mindeno, Amsterdam 1938

#### 474. Max Euwe – Salo Flohr, Netherlands 1938

**30.흹e4†! 查h8** 30....<sup>1</sup>2xe4 unblocks the route to the f5-square: 31.豐f5† 查g8 32.豐xc8†+- ✓ **31.②g6†** 31.豐xb7 is also winning. **31...查h7 32.②e7†+-** ✓ White takes on c8.

#### 475. Max Euwe - Nicolaas Cortlever, Beverwijk 1940

11.②c4!+- 1-0 Both black knights are hanging and 11...②xc4 12.ዿxd5† ✓ or 12.<sup>™</sup>xd5† comes with check and picks up the second knight.

#### 476. Max Euwe – Haije Kramer, Netherlands (3) 1941

**27.** &xf7†! 27. $\exists$ c1 would be winning, if it were not for: 27... $\nexists$ g3†! (27... $\exists$ c8 28. &xf7†! or 27... $\exists$ c5 28. &d5!) 28.fxg3 &xd4† 29. Gg2  $\exists$ c2† 30. Gf3  $\exists$ c3† With perpetual check. 27...Bxf7 27...Bxf7 28. Bd5†  $\checkmark$  with mate. **28. \textcircled{B}xc5± \checkmark** The point behind White's little combination was to exchange bishops to keep his king safe. He is still a pawn up when Black captures on f5, although the isolated bishop on h6 gives Black compensation. If you evaluated this position as dangerous for White and deliberately allowed the draw, you also get full points.

#### 477. Efim Bogoljubov – Max Euwe, Karlsbad (5) 1941

**23...莒xf3†! 24.營xf3** 24.gxf3 盒h3† 25.莒g2 營xg2 mate ✓ **24...營h1†!** Not 24...盒xf3? 25.gxf3∞ and Black is happy if the g- and h-pawns hold the balance, since White has rook and two bishops for the queen. **25.亞e2 營xg2†!** That's it – Black keeps his bishop. **26.空d3 營xf3–+** ✓

#### 478. Efim Bogoljubov – Max Euwe, Karlsbad (1) 1941

25...②g3! 26.③xg3 ዿxf4† 27.聲c2 ዿxg3∓ Black has won a pawn and White cannot take it back, since 28.ዿxh7? g6-+ ✓ loses the bishop.

## 479. Arnoldus van den Hoek – Max Euwe, The Hague 1942

22...莒xb2! 23.莒xb2 營e5 A double threat. 24.莒fb1 營xh2† 25.垫f1 鼻f4!-+ ✓ The queen is trapped.

## 480. Max Euwe – George Thomas, Zaandam 1946

**38.盒g6†! 岱e6 39.盒f7†! 岱d6 40.避d8†!** Black resigned due to **40...岱c6 41.盒e8† √** and he has to part with his queen.

## 481. Max Euwe – Daniel Yanofsky, Groningen 1946

**28.**&c5! 28.&b8? allows 28... $\doteq$ e6 since 29.a6 &xe4 30.a7 c5= defends. **28...\&d3** The a-pawn is unstoppable after 28...dxc5 29.a6+-. **29.\&xd6±**  $\checkmark$  Black should be able to draw this. 28.&c5 is nevertheless the best move since it is the only one that has any chance of winning, and in the game it gave Euwe the full point (1–0, 46 moves).

## 482. Henry Grob – Max Euwe, Zurich (2) 1947

## 483. Max Euwe – Paul Keres, The Hague/Moscow (1) 1948

**38...** $\exists$ **xc1**! **39.h3** 39. $\exists$ **xc1**?  $\triangle$ f3<sup>†</sup>-+  $\checkmark$  wins the queen, so the only move was 39. $\blacksquare$ f2 $\mp$   $\checkmark$ , to defend the f3-square. The queenside pawns give some hope of survival, even though Black is a piece up. **39...** $\triangle$ f3<sup>†</sup>-+  $\checkmark$  For some reason, Keres didn't execute the fork but he was still winning after 39... $\blacksquare$ g3.

#### 484. Esteban Canal – Max Euwe, Dubrovnik (ol) 1950

11.&xd4! exd4 12. $@a4\dagger!$  b5 12...&e7 13. $@xd4\pm$  13. $\&xb5\dagger!$  axb5 14. $@xb5\dagger$   $@d7\pm$  It's possible to be exact here, but you don't have to see the move in advance. 15.@xd5! The game continued 15.@xd5?! @xd5 16.@xd5 when 16... $@a5\pm$  wins back one of the pawns. 15. $@xd7\dagger?!$  is also dubious, since it helps Black to develop the h8-rook one move faster. After 15.@xd5! (which, we repeat, you don't need to see in advance to earn full points) White manoeuvres the knight to b5 – a better square. He can, for instance, take on d4 after: 15...@xb5 16. $@c7\dagger$  @d7 17.@xb5  $@e8\dagger$  18.@d2 @e5 19.@xd4+–

#### 485. Max Euwe – Yuri Averbakh, Zurich 1953

**36...**  $2 \times 33!$  36...  $2 \times 77 + 37.$   $2 \times 33$   $2 \times 538.$   $2 \times 12^{-+} \checkmark$  White has to sacrifice the bishop for the a-pawn, and the knight for the b-pawn. 38...a3? 39.  $2 \times 12^{-+}$ 

## 486. Max Euwe – Daniel Yanofsky, Munich (ol) 1958

25.\Exe6! fxe6 26.\Exe6 xg6† ✓ White's attack is so clearly winning that no more variations are needed. Euwe won after: 26....\$Pt8 27.\Ed3+-1-0

## 487. Enrico Paoli – Max Euwe, Chaumont Neuchatel 1958

## Mikhail Botvinnik

Chess cannot be taught. Chess can only be learned.

## 488. Mikhail Botvinnik – Moisey Kagan, Leningrad 1926

27. ②xe4! \arrow xc2 +- White has won a pawn, since 28...fxe4 is met by 29. \arrow xc8† \

## 489. Ilya Rabinovich – Mikhail Botvinnik, Moscow 1927

**21...\exists xf4!** Not as good is 21...exf3 22. $\forall xg6$  hxg6 23. $\exists c1$  fxe2 $\dagger$  24. $\forall xe2$  when the bishop pair gives a clear advantage. **22.gxf4**  $\forall g3-+ \checkmark$  Black's position is simply winning, with 23...&c5, 23...e3, 23... $\exists f8$  and 23...&h3 all being strong moves. **23.** $\forall xe4$  23.fxe4 and among others 23... $\&h3\dagger$  24. $\exists xh3$   $\forall xh3\dagger$  25.&f2 &xc3-+. **23...dxe4** Easy is 23... $\&h3\dagger$  24. $\exists xh3$   $\forall xh3\dagger$  25.&f2 &xc3-+. **23...dxe4** Easy is 23... $\&h3\dagger$  24. $\exists xh3$   $\forall xh3\dagger$  25.&g1 dxe4-+ with an extra piece. **24.\exists xd7 \&c5!-+** Black checkmates or wins the rook on h1 (0-1, 42 moves). But not 24...e3?? 25. $\exists xg7\dagger!+-$ .

## 490. Nil Panchenko – Mikhail Botvinnik, Leningrad 1927

**19...**  $2 \times d5!$  The Lars Christofersson trap, as we say in the north part of Lund. The knight is saved with a lifeline after: **20.**  $2 \times 7 = \sqrt{1/2}$ , 48 moves)

## 491. Mikhail Botvinnik – Nikolay Pavlov-Pianov, Moscow 1927

28.\Exd7! \overline{2xd7} 28...\U00ft xd7 29.\U00ft xf8 mate ✓ 29.e6! White wins a piece, due to: 29...\overline{2xe6} 30.\U00ft xe6 31.\U00ft xf8 mate ✓

# 492. Mikhail Botvinnik – V. Breitman, Leningrad 1931

**23.** 1-0 A few other moves also promise White good winning chances. The main point of the text move is that 23...gxf5 24. $g_{5+-} \checkmark$  forces Black to give up the unprotected queen to avoid mate.

## 493. Mikhail Botvinnik – Vladimir Alatortsev, Moscow 1931

White obviously has a much better position, but he also has the opportunity to immediately capitalize on Black's set-up. 24. $\exists xg4! \exists xg4 25.\&h3 \exists f3 25... \exists h4 26.\&e6^{+}+26. \exists f1$  The queen is trapped. 26...  $\exists xg3 27. \exists xf3 \exists xf3}$  Black gained two rooks in return, but the variation is not over yet. 28. $\exists xg3 \exists xg3 29.\&e6^{+} \checkmark 30. \exists f2^{+}$  or  $30. \exists h2^{+}$  picks up the rook (or leads to mate).

#### 494. Mikhail Botvinnik – Vladimir Alatortsev, Leningrad 1932

**21.e4!** White breaks through, as Black cannot allow the check on f7. **21...**(2)**xe5** a) 21...dxe4 22.(2)f7† (2)h8 (22...(2)h6 23.(2)xf5+- followed by a check on g4 or a rook lift to h3.) 23.(2)xg6† (23.(2)xb6 (2)xb6 (2).(2)xb6 (2).(2)xb6 (2)xb6 (2).(2)xb6 (2)xb6 (2)xb6 (2).(2)xb6 (2)xb6 (2)xb6 (2).(2)xb6 (2)xb6 (2)xb6

#### 495. Mikhail Botvinnik – Mikhail Yudovich, Leningrad 1933

**22.**<sup>(2)</sup>**xg6!** There is a second solution: 22.<sup>(2)</sup>g5†! hxg5 23.<sup>(2)</sup>xg6 <sup>(2)</sup>We8 24.<sup>(2)</sup>xf8†+- **22...**<sup>(2)</sup>**xg6 23.**<sup>(2)</sup>**h**5†!! **1–0** Black resigned due to 23...<sup>(2)</sup>xh5 24.<sup>(2)</sup>g3†! ✓ <sup>(2)</sup>A 425.<sup>(2)</sup>We4† <sup>(2)</sup>Ef4 26.<sup>(2)</sup>Wxf4 mate.

#### 496. Victor Goglidze – Mikhail Botvinnik, Moscow 1935

#### 497. Mikhail Botvinnik - Vitaly Chekhover, Moscow 1935

**29.** &**e6**† @**xe630.** @**xe6**† @**h831.** @**h3**† White can also start with 31.  $\exists$ xf6. **31...** @**g832.**  $\exists$ **xf6!** &**xf633.** @**h7**† Or immediately 33.  $\exists$ e1!+-. **33...** @**f834.**  $\exists$ **e1!**+-  $\checkmark$  Black must give up almost everything to avoid mate (1–0, 43 moves).

#### 498. Viacheslav Ragozin – Mikhail Botvinnik, Moscow 1938

**25...**ℤ**xf2! 26.**ℤ**xf2** <sup>2</sup>/<sub>2</sub>/d2<sup>†</sup>! 27. <sup>2</sup>/<sub>2</sub>e2 and Black wins after 27... <sup>2</sup>/<sub>2</sub>d4<sup>†</sup> or 27... f5 28.<sup><sup>10</sup>/<sub>2</sub>f4 <sup>2</sup>/<sub>2</sub>d4<sup>†</sup> √. **26...<sup>10</sup>/<sub>2</sub>xc1<sup>†</sup>-+** ✓ Black has won a pawn and more will come (0–1, 31 moves).</sup>

#### 499. Alexander Kotov – Mikhail Botvinnik, Leningrad 1939

37....<sup>™</sup>xg2<sup>†</sup>! 38.<sup>™</sup>xg2 <sup>□</sup>xe2−+ ✓ Black has won an exchange and a pawn.

#### 500. Vladimir Makogonov – Mikhail Botvinnik, Moscow 1940

**40.**ℤ**xf8†! ৺xf8** 40....☆xf8 41. ₩b8† ₩e8 42. ₩xe8 mate ✓ **41. ₩d5**† **☆h8** 41... ₩f7 42. ℤe8 mate ✓ **42. ₩xc4+**- ✓ Black resigned a move later.

#### 501. Andor Lilienthal – Mikhail Botvinnik, Leningrad/Moscow 1941

**39...Ξg2! 40.<sup>m</sup>e4** 40.<sup>m</sup>xg2 <sup>m</sup>h5 mate  $\checkmark$  is clear and 40.<sup>m</sup>f1 can be met with 40...<sup>m</sup>b2-+  $\checkmark$  or 40...<sup>m</sup>a2-+. White has problems with his king and Black wins the pawn on b3, or plays for more. **40...<sup>m</sup>kh2**<sup>†</sup> 40...<sup>m</sup>kb3-+ also wins a second pawn (and full points). **41.**<sup>m</sup>**xh2** <sup>m</sup>**h5**<sup>†</sup> **42.**<sup>m</sup>**g2** <sup>m</sup>**xd1**-+  $\checkmark$  (0-1, 55 moves)

## 502. Mikhail Botvinnik – Viacheslav Ragozin, Moscow 1945

Black cannot keep his extra piece, but he can lose it in a clever way. 17...②xd4<sup>†</sup>! 18.exd4 罩c2<sup>†</sup>! Ragozin played 18...營xd4? 19.罩xc8 營xf4 20.罩hc1± (1–0, 40 moves). 19.奠d2 19.罩xc2 營xc2<sup>†</sup> 20.奠d2 營xb2–+ ✓ 19...罩xb2! 19...罩xd2<sup>†</sup>?! 20.查xd2 營xd4<sup>†</sup> wins another pawn for the exchange and secures a small advantage as well after 21.查c2! 營xf2<sup>†</sup> 22.查b1. 20.溴xa4 罩xb7∓ ✓ Black is a pawn up and the bishop pair is more than compensated for by the difference in pawn islands.

## 503. Arnold Denker – Mikhail Botvinnik, Radio Match 1945

22....\xh2†! 23.\\$xh2 \x\h2 \

## 504. Mikhail Botvinnik – Alexander Kotov, Groningen 1946

23....<sup>™</sup>xg3<sup>†</sup>! 24.<sup>Φ</sup>xg3 <sup>©</sup>e4<sup>†</sup>-+ ✓ A fork and a pin (0–1, 45 moves).

## 505. Mikhail Botvinnik – Paul Keres, Moscow 1952

**30.②f5! 莒ee8** 30...gxf5 31.莒g3† **③**g7 32.營f6 ✓ is followed by 33.營xg7 mate. The game saw 30...Ξfe8+-(1-0, 37 moves). **31.②h6**† **۞h8** 31.... **③**g7 32.營f6† **۞**xh6 33.Ξh3 mate ✓ **32.營f6**† ✓ **③g7 33.③**xf7†+- Or anything else.

## Vassily Smyslov

Chess as an art has a divine origin, while chess as a sport (when victory counts at all costs, sacrificing the beauty of the game) springs from the Devil. There is striking evidence of this now. After all, a computer is nothing if not the Devil because it does not create anything... It now appears that the brilliant combinations of Alekhine, Tal and other outstanding players were flawed. Shakhmatnaya Nedelia (2003)

#### 506. Mikhail Botvinnik – Vassily Smyslov, Moscow (10) 1954

24...②xe5!∓ Black wins a pawn, since 25.fxe5? "#xe4†-+ ✓ picks up the rook on h1. Botvinnik postponed resignation with 25. "#e3 (0-1, 37 moves).

#### 507. Mikhail Botvinnik – Vassily Smyslov, Moscow (12) 1954

31.f7†! 鼍xf7 32.營d8† 垫h7 32...邕f8 33.黛xd5†+- ✓ 33.黛xd5! Forking three pieces! 33...包f2† 34.查g2 營f6 Saving the rook, but not the knight. 35.營xf6 鼍xf6 36.查xf2 鼍xf5† 37.黛f3!+- ✓ 邕f4 38.鼍g4 1-0

#### 508. Paul Keres – Mikhail Botvinnik, Moscow 1955

9.∰a4†! 9.≜xd5 <sup>2</sup>/<sub>2</sub>xb3 10.≜xb3 ≜xg2= 9...∰d7 9...b5 10.≜xd5 ✓ bxa4 11.≜xf3+- and White has three threats: 12.≜xa8, 12.dxe5 and 12.b4. 10.≜xf7†! **A**d8 10...Åxf7 11.∰xd7†+- ✓ 11.∰xd7†! **A**d8 10...Åxf7 11.∰xd7†+- ✓ White is a pawn up and has the bishop pair and safer king to boot (1-0, 27 moves).

#### 509. Mikhail Botvinnik – Nikola Padevsky, Moscow (ol) 1956

#### 510. Vassily Smyslov – Mikhail Botvinnik Moscow (4) 1957

**35...** 萬水**d5!** 35... 營g1† 36. 邑d1 營e3! 37. 營xe3† 盒xe3 38. 邑e1! 岂xd5 39. 邑xe3→+ is the slow way to (probably) win. **36. 邑xd5 營g1† 37. 內c2** 37. 營d1 營xd1† 38. 邑xd1 岂xd1†→+ ✓ **37... 邑c8† 38. 內d3 營b1†! 39. 內d4 營xb2†→+** ✓ White will soon have to give up his queen to avoid mate (0–1, 41 moves).

#### Mikhail Tal

Some sacrifices are sound; the rest are mine.

#### **511. Mikhail Tal – Mikhail Botvinnik**, Moscow (17) 1960 **40.Ξxa6†! bxa6 41.營b6† 營a8 42.營xa6† Ξa7 43.營xc8 mate イ**

#### 512. Anatoly Karpov – Mikhail Botvinnik, Moscow (simul) 1964

**32...<sup>1</sup>⁄2xd4! 33.<sup>1</sup><sup>1</sup>/<sup>2</sup>xd4?** Karpov played the better 33.<sup>1</sup><sup>2</sup>d2−+ and managed to draw after 42 moves. **33...<sup>1</sup>***c*5−+ ✓

#### 513. Yoel Aloni – Mikhail Botvinnik, Tel Aviv (ol) 1964

**33...營h3†! 34. 空g1 d2! 35. ②xg6†** 35. 營xd2 舀f1 mate ✓ **35...hxg6 36. 營h4† 空g8!** 36... 營xh4? 37. Ξxh4† 空g8 38. Ξd5 盒c3∓ **0–1** White resigned, since 37. 營xh3 d1=營† ✓ wins the queen or mates.

#### 514. Mikhail Botvinnik – Lajos Portisch, Monte Carlo 1968

18. $\exists xf7! \dot{\mathfrak{D}}xf7$  The game continued: 18...h6 (1–0, 26 moves) 19. $\textcircled{B}c4^{\dagger} \checkmark$  19. $\textcircled{D}g5^{\dagger}$  is also winning, but it is more difficult since White has to make a non-checking move after 19... $\mathring{\mathfrak{D}}e7$ : a) 20.Lxc6+-; b) 20.Bh4+- or c) 20.Bb3+-. 19... $\textcircled{\mathfrak{D}}g6$  The alternatives lose material on the spot. 20. $\textcircled{B}g4^{\dagger}$  Several other moves win as well. 20... $\textcircled{\mathfrak{D}}f7$  21. $\textcircled{\mathfrak{D}}g5^{\dagger}+-$  Black is mated in four moves if he doesn't give up his queen.

#### 515. Vassily Smyslov – Viacheslav Ragozin, Leningrad/Moscow 1939

31...②xf4!-+ The knight takes a pawn and threatens to continue to d3, where it cannot be taken due to the mate on g2. 32.營xf4? 32.bxc4 公d3! wins for Black, as does the game move 32.堂g3 (0-1, 35 moves). 32...營h1† 33.堂g3 營g1† 34.堂h4 g5†-+ ✓

#### 516. Vassily Smyslov – Kirilov, Moscow 1940

**16.\mathbb{E}xa6!**  $\mathbb{E}$ xa6 Kirilov played 16... $\mathbb{E}$ c8+- (1-0, 23 moves). **17.\mathbb{D}xb5** In a way it is a double threat with 18. $\mathbb{D}$ c7, since it is both mate and a (triple) fork. **17...cxb5** 18. $\mathbb{E}$ c8 mate  $\checkmark$ 

## 517. Georgy Lisitsin – Vassily Smyslov, Moscow 1944

**23...莒xc4! 24.營xc4 ②e3!** A double threat: mate and the queen. **25.營f1** 25.fxe3 ዿxe3† 26.控f1 營f3† 27.控e1 營f2 mate ✓ **25...**②**xf1**-+ (0–1, 40 moves)

## 518. Grigory Ravinsky – Vassily Smyslov, Moscow 1944

**30...** $\hat{\mathbb{Q}}$ xf**2**†! 30... $\hat{\mathbb{Q}}$ xe4? 31. $\mathbb{E}$ xe4  $\hat{\mathbb{Q}}$ xf2† 32. $\hat{\mathbb{P}}$ g2  $\mathbb{E}$ c3 (32... $\hat{\mathbb{Q}}$ e1 33. $\mathbb{E}$ xe1 $\mp$ ) is a creative try to promote the pawn, but White can put the queen on d1 or take the bait: 33. $\mathbb{E}$ xc3 d1= $\mathbb{E}$  34. $\mathbb{E}$ g4 g6 35. $\mathbb{E}$ c4 with counterplay. **31.\mathbb{E}xf2** Ravinsky played 31. $\hat{\mathbb{P}}$ g2-+ (0-1, 41 moves) when White at least loses the e4-pawn if he takes the pawn on d2. **31...\mathbb{E}xe4 \checkmark 0-1 Black will pick up material/promote and then mate. 31...\mathbb{E}d8 is also winning, as is 31...\mathbb{E}c3 32.\mathbb{E}xc3 d1=\mathbb{E}-+. (But not 32...\mathbb{E}xf2<sup>†</sup>? 33.\mathbb{E}xf2 d1=\mathbb{Q}† 34.\mathbb{E}e1 \mathbb{Q}xc3=.)** 

## 519. Vassily Smyslov – Vladimir Alatortsev, Moscow 1945

**39.c6! bxc6 40.b6!** &c8 **41.a6**  $\checkmark$  Black has to give up the bishop and the knight. **41...**&d8+- Trying to sacrifice only the bishop for both pawns. That would still be winning for White, but even stronger is a move such as **42.**&f1! when White is ready to meet 42...c5 with 43. $\&g2\dagger$ . Black basically has no moves.

## 520. Isaak Boleslavsky – Vassily Smyslov, Groningen 1946

**25...** $\underline{\&xc1}$  **26.** $\underline{\boxtimesxc1}$  White did not have to take immediately. The only threatening move was 26.  $\underline{\boxtimes}$ g5 when 26... $\underline{\boxtimes}$ d4! is best. 27.  $\underline{\boxtimes}$ xe6 (27. $\underline{\boxtimes}$ xc1  $\underline{\boxtimes}$ a7-+) 27... $\underline{\boxtimes}$ d7  $\checkmark$  (or 27... $\underline{\boxtimes}$ e8-+ with a threat against f2) 28.  $\underline{\boxtimes}$ xd7  $\underline{\boxtimes}$ xd7 29.  $\underline{\boxtimes}$ xf8  $\underline{\boxtimes}$ xf8 30.  $\underline{\boxtimes}$ xc1  $\underline{\boxtimes}$ xb7-+ The two connected passed pawns, supported by the rook and knight, should decide. **26...\underline{\boxtimes}xb7!-+ \checkmark** Black enjoys the extra exchange without the compensating passed pawn on b7 (0-1, 34 moves).

## 521. Vassily Smyslov – Cenek Kottnauer, Groningen 1946

**18.** 2c5! **dxc5** 18... $\exists c7$  19. 2xd7!  $\exists xd7$  20. $\exists a8+- \checkmark$  **19.** af4! The queen has no squares to keep the rook on b7 defended. Worse is 19. $\exists a8$ ?  $\exists xa8$  20. $\exists xd7!$   $\exists xd7!$  21. $\exists xa8\dagger$  ae7! and White can't defend both the king and the bishop (but he can give up the bishop and make a draw by perpetual). **19...\exists xf4** Instead Black tried: 19...ad6 20. ax66  $\exists b6$  21. $\exists xd7\dagger!$  1–0 **20.\exists xb7+-\checkmark** 

## 522. Vassily Smyslov – Kazimierz Plater, Moscow 1947

18.②f5!+- White wins the pawn on d6 (1–0, 23 moves), or: 18...gxf5 19.g5† ዿg7 20.xg7 mate ✓

## 523. Vassily Smyslov – Genrikh Kasparian, Leningrad 1947

## 524. Gedeon Barcza – Vassily Smyslov, Budapest 1949

18...②e3! 19.fxe3 The game continued: 19.\arrowc1 arrowc2 arr

#### 525. Grigory Levenfish – Vassily Smyslov, Moscow 1949

32. \Bar{1} bar{1} bar{1}

#### 526. Semen Furman – Vassily Smyslov, Moscow 1949

**30.**<sup>(2)</sup>**xg6**<sup>†</sup>! <sup>(2)</sup>**wxg6** 30...hxg6 31.<sup>(2)</sup>H3 mate ✓ **31.**<sup>(2)</sup>**xc4**<sup>†</sup> ✓ <sup>(2)</sup>**wg7 32.**<sup>(2)</sup>**xg7**<sup>†</sup> <sup>(2)</sup>**xg7** White wins a second pawn with **33.**<sup>(2)</sup>**c7**<sup>†</sup>+- (1-0, 53 moves) or 33.<sup>(2)</sup>**a**4+-.

#### 527. Enrico Paoli – Vassily Smyslov, Venice 1950

**32...莒xc2! 33.營xc2** 33.営xe5 defends against the check on f3, but the problem is the undefended rook on a1: 33...營xe5 34.營xc2 營xa1-+ ✓ **33...**包f3† 34.含f2 34.含h1 營g3 ✓ and 35...營h2/營g1 mate. **34...營g3†! 35.含e2 包fd4**† Or 35...包ed4+-. **36.含d1 包xc2-+** ✓

#### 528. Isaak Boleslavsky – Vassily Smyslov, Moscow 1950

**16.**②**xb5!** ≝**xb5** Black played: 16...c6+- (1-0, 83 moves) **17.2a4±** ✓ There would follow 18.**2x**d7.

#### 529. Vassily Smyslov – Efim Geller, Moscow 1951

#### 530. Gideon Stahlberg – Vassily Smyslov, Stockholm 1954

**36...**2xg3! **37.hxg3** 37. $\Xi$ g4 does not keep the material balance, for example: 37...2e4 38. $\Xi$ xg5† 2xg5 39.2c4  $\Xi$ e4 40.2d6  $\Xi$ xa4 $\mp$  **37...\Xixg3† 38.\textcircled{2}f1 \Xiexe3 39.\Xixe3 \Xixe3 40.\Xixa7 \checkmark White should draw, but Black is pressing. That is quite a difference from the starting position, where White was a pawn up. <b>40...\textcircled{2}f5** $\mp$  (0–1, 64 moves)

#### 531. Vassily Smyslov – Wolfgang Unzicker, Hastings 1954

25. ĝh3! ₩xh3 26. ĝxd6+- ✓ White chooses between the c7- and e5-pawns.

#### 532. Vassily Smyslov – Laszlo Szabo, Hastings 1954

#### 533. Paul Keres – Vassily Smyslov, Moscow 1955

31... 当h1†! Magnet sacrifice. 32. 堂xh1 Keres played 32. 堂g3. Without the rook hanging on c1, Black can play 32...g6-+ with an extra rook, or go for a winning attack with 32... 罩d3†. 32... 營d1†! 33. 堂h2 營xg4 34.hxg4 gxh6-+ ✓

#### 534. Vassily Smyslov - Miguel Najdorf, Moscow 1956

**27.** 𝔅**xh7!** ± White won a pawn, since 27... 𝔅**xh7?** isn't possible: **28. 𝔅xe7 𝔅xe7 𝔅xe7 <b>29. 𝔅xc8**†+- ✓ Najdorf fought on with 27... 𝔅g7 and made a draw.

## 535. Mikhail Tal – Vassily Smyslov, Bled/Zagreb/Belgrade 1959

**19.**  $ilde{P} x f7$ ! 19.  $ilde{Q} x f7$ ?  $ilde{P} g8$  20.  $ilde{Q} h6$ † gxh6 21.  $ilde{P} xh6$ = and White holds the balance after some accuracy. The game move highlights the awkward placement of the black bishops. **19... ilde{P} a1**† 19...  $ilde{E} x f7$  20. $ilde{E} x d8$ †  $ilde{E} f8$  21.  $ilde{E} x f8$ † mate  $\checkmark$  **20.**  $ilde{Q} d2 ilde{E} x f7$  20...  $ilde{P} xd1$ † 21.  $ilde{E} xd1$  (or 21.  $ilde{P} xd1$   $ilde{E} xf7$  22.  $ilde{Q} xf7$ †  $ilde{P} g8 23$ .  $ilde{Q} xd8$ +–  $\checkmark$  **21.**  $ilde{Q} xf7$ †  $ilde{Q} g8 22$ .  $ilde{E} xa1$ +-  $\checkmark$  (1–0, 26 moves)

#### 536. Robert Fischer – Vassily Smyslov, Bled/Zagreb/Belgrade 1959

Black has a large material advantage, but is under attack. **32....<sup>1</sup>/**<sup>16</sup>**1** 33.<sup>1</sup>/<sub>2</sub>**1** 33.<sup>1</sup>/<sub>2</sub>**1** 33.<sup>1</sup>/<sub>2</sub>**1** <sup>1</sup>/<sub>3</sub>**1** <sup>1</sup>/<sub>2</sub>**1** <sup>1</sup>/<sub>2</sub><sup>1</sup>

## 537. Nikolac Bakulin – Vassily Smyslov, Moscow 1961

**39...**<sup> $\square</sup></sup>$ **xb2!** $40.<math>\underline{2}$ **xb2**  $\underline{2}$ **d2**<sup>†</sup>−+  $\checkmark$  Black wins back the queen, and then both bishops. In the game, 40. $\underline{2}$ e2−+ limited the loss to a second pawn, but even that was too much (0–1, 41 moves).</sup>

## 538. Vassily Smyslov – Ratmir Kholmov, Baku 1961

**33.**  $\exists xf6†! \dot{\Phi}xf6$  33...gxf6 shows why the knight had to go: 34.  $\dot{\underline{a}}d5\dagger! \dot{\underline{\Phi}}f8$  35.  $\dot{\underline{\Delta}}e6\dagger$  with beautiful coordination of the white pieces. 35...  $\dot{\underline{\Phi}}f7$  (35...  $\dot{\underline{\Phi}}e7$  going for the d5-bishop does not help because of the bishop on e8: 36.  $\dot{\underline{\Delta}}d4\dagger \dot{\underline{\Phi}}d6$  37.  $\dot{\underline{\Delta}}xc2 \dot{\underline{\Phi}}xd5$  38.  $\exists xe8+-\checkmark$ ) 36.  $\dot{\underline{\Delta}}d4\dagger! \dot{\underline{\Phi}}f8$  37.  $\dot{\underline{\Delta}}xc2+-\checkmark$  **34.**  $\exists xe8\pm\checkmark$  By keeping the rooks on the board, White can play for an attack (1–0, 43 moves).

#### 539. Vassily Smyslov – Hector Rossetto, Mar del Plata 1962

37.e4! 37.exd4 ②xd4= is a double threat. 37... Âxe4 38. ②xe4 ≅xe4+- ✓ By forcing Black's rook to an unpleasant square, while keeping the king away from checks, White has made the c-pawn a winner. Most moves win, among them Smyslov's: 39. Eb1 ≅e3 40. ≅b8† Åg7 41. Âc4 1–0

## 540. Georgi Tringov – Vassily Smyslov, Havana 1965

**37...Exg3! 38. begin{aligned}{l} 38.** $begin{aligned}{l}$  **38.** $begin{aligned}{l}$  **38.** $begin{aligned}{l}$  **38.** $begin{aligned}{l}$  **38.** $begin{aligned}{l}$  **38.** $begin{aligned}{l}$  **39.** $begin{aligned}{l}$  **begin{aligned}{l} <b>38. begin{aligned}{l} & \textbf{38.} & \textbf{** 

#### 541. Vassily Smyslov – Eleazar Jimenez Zerquera, Havana 1965

37...營e3! 38.堂e1! The only defence against mate. 38.三xe3 三xd1† 39.堂g2 三g1 mate ✓ 38...營g1†! 39.堂d2 三xd3†! 40.exd3 40.營xd3 營xd1†! 41.堂xd1 ②f2†-+ ✓ 40...營xh2† 41.堂c3 營xg3-+ It's too many pawns (0-1, 59 moves).

## 542. Efim Geller – Vassily Smyslov, Moscow 1965

**32.** \$f8! White could maybe have postponed the sacrifice for one move, although that would be somewhat weaker – Black had no sufficient defence. **32...** \$xf8 32... \$xf8 33. \$h7 mate  $\checkmark$  (or 33. \$h8 mate) **33.**  $\$h8\dagger$  \$g8 **34.**  $\$h7!+-\checkmark$  Taking the queen with the rook is stronger, since there is more to come with e5-e6 and  $\$f6\dagger$ . Geller played 34.  $\$h7\dagger$ ?! \$f7 35.  $e6\dagger$  \$xe6 36.  $\$g5\dagger$  \$e7 37. \$xe6 \$xe6 38.  $\$g7\dagger$  \$d6+- when White is probably winning, but not easily (1–0, 60 moves).

## 543. Vassily Smyslov – Antonio Magrin, Lugano (ol) 1968

**34.** 2f7**!** 3f.  $g5+- \checkmark$  The only defence against 36. 3f. mate is to give back the piece, when White still has a winning attack (1–0, 41 moves).

## 544. Donald Byrne – Vassily Smyslov, Lugano (ol) 1968

24...<sup>1</sup>2xg3! 25.fxg3 <sup>1</sup>2g3<sup>†</sup> 26.<sup>1</sup>g1 <sup>1</sup>2<sup>†</sup> ✓ Black has a winning attack. 27.<sup>1</sup>2<sup>†</sup>g3<sup>†</sup> There are other moves as well. 28.<sup>1</sup>2<sup>†</sup>g3<sup>†</sup> **26.**<sup>1</sup>2<sup>†</sup>g1<sup>†</sup> **1** It will soon be mate.

## 545. Mikhail Tal – Vassily Smyslov, Herceg Novi (blitz) 1970

**33...**②**xh3†! 34.gxh3 邕xh3** It is not possible to save the knight on g4. 35.營d4 邕d3-+ (0-1, 39 moves) Or 35...h5-+.

## 546. Leonid Stein – Vassily Smyslov, Moscow 1972

28. Ξh8! The g2-bishop is unpinned and White wins material. Stein executed the same motif with: 28. Ψxc6 Ξxc6 29. Ξh8!+- (1-0, 35 moves) 28... Ψxb7 29. Ξxg8† Φe7 30. ĝxb7+- ✓

## 547. Vassily Smyslov – Roman Dzindzichashvili, Moscow 1972

#### 548. Vassily Smyslov – Walter Browne, Hastings 1972

16. ②xb5! \Bxb5 Browne fought on with 16... \\$a6± (0−1, 33 moves). 17. \Bxc8 \Bxc8 18. \2xe7† ✿h8 19. \2xc8+- ✓

## 549. Gerardo Lebredo Zarragoitia – Vassily Smyslov, Cienfuegos 1973

**36...**  $\textcircled{B}_{1}$ **17.**  $\textcircled{B}_{2}$ **37.**  $\textcircled{B}_{2}$ **38.**  $\textcircled{B}_{2}$ **438.**  $\textcircled{B}_{2}$ **40.**  $\rule{A}_{2}$ **40** 

## 550. Vassily Smyslov – Boris Spassky, Moscow 1973

**27...h6!** 27...ĝd8? 28.ĝe3∓ does not win material. **28.ĝh4 ĝd8-+** ✓ Smyslov gave up a second exchange and continued for just a few moves (0–1, 33 moves).
# 551. Vassily Smyslov – Istvan Bilek, Venice 1974

**18.≜xg7!** A magnet exchange followed by a clearance sacrifice. **18...<sup>A</sup>xg7 19.d5!** White threatens 20.dxc6 as well as 20.<sup><sup>A</sup>/B</sup>d4<sup>†</sup> <sup>A</sup>/B 21.<sup><sup>A</sup>/B</sup>xg4. **19...**<sup>A</sup>/B **20.dxc6 →** (1–0, 30 moves)

# 552. Garry Kasparov – Vassily Smyslov, Leningrad 1975

**26...**&xf6! 26...&xg2? does not work immediately: 27.h4! and the queen cannot keep a connection to both f4 and g2: 27...@h6 (27...@g6 28.@xg2+-) 28.&xg2+- **27.@xf6** &xg2! Black wins an important pawn. **28.h4** The game continued: 28.&h2? @e3-+ (28...&xh3 is also winning) Instead, White should settle for 28.@f5 @xf5 @xf5 @xf5 @xf5  $\&xh3\mp$ . **28...@g4-+ \checkmark** There is a threat against d1. Also winning is 28...@h5.

## 553. Vassily Smyslov – Lothar Vogt, Leningrad 1977

White efficiently removes the black pawns on d5, e6 and f7: 24.gxf7†!  $\Delta xf7$  25. $\Delta xe6! \exists xe6$  26. $\& xd5 \checkmark$  White wins the whole rook on e6 with a huge material surplus (1–0, 40 moves).

## 554. Vassily Smyslov – Jingxuan Qi, Buenos Aires 1978

Black is a rook up, but is about to lose it. However, there is a way to keep the bishop. 22...f4! 23. $\Im xf4$  23.gxf4?!  $\exists g6\dagger$ !-+  $\checkmark$  23... $\Im c7$  24. $\Im xc6$   $\boxplus xc6\mp$   $\checkmark$  The queen cannot take on e7 anymore. White later managed to outplay his much lower-rated opponent though (1–0, 74 moves).

## 555. Vassily Smyslov – Wlodzimierz Schmidt, Moscow 1980

**35.**<sup>™</sup>**xf6**<sup>†</sup>! <sup>™</sup>**xf6 36.**<sup>¤</sup>**d**7<sup>†</sup> <sup>Φ</sup>**h6 37.**<sup>¤</sup>**xf6** ✓ A pawn and an ongoing attack should be enough to win (1–0, 38 moves).

# 556. Vassily Smyslov – Robert Hübner, Velden 1983

32.≜xh7! \Bxh7 32...≜xh7 33.<sup>1</sup>g6<sup>†</sup>+- ✓ winning the rook on f8. 33.<sup>1</sup>g6<sup>†</sup> White has a decisive attack. 33....<sup>1</sup>g7 34.<sup>1</sup>g47<sup>†</sup>! 34.<sup>1</sup>g4! also wins but 34.<sup>1</sup>Exf8 \Bxh3 35.<sup>1</sup>Exa8 is less clear, even though it should be winning eventually. 34...<sup>1</sup>Ef7 35.<sup>1</sup>Exf7 <sup>†</sup> \$xf7 36.<sup>1</sup>2xe5+- ✓ (1-0, 48 moves)

# 557. Vassily Smyslov – Gennadi Sosonko, Tilburg 1984

# 558. Kevin Spraggett – Vassily Smyslov, Montpellier 1985

**14...\&xh3! 0-1** White resigned (prematurely). The point is: 15.gxh3 &xd4 16.&xd4  $\&f3^{\dagger}$  17. $\&g2 \&xd4 \mp \checkmark$  White is a pawn down and is weak on the dark squares. But it would not hurt to play on with, for instance, 15. $\&e2 \mp$ .

# 559. Vassily Smyslov – Helgi Olafsson, Copenhagen 1985

23. ②xb7! §xc2 23... ☆xb7 24. \(\mathbf{Z}\)c7† \(\phi\)b6 25. \(\mathbf{Z}\)xe7± ✓ 24. \(\mathbf{Q}\)xd6 The knight is trapped after 24. \(\mathbf{Q}\)xd8? \(\mathbf{g}\)g6-+. 24... \(\mathbf{g}\)xb3 25. \(\mathbf{Q}\)f7! \(\mathbf{B}\)f8 26. \(\mathbf{a}\)xb3 \(\mathbf{Z}\)xf7 27. \(\mathbf{E}\)c5! ± ✓ White wins a pawn (1-0, 53 moves). 27. \(\mathbf{Z}\)d1 is also good enough.

### 560. Petar Popovic – Vassily Smyslov, Ljubljana 1985

**28.**ℤxe7! ℤxe7 29.xf6+- ✓ Black is lost on the dark squares and cannot close the diagonal. The game finished: 29...ℤe8 29...ℤce8 30.h8† ☆f7 31.g7 mate 30.xd6 1–0

### 561. Ilya Smirin – Vassily Smyslov, Moscow 1988

**22.**  $2 \times 17! = 1000$  **22.**  $2 \times 17$  could be met with, among others,  $23. 2 \times 15^{\circ}$   $23. 2 \times 15^{\circ}$  **23.**  $2 \times 15^{\circ}$  **23.**  $2 \times 15^{\circ}$  **24.**  $2 \times 15^{\circ}$  **25.**  $2 \times 15^{\circ}$  **2** 

#### 562. Vassily Smyslov – Jan Timman, Moscow (blitz) 1993

24.\Exf6! exf6 25.\Extrimination that the king was escaping. 26.\Extrimination 26.\

#### 563. Vassily Smyslov - Lembit Oll, Rostov on Don 1993

29.g4†! \$\ddot xe4 29...\$\ddot xg4 30.fxg5†+- 30.\$\dot f2† \$\dot xf4 31.\$\dot g1! The threat is 32.\$\dot d2 mate. 31...e4 32.\$\dot h3 mate √

#### 564. Susan Polgar – Vassily Smyslov, Vienna 1993

Loose pieces, even queens, are in danger of dropping off. 40.鼍c8† 垫h7 41.鼍h8†! 垫xh8 42.②g6† 垫h7 43.②xh4+- ✓ (1-0, 63 moves)

### 565. Vassily Smyslov – Johan Ingbrandt, Stockholm 1996

**21.** 2xe5! 2xe5 22.  $Bh5+- \checkmark$  The pin along the fifth rank wins back the piece, with numerous threats against the remaining bishop, the queen, the king and the weak pawns – something will drop off. But instead 22. Bd5?! 3d8 23. 8xe5 8xe5 24. 3xe5 2g6 is not so much better for White.

#### 566. Ketevan Arakhamia-Grant – Vassily Smyslov, London 1996

**29.** $\Delta$ **f6†!** 29. $\exists$ xg7†?  $\pm$ xg7 30. $\exists$ g1†  $\pm$ g6 and White's best is a repetition with: 31. $\exists$ c7†  $\exists$ f7 32. $\exists$ c3†  $\pm$ h7 33. $\Delta$ f6†  $\pm$ h8 34. $\Delta$ h5†  $\pm$ h7 35. $\Delta$ f6† **29...\pmf7 29...\pmf8 30.\existsc5†! \checkmark transposes, as 30...\existsc7+= moves into a deadly pin. And 29...\pmh8 is met by: 30.\existsd8† \existsxd8 31.\existsxd8† \existse8 32.\existsxe8 mate \checkmark 30.\existsc7†! \existse7 30...\pmxf6 and Black is mated after 31.\existsxg7† \checkmark or 31.\existsd6†. 31.\existsxg7†! \pmxg7 32.\existsxe7† \checkmark White's position is generally winning, but there is also a mating attack on the way. Black resigned after: 32...\pmh8 33.\existsg1 1–0 33.\existsd7 is also good enough.** 

#### Mikhail Tal

To play for a draw, at any rate with White, is to some degree a crime against chess.

### 567. Mikhail Tal – A. Leonov, Vilnius 1949

**22.**  $23.2 \pm 6$ ;  $23.2 \pm 6$ ;  $23.2 \pm 6$ ;  $23.2 \pm 6$  and  $22.2 \pm 6$  both retain a huge advantage. **22...**  $23.2 \pm 6$  After 22.... $23.2 \pm 6$ . White can transpose or use one of the extra options:  $23.2 \pm 7$  and  $23.2 \pm 7$  are both winning. **23.exf6**  $23... \pm 6$   $23... \pm$ 

# 568. Marks Pasman – Mikhail Tal, Riga 1952

# 569. Mikhail Tal – Artur Darznieks, Riga 1953

**16.**  $\Delta x b5!$   $\mathbb{B}a5$  White loses a piece on the queenside, but is compensated on f7 and e8. 16...cxb5? loses straight away: 17.&xf7† &xf7 18. $\exists xc7+-\checkmark$  17. $\varDelta d6$  Or 17.&xf7† &xf718. $\exists xc6+-$ , or 17.b4+-. 17... $\mathbb{B}xa3$  18.&xf7† &h8 19. $\eth xe8$   $\bigtriangleup xe8$  20.&xe8  $\exists xe8$  21. $\exists xc6+-$ White has too many pawns.

## 570. Mikhail Tal – Vladimir Saigin, Riga 1954

**15...c6!** White has to retreat, since **16.dxc6**? **<sup>™</sup>b6**−+ ✓ is a double threat. Tal managed to draw after 16.<sup>≜</sup>/<sub>2</sub>c4<sup>∓</sup>.

# 572. Abram Khasin – Mikhail Tal, Leningrad 1956

**32...** 置e1! 32... ④e1? 33. 罩xe7 ④xf3 34. 罩xe8 † 罩xe8 35.gxf3 罩e2∓ **33. 營d5** 33. 罩xe7 罩xf1† (33... 罩8xe7?? 34. 營f8 mate) 34. 營xf1 罩xe7-+ ✓ and the queen cannot be saved. **33... 營xf7** 33... 營e6 and 33... 登h8 also win. **34. 營xf7† 登h8 35. 登g1 罩xf1† 36. 營xf1** 翯6. 登xf1 罩e1 mate ✓ **36... 罩e1-+** ✓

# 573. Bukhuti Gurgenidze – Mikhail Tal, Moscow 1957

14...2xf2! 15.2xf2! White should prefer 15.2f3 2xc3 16.bxc3  $2xe4\mp \checkmark$ , although he does not have full compensation for the two pawns. 15...2f3  $2xc4\mp \checkmark$ , although he does not hough 16... $2e5^{\dagger}$  17.2f2  $2f4^{\dagger}$  18.2f1 2d4 transposes to the game. 16.2f1 2d4 17.2d1 The only defence against the mate on f2. 17... $2xh3! \checkmark$  17...2xh3! 18.2a3! is slower but also gives full points. 18.2f3 2f42 2f42 White is defenceless against ...f7-f5, ...2a6 and ...2xd5, although that is not so easy to see (0–1, 27 moves).

# 574. Anatolij Bannik – Mikhail Tal, Moscow 1957

27...②xe2<sup>†</sup>! 28.<sup>□</sup>Zxe2 <sup>幽</sup>xc1<sup>†</sup> Black has won an exchange, but he needs something against the following double threat. 29.<sup>□</sup>Ee1 <sup>魚</sup>xc3! 30.<sup>□</sup>Zxc1 <sup>≜</sup>d4-+ ✓

# 575. Mikhail Tal – Rudolf Teschner, Vienna 1957

**23.**  $24.264! \checkmark 23.27! \Xi g8 24.264$  is worse, since the knight has to check on f6 instead of d6: 24... $464 25.266^{+}$   $25.266^{+}$   $25.266^{+}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $25.266^{-}$   $26.266^{-}$ 

#### 576. Mikhail Tal – N.N., Riga (simul) 1958

**18.** ②**xf7!** ③**xf7 19.** ③**xe6**† ④**f8 20.** ③**c1**!+- ✓ Black has no defence against 21.  $\Xi$ f3† ③f6 22. ③a3† (1–0, 27 moves). 20.  $\Xi$ f3†? is a mistake: 20... ③f6 21.  $\Xi$ xf6† ④**x**f6!-+ But 20. ③f4 gives White a winning advantage, as does 20. ③xe7†. But to get full points for the last one you have to see all of the following moves: 20...  $\Xi$ xe7 21.  $\Xi$ f3† ④e8 22. ④f7†! The only move. 22... ④d7 23.  $\Xi$ xe7† xe7 (23... ④xe7 24. e6† [or 24.d5+-] 24... ④c7 25.  $\Xi$ f7+- winning the knight) 24. ③xd5+-

#### 577. Mikhail Tal – Dieter Keller, Zurich 1959

#### **29.**ℤ**b**7†! ✿̀**x**b7 30.d7† ✿̀b8 31.e8=† ℤxe8 32.̃xe8† Φ̀b7 33.d7† ✿̀b8 34.̈xc6+- ✓ It was all forced.

#### 578. Robert Fischer – Mikhail Tal, Bled 1959

**20...g6!** Spotting the trouble on the a8-h1 diagonal. **21.fxg6** 21.g4 is not a move White wants to play. One way to punish it is 21...gxf5 22.gxf5  $\triangle$ h8-+. **21...f5!-+**  $\checkmark$  Or 21...hxg6!-+ which might be even stronger as White cannot save the knight anyway because of the weakness on g2.

#### 579. Mikhail Tal – Wolfgang Unzicker, Stockholm 1960

**24.\hat{g}xf7†! \hat{\Phi}xf7 <b>25.** $\underline{\basel{b3+}}$  White can also start with 25. $\underline{\basel{b3+}}$ g5†. **25.**.. $\underline{\basel{b3+}}$ g6 and for example 26. $\underline{\basel{b4+}}$ bf5 27. $\underline{\basel{b4+}}$ f $\hat{\basel{b4+}}$ bf5 27. $\underline{\basel{b3+}}$ f $\hat{\basel{b4+}}$ bf5 27. $\underline{\basel{b3+}}$ f $\hat{\basel{b4+}}$ bf5 29. $\underline{\basel{b3+}}$ g5 mate. **26.** $\underline{\basel{b3+}}$ g5  $\checkmark$  **1–0** The threat of 27. $\underline{\basel{b3+}}$ f7 mate is decisive.

#### 580. Mikhail Tal – Martin Johansson Sr., Stockholm 1961

Thanks to the weak kingside, White is winning after normal moves, but can decide matters right now. 21. $\exists xe6! fxe6 22.$   $ae6^{\dagger} \circ g8 23. \exists d3+- \checkmark$  To avoid mate, Black must give up the bishop and the queen – without getting anything in return.

#### 581. Mikhail Tal – Eero Book, Stockholm 1961

**34.**  $\exists xf6! \pm gxf6?$  34...  $\exists e1^{\dagger}$  35.  $\exists f1 \pm \checkmark$  is Black's best, accepting the loss of a pawn (1-0, 48 moves). **35.**  $\exists xf6^{\dagger} \oplus f7$  **36.**  $\exists xe4+-$  White wins a second and a third pawn.

#### 582. Mikhail Tal – Bukhuti Gurgenidze, Baku 1961

**17.** $\underline{\&xf7}$ **†!**  $\underline{\&f8}$  Black has two other moves: a) 17... $\underline{\&xf7}$  18. $\underline{\verb""b3†}$   $\underline{\&f8}$  19. $\underline{\verb""wd3±}$ ; ✓ b) 17... $\underline{\&h8}$  18. $\underline{\&xe8}$   $\underline{\&xe8}$  (18... $\underline{\&xb2}$  can be met with either 19. $\underline{\verb""b3+-}$  or 19. $\underline{\verb""b1+-}$ ) 19. $\underline{\verb""b3}$  $\underline{\&xe1}$  20. $\underline{\verb""xe1\pm}$  **18.** $\underline{\&xe8}$   $\underline{\&xb2}$  **19.\underline{\verb""b1!}** 19. $\underline{\verb""b3!}$   $\underline{\&c4}$  and White cannot save the e8-bishop since 20. $\underline{\&xc4}$  bxc4 threatens the queen. **19...\underline{\&a4}** 19... $\underline{\&c4}$  20. $\underline{\&xc4}$  and the bishop escapes after 20...bxc4 21. $\underline{\&a4+-}$  ✓ or 20... $\underline{\verb""wxc4}$  21. $\underline{\verb""c1}$   $\underline{\verb""back}$  22. $\underline{\&c6+-}$  ✓. **20.** $\underline{\verb""c1}$  **c1**  $\underline{\verb""c1}$   $\underline{\verb""back}$  **c3**  $\underline{\verb""c1}$   $\underline{\verb""back}$  **c3**  $\underline{\verb""c1}$   $\underline{\verb"c1}$   $\underline{\verb""c1}$   $\underline{\verb""c1}$   $\underline{\verb""c1}$   $\underline{\verb"c1}$   $\underline{\verb""c1}$   $\underline{\verb"c1}$   $\underline{\verb"c1}$   $\underline{\verb""c1}$   $\underline{\verb"c1}$   $\underline{\verb"c1}$ 

## 583. Mikhail Tal – Paul Keres, Curacao 1962

## 584. Mikhail Tal – Aleksandar Matanovic, Moscow 1963

24.  $\Delta xf7! \exists xf7 24... \Delta xf7 25. \& xg6 \dagger +- \checkmark$  wins the queen. 25.  $\& xg6 \checkmark \textcircled{m}d6 25... \textcircled{m}xc1 26. \& xf7 \dagger \Delta xf7 27. \textcircled{m}b5 \dagger$  wins the queen. 26.  $\& xf7 \dagger \Delta xf7 27. \textcircled{m}xc8 \& xc8 28. \textcircled{m}c2 +- A$  double attack against the bishop and the h7-square. The attack is decisive (1–0, 30 moves).

## 585. Mikhail Tal – Robert Wade, Reykjavik 1964

**21.ዿੈd7!** The rook is trapped. **21...≌e6** 21...<sup>™</sup>xd7 22.<sup>©</sup>f6† <sup>±</sup>g7 23.<sup>©</sup>xd7+- ✓ **22.ዿ̂xe6+-** ✓ (1–0, 26 moves)

## 586. Mikhail Tal – Vladimir Ljavdansky, Kiev 1964

**29.e7!** 29.0d5!? almost works: 29...2xd5 30.2xd5 2d8! and Black defends. White can try the same idea as in the main line: 30.e7!? 2xg2†! 31.2xg2 (31.2xg2? 2b7† 32.2g1 2xe7–+) 31... $\blacksquare$ e8 with the same type of play. However, with the open white king, Black has perpetual checks: 32.2d5† 2g7 33. $\blacksquare$ xh7† 2xh7 34.2f7† 2h6 35.2xe8 2f2!= **29...** $\blacksquare$ e8 **30.**2d5! The queen cannot defend f6, so Black must take. **30...\textcircled{2}xd5 31.\textcircled{2}xd5† \textcircled{2}g7 32.\blacksquarexh7†! The queen needs to penetrate to f7. <b>32...\textcircled{2}xh7 33.\textcircled{2}f7† \textcircled{2}h6 34.\textcircled{2}xe8 White creates luft for the king with check, and queens. <b>34...\textcircled{2}f2 35.\textcircled{2}h8† \textcircled{2}g5 36.h4†! \textcircled{2}g4 37.e8=\textcircled{2}+- \checkmark Black has only a few checks since e1 is covered by the new queen (1–0, 41 moves).** 

### 587. Mikhail Tal – Svetozar Gligoric, Reykjavik 1964

27. এxe5! It is also possible to start with 27. 心h6†. 27.... 萬xe5 27....fxe5 keeps the rook on c8 defended, but Black loses the d-pawn after 28.exd5 ✓ 29.d6 and 30. 心h6 wins. 28. 心h6† 峦h8 29. 心f7†! 營xf7 30. 營xc8+- ✓ (1-0, 40 moves)

# 588. Anatoly Bykhovsky – Mikhail Tal, Kislovodsk 1964

**37...ଅxf3! 38.ଅc7** A double attack, but the pieces can defend each other. 38.<sup>b</sup>xf3 loses to: 38...<sup>b</sup>e5† 39.<sup>b</sup>f4 <sup>b</sup>xc6+ ✓ **38...<sup>E</sup>d3!**+ ✓ Not the other way around: 38...<sup>b</sup>e5?? 39.<sup>E</sup>xe7+-

# 589. Mikhail Tal – Georgi Tringov, Amsterdam 1964

**15.②xf7†!** 15.鼍xb7?! is the start of a long forced line: 15...螢xc4 16.鼍xd7 **③**xd7 17.螢xd7† **捡f8** 18.營d6†! **捡e8** 19.**③**xe5 **③**xe5 20.營xe5† **�**f8 21.營xh8 營xc2± White has attacking chances with **捡g5** or e4-e5-e6. **15...<b>☆**xf7 16.**②g5† <b>☆e8** 17.營e6† ✓ 1–0 Black resigned due to: 17...**☆**d8 18.**④**f7† **☆**c7 19.營d6 mate

### 590. Mikhail Tal – Wladyslaw Schinzel, Warsaw (simul) 1966

**20.** 23g4! 3xg4 **21.**  $3xh7^{\dagger} \checkmark 2^{\circ}f8$  White has several ways to continue his winning attack; the famous attacker Tal unsurprisingly chose the strongest one: **22.**  $8h8^{\dagger}$   $2^{\circ}r7$  **23.** 8xg7 +- White has threats against e6 and g4 (1–0, 29 moves). 23.  $2^{\circ}xe6$  fxe6 24.  $8xg7^{\dagger}$  is also winning for White, but not as clearly.

## 591. Mikhail Tal – Svend Hamann, Kislovodsk 1966

**17.e5!+–**  $\checkmark$  White lands first, before Black can put a pawn on e5. It's over – the dark squares are too weak. No variations needed.

## 592. Mikhail Tal – Mato Damjanovic, Sarajevo 1966

28.≜xa4! \Bar{da8} 29.≜xb5! Only like so – otherwise the first move would have been a mistake. 29...≜xb5 29...\Bar{a3} 30.\Bar{Bara3} Bar{a3} 31.\\$xc4+- ✓ 30.\Bar{Bara6} ✓ Bara6 31.\Bar{Bara6} \$\$xa6+- The endgame should be easily winning, at least for a world-class player (1–0, 35 moves).

### 593. Erling Kristiansen – Mikhail Tal, Havana (ol) 1966

**25...**  $\exists xc4!$  25...exf5? 26. &xf7†! &xf7 27.  $\verb"Bb3†$  &f8 28.  $\verb"Mxa4∓$  is also strong, but losing the f-pawn is totally unnecessary. **26.**  $\exists xc4 exf5-+ \checkmark$  Black wins the pawns on e5 and d6 (0–1, 35 moves).

## 594. Mikhail Tal – Svetozar Gligoric, Budva 1967

White is an exchange up for a pawn, but if he has to start retreating his pieces, Black will have sufficient counterplay. For that reason, forceful action is called for, taking advantage of the unprotected rook on a8. 27.2xg7! 2xg7 28.2xg7 29.2020

### 595. Lajos Portisch – Mikhail Tal, Moscow 1967

16.b6!+- ✓ The knight on a5 is trapped and is lost after 17. "C3 (1–0, 24 moves).

### 596. Mikhail Tal – Evgeni Vasiukov, Kharkov 1967

**34.c7!** 34.ዿxc4± **34...Ξe8!** 34...Ξc8 35.Ξb8 ④b6 36.ዿe6+- ✓ **35.Ξb8 ⑤b6 36.ዿa4! Ξc8 37.ዿd7!** ✓ 34.c7 would have been bad if this 37th move did not exist (1–0, 40 moves).

### 597. Mikhail Tal – Alexander Cherepkov, Alma-Ata 1968

**22.**gxh7†! dxh7 The game was 22...dxh8 23. $ge4\pm$  (1–0, 32 moves). **23.**@c2† dxh8 **24.dxe6** ✓ **fxe6+**– It is only a positional advantage, but it's a great one.

# 598. Bent Larsen – Mikhail Tal, Eersel (5) 1969

## 599. Vladimir Tukmakov – Mikhail Tal, Moscow 1969

27...②xg4! 28.fxg4 White instead resigned after 28.②e4 ②e5. 28...避f2† 29.空h3 29.空h1 營f3 mate ✓ 29...濟f3† 30.空h4 營xg4 mate ✓

## 600. Mikhail Tal – Alexey Suetin, Tbilisi 1969

**20.**  $\underline{\mathbb{W}}$  xe5! dxe5 21.exf7†  $\underline{\mathbb{O}}$  d7 21... $\underline{\mathbb{O}}$  f8 22. $\underline{\mathbb{Q}}$  h6 mate  $\checkmark$  is short, and 21... $\underline{\mathbb{O}}$  d8 leaves White to choose his preferred route to victory, one being: 22.f8= $\underline{\mathbb{W}}$ †  $\underline{\mathbb{Z}}$ xf8 23. $\underline{\mathbb{Z}}$ xf8†  $\underline{\mathbb{O}}$ d7 24. $\underline{\mathbb{Z}}$ xa8+- 22. $\underline{\mathbb{Q}}$ f5†! A double check; Black has to give up too much material. 22... $\underline{\mathbb{O}}$ c6 23. $\underline{\mathbb{Q}}$ e4†  $\checkmark$   $\underline{\mathbb{O}}$ d5 24. $\underline{\mathbb{Z}}$ xd5 White wins the queen with a decisive material advantage. 24. $\underline{\mathbb{Q}}$ xd5†  $\underline{\mathbb{O}}$ d7 25. $\underline{\mathbb{Q}}$ xa8+- is also good enough.

## 601. Mikhail Tal – Viktor Korchnoi, Herceg Novi (blitz) 1970

**23.** B White threatens 24.Ed8. **23...\textcircled{E}af**7 23...Eg8 prepares to escape via f7, but that dream comes to an end after 24.Ed5†! Eh8 25.Ec4+-  $\checkmark$ . **24.\textcircled{E}d8+- \checkmark** It is not possible to defend against both 25. $\Huge{E}$ xc8 and 25. $\vcenter{W}$ xf7. Also good enough is 24. $\Huge{E}$ d5  $\vcenter{W}$ b6 25. $\vcenter{W}$ xf7+-, and 24. $\vcenter{W}$ xf7 25. $\vcenter{E}$ d8†  $\vcenter{E}$ f8 26. $\vcenter{E}$ ee8 g6 27. $\vcenter{E}$ xf8†  $\vcenter{D}$ g7 28. $\vcenter{E}$ xc8 wins as well, but is slightly unnecessary.

## 602. Gedeon Barcza – Mikhail Tal, Tallinn 1971

**9...<u>â</u>h3! 10.<b><sup>2</sup>**f**xd4** 10.0–0 allows the most resistance: 10... <sup>2</sup>∆xf3† 11. <u>â</u>xf3 <u>â</u>xf1∓ But 10. <u>â</u>xh3 <sup>2</sup>∆xf3† 11. <sup>2</sup>bf1 <sup>2</sup>∆xd2†–+ ✓ offers no resistance. 10... <u>â</u>xg2 11. <sup>2</sup>g1 exd4–+ ✓ Black has won a piece (0–1, 23 moves).

### 603. Mikhail Tal – Andres Vooremaa, Tallinn 1971

27.②e6†! The black queen is shut out from the defence of the rook on f7. 27...dxe6 The game ended: 27...營xe6 28.fxe6 罩xf6 29.罩f7 1–0 28.罩xf7 ②xf7 29.營xf8† 查c7 30.營xf7†+- ✓ The f-pawn queens.

### 604. Karoly Honfi – Mikhail Tal, Sukhumi 1972

**30...莒xc3† 31.空xc3 힕b4†!** 31...罝c8† 32.控d2+- and the king escapes. **32.空xb4** 32.空c4 凹a6† 33.空xb4 凹xe2-+ ✓ (or 32...罝b8 mating) **32...凹a5† 33.空c4 凹a6†-+ 0-1** 

# 605. Mikhail Tal – Leonid Shamkovich, Baku 1972

**20.**&xh7! &xh7 20...f5 21. $\&h4\checkmark$  was quite hopeless (1–0, 26 moves). Both 21.&h5 and 21.&h3 also win, but the latter makes little sense. **21.\&f3\checkmark** Mate is on the way. 21.&d3 also wins.

### 606. Mikhail Tal – Valeri Korensky, Sochi 1973

**20.** 2xg7! 2xg7 21. g3! 21. g4? g46 22. 5g6 24. pins the knight. **21... g5 21...** g5 21... g6 22. 5f-4 22. g5+-4 22. g5 6 23. g6 + White has won a pawn and weakened the enemy's king's position (1–0, 41 moves).

# 607. Mikhail Tal – William Hartston, Hastings 1973

**24.**ℤ**xf7**! ℤ**xf7** 24...ὑxf7 25.½xg6† ὑg8 26.Ѿh7 mate ✓ **25.**ዿ̂**xg6** ◊**hf5** The best try. **26.**ዿ̂**xf7**† ὑ**xf7 27.**ℤ**h7**† ✓ **1–0** Black loses the queen if he goes to the eighth rank, and is mated after: 27...ὑg7 (27...ὑg8 28.Ѿxh5† ὑf8 29.Ѿh8†+–) 28.ℤf1†

#### 608. Michael Basman – Mikhail Tal, Hastings 1973

**28.**  $\exists xf7$   $\exists x.f7$   $28... \exists xf7$   $29. \&d5! \exists xd5$   $30. \exists g7$  mate  $\checkmark$ ;  $28... \exists xe3^{\dagger}$   $29. \&h1 \exists xf7$   $30. \exists xb8^{\dagger}$  &e8 ( $30... \exists e8$  31.  $\exists xe8^{\dagger}$  &xe8 32.  $\&d5 \checkmark$  should be winning as well) 31.  $\&d5+-\checkmark$  The king gets a square and the black rook is pinned. White must still take some care, but he is winning. **29.**  $\exists xb8^{\dagger} \checkmark \&e8$   $29... \exists f8$  30.  $\exists a7$  is important, defending the e3-pawn. **30.** &d4! Defending against 30...  $\exists xe3^{\dagger}$  31. &h1  $\&f2^{\dagger}$ . **30...axb2**  $\pm$  White is close to winning if he plays accurately, but it's difficult in practical play. Still it's a good outcome from the diagram position. Basman played 31.  $\exists d1$ , and 31.  $\exists f1$  was also a reasonable alternative.

#### 609. Mikhail Tal – Paul Keres, Tallinn 1973

17...2h4! The only move that saves the trapped queen. 18.gxh4 18.&xf3? &xf3† 19.&g2 $\&xd2-+\checkmark$  wins a piece. 18...@h3 19.&f6†! White had to do something before Black took on h4. 19...gxf6! 19...&h8?! 20. $\&xe8\pm$  was the game (1-0, 45 moves). 20.@xh6 exd4! Stopping 21. $\exists e3$ . 21.&h1! 21.cxd4 &xd4 22. $\exists e3$  &f5! 23.exf5  $\exists xe3\mp$  21...&e5! 22. $\exists g1$ † &g4! 22...&g4? 23.&xg4 &xg4 24. $\exists g3!+-$  23. $\exists g3!$  a) White has a narrow way to draw with: 23.cxd4 &f3! 24. $\exists g2$  $\exists xe4$  25.&b3! &xh4 26. $\exists g3$   $\exists ce8$  27. $\exists ag1!$   $\exists e1$  28.&xf7†! &xf7 29.@h7† &f8 30.@h8† &f7=b) 23.&xg4?! &xg4 24. $\exists xg4$ † (24. $\exists g3$ ?? @xh2 mate – this is the reason why White should start with  $\exists g3$  on the 23rd move) 24...@xg4 25. $\exists g1$  @xg1†∓ 23...@f1† 24. $\exists g1$  @h3= Black should have seen about this far before getting his queen trapped on f3, but from the diagram position, Black has no choice but to go for 17...&h4 and make it up along the way. So you don't need to see anything of this to get full points.

### 610. Mikhail Tal – Michael Stean, Moscow 1975

**18.** ②**xh6†! gxh6 19.** ∰**g6† <sup>A</sup>h8** 19... &g7 20. &xf7† ✓ <sup>A</sup>f8 21. &xh6! (21. &f4 seems almost as strong and simpler: 21...  $\exists$ e7 22. &d6±) 21... &xh6 22. &d5! Me7 23. Mxh6† Mg7± With Black's king in mind, White should keep the queens on. **20. \&xf7+- ✓** There is no defence against 21. &xh6. If **20... \blacksquareh5** then White wins by challenging the knight on f6 in some fashion. In the game, Black tried 20...  $\blacksquare$ c6 and was immediately rewarded: 21.  $\blacksquare$ d5?  $\blacksquare$ xe3! (which he didn't play) 22.fxe3 &g7!∞ Instead, 21. &f4!, 21. &xh6 and 21.  $\circlearrowright$ d5 are all winning.

### 611. Oleg Romanishin – Mikhail Tal, Tallinn 1977

29.②xh6! White gets a third pawn for the exchange with a continuing attack, since 29... 查xh6 30.營h4† wins the rook: 30.... 查g6 31.營g4† 查h6 32.營xf3+- ✓

### 612. Mikhail Tal – Tamaz Giorgadze, Minsk 1979

**39...** $\exists xg3\dagger!$  Opening up the second rank to take advantage of the unprotected rook on c2. **40.fxg3**  $\exists e2\dagger 41.$  2h1 + 1. 2g1 + 1.  $2h3\dagger + -+ \checkmark 0-1$  There are several ways to clinch the attack. The fastest is 41... 2h3 with mate coming.

### 613. Mikhail Tal – Boris Spassky, Tilburg 1980

## 614. Mikhail Tal – Rico Mascarinas, Lvov 1981

28.奠c7! The bishop moves with tempo to clear the way for the queen. 28...增xc7 29.档h8† Or 29.營h6+-. 29.... 空xh8 30.營h6† 空g8 31.營h7† 空f8 32.營h8 mate ✓

# 615. Jan Ambroz – Mikhail Tal, Riga 1981

## 616. Mikhail Tal – David Bronstein, Tbilisi (simul match) 1982

30.②g6†! Preparing a square for the rook. 30...hxg6 31.營d8† 查g7 32.鼍xg6† 查h7 33.營g8 mate ✓

## 617. Mikhail Tal – Jim Plaskett, Sochi 1984

**14.**&xh6! &xd5 14...gxh6 15. $extstyle{2}$ g6† ✓  $ilde{2}$ h8 16. $extstyle{2}$ xf6+- **15.cxd5**  $ilde{2}$ b4 16. $extstyle{2}$ g6!+- ✓ White has won a pawn and has the bishop pair and more active position (1-0, 24 moves).

## 618. Mikhail Tal – Alexander Shabalov, Jurmala 1985

26. ②xe6! fxe6 26... \alphaxd2 27. \overline{x}xd2 +- ✓ with threats against the queen and rook. 27. \alphaxd8 \overline{x}xd8 \overline{x}xd8 ✓ With a clearly winning position for White (1–0, 39 moves).

## 619. Zoltan Ribli – Mikhail Tal, Montpellier 1985

26....\arepsilon 27.\arepsilon xf3 \arepsilon d3\delta\delt

# 620. Mikhail Tal – Lembit Oll, Riga 1986

**14.c5!** The move 2e6 would be mate if it were not for the queen, so White starts harassing Her Majesty. **14...**2xc5 The alternatives lead to mate: 14...2xc5 15.2e6 mate  $\checkmark$  or 14...2a6 15.2a5† 2xa5 16.2e6 mate  $\checkmark$ . **15.\textcircled{2}a5!**  $\checkmark$  Only like so. **15...exd4+**– Or 15...2xa5 16.2e6 mate. In the game, Black had three pieces for the queen, but no development and the king in the centre (1–0, 22 moves).

### 621. Mikhail Tal – Ovidiu Foisor, Tbilisi 1986

**18.e5!**  $2^{10}$  18... $2^{10}$  xg2 19.exf6+-  $\checkmark$  with a double threat. 19. $2^{10}$  xg2 also wins material – either a pawn or an exchange: 19... $2^{10}$  d7 20.exd6  $2^{10}$  xd5 Tal played the weaker 19. $2^{10}$  xd5 exd5 20. $2^{10}$  xd5  $2^{10}$  moves). **19...exd5 20.2^{10} xd5** +-  $\checkmark$  White won a pawn and will win a second one on d6, or an exchange.

### 622. Mikhail Tal – Miguel Quinteros, Santiago del Estero (blitz) 1987

**21.**ℤ**xf5! gxf5 22. ②ce4! 1–0** After **22...fxe4 23.**ℤ**f1** ✓ there is no defence against 24.ℤxf6 exf6 25.╙xh7 mate.

# 623. Mikhail Tal – Johann Hjartarson, Reykjavik 1987

**39.**  $\Delta cxe5!$  39.  $\Xi xa8 \Delta xa8 40. \Delta cxe5!$  avoids the counterplay Black tried in the game, but it is not so easy to evaluate the position after 40...dxe5 41.  $\Xi xe5$ †  $\Delta f8$  42.d6. However, White is winning here too. **39... \Xi d1**† 39...dxe5 40.  $\Xi xe5$ †  $\Delta f6$  (40...  $\Delta f7$  41.  $\Delta g5$  mate) 41.  $\Xi e7$ †+-  $\checkmark$  40.  $\Delta h2$   $\Xi a1$  41.  $\Delta g4$ †!  $\Delta f7$  42.  $\Delta h6$ †  $\Delta e7$  43.  $\Delta g8$ † For aesthetic reasons, Tal could have given up his queen: 43.  $\Xi g7$ †  $\Delta xg7$  44.  $\Delta g8$ †  $\Delta f7$  45.  $\Delta g5$  mate. 43...  $\Delta f7$  44.  $\Delta g5$  mate  $\checkmark$ 

### 624. Mikhail Tal – Eduard Meduna, Germany 1989

**11.**D**xf7!** 11.L**xe6** fxe6 12.D**xe6** is also a serious advantage for White. **11...\textcircled{D}xf7** The game went: 11...Wc7 12.Lxe6 (1–0, 20 moves) **12.\textcircled{E}xe6!**  $\checkmark$  12.Dg5† De8 13.Dxe6+– is also strong enough, even though White has to play some more good moves. **12...\textcircled{W}b4** Or 12...Wxe6 13.Dg5†+–. The b4-square is the only way to escape from the discovered check, but White has many winning moves, among them **13.\textcircled{E}xf6† \textcircled{D}xf6 <b>14.\textcircled{W}xd4† with mate**.

#### 625. Soenke Maus – Mikhail Tal, Germany 1990

**24.**  $\Delta$ **bxd5!** Taking advantage of the unprotected bishops and exposed queen. 24.  $\Delta$ fxd5 leads to the same. **24...exd5 25.**  $\Delta$ **xd5**  $\blacksquare$ **d6 26.**  $\Delta$ **xf6**<sup>†</sup>  $\blacksquare$ **xf6 27.**  $\blacksquare$ **xd7**<sup>+-</sup>  $\checkmark$  White is winning, but blundered on the next move (0–1, 28 moves).

#### 626. Mikhail Tal – Vladimir Akopian, Barcelona 1992

32.<sup>1</sup>/<sub>2</sub>/<sup>2</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>3</sup>/<sub>2</sub>/<sup>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#### **Tigran Petrosian**

Strategy is a piece of stone you are working on, and tactics is basically the instrument you use to cut the stone. So we should see tactics as an instrument to help us to achieve what we want to achieve.

### 627. Malashkhia – Tigran Petrosian, Tbilisi 1944

**17.f6! \hat{} \$\mathbb{L}\$ \$\mathbb{K}\$ for a better try, but White is much better after 18. \$\bar{D}\$ d5! \$\mathbb{M}\$ xa2 19. \$\bar{D}\$ xe7\$ \$\bar{D}\$ h8 20. \$\mathbb{L}\$ xf6 ± <b>18. \$\mathbb{L}\$ xf6! \$\bar{D}\$ xf6 19. \$\bar{D}\$ d5 \$\lambda\$ 1–0 Black resigned due to 19...\$\mathbb{M}\$ xa2 20. \$\bar{D}\$ xe7\$ \$\bar{D}\$ g7 21. \$\bar{D}\$ d5 with a deadly attack.** 

### 628. Agamalian – Tigran Petrosian, Tbilisi 1944

**26...**  $2 \times b3! 27.$   $2 \times b3 \times f3^{\dagger} \checkmark (27... \times f1?! 28. \times f1 \times f3^{\mp} \text{ is also good, but it is better to keep control over the c-file) <math>28. \times g1^{-+} \text{ Black is a healthy pawn up with a positional advantage to boot.$ **27... \times b1!** $Black has to stay on the first rank. It seems unnecessary to give away the bishop with: <math>27... \times f3^{\ddagger} 28. \times f3 \times f3 \times f3^{\ddagger} 28. \times f3 \times f3^{\ddagger} 28. \times f3 \times f3^{\ddagger} 28. \times f3^{\ddagger} 58. \pm 58. \pm$ 

### 629. Yury Vasilchuk – Tigran Petrosian, Leningrad 1945

**39.<sup>™</sup>xg8! 0–1** Black resigned due to 39...<sup>™</sup>xg8 40.h7+- ✓ and the h-pawn queens.

### 630. Palavandishvili – Tigran Petrosian, Tbilisi 1945

Black is clearly better, but can push his advantage further with: 14...②b4! 15.鬥b3 15.cxb4? allows 15...\angle ac8-+ ✓ or 15...\angle fc8-+. 15...③xd3†-+ Trading off White's bishop pair, which was his only compensation for his many pawn weaknesses.

# 631. Nersesov – Tigran Petrosian, Tbilisi 1945

Black is clearly better with, for example, 23... $\exists ab8\mp$ , but he has a way to gain a winning position. 23...2e4! All the exposed white pieces make lovely targets for a centralized knight. 24. $\exists xd5$ 24. $\exists c2 \textcircled{2}xg3\dagger -+ \checkmark 24...\textcircled{2}xd5$  Or 24... $\textcircled{2}xg3\dagger -+$ . 0–1 White resigned as 25. $\textcircled{2}xd5 \textcircled{2}c3\dagger$  gives Black an extra rook.

## 632. Nikolay Grigoriev – Tigran Petrosian, Tbilisi 1945

**25...**邕xe5†! Abandoning the bind on the queenside to go for the kill. 25...g6?!干 is not killing. **26.**空f1 26.空d1 營xf2! 27.營xb3 營e2† 28.空c1 罩c5† 29.營c4 罩xc4†−+ ✓ 30.dxc4 d3 31.b4 營c2 mate **26...**罩f5! ✓ **0**−1 Mating.

# 633. Kristaps Smilga – Tigran Petrosian, Leningrad 1946

Black is already winning, but has a chance to finish the game quickly. 37... $\exists xa2!$  38. $\exists xa2$  b3 39. $\exists b2 \ bxc2 \ 40. \exists xc2 \ 40. \exists g1$  can be met in many ways, including 40... $\exists xd4 \ 41.cxd4 \ c1=\exists \dagger-+$  and 40. $\exists e1$  also allows many wins, including 40... $\exists d3-+$ . The queen infiltration is lethal. 40... $\exists xd4!-+ \checkmark 0-1$  (44 moves)

## 634. Tigran Petrosian – Yuri Kotkov, Leningrad 1946

White is a piece up, but it looks like he will lose the knight on c4. **19.**  $\mathbb{E}$ xd7! 19.  $\mathbb{O}$ fe5  $\mathbb{E}$ xe5  $\mathbb{E}$ xc2 21.  $\mathbb{E}$ xc2 is clearly better for White, since he holds onto the minor pieces after: 21... $\mathbb{E}$ c7 22.  $\mathbb{O}$ xd7  $\mathbb{E}$ d8 23.  $\mathbb{O}$ c5! However, the game continuation is much clearer. **19...\mathbb{E}xd7 20.**  $\mathbb{O}$ b6! 20.  $\mathbb{O}$ ce5± only gives two pieces for a rook and pawn. **20...\mathbb{E}xc2** 20... $\mathbb{E}$ c7 21.  $\mathbb{O}$ xc8+-  $\checkmark$  **21.**  $\mathbb{O}$ xd7  $\checkmark$   $\mathbb{E}$ c4 22.  $\mathbb{O}$ d2!+- The last difficult move, keeping the b-pawn on the board. 22.  $\mathbb{O}$ xf8?!  $\mathbb{E}$ xe4 allows Black to win the b-pawn, although White is winning anyway.

### 635. Tigran Petrosian – Genrikh Kasparian, Yerevan (1) 1946

**28...** $\mathbb{E}xh3$ †! 28... $\mathbb{O}xb1$  29. $\mathbb{W}xa7$  and Black cannot defend against White's attack, but he has 29... $\mathbb{E}xh3$ † (either now or after 29... $\mathbb{W}b2/\mathbb{W}b3$  30. $\mathbb{Q}b4$ ) 30. $\mathbb{O}xh3$   $\mathbb{E}h8$ † 31. $\mathbb{O}g3$   $\mathbb{W}b3$ † 32. $\mathbb{O}g4$   $\mathbb{W}d1$ † (32... $\mathbb{O}xd2$  33. $\mathbb{W}a5$   $\mathbb{O}b8$ ! 34. $\mathbb{W}c7$ † is also a draw) 33. $\mathbb{O}g3$  with a draw. **29.gxh3** 29. $\mathbb{O}xh3$   $\mathbb{W}f5$ †!-+  $\checkmark$  and the knight fork on e2 is unavoidable. **29...\mathbb{O}xb1 30.\mathbb{E}xb1** 30. $\mathbb{W}xa7$   $\mathbb{W}xd2$ †-+  $\checkmark$  comes with check, and Black gets the tempo he needs to check the queen to b5 and win. **30...\mathbb{W}xb1 31.\mathbb{W}xa7 \mathbb{W}b5! <b>32.\mathbb{Q}a5 \mathbb{E}e8!-+ \checkmark** The only winning move, since Black has to be able to protect the rook after  $\mathbb{W}a8$ † (0–1, 39 moves).

# 636. Tigran Petrosian – Manoian, Yerevan 1948

**32...**B**g7?** The idea is to be able to play ...Dg8, but the attack is irresistible with the white rook on h6. 32...Dg8!-+  $\checkmark$  is the solution, and a type of move that's often overlooked, simply moving the king out of the way in anticipation of a check. **33.**B**xh6**† D**g834.**B**e6**†+- White has a winning attack (1–0, 40 moves). 34.Bxd5†+- also wins.

# 637. Alexander Kotov – Tigran Petrosian, Moscow 1949

8.≜xe7! ∰xe7?! 8.... \$xe7 9. \$\convect xe4 dxe4 10.\%xe4†± ✓ 9.\$\convect xd5! Taking full advantage of Black's premature knight jump to e4. 9...cxd5 10.\%xc8†+- ✓ White is winning; Black resigned in a few moves.

# 638. Tigran Petrosian – Alexey Sokolsky, Moscow 1949

17. $\hat{\mathbb{Z}}$ xf7†!  $\hat{\mathbb{T}}$ xf7 18. $\overset{\text{w}}{\mathbb{T}}$ b3†  $\Xi$ e6 19. $\overset{\text{w}}{\mathbb{T}}$ xd3± ✓ White has won a pawn (½–½, 51 moves).

### 639. Boris Ratner – Tigran Petrosian, Gorky 1950

**30...**②a**4!** 30...ዿxd4 31.ዿxd4∓ **31.bxa4 ≌xb2 32.ዿxb2 ዿxd4**-+ ✓ After a series of forced moves, Black is an exchange up for a pawn, but also has much more active play and fewer weaknesses.

### 640. Tigran Petrosian – Ratmir Kholmov, Vilnius 1951

**34...**2**xf2! 35.** $\blacksquare$ **b7?** a) 35.2xd1-+ and the pin along the second rank makes Black's day. b) 35.2xd5 2xd1-+  $\checkmark$  and the knight cannot be taken due to 36...2b6† picking up the rook, so Black has two extra pawns and an initiative. c) 35. $\blacksquare$ b1! was the only move. 35...2xe4 36. $\blacksquare$ xb2∓ With the rook on a7, White has hopes of attacking a5 or f7. **35...\blacksquarexd1† \checkmark** Or 35...2xe4-+. **36.\textcircled{2}xd1 \textcircled{2}d2-+ (0-1, 43 moves) 36...\textcircled{2}xe4-+ was also winning.** 

## 641. Herman Pilnik – Tigran Petrosian, Budapest 1952

**36.** &xc6! 36.hxg4!? fxg4 37. &xc6! could be a slight improvement, as White has less to worry about on the first rank. But the game move is good enough. **36...** &g7 36...  $\boxtimes$ xc6 37.d7+-  $\checkmark$  queens. After having moved the king, Black threatens 37...  $\boxtimes$ xc6 38.d7  $\boxtimes$ fd6 39.cxd6  $\boxtimes$ xd6 with drawing chances. **37.**  $\boxtimes$  e7<sup>†</sup>!  $\checkmark$  The game continued: 37.d7  $\boxtimes$ fxc6! 38.dxc8= $\boxtimes$   $\boxtimes$ xc8 39.b4 The rook ending should be winning, but it is not over yet (1–0, 50 moves). Instead, checking on e7 is accurate when Black's king cannot go to f6. The two pawns, supported by bishop and rook, are strong enough to gain a winning rook endgame, for instance: **37...** &f8!? **38.**  $\blacksquare$ e5  $\boxtimes$ xc6 **39.** d7  $\boxtimes$ ff6 **40.**  $\boxtimes$ xf5† &g7 **41.**  $\boxtimes$ g5† &h6 **42.cxd6 g3 43.** &f1  $\boxtimes$ xd6 **44.**  $\boxtimes$ g4+-

### 642. Tigran Petrosian – Ludek Pachman, Saltsjobaden 1952

24.營xg6! 24.②e7†?! 營xe7 25.營xg6± is not as good. With queens on the board, Black has some chances to get his pieces working properly. 24...營xg6 25.②e7† 查f7 26.②xg6 查xg6+- ✓ The minor pieces are no match for so many pawns on the kingside (1–0, 36 moves).

# 643. Zdravko Milev – Tigran Petrosian, Bucharest 1953

24...<sup>2</sup>/<sub>2</sub>xg3! Using the back-rank weakness to create a winning attack. 24...<sup>2</sup>/<sub>2</sub>g5? does not work due to the defence 25.<sup>2</sup>/<sub>2</sub>d2!+- and the knight is trapped on g5. 25.<sup>2</sup>/<sub>2</sub>xe8† Instead the game went: 25.<sup>2</sup>/<sub>2</sub>c3 bxc3 26.hxg3 c2-+ 25...<sup>2</sup>xe8 26.hxg3 Ee1† 27.<sup>4</sup>/<sub>2</sub>h2 <sup>1</sup>/<sub>2</sub>e2† 28.<sup>4</sup>/<sub>2</sub>h3 <sup>2</sup>/<sub>2</sub>h1 mate ✓

# 644. Laszlo Szabo – Tigran Petrosian, Zurich 1953

**28...\hat{g}f6!** Trying to chase away a defender of c4. **29.e5** The only serious move, which White had surely planned in advance. **29...\hat{g}xe5!**  $\checkmark$  But the pinned knight is not an effective defender, as it cannot move! **30.\mathbb{E}e4 \hat{Q}f6–+** The rook cannot maintain its defence of c4 and **31.\mathbb{E}xe5 \mathbb{E}xc4 \mathbb{E}xc6 <b>\mathbb{E}xc6 <b>\mathbb{E}xc6 <b>\mathbb{E}xc6 \mathbb{E}xc6 <b>\mathbb{E}xc6 \mathbb{E}xc6 <b>\mathbb{E}xc6 <b>\mathbb{E}xc6** 

# 645. Gideon Stahlberg – Tigran Petrosian, Zurich 1953

# 646. Mark Taimanov – Tigran Petrosian, Zurich 1953

24. 黛a4! Since the queen needs to remain in control of d8, White wins material. After 24.g4?! g6± White is still clearly better, but Black has hope. 24... 黛d7 Black played 24... 트d7+- (1-0, 40 moves). 25.e6! Now the queen has to allow the decisive 營d8†. Instead 25. 트h3!? h6 (25...g6 26.e6 營xe6 27. 트e1+-) 26. 黛d1, infiltrating the light squares, is also good. 25... 營xe6 26. 營d8† Or 26. 트e1+-. 26... 營e8 27. 營xe8† 黛xe8 28. 黛xe8+- ✓

# 647. Svetozar Gligoric – Tigran Petrosian, Belgrade 1954

**33.**ℤxg5†! 33.ℤxf6?!= **33...Ďf7** 33...fxg5 34.Ѿxf8 mate ✓ **34.ℤxf6**† Forcing mate, while several other moves also win. The best alternative is 34.Ѽe5†+−. **34...Ďxf6 35.Ѿxf8†! Ďxg5 36.h4†! 1–0** It's mate: 36...Ďxh4 37.Ѿf4 mate ✓ or 36...Ďg6 37.Ѽf4 mate ✓.

# 648. Tigran Petrosian – Pal Benko, Budapest 1955

**18.**  $2 \times 5!$  Black is surely missing his dark-squared bishop now! **18.**  $2 \times 5!$  Black is surely missing his dark-squared bishop now! **18.**  $2 \times 5!$  **20.**  $5! \times 5!$  **20.**

# 649. Tigran Petrosian – Alexander Tolush, Riga 1958

**29.**黛**f1!** The bishop manoeuvre to the a2-g8 diagonal wins at least the f5-pawn, with a completely winning position. 29.彙h3 tries to provoke ...g6 before manoeuvring the bishop to c4, but Black has 29....邕d7 in between, when the queen has no good square. 30.營f1 g6 31.鼍xe4 fxe4 32.彙xd7 營xd7 33.營c4† 營f7 34.營xf7† 捡xf7 35.鼍xc5 wins a pawn, but it's not over yet. **29...**应h8 **30.ዿc4+-** ✓ White is winning; here are some sample lines: **30...營f6** 30...營d7 31.彙e6 營xd1† 32.鼍xd1+-; 30...營g6 31.鼍e6 谷f6 32.營d6+- and Black has lost all active counterplay while White's pieces have gained in strength. **31.逞e8 鼍xe8 32.ዿxf6+-** (1-0, 37 moves)

# 650. Tigran Petrosian – Eduard Gufeld, Tbilisi 1959

23.  $23.2 \times d5!$  exd5 24.  $24.2 \times e8+- \checkmark$  The queen cannot be taken, so White has gained a winning advantage with his extra pawn and better pieces (1–0, 30 moves).

# 651. Leonid Stein – Tigran Petrosian, Moscow 1961

26.@xe6! Black resigned. 26.\approx 17? \approx 17? \approx 17? \approx 27.\approx 27.\ap

# 652. Tigran Petrosian – Paul Keres, Zurich 1961

**22... \mathfrak{P} \mathbf{x} \mathbf{d} \mathbf{l} = 23... \mathfrak{P} \mathbf{f} \mathbf{3} + 23. \mathfrak{P} \mathbf{x} \mathbf{f} \mathbf{3} = 24. \mathfrak{P} \mathbf{g} \mathbf{2} \pm \mathbf{i} \mathbf{s} a lot worse, since White retains attacking chances with the queens still on and has a double attack with the bishop. <b>23. \mathbb{Z} \mathbf{x} \mathbf{d} \mathbf{1} = 24. \mathfrak{P} \mathbf{g} \mathbf{2} = (2 + 1)^{1/2} \mathbf{x} \mathbf{h} \mathbf{4} + \mathbf{25} \mathbf{x} \mathbf{h} \mathbf{1} + \mathbf{25} \mathbf{h} \mathbf{1} + \mathbf{25} \mathbf{h} \mathbf{1} + \mathbf{15} \mathbf{1} + \mathbf{15} \mathbf{h} \mathbf{1} + \mathbf{15} \mathbf{** 

# 653. Semen Furman – Tigran Petrosian, Moscow 1961

31...<sup>1</sup>2xh3†! 32.gxh3 32.<sup>1</sup>2h2 <sup>1</sup>√2xf2-+ was hopeless in the game (0-1, 41 moves). 32...<sup>1</sup>2f3† 33.<sup>1</sup>2h1 <sup>1</sup>√2xe1-+ √

### 654. Tigran Petrosian – Georgi Ilivitzki, Moscow) 1964

White has a clear positional advantage after most moves, but can use his superiority to gain a decisive material advantage. 22.2xg7!  $23.g5+- \checkmark$  White wins an important pawn, or more. The opening of the g-file secures the pawn that will arrive on f6. 23...23.g27 24. 24.8 xd5 1–0

## 655. Tigran Petrosian – Leonid Stein, Moscow 1967

Sometimes the best you can do is make a draw. **25.** (25.6) h2 (26.4) sometimes (25.6) h3 (25.6

## 656. Tigran Petrosian – Aron Reshko, Leningrad 1967

## 657. Tigran Petrosian – Jonathan Penrose, Palma de Mallorca 1969

38.②e7†! 38.Ÿb5+- is a positional win – White still has the same threat. 38...Ÿxe7 39.Ÿa6† ✿g7 40.Ÿxc8+- ✓

# 658. Tigran Petrosian – Boris Spassky, Moscow (4) 1969

# 659. Tigran Petrosian – Vladimir Savon, Moscow 1969

29.e5! ✓ Preparing a check on f3. But not 29.\Bar{3}? \Bar{3}xf3! 30.gxf3 \Bar{3}h8=. 29...\Bar{3}xe5 30.\Bar{4}h6+-1-0 There is no defence against 31.\Bar{3}†. Petrosian's 30.\Bar{3}f3† \Delta e6 31.\Bar{3}xg6† \Bar{2}f6 was also winning, but required some more moves (1-0, 37 moves).

# 660. Lev Polugaevsky – Tigran Petrosian, Soviet Union 1970

23... $\&xd2! 24. @xd2 @xg3^{\dagger}! 24... @xe4 + If you saw the queen sacrifice, winning a pawn, but still decided to keep the queens on the board, you get full points. 25. <math>\&xg3 \&xe4^{\dagger} 26. \&f4 \&xd2 + \checkmark$  After 27. @f61, Black played 27...&f6 to get the knight out in a good way.

# 661. Rudolf Maric – Tigran Petrosian, Vinkovci 1970

22.奠xf7! White is better after other moves, but this wins. 22...莒xf7 23.包e6†! 岱g8 24.包xc7+-✓ The final moves were: 24... 黛f8 25. 包e8 啓h7 26.莒xd7 1–0

# 662. Tigran Petrosian – Anthony Saidy, San Antonio 1972

Black is trying to equalize by trading rooks, but he forgot about his queen. 21.ዿd3! ∰d5 22.ዿh7†! ✿xh7 23.\arrowxk5+- ✓ (1-0, 56 moves)

# 663. Tigran Petrosian – Miguel Quinteros, Manila 1974

**38.f4!** Driving away the best defender of d6. **38...gxf4 39.gxf4 象b2 40.鼍xd6!** 40.彙xb2 營xb2 41.鼍xd6 營b1† 42.亞h2 營xf5 43.鼍xh6+- should also win, but it's only a pawn. **40...鼍e8** 40...營xd6 41.彙xc5+- ✓ **41.鼍xf6 1-0** 

**664. Tigran Petrosian – Radolfo Cardoso**, Manila 1974 **36.**ℤ**h**7†! 36.ℤh6†? ☆f7 37.ℤh7†? ☆e6–+ **36...☆xh7 37.②xf6† ☆g7 38.②xg4+-** ✓

# 665. Tigran Petrosian – Bukhuti Gurgenidze, Riga 1975

**19.**  $\Delta x d6!$  White did not have to respond to the threat to the bishop by moving it. **19...hxg5** 19... $\mathbb{B}xd6$ ? 20. $\mathbb{A}xe7$   $\mathbb{B}xe7$  21.d6 $\dagger$   $\mathbb{B}f7$  22. $\mathbb{A}d5+-\checkmark$  **20.**  $\Delta xb5+-$  (1–0, 31 moves) 20.  $\mathbb{A}xb7+$ also wins if White follows up with 21.d6 $\dagger$ .

# 666. Tigran Petrosian – Nigel Short, London (simul) 1978

**37...**ℤxg6! In order to exploit White's weak king, Black needs to get at the d4-pawn with the bishop. So 37...  $\triangle$ xg6 38. $\exists$ xf6 &xf6 39.&xg6∞ is not enough. **38.\blacksquareh5** Three alternatives: a) 38.&xg6  $\triangle$ xg6 39. $\triangle$ xg6 &xd4†-+  $\checkmark$  b) 38. $\triangle$ xg6 &xd4†-+  $\checkmark$  c) 38. $\exists$ f7  $\blacksquare$ h6! 39. $\blacksquare$ xh6 &xh6 40.&h7†  $\bigstar$ h8 41. $\exists$ xe7  $\blacksquare$ xe7 42. $\triangle$ g6†  $\bigstar$ xh7 43. $\triangle$ xe7-+  $\checkmark$  is just a piece up for Black (and there were no good alternatives on the way). **38...** $\blacksquare$ h6! 38...&xe5?! 39. $\exists$ xe5± **39.\blacksquaref7† \diamondsuith8 \checkmark 0-1 White is a piece down.** 

### 667. Gerardo Lebredo Zarragoitia – Tigran Petrosian, Vilnius 1978

Black can win with many moves, but a mate-in-four should not be missed: 32...2g4†! 33.hxg4  $11 \checkmark 0-1$ 

# 668. Lev Polugaevsky – Tigran Petrosian, Kislovodsk 1982

**24.** 24.2 d5! exd5 a) 24...24...  $25.2 f6^{+}- \checkmark$  wins the queen. b) Black tried to fight on with 24...25.2 c7+- (or  $25.2 c7^{+} 26.2 c7+-$ , or even 25.2 c2+-) **25.** 25.2 c7+- (or 25.2 c7+- 25.2 c7+-) **25.** 25.2 c7+- (or 25.2 c7+-) (or 25.

### Boris Spassky

The best indicator of a chess player's form is his ability to sense the climax of the game.

### **669. Boris Spassky – Vladlen Zurakhov**, Leningrad 1954 **29.②xf6!+–** Black can't take back, as **29...gxf6 30.營xf6† ✓ 空g8 31.舀d**7 leads to mate.

## 670. Semen Furman – Boris Spassky, Moscow 1955

Black is threatening 24...f4 followed by 25... $\textcircled{2}g3\dagger$  26.hxg3  $\blacksquare$ h6 mate. 24. $\blacksquare$ ab1 is better for White, but allows Black to complicate things with: 24... $\blacksquare$ b6 25.2xa7  $\textcircled{2}g3\dagger$  26.hxg3  $\blacksquare$ h6 $\ddagger$  27.2xh6 2xa7 28. $\blacksquare$ xb5 gxh6 $\pm$  So the solution is another move: **24.\textcircled{2}e3!** 2e5 24...2xc3 25. $\textcircled{2}xc4\dagger$ +-  $\checkmark$  is a discovered attack and 24... $\blacksquare$ c7 25.2xc5  $\blacksquare$ xb7 26. $\blacksquare$ ab1 wins a second pawn with a capture on b5 next. **25.f4+-** White threatens not only the queen, but also the knight on h5.

## 671. Boris Spassky – Mark Taimanov, Moscow 1955

**15.**  $2 \times b5! a \times b5 16. B + 5^{\dagger}$  Or 16.  $\Xi \times a8^{\dagger}$  first. **16.**  $B + 2 \times a8 +$ 

## 672. Nikolai Krogius – Boris Spassky, Leningrad 1957

**39...** 黛d5†! **40.** 堂g3 ②e2† **41.** 堂h3 ②xf4† An even faster move is 41... 黛f2 when White cannot defend against both 42... ②xf4 mate and 42... ③xg1 mate. **42.** 堂g3 ②e2† ✓ 43. 堂h3 ②g1† 44. 堂g3 f4† 45. 堂xf4 ②e2 mate

# 673. David Bronstein – Boris Spassky, Riga 1958

**20...**  $2h3^{\dagger}$  Black could also start with 20...  $b5^{-+}$  and execute the winning combination on the next move. **21.gxf3**  $g5^{\dagger} < 22$ . h1 22. g4 23. g4 23. g4 = 2

### 674. Boris Spassky – Fridrik Olafsson, Moscow 1959

### 675. Igor Zaitsev – Boris Spassky, Rostov on Don 1960

23.營c4! The black queen is overloaded and cannot defend both h1 and h4. 23...營xc4 24.営h1† 堂g8 25.営h8 mate ✓

# 676. Boris Spassky – Vladimir Shishkin, Rostov on Don 1960

White's pawns on the kingside are decisive, but first he must defend against the mate. **35.** $\hat{B}$ **f4!**  $\hat{B}$ **xf4 36.** $\hat{B}$ **b6**† 36. $\hat{B}$ **b5**†  $\hat{D}$ a7 should be winning, but is less clear. **36...\hat{D}c8** 36... $\hat{D}$ a8 drops the rook with check: 37. $\hat{B}$ xd8†+-  $\checkmark$  37. $\hat{B}$ xb4+-  $\checkmark$  Now it is the black king that is exposed; there is no defence against 38. $\mathbb{Z}$ c1†.

## 677. Boris Spassky – Alberto Foguelman, Mar del Plata 1960

25.  $\Delta xg6^{\dagger}$  25.  $\Xi c1$  loses to 25...  $\Xi xd6$ , but there is a way to move the rook from d6 with check. 25...fxg6 26.  $\Xi d8^{\dagger}$  26.  $\Xi xg6$ ? cxd1= $\Xi^{\dagger}$  27.  $\Xi xd1$  is not winning after 27...  $\Xi f8$ !=. 26...  $\Delta g7$ 26...  $\Delta h7$  27.  $\Xi c1$ !+-  $\checkmark$  27.  $\Xi g8^{\dagger}$ !! 27.  $\Xi c1$  also wins. 27...  $\Delta xg8$  28.  $\Xi xg6^{\dagger}$   $\Xi g7$  Or 28...  $\Delta f8$ 29.  $\Xi f6^{\dagger}$  with mate (and 29.  $\Xi d8^{\dagger}$  also wins). 29.  $\Xi d8^{\dagger} \checkmark$  White wins the queen and can pick up the c2-pawn, with a winning material advantage. The game finished: 29...  $\Xi f8$  30.  $\Xi xf8^{\dagger} \Delta xf8$ 31.  $\Xi xc2 \Delta g8$  32.  $\Xi c5$  1–0

# 678. Boris Spassky – Dragoljub Ciric, Marianske Lazne 1962

17.置f4! ✓ There are no other moves that do not lose, so you do not need to see further to get the full score. However, there is a little twist later. Instead 17.黨f4?  $\Xi e3$ † wins for Black. 17...奠e6 18.②xe6  $\Xi$ xe6 Black threatens 19...g5, but 19.營xd6! 營g6† 20.Ξg4 is over and out, either with two bishops for a rook, or with 20... $\Xi e3$ † 21.黛xe3 營xd6†+- and White has one piece too many for the queen (1-0, 29 moves).

# 679. Boris Spassky – Valery Bykov Leningrad 1963

**26.**  $\exists xe4$  26...fxe4? 27. $\&g4 \checkmark$  traps the queen, or 27... $\exists e6$  28. $\exists xb7$ !+- when Black will be a piece down. 27.&xe4 fxe4 28.&bf6†  $\exists xf6$  29.&xf6+-  $\checkmark$  Black has lost an exchange (1-0, 40 moves).

# 680. Boris Spassky – Viktor Korchnoi, Moscow 1964

**14.** 2xd5! White threatens 15. 2c7 and 15.  $2xf6\dagger = xf6$  16. 2xb7. **14... 2xd5** 14... 2d8 15.  $2f6\dagger$  wins an exchange, but 15. 2c7 shows even less mercy; Black loses a piece. **15.**  $2f4! = d6+- \checkmark$  White wins an exchange and the game after either capture on d5. But not 15... 2xg2? 16.  $2xe6 \checkmark 2xf1$  17. 2xf8 = h3 when Black temporarily gets three pieces for the queen, but his luck is short-lived after (among others) 18. d3 = xf8 19. e64+- trapping the rook.

# 681. Boris Spassky – Gyozo Forintos, Sochi 1964

**9.e6!** &xe6 9... $\boxtimes$ xe6 10. $\boxtimes$ g5+-  $\checkmark$  forks the queen and bishop. **10.** $\boxtimes$ e5!  $\boxtimes$ d6 10... $\boxtimes$ xe5 11. $\boxtimes$ xb7 mate  $\checkmark$  **11.** $\boxtimes$ xc6 11.&f4 is also winning. **11...bxc6**  $\checkmark$  White gains a winning attack after developing the pieces in almost any way. It would not even help Black if it was his move.

# 682. Boris Spassky – Kick Langeweg, Sochi 1967

**25.**&xg7!  $extbf{w}$ xd5 25...&xg7 26. $ilde{2}$ e7<sup>†+-  $\checkmark$ </sup> forks king and queen. **26.**ih6<sup>†</sup> 26.cxd5?!  $extbf{E}$ c1<sup>†</sup> 27. $ilde{1}$ f1  $extbf{E}$ xf1<sup>†</sup> 28. $ilde{2}$ xf1 &xg7 29. $extbf{E}$ g3 should also win in the end, but can be messed up by White for sure (so not full points). But 26.&e5 forces Black to part with the queen and is good enough to win. **26... ilde{2}xg7 27. ilde{1}g4<sup>†</sup> Black is mated in two moves. 27. ilde{1}g3<sup>†</sup> is a longer route to mate. <b>27... ilde{2}f6 28. ilde{2}g8 mate \checkmark** 

### 683. Shimon Kagan – Boris Spassky, Winnipeg 1967

This exercise was in the book that Hans Tikkanen used the first time he tried the Woodpecker Method. **28...**  $(2) \times (2) \times (2)$ 

## 684. Boris Spassky – Klaus Darga, Beverwijk 1967

21. 23. 1.2 g6! fxg6 22. 2.2 kxd5  $\checkmark$  1.5 The only move that holds onto the pawn, but Black has a bad pawn structure and is badly coordinated. Spassky continued with 23. 2.2 and had a clear advantage (1–0, 33 moves). A combination doesn't have to win material.

## 685. Istvan Csom – Boris Spassky, Amsterdam 1970

**31... \exists c7!** The rook is on the way to b1. **32. \exists d1** 32.  $\exists a1 \exists c2 \checkmark 33.g3 \ bf7$  wins, as the king picks up the d-pawn and continues to b3. **32... \exists c2 \ 33.d6 \ bd2! \checkmark** Only this move stops White's d-pawn in time. **34. \exists c1 \ bf7 \ 0-1** 

## 686. Mark Taimanov – Boris Spassky Rostov on Don 1971

**31...** 温**xd3!** Setting up a double attack by deflecting the defender of the f3-rook. **32.exd3** 32. 豐xd3 loses after 32... 鬯c8!-+ ✓ followed by 33...c2 (32... 鬯c6? allows 33. 邕bxf7! 邕xf7 34. 鬯d8† 內h7 35. 鬯d3† 鬯g6 36. 邕xf7 c2 37. 邕c7 c1=鬯† 38. 邕xc1 急xc1 39. 內f2 and we will not debate whether this is won or not). **32... 鬯d5!** The rooks cannot defend each other, and the b-pawn stays alive after the forced capture on b2. But not 32... 鬯c6? 33. 邕xb2=. **33. 邕xb2 cxb2∓** ✓ Black has good winning chances and the game only lasted seven more moves: **34. 邕f1 鬯e5 35.e4 邕a8 36. 鬯b3 邕a1 37. 內g2 邕c1 38. 鬯xf7 † 內h7 39. 邕f5 鬯d6 40.e5 0–1** 

### 687. Boris Spassky – Derek Banks, Vancouver 1971

**33. 氯xe6†! <b>位**xe6 33... **①**xe6 34. **四**d7 mate ✓ **34. <b>四**b3† ✓ White has a tremendous attack that wins in several ways. **34... 位**d7 **35. <b>四**xb7† 35. **હ**a3 and 35. **四**b5† are also winning. **35... 位e6 36. 三d1 徑xg4 37. 四d5† 1–0** Black resigned with 37... **位**f5 38. 三f1† **位**g6 39. **四**xg8†+– in mind.

# 688. Boris Spassky – Walter Dobrich, Vancouver 1971

17.b4! ✓ Black's pawn structure is undermined. The queen gets access to d4 if he captures, and ...d6xc5 would fatally open his king. 17...h4! Black is not lost yet, but is in grave danger after 17...違b6 18.bxc5 違xc5 19.營f3 f5 20.②xc5 dxc5± and d5-d6 now or later. 18.bxa5 hxg3 19.②xg3± White has won a pawn and Black's counterplay is not impressive at all (1–0, 28 moves).

# 689. Boris Spassky – Robert Zuk, Vancouver 1971

**40.** 2**g5!** 2**c8** The only defence against 41. $\Xi$ h3†. 40... $\Xi$ h6 41.2f7†+- and 40... $\Xi$ xg5 41.2mh4†  $\checkmark$  (or 41. $\Xi$ h3†+-) are hopeless. However, also after the game move White has a generally winning position. Strongest is **41.2me4+-** threatening 42.2e6 as a decisive discovered attack. Black will have to give up material to survive. 41.a5 is also definitely winning, but not the game move 41.2f7†?! as it allows 41...2g8! (which was not played) 42.2xe5† 2e6± and Black has fighting chances only a pawn down.

# 690. Boris Spassky – Robert Fischer, Reykjavik (1) 1972

I expect that you recognized the first move, but it would have been a mistake were it not for a critical move later in the variation. **32. 位f3!** Putting Black under pressure. Instead 32.gxh4 should be a draw. **32... 位e7** The critical position arises after 32....h3 33. **位**g4 **逸**g1 34. **位**xh3 **逾**xf2 when Fischer may have missed that the bishop is trapped after: 35. **હ**d2!+- ✓ Zero points if you didn't see this move! (Harsh – but on the other hand 32.gxh4 is worth one point.) **33. 位g2 hxg3 34.fxg3 逾xg3 35. 位6 36.a 4 位6 37. 逸a3 位6 4?!** Fischer lost this famous game. 37...a6! has been analysed to a draw.

# 691. Boris Spassky – Robert Fischer, Reykjavik (5) 1972

27... 2xa4! 0–1 White resigned, since he is mated after 28. <sup>™</sup>xa4 <sup>™</sup>xe4 ✓.

## 692. Boris Spassky – Heikki Westerinen, Dortmund 1973

**23.** $\exists$ **xh5!**  $\exists$ **f8** 23... $\exists$ xh5 24. $\forall$ g8†  $\triangle$ e7 25.exd6†!  $\checkmark$  followed by 26. $\exists$ e1† decides. Westerinen accepted his fate by not taking back on h5. White can continue forcefully by using the e-file, but Spassky's **24.a4** is also good enough for a win.

## 693. Boris Spassky – Valeri Korensky, Sochi 1973

**23.e**7†! Black is mated in one move if he captures the pawn, and loses the f7-pawn with check if he does not. 23.  $@h8† &e7 24. \exists xf7†? (24. @f6† &e8=) 24... &d6-+ is not the way – White's attack is over.$ **23... &g8** $23... <math>\exists xe7 24. @h8 mate \checkmark 24. @xf7† &h8 25.e8= @† \exists xe8 26. @xe8†+- \checkmark &g7 27. @e5† &g8 28. @g5† 1-0 It's mate in seven moves.$ 

### 694. Boris Spassky – Ratmir Kholmov, Sochi 1973

27.\Exa8! The queen is removed from the defence of the g5-bishop. 27...\Exa8 28.\Exa8 \Box xa8 \Box x

# 695. Boris Rytov – Boris Spassky, Tallinn 1973

12...②xe4! 13.<sup>™</sup>xe4 <sup>≜</sup>xc3 14.<sup>≜</sup>g5 14.<sup>bxc3</sup> <sup>≜</sup>f5 and the queen can't defend the rook on b1. It is not over yet though: 15.<sup>™</sup>e2 <sup>≜</sup>xb1 ✓ 16.g4!<sup>∓</sup> and Black has to sacrifice a pawn to get the bishop out. 14...<sup>≜</sup>e5<sup>∓</sup> Black is a healthy pawn up.

### 696. Boris Spassky – Orest Averkin, Moscow 1973

26.鼻c7! 筥xc7 27.凹e5 The double threat against c7 and g7 picks up an exchange. 27...空f8 28.凹xc7± ✓

# 697. Bojan Kurajica – Boris Spassky, Solingen 1974

23...ዿh3! 24.ዿh1!∓ Despite being a pawn down, White has decent chances to hold with the opposite-coloured bishops, and Kurajica managed to do so. 24.ዿxh3 is met by 24... \arXee4 mate ✓ and 24.\arXeq51 \arXeq2 25.\arXeq2 \arXeq2 \arXee4\ext{†} wins not only one but two pawns: 26.\arXef1 \arXeq51 \arXeq51 \arXeq52 \ar

### 698. Efim Geller – Boris Spassky, Moscow 1975

**34.**  $\square$  **xd6!** 34.  $\square$  xg5†  $\square$  xg5 35.  $\square$  g2 is also a combination, but not as strong. Black has drawing chances after: 35... $\square$  xg2† 36.  $\square$  xg2  $\square$  xa5 37.  $\square$  xa5  $\square$  xa5± After the knight capture, the threat against f7 and the pins along the f- and g-files force Black to give up the exchange, but he is simply lost after: **34...\square xd6 35. \square xa8†+- \checkmark** (1–0, 39 moves)

## 699. Boris Spassky – Francisco Sanz Alonso, Montilla 1978

**40.**ℤ**xg**7**†! 堂xg7 41. ②e4† ✓ 1−0** Black resigned, as forks or discovered attacks are unavoidable, for example: 41...堂f7 42. ②e5† 堂e8 43. ②c6+–

## 700. Anatoly Karpov – Boris Spassky, Montreal 1979

**39.**  $\exists$  xe7! White is much better anyway, but this is directly winning. **39.**  $\exists$  xe7 **40.** d6!  $\blacksquare$  c4 **41.** b3!+-  $\checkmark$  Driving away the counterattack against d3, and ending up plenty of material ahead. 41. & xa5  $\exists$  ed7 42. & xd8  $\exists$  xd8 should also win.

## 701. Bent Larsen – Boris Spassky, Montreal 1979

22.鼍xd5! cxd5 23.鼍xc5 ②xc5 24.②xd5± ✓ Two rooks are often stronger than a queen and two pawns, but they are weak defenders against pawn storms, and White's plan is to attack on the kingside. Larsen won after: 24...罝ea7 25.ᅌg5 ☱a1† 26.ᅌh2 ☱8a2 27.營f5 心e6 28.ᅌgh4 ☱f1?! 29.f4 ☱c1 30.營g4 ☱c4? 31.心f6† 杏h8 32.營h5! 1–0

## 702. Boris Spassky – Otto Borik, Germany 1982

**28.**  $\Delta x f 7!$  Spassky played 28.  $\exists x f 7 \dagger \exists x f 7 29. \\ \Delta x f 7$  when 29... $\Delta x c 3! \\ \pm would have limited the material loss to a pawn.$ **28... <math>\exists x f 7 29. \\ \exists d1 \\ \pm \\ \checkmark \\ Exchanging on f 7 would have helped the black king to e6, and forced c3-c4 to win back the piece. And that would have left the b4-pawn en prise. The opposite-coloured bishops give Black drawing chances, but fortunately White can keep the rooks on in order to make better use of his advantage.** 

### 703. Lajos Portisch – Boris Spassky, London 1982

If the queen moves, Black wins back the exchange with ... &c8 and/or ... @d2. **23.**  $\&c7! \checkmark @a8$ The only try. **24.** @h3 24. @d7 is also clearly better. **24... \&c8** 25.  $@f3\pm$  is no longer a problem, since the knight on e4 is semi-pinned.

# 704. Jan Timman – Boris Spassky, Hilversum (1) 1983

25.ዿf5! Black loses an exchange after 25...gxf5 26.<sup>™</sup>g5† <sup>□</sup>g6 27.hxg6+- ✓ when 28.<sup>∞</sup>h4 is the most efficient follow-up.

# 705. Jan Timman – Boris Spassky, Hilversum (3) 1983

**33...** $\Xi$ c1! **34.**Bd3 34.Bb3 ad5-+  $\checkmark$  only postpones the end and 34.Bxe7  $\Xi$ xd1<sup>†</sup>-+  $\checkmark$  is no better. **34...\textcircled{B}a3**! The threat is to capture the queen. **35.\textcircled{B}f1 \Xixd1 Also winning is 35...\textcircled{a}xf3 36.\Xixc1 \textcircled{a}xg2 37.\textcircled{B}xg2 \textcircled{B}xa4 with two pieces for a rook. <b>36.\textcircled{B}xd1 \textcircled{a}c6!-+ \checkmark** White loses the knight or the rook.

# 706. Aldo Haik – Boris Spassky, Paris (3) 1983

**25.** $\Xi$ xh6!+- Black can't take the rook: **25.**.. $\mathring{\Phi}$ xh6 25... $\Xi$ h8 26. $\Xi$ xh8 was the game (1–0, 44 moves). **26.** $\Xi$ h1†  $\mathring{\Phi}$ g7 27.Bh7† With a mating attack. 27... $\mathring{\Phi}$ f6 28.f4 The quickest way to mate, but it is also possible to mate with only checks: 28.Bh6†  $\mathring{\Phi}$ e5 29.Bh2†  $\mathring{\Phi}$ f6 30. $\mathring{\Phi}$ e4†  $\mathring{\Phi}$ g7 31.Bh7 mate

# 707. Eugenio Torre – Boris Spassky, Bugojno 1984

22... $\exists c1 \dagger ! 23. \exists xc1 \exists xh2$  White can't save the rook. 24. $\exists f1 24.g4$  is best, but Black is clearly better with his extra pawn. 24... $\exists xg3 \dagger$  The rook has to go anyway. 25. $\exists f2 25. d2 \exists g2 \dagger \checkmark 26. dc3 \exists xf1-+ 25... \exists g1 \dagger -+ \checkmark$ 

## 708. Jonathan Ady – Boris Spassky, London 1984

22....莒xa2! Black wins a second pawn after 23.莒xa2 營b1† 24.控h2 營xa2 ✓ and 25.違xh6 is not enough for White. Black could play either 25...營b1∓ (0–1, 37 moves) or 25...gxh6 26.營xh6 違f5 27.營f6 違e4!∓, stopping 莒h4.

## 709. Kevin Spraggett – Boris Spassky, Montpellier 1985

# 710. Lajos Portisch – Boris Spassky, Montpellier 1985

**29...¤a2!** Black is a pawn up but cannot allow 29...**<sup>w</sup>b7**? 30.<sup>w</sup>c4 with a decisive pin. **30.<sup>x</sup>xd5 <sup>x</sup>xc2-+** ✓ The c-pawn should perhaps be decisive, but Portisch held a draw after 64 moves.

# 711. Boris Spassky – Lucas Brunner, Solingen 1986

18.②xh7! 堂xh7 19.營h4† 堂g8 20.奠xe7!± ✓ White should keep the queens on the board, partly to attack Black's king and partly to avoid a light-square blockade (1–0, 36 moves).

### 712. Boris Spassky – Artur Yusupov, Belfort 1988

**39.**ℤxg7†! ✿xg7 39... 中h8 40.ℤh7† postpones the mate by one move. **40.**ℤf7† ✿h8 41.�5g6 mate ✓

### 713. Boris Spassky – Jan Timman, Cannes 1990

37....<sup>2</sup>f3! A double threat: 38...<sup>10</sup>xb2 and 38...<sup>10</sup>h2 mate. 38.<sup>10</sup>xf3 <sup>10</sup>xb2∓ ✓

### 714. Boris Spassky – Artur Yusupov, Linares 1990

**18...** 2xf3**†!** 18...2xf3**??** 19. $\exists xe5$ **!** dxe5 20. $\exists xf3$ **+**– **19.\exists xf3 \exists xe1<b>†** An intermediate move with check. **20.\exists xe1** 2xf3**?**  $\checkmark$  Black has won a pawn, but must keep the rook on the board to have reasonable chances of winning the game.

### 715. Alexander Beliavsky – Boris Spassky, Linares 1990

34.②f8†! 34.f5 and 34.h5 should also be winning, thanks to the continuing threat of ②f8†. 34...查g8 34...岂xf8 35.豐g6† 查h8 36.豐xg7 mate ✓ 35.②d7†!+- White is a rook up after: 35...豐xe8 36.③xf6† ✓

## 716. Boris Spassky – Eric Prie, Montpellier 1991

**28.ĝxh6! gxh6** Prie made a desperate attempt with 28...<sup></sup>ℤxc3+−. **29.<sup>™</sup>g4** ✓ Mate follows on g7 or g8.

## 717. Robert Fischer – Boris Spassky, Belgrade (9) 1992

19.②bxc5! 19.②exc5 does not work: 19...bxc5 20.鼍xa6† 逸b6 21.逸xc5 逸xb3∞ and Black wins a piece. 19...bxc5 Spassky played 19...逸c8+- and resigned two moves later. 20.鼍xa6† 登d7 21.②xc5† ✓ White wins back the piece with three pawns as interest.

## 718. Robert Fischer – Boris Spassky, Belgrade (19) 1992

**30.**  $\exists xe5$ ! 30. & xe5?! dxe5 31.  $\exists xe5 \pm is$  too soft – Black has more counterplay with the rooks on the board and it's easier to control a passed d-pawn than an a-pawn. **30...dxe5 31.** & xe5 @e7 31... @xe5 32.  $@xa7^{+}+ \checkmark$  and the rook on b6 is lost. **32.d6!** Black's queen has no squares to defend the a7-pawn, and after the only move **32... \exists xd6** White will emerge with an extra passed pawn: **33.** & xd6 @xd6 34.  $@xa7^{+}\pm$ 

### 719. Nana Ioseliani – Boris Spassky, Copenhagen 1997

Black would have had compensation for the exchange if he was allowed to pick up the d-pawn for free. **37.d7!** Counterattacking with 37. $\Xi$ a1 is an interesting option. With the knight on h5, Black should probably seek safety for his king in the centre with 37... $\Phi$ f8!±. **37...\Phif6 37...\Phird7 38.\Psie8† \checkmark and Black loses the f-pawn, while 37...\Psird7 38.\Phif6† \checkmark forks the queen. <b>38.\Xixc4** Many other moves were also winning. Black loses one of his pieces due to the pin on the d-file after: **38...\Phixd7** 38... $\Phi$ xc4 39. $\Psi$ e8†+- and White queens. **39.\Psid1 1–0** 

# 720. Boris Spassky – Viktor Korchnoi, St Petersburg (5) 1999

**25...**  $\Delta xf2! 26.\Xi f1$  26.  $\Delta xf2 \cong e2! (26... \Xi xf2 \dagger?! 27. <math>\Delta xf2 \cong d4 \dagger 28. \Delta g2 \cong xa1 29. \Delta e4$  and White has compensation, with firm control over the light squares.) 27.  $\Xi f1 \& h6 + \checkmark$  Black wins back the piece with an extra pawn and an attack. **26... \cong h3 \dagger** 26...  $\Delta xe4$  is also a reasonable advantage for Black. **27. \Delta g1 \& g4! \checkmark** White's knights are stepping on each other, and Black uses his solo knight for offensive purposes. Black has a clear advantage, but Spassky managed to draw.

# 721. Boris Spassky – Nicolas Eliet, France 2002

**18.f4†!** The only winning move. 18.&e7 traps the king, but there is no mate after 18... $\&e8\pm$ . **18...\&rf4 19.\&c7† Spassky's 19.\Xif1† induced resignation, as 19...\&e5 20.\&c7† \&e6 21.\&c4† \&e7 22.\Xixf7† \&e8 23.\&d6 creates the decisive threat of 24.\Xie7† followed by 25.\&xg8 (you need to see this far if you chose 19.\Xif1). <b>19...\&rg5** 19...&e3 20.&g3 with mate on d3. **20.\Xig1† \&f6 21.e5**† Or White can start with 21.&d6+ although that gives Black some better options than transposing with 21...&e6. **21...\&e7 22.\&d6† \&d8 23.\&e4 \checkmark The knight on g7 drops after 24.\&f6. And it's equally good to win the knight with 23.\&d3+-.** 

# 722. Boris Spassky – Scott Coleman, Reno (simul) 2004

**15.**  $\Delta xd5!$  A second and more complicated solution is: 15.exf6  $\exists xf6$  (15...gxf6 16. $\Delta xe6\dagger \pm f7$  17. $\equiv h5\dagger \pm xe6$  18. $\equiv xd5$  mate) 16. $\equiv h4$  (or 16. $\equiv h3$ ) 16... $\equiv f5$  17. $\equiv h7\dagger$  You need to see this far. 17... $\pm f6$  18.g4  $\equiv xg5$  19.fxg5 $\dagger \pm e5$  Black is one move from escaping, but does not get enough time: 20. $\equiv g6! \pm a6$  (defending against  $\Delta b5$ ) 21. $\equiv f7 \equiv e8$  22. $\equiv d1!+-$  White has a crushing attack; ... $\pm d6$  is not possible right now, and all White's pieces are homing in on the black king. **15...exd5 16.f5† \pm xf5 17.\equiv xf5 17.\equiv xf5 17.\equiv xf5 17.\equiv xf5 18.\equiv h7\dagger 18.\equiv f3 is also quite strong, with mate in one, and there are other ways. <b>18... \pm g4 19.h3\ddagger \pm xg5 20.\equiv f5 mate** 

At the start, 15.②xe6† is a good try but doesn't seem to win straight away. 15...空f7 Preventing White from capturing on f8 with check. 16.exf6 營xe6 (16...營xf6 17.f5+-) 17.營xg7† 空e8 18.罩fe1 ②e4 19.④xd5! White sacrifices a third piece! 19...營xd5 20.罩ad1 營f5 21.罩d4! The rook is immune and White wins back at least a piece and a rook. One line given by the engine is: 21...茎xf6 22.罩dxe4† 盒e6 23.營g8† 罩f8 24.營xe6† 營xe6 25.罩xe6† 含d7 26.g3±

## 723. Boris Spassky – Craig Christensen, Reno (simul) 2004

27. $\exists xf7! \checkmark ixc3$  27...iixf7 28. $iie6^{\dagger}$  (28. $iixd5^{\dagger}$  also wins) 28...iieg7 29.iixd5 Threatening mate on f7. After 29...iigf8, White is winning after any move that defends the pawn on f2. One efficient way is 30.iiea3 followed by 31. $iixd4^{\dagger}$ . 27...e6!? 28.iixc7 iixc7 and at least one of Black's weak centre pawns will lost, for instance: 29.iixf4 d5 30.iixc7 iixc7 31.iixd5+- **28.iiea6 1–0** Mate is coming.

#### **Robert Fischer**

All that matters on the chessboard is good moves.

### 724. Robert Fischer – Heinz Matthai, Montreal 1956

**25...\existsxc3!** The only way to avoid defeat. **26.fxg6!** White has other moves that lead to a draw, among them 26. $\exists$ h8<sup>†</sup>, but not 26. $\exists$ xc3?  $\exists$ xc3 27.bxc3-+ or 26. $\exists$ h6  $\exists$ d4, when Black may have a tiny plus. **26...\existsh3!** Also the only move; the threat was 27. $\exists$ h8<sup>†</sup> with mate. **27.\existsxb4**  $\exists$ xh1<sup>†</sup>=  $\checkmark$  ( $\frac{1}{2}-\frac{1}{2}$ , 108 moves)

# 725. Robert Fischer – Attilio Di Camillo, Washington DC 1956

**40.êc7!** Blocking the black rook while unblocking the white one! **40...<sup>6</sup>2f4† 41.**<sup>6</sup>**f1 1–0** 41.<sup>10</sup> xf4? <sup>10</sup> xd7!<sup>‡</sup> The game move forced resignation due to: 41...<sup>10</sup> xc7 42.<sup>10</sup> e8<sup>†</sup>+− ✓

# 726. George Kramer – Robert Fischer, New York 1957

**19...**(2)**xc3**! Totally destroying the seemingly strong dark-square fortification. **20.**(2)**xc3**(2)**xd4**-+  $\checkmark$  White has three loose pieces: a1-rook, queen on c3, and c5-bishop. **21.**(2)**b4**(2)**c2**<sup>†</sup> Stronger is 21...a5! 22.(2)**a**(2)**b**(2)-+ and Black picks up the rook without having to sacrifice on c5. **22.**(2)**b**(1)**b**(2)**c**<math>(2)**c**(2)**c**(2)**c**(2)**c**<math>(2)**c**(2)**c**(2)**c** 

### 727. Robert Fischer – James Sherwin, New York 1957

**30.墨**xf7!? The best move. Although it does not lead to a decisive advantage against correct defence, it is best both objectively and practically, as Black can easily go wrong. After 30. &xf7†?! &h8∓, Black might take over. **30...鼍c1**†? Natural but losing. Black had to find: 30...h5! 31.**鼍**c4 (31.鼍f5†?? &h7−+ and White is back-rank mated if he takes the queen) 31...**鼍**xc4 32.**鼍**xf8† &xf8 33.<sup>₩</sup>xc4± **31.<sup>₩</sup>f1!!** Everything checks out for White. But not 31.<sup>ℤ</sup>f1†? &h8−+. **31...h5** Three alternatives: a) 31...**ℤ**xf1† 32.**ℤ**xf1† <sup>₩</sup>xd5 33.**ℤ**xf8† &xf8 34.exd5+-✓; b) 31...**ℤ**xf7 32.**ℤ**a8† ✓ mating; c) 31...&f2† 32.**ℤ**xf2†+- ✓ **32.<sup>₩</sup>xc1! 웹xc1† 33.ℤf1† &h7 34.<b>ℤ**xc1+-✓

### 728. Robert Fischer – Samuel Reshevsky, New York 1958

**9.e5!** ②e8 9...②h5 10.g4+- ✓ traps the knight and 9...③xb3 is met by: 10.exf6! ③xa1 11.fxg7± ✓ **10.**@xf7†! This is now a well-known trick in this line **10...**<sup>©</sup>xf7 10...≅xf7 11.③e6+- **11.**②e6!! dxe6 11...<sup>©</sup>xe6 12.<sup>™</sup>d5† ✓ <sup>©</sup>f5 and Black is mated in several ways. **12.<sup>™</sup>xd8+-** ✓ (1–0, 42 moves)

### 729. Robert Fischer – Hector Rossetto, Mar del Plata 1959

33. 逸b3! Black is in zugzwang. Moving the king or the rook allows 34. 岜b8, moving the knight allows 34. 逸e6. All that remains are a few pawn moves. 33...a5 34.a4 h6 35.h3 g5 36.g4 fxg4 37.hxg4 1–0

#### 730. Wolfgang Unzicker – Robert Fischer, Varna (ol) 1962

**25...** $\exists a2!$  Going for the b2-pawn and the vulnerable second rank. **26.**&f1 26. $\exists xa2 \boxtimes xa2$  27. $\exists e2 \boxtimes xc3! \checkmark$  and 26. $\&h1 \boxtimes f2! \checkmark$  wins (or exchanging on a1 first). **26...\exists xc3 \boxtimes xc3 \boxtimes tack and** a material advantage, it's all over. **27.\exists xa2 \boxtimes 27**. $bxc3! \boxtimes f2 \mod \checkmark 27$ ... $\exists f3^{\dagger} \boxtimes 28. \& e2 \boxtimes f2^{\dagger} \checkmark 29. \& d3 \boxtimes xa2 \longrightarrow 0$  r 29... $\boxtimes c7 \longrightarrow 0$ .

#### 731. Robert Fischer – Victor Ciocaltea, Varna (ol) 1962

**15.** g5! Trapping the queen. **15...hxg5 16.hxg5** mxg5 16... f4 is a nice try, but after 17.gxf6 axe2 18.fxe7+-  $\checkmark$  the knight is trapped, leaving White a piece up. **17.**  $axg5+-\checkmark$  (1-0, 26 moves)

### 732. Robert Fischer – L.W. Beach, Poughkeepsie 1963

**21.**&h6! Undermining the centralized knight. 21. $\&d6^{+}$ ?! &d7 (21...&e7? 22.&h6+--) 22.&h6? (22. $\&f4 \&xd6 23. \exists he1 \pm$ ) This does not work due to: 22... $\&xh6 23. \exists xe5 \boxtimes c7 \mp 21... \boxtimes c7$ a) 21...0-0 22. $\&xg7 \&xg7 23. \boxtimes xe5^{+-+} \checkmark$ ; b) 21... $\&xh6 22. \&h6^{+}$  (22. $\boxtimes xe5 0-0 23. \&h6^{+} \equiv xf6 24. \boxtimes xb8^{++-}$  should also be good enough – full point.) 22... $\&f7 23. \boxtimes xe5^{+--} \checkmark$  With a killing attack on the exposed king. **22.\&d6^{+}! \checkmark** There are options. 22. $\&c5^{+-}$  and 22. $\&xg7 \boxtimes xg7 23. \&xg7 23. \boxtimes xe5^{+--} 24. \boxtimes xd6 23. \&xg7^{+--} 23. \&xg7 23. \boxtimes he1^{+--} 23. \boxtimes xd6 23. \&xg7^{+--} 24. \boxtimes xe5^{+--}$ 

### 733. Robert Fischer – Arthur Bisguier, New York 1963

**29.e6!** A full-blown attack with only a few pieces and a couple of pawns! White evacuated the e5-square for the bishop. **29...f6+–** Also losing is 29...fxe6 30.&e5! &h7 31.fxg6+–  $\checkmark$  and 29...gxf5 30.exf7†  $\checkmark$  when White's attack will win material, for instance: 30...&g7 31.&e5† &f6 32.&e8†+– **30.\&f7!** With the bishop coming to d6 and the rook to h8, White is winning but other moves were also sufficient (1–0, 36 moves).

# 734. Robert Fischer – Pal Benko, New York 1963

**19.** $\Xi$ **f6!** Blocking the defensive move ...f7-f5 by drastic means. 19.e5 allows 19...f5! $\infty$ . **19...** $\Delta$ **g8** 19...h6 20.e5 transposes and there are also other winning moves, while 19...&xf6 20.e5 Wxe5 21.Wxh7 mate  $\checkmark$  is obviously over. **20.e5!**  $\checkmark$  **h6 21.** $\textcircled{\Delta}$ e2 With a winning attack. 21. $\textcircled{\Delta}$ e4+- or anything else reasonable also wins; Black is quite helpless against White's attack.

### 735. Robert Fischer – Kevin Walters, San Francisco (simul) 1964

**36.ዿc5!** Simply winning everything on e7. But not: 36.\[xe7?? \] \[xe7 37.\] \(\cong c5 \] \[\] f4† (37...\] \[\] b7-+) 38.g3 \[\] \[xf2†!-+ **36...\] f4**† 36...\] \(\] xc5 37.\] \[\] f7 mate ✓ **37.g3 1–0** 

## 736. Georgi Tringov – Robert Fischer, Havana 1965

**19...** $rac{19}{6}$  Black has just enough resources to defend, leaving him with a winning material advantage. 19... $rac{1}{6}$  f6? 20. $rac{10}{2}$  xf8<sup>†</sup>  $rac{10}{2}$  g8 21. $rac{10}{2}$  xg8 mate and 19... $rac{10}{2}$  e7 20. $rac{1}{2}$  xe7+- do not work. **20.rac{1}{2} h1 rac{1}{2} f6? 21.rac{1}{2} xf6 The game ended: 21.rac{1}{2} xc8 rac{1}{2} xc6 rac{10}{2} e6 rac{10}{2} e7 -1 and 21.exf6 rac{1}{2} xe6 rac{10}{2} xe6 rac{** 

## 737. Robert Fischer – Istvan Bilek, Havana 1965

**35.f4!** Exploiting the pins to win the central pawns. **35...f5+**– 35...exf4 36. $\overset{\text{maxh5}}{=}$ +–  $\checkmark$  and 35... $\overset{\text{maxh5}}{=}$  and a not help. After the game move, anything reasonable wins. The game concluded: **36.fxe5**  $\overset{\text{maxh5}}{=}$  **37.\overset{\text{maxh5}}{=} 38.\overset{\text{maxh5}}{=} \overset{\text{maxh5}}{=} <b>40.e6** 1–0

## 738. Robert Fischer – Svetozar Gligoric, Havana (ol) 1966

**18.**②**xa6! 盒xh3** Or 18...bxa6 19.鼍xc6+- ✓ with a winning attack. For example: 19...營d7 20.鼍xa6† 查b7 21.鼍a7† 查c8 22.鼍a8† 查b7 23.營a6 mate. **19.e5** Or simply 19.④c5† 查b8 20.鼍c3+-. **19...①xe5** 19...fxe5 20.④c5† 查b8 21.鼍c3!+- **20.dxe5** The game concluded: **20...fxe5 21.⑤c5† 查b8 22.gxh3 e4 23.①xe4 營e7 24.鼍c3 b5 25.營c2 1–0** Black had had enough.

# 739. Robert Fischer – Joaquim Durao, Havana (ol) 1966

**33.**②**xa5!** 33.<sup>①</sup>f6† 查e7 34.<sup>②</sup>xa5!+- is also good. **33....邕c7** 33...bxa5? 34.<sup>②</sup>f6† 查e7 35.<sup>三</sup>b7† <sup>三</sup>d7 36.<sup>Ξ</sup>xd7 mate ✓ **34.<sup>②</sup>c4+-** ✓ White wins a second pawn with a decisive advantage since **34...邕c6 35.a5 bxa5 36.<sup>②</sup>f6†** again gives mate.

# 740. Robert Fischer – Renato Naranja, Manila 1967

This exercise is about making a decision, and avoiding a tempting sacrifice. **14.**&**g5!** Bringing the bishop into the attack in the most effective way. Two alternatives: a) 14.g4 looks winning and *is* winning, even though Black gets some counterplay with 14...d5. White chooses between 15.&a2 dxe4 16.dxe4  $\verb"d4 17.g5 \&$ xe4 18.0e2!+- and 15.g5 g6 16.fxg6 fxg6 17. $\verb"g4+-$  (full points for both choices on move 15). b) 14.&xh6?! gxh6 15. $\verb"mxb6 \&$ g7 16. $\verb"g5 \pounds$  C6! The only way to defend against 17.f6, but now White's best is to exchange queens. That's disappointing, even though White still has a strong attack after 17.0d5!  $\verb"mxg5 18.hxg5\pm$ . **14...d5** 14...hxg5? 15.hxg5  $\checkmark$  with mate next move. 14...0c6 defends the bishop but Black's pawn structure will nevertheless suffer after: 15.&xf6  $\verb"mxf6 16. \textcircled{0}$ d5  $\verb"md8 17.f6+-$  **15.\&xf6 dxc4** 15...gxf6 16. $\verb"mxb6 dxc4$  17. $\blacksquare$ h3+- **16.\verb"mg4+-** White is totally dominating and will win enough material (1–0, 32 moves).

## 741. Robert Fischer – Lhamsuren Myagmarsuren, Sousse 1967

**30.營h6!** 30.hxg6? fxg6 31.鼍xh7 \lexh7 loses for White, but 30.彙e4!? prevents the defensive move ....彙d3 and also seems winning for White (full points if you were clear on why it wins). **30...營f8 31.營xh7†! 1–0** Black resigned due to: 31.... 並xh7 32.hxg6† 並xg6 (32.... 並g8 33. 呂h8 mate ✓) 33.彙e4 mate ✓

## 742. Robert Fischer – Oscar Panno, Buenos Aires 1970

**29.** $\hat{O}$ **xh**7! 29. $\hat{O}$ f5! might be even prettier and full points if you saw the following lines: 29...exf5 30.gxf5 gxf5 (30...f6 31. $\hat{g}$ xd5†+-) 31. $\hat{g}$ xf5 f6 32. $\hat{g}$ e6†! Blocking the e-file. (Not 32.exf6  $\overset{\text{m}}{=}$ 1† 33. $\hat{\Phi}$ g2  $\overset{\text{m}}{=}$ 1†! with a perpetual.) 32... $\hat{O}$ xe6 33.exf6  $\overset{\text{m}}{=}$ d7 34. $\hat{O}$ xe6+- (or 34.f7†+-) But 29. $\hat{g}$ xd5? exd5 30. $\hat{O}$ f5 gxf5 31.gxf5 which does not work, as 31... $\hat{O}$ d6 32.f6  $\hat{O}$ f5 defends and wins. **29...\hat{O}xh7 30.hxg6 fxg6** 30...dxe4 31. $\overset{\text{m}}{=}$ xh7†  $\hat{\Phi}$ f8 32. $\overset{\text{m}}{=}$ h8 mate  $\checkmark$  **31.\hat{g}xg6** Now  $\hat{O}$ h5-f6 or  $\hat{g}$ xh7 followed by  $\overset{\text{m}}{=}$ xe6† are on the agenda. **31...\hat{O}g5** 31... $\overset{\text{m}}{=}$ g7 32. $\hat{g}$ xh7†  $\overset{\text{m}}{=}$ xh7 33. $\overset{\text{m}}{=}$ xe6†+-  $\checkmark$  and the knight on c8 is en prise, as it also is after 31... $\hat{g}$ e8 32. $\hat{g}$ xh7†  $\overset{\text{m}}{=}$ xh7 33. $\overset{\text{m}}{=}$ xe6†+-  $\checkmark$  **32.\hat{O}h5!** White has enough attacking pieces to finish Black off, but first some checks must be parried. 32. $\hat{\Phi}$ g2+- is another way to do that. **32...\hat{O}f3† 33.\hat{\Phi}g2!+- \checkmark 33.\hat{\Phi}h1? \overset{\text{m}}{=}h4† <b>34.\hat{\Phi}g3 \hat{O}xg6 <b>35.\hat{O}f6† \hat{\Phi}f7 <b>36.\overset{\text{m}}{=}h7† 1-0 The end was not far away: 36...\hat{\Phi}f8 37.\overset{\text{m}}{=}g8 mate** 

## 743. Robert Fischer – Mark Taimanov, Vancouver (2) 1971

82.&c8! 82.&f5† &f4 83.h4 0g4†! is a draw, since the king must keep the bishop protected. 82.&e6 0f3 and the pawn can't advance. 82...&f4 83.h4  $\checkmark$  0f3 83...0g4† 84.&g7 and the pawn will soon advance. 84.h5 0g5 85.&f5 It is also possible to start with 85.h6. 85...0f3 86.h6 0g5 87.0g6 Zugzwang; the pawn promotes. 87...0f3 88.h7 0e5† 89.0f6 1–0

# Anatoly Karpov

Style? I have no style.

# 744. Anatoly Karpov – Viktor Korchnoi, Moscow (2) 1974

**24.e5!** Cutting off the black queen from the kingside. 24. 0e6? fxe6 25. 0xf6† exf6 26. 0xh7† leads nowhere: 26...0f8 27. 0h8†? (27.b3! still draws by threatening  $\blacksquare$ h6) 27... 0e7 28.  $\blacksquare$ h7† 0d8–+, while 24. 0xf6†? exf6 25. 0h5 (25. 0xh7†  $\oiint{0}$ f8∓) runs into 25... 0g5†!=. **24... \textcircled{0}xd5** After 24... dxe5 25. 0xf6† exf6 26. 0h5! there is no queen check on g5 so Black loses: 26...gxh5 27.  $\blacksquare$ g1†  $\oiint{0}$ h8 28. 0g7 mate  $\checkmark$  (or 28.  $\ddddot{0}$ xf6 mate). **25.exf6 exf6 26. \ddddot{0}xh7† \oiint{0}f8 <b>27. \ddddot{0}h8† 1–0** Black resigned due to 27...  $\oiint{0}$ e7 28. 0xd5†  $\ddddot{0}$ xd5†  $\ddddot{0}$ xd5†  $\ddddot{0}$ xd5†  $\ddddot{0}$ xd5†  $\ddddot{0}$ 

### 745. Viktor Korchnoi – Anatoly Karpov, Moscow (21) 1974

**13.** 2xh7! Ee8 13...2xh7 14.2h6† 2g8 15.2xg6† 2h8 16.2h5† (16.2h6† mates in a slower way, but White should avoid 16.2xf7? 2xf7 17.2h8f7 2e8∓) 16...2g8 17. $2e4! \checkmark$  with mate. 13...2hd4 14. $2xf8+-\checkmark$  (or 14.2xb7 2xb7 15.2xf8+-) **14.2h66** 14.2h66 14.2h66

# 746. Anatoly Karpov – Dirk Suling, Bremen (simul) 1977

**38...②f3†! 39.罩xf3** 39.堂h1 罝h4†→+ ✓ wins the queen and 39.gxf3 is met by: 39...鬯g5† (or 39...罝g5†) 40.堂h1 罝h4† 41.鬯h3 罝xh3 mate ✓ **39...exf3→+** ✓

# 747. Anatoly Karpov – Angel Martin Gonzalez, Las Palmas 1977

27.&xf6! For no material investment, White opens up the black king for a deadly assault. 27.e5 @xe5 28.&xf6+- also works, as does 27.fxg6 hxg6 28.&xf6+-. 27...exf6 28.@xf6† &xf629. $@xf6†+- \checkmark @f8 30.fxg6$  Other moves also retain a winning advantage. The game concluded with: 30...hxg6 31.@g4! Bringing in the queen to finish the job. 31...@f7 32.@xg6 @ce5 33.@h7† 1-0

# 748. Anatoly Karpov – Viktor Korchnoi, Baguio City (8) 1978

# 749. Anatoly Karpov– John van der Wiel, Amsterdam 1980

29.e8=營†! Not allowing the king to get to relative safety on e8. White needed to avoid 29.營e4? 營f1<sup>†</sup>-+ and with the help of some checks, Black manages to trade queens, with a winning material advantage. 29...岂bxe8 29...岂hxe8 does not help either: 30.g6† 杏f8 31.營f4<sup>†</sup> (or similarly 31.營f3<sup>†</sup> or 31.營f2<sup>†</sup>) 31...☆g8 32.營f7<sup>†</sup> ☆h8 33.岂xe8<sup>†</sup> 岂xe8 34.營xe8<sup>†</sup> ゑf8 35.營xf8 mate ✓ 30.g6<sup>†</sup> ��g8 31.岂xe8<sup>†</sup> ✓ 1-0 The attack decides.

### 750. Anatoly Karpov – Miguel Quinteros, Buenos Aires 1980

**32.f5!** The g-file is where the weaknesses are, so White forcefully attacks them. Not 32. $\pm$ 15?  $\pm$ d3-+ and Black defends. **32...\pmxh7** 32...exf5 33. $\pm$ xf5+-  $\checkmark$  (or 33. $\pm$ f3+-) **33.fxg6†** 33. $\pm$ xh7 exf5 34. $\pm$ xf5+- is just as strong. **33...\pmg8** 33... $\pm$ xg6 34. $\pm$ xe6†  $\pm$ g5 35. $\pm$ f4 mate and 33... $\pm$ e8 34.gxh7+- lose as well. **34.gxh7†**  $\pm$ h8 **35.** $\pm$ f4! **1–0** The g-file is still the target.

# 751. Anatoly Karpov – Bent Larsen, Amsterdam 1980

**34.d5!** Opening up the black king. **34...cxd5** 34...exd5 35.<sup>1</sup>/<sup>10</sup>/<sub>1</sub>/<sup>10</sup>/<sub>1</sub> with a winning attack. **35.c6†! <sup>1</sup>/<sub>2</sub>xc6** 35...bxc6 36.<sup>1</sup>/<sub>2</sub>xb8+- ✓ **36.<sup>1</sup>/<sub>1</sub>b5† 1–0** White picks up the rook on g1: 36...<sup>1</sup>/<sub>2</sub>d6 37.<sup>10</sup>/<sub>1</sub>b6† <sup>1</sup>/<sub>2</sub>e7 38.<sup>10</sup>/<sub>2</sub>xg1+- ✓

# 752. Zoltan Ribli – Anatoly Karpov, Tilburg 1980

**16...** 2a5 Exploiting the pin to get at the weak c4-pawn. Black will win this pawn with a serious advantage. **17.** 2d4 17. 2xe7; 2xe7, 4 and the pawn is still doomed. 17. 2c2 2xc4! 4 18. 2c4 2xd5-+ (or 18...2d5-+); 17.bxa5 2xb1-+ 4 **17...2xc4-+ 4** (0-1, 25 moves)

# 753. Anatoly Karpov – Anthony Miles, Amsterdam 1981

**32.d5!** &xd5 32...@f6 33.@h5!+- and White soon won. Other moves are also good enough. 32...@c8 and other passive queen moves allow White to attack on the long diagonal. Even stronger is starting with 33.h5. **33.@d4+-\checkmark** A double threat, winning the bishop.

### 754. Anatoly Karpov – Efim Geller, Moscow 1981

**31.**  $\mathbb{E}xf7!+-$  Queen and knight is the usual combo, but here a queen with a bishop wreaks havoc when the king's defending pawns are gone. The fact that the knight on d5 only protects dark squares plays a large part in giving such a free rein to the bishop. Good enough only for a clear advantage are 31.  $\mathbb{W}a4$  and 31.  $\mathbb{W}c4$ . **31... \mathbb{D}xf7 32. \mathbb{W}xg6\dagger \mathbb{D}f8** 32...  $\mathbb{D}e7$  33.  $\mathbb{W}g7\dagger$   $\mathbb{D}e8$  34.  $\mathbb{Q}g6\dagger$  mate  $\checkmark$  **33. \mathbb{W}xh6\dagger 1–0** Black resigned due to 33...  $\mathbb{D}e8$  34.  $\mathbb{Q}b5\dagger+-\checkmark$  and 33...  $\mathbb{D}g8$  34.  $\mathbb{Q}h7\dagger$   $\mathbb{D}f7$  35.  $\mathbb{Q}g6\dagger$   $\mathbb{D}g8$  36.  $\mathbb{W}h7\dagger$   $\mathbb{D}f8$  37.  $\mathbb{W}f7$  mate.

# 755. Anatoly Karpov – Gian Carlo Angioni, Turin (simul) 1982

**36.**黛d5†! White is much better after retreating the queen, but winning outright is the way to go. **36...**邕xd5 36...堂h8 37.②f7† 堂g8 38.②d8† (or 38.②e5†+–) 38...邕xd5 39.營f7† 堂h8 40.營e8† 逢f8 41.營xf8 mate ✓ **37.營f7† 亞h8 38.營xd5** ✓ White is clearly winning and the game ended immediately: **38...邕e8 39.②f7† 1–0** Mate is coming.

## 756. Anatoly Karpov – De Chen, Hannover 1983

**19...**ℤ**xf4?!** A common sacrifice in the French, but here it would have been better to abstain from it. 19...g5! is the only move that's not clearly worse for Black. White is slightly better after 20. $\pm$ xe4 gxf4  $\checkmark$  21. $\pm$ d3 fxg3 22.fxg3!. **20.gxf4 \textcircled{W}xf4 21.\pmxe4! dxe4 22.\pme5! Activity brings White a large advantage. <b>22...** $\pm$ xe5 22...Wg5† 23. $\pm$ h1± **23.dxe5**  $\pm$ d7 **24.\textcircled{W}xd7 \boxplusf8 24...\textcircled{W}g4† 25.\pmf1 \textcircled{W}h3† 26.\pme2 \textcircled{W}f3† 27.\pmd2 \textcircled{W}f8 28.\pmc1!+- <b>25.\textcircled{W}d1+- 25.\textcircled{W}d4+- <b>25... \textcircled{W}g5† 26.\pmh1 \Huge{Z}xf2 <b>27.\vcenter{Z}g1 1-0** 

## 757. Anatoly Karpov – Murray Chandler, Bath 1983

Black missed a great opportunity for a serious upset against the reigning world champion. **28...\textcircled{B}xh2†!** Instead the game went 28...Dxg3? 29.hxg3 Bxg3 30. $\blacksquare$ xf5+- (1-0, 36 moves). **29.\textcircled{D}xh2 \textcircled{D}xg3 29...\textcircled{B}xg3†? 30.\textcircled{D}g1+- <b>30.\textcircled{B}b5** There is no rescue after 30.Ba6 De2†  $\checkmark$ , mating on the h-file. **30...\textcircled{D}e2†-+ \checkmark** White is forced to give back the queen, leaving Black with a winning position. 30... $\blacksquare$ h6† 31.Dg1 cxb5 also wins.

### 758. Garry Kasparov – Anatoly Karpov, Moscow (11) 1985

23.  $\mathbb{B} \times d7! \mathbb{E} \times d7$  24.  $\mathbb{E} e8^{\dagger} \mathbb{D} h7$  25.  $\mathbb{E} e4^{\dagger} \checkmark 1-0$  White picks up a lot of material for the queen, gaining a winning material advantage.

# 759. Garry Kasparov – Anatoly Karpov, Leningrad (16) 1986

**35.□xg6!** Threatening mate. **35...豐e5 36.□g8†! 3**6.豐xe5? ②xe5 **37.□x**a6 d2 gives Black serious counterplay with the d-pawn. **36...○e7 37.d6†!** ✓ Picking up the queen with a winning attack. The game finished: **37...○e6 37...②x**d6 **38.○f5**† is mating. **38.□Ee8**† **○d5 39.□Exe5**† **○xe5 40.d7 □b8 41.○xf7 1–0** 

### 760. Alexander Beliavsky – Anatoly Karpov, Brussels 1988

**37.**  $\triangle$ **h6!** 37.c7?  $\exists$ c8 38. $\triangle$ d4  $\exists$ xc7 39. $\exists$ xc7  $\triangle$ xc7 40. $\triangle$ b3 and Black has some drawing chances after 40...&xf2†±. **37...\triangled6** No salvation is offered by 37...&g7 38. $\triangle$ xf7+-  $\checkmark$  or 37...&e7 38.c7+-. **38.** $\triangle$ xf7!  $\triangle$ xf7 38... $\triangle$ xb7 39. $\triangle$ xd8  $\triangle$ xd8 (39... $\triangle$ d6 40. $\triangle$ e6†+- $\checkmark$ ) 40.c7+-  $\checkmark$  White has a new queen on the way. **39.c7**  $\checkmark$   $\exists$ e8 40.&d7! Winning the most material. 40. $\exists$ b8! is also good: 40... $\exists$ a8 41. $\exists$ xa8  $\exists$ xa8 42. $\exists$ xc5+- The game continuation of 40.c8=B?!  $\exists$ xc8 41.&xc8 is probably winning, but also not totally clear (1-0, 60 moves). 40... $\triangle$ d6 41. $\exists$ b8!+-

# 761. Anatoly Karpov – Lars Bo Hansen, Thessaloniki (ol) 1988

**20.**  $\Delta x f7!$  Picking up a pawn. 20.g4 is also quite strong and if you evaluated 20...  $\mathbb{W}e7$  21.  $\Delta x f7$  as winning, you get full points. 20...  $\mathbb{W}d4$  20...  $\Delta x f7$  21.  $\mathbb{Z}c7$   $\oplus f8$  22.  $\mathbb{Z}xb7+-\checkmark$  The check on d1 is not dangerous. 21.  $\mathbb{W}d6!$  Clearly best, but not necessary to see before taking on f7. White tries to get the knight out with tempo, and trade off Black's active queen, but he also attacks the weak pawns. 21...  $\mathbb{W}b2$  22.  $\mathbb{Z}f1+-$  22.  $\mathbb{Z}d1+-$  is also good enough. Keeping everything protected is best tactically here. The game ended in a few moves: 22...  $\mathbb{Z}e8$  23.  $\mathbb{W}c7$   $\mathbb{Z}a8$  24.  $\mathbb{Q}g5$  h6 25.  $\mathbb{W}f7$   $\mathbb{P}h8$  26.e5 1–0

# 762. Yasser Seirawan – Anatoly Karpov, Rotterdam 1989

**30...**&xf3! 30...h4?! 31. $\Xi$ c8! hxg3 $\ddagger$  32.mxg3= **31.\textcircled{m}xf3** 31.mf1-+ is the best defence, but Black is winning with an extra pawn and an ongoing attack. After the game move 31.mxa7-+, Black's position is totally winning due to the weak white king (0–1, 42 moves). **31...\textcircled{m}xb2\dagger-+\checkmark** Winning the rook. But not 31... $\Xi$ d2 $\ddagger$ ? 32. $\textcircled{m}e1\pm$ .

## 763. Jonathan Speelman – Anatoly Karpov, Roquebrune (blitz) 1992

# 764. Alexander Morozevich – Anatoly Karpov, Moscow (rapid) 1992

# 765. Ljubomir Ljubojevic – Anatoly Karpov, Linares 1993

**35... Ee1†! 36. ②xe1** Instead, Black gained a winning attack after: 36. **E**f1 **E**xf1<sup>†</sup> 37. <sup>6</sup>**x**f1 **E**xh2++ ✓ Moves that carry a threat, so that taking on h2 can be played soon, are also winning. 38. **E**d5 **②x**d5 39. cxd5 **Bx**g3 40. fxg5 **B**f3<sup>†</sup> 0-1 **36... Exe1**<sup>†</sup> **37. Ef1 Bf3!!** All-out attack with the pieces! **38. Exe1 Bh**1<sup>†</sup> **39. ©f2 Bg2**<sup>†</sup> **40. ©e3 Bf3 mate** ✓

# 766. Anatoly Karpov – Judit Polgar, Las Palmas 1994

27.h5! Undermining the knight on f5, which could end up pinned. 27...②e7 27...gxh5 28.≜e4+- ✓ 28.ℤae1 ✓ The pressure on e7 and g6 are too much and Black resigned. 28...ℤf7 28...ℤae8 29.hxg6† ὑh8 30.營e4+- 29.hxg6† ὑxg6 30.ℤxg6 營xg6 31.≜e4+-

# 767. Anatoly Karpov – Ivan Morovic Fernandez, Las Palmas 1994

32. 當**h8†!** White is winning anyway, but this is the fastest way to end the game. 32.... 垫**xh8** 33. 營**h1†** 垫**g8 34. 处xf6 營xg3**† 34... 營xf6 35. 營h7† 垫f8 36. 營h8 mate ✓ 35.f**xg3 邕e2† 36. 空h3** 36. 堂f3 邕2e3† 37. 堂g4 邕xg3† 38. 堂h4 and White is still winning, but the game line is a much better choice. 36...gxf6 37. 空g4 1–0

## 768. Anatoly Karpov – Kiril Georgiev, Tilburg 1994

**32.□8!** 32. ②xf7?! 鬯b7 33. ③d8† 鬯d5± **32...**鬯**xd6** 32...□**x**e8 33. 鬯xf7† �b8 34. □**x**e8† ✓ wins, as do 32...c4 33. 鬯xc4 ④e5 34. □**1**xe5 ✓ and 32...曾b7 33. 鬯xf7† ✓. The last variation could continue with 33... �bh8 34. □**x**a8 ⋓xa8 35. ⋓xg6 ④f6 36. □e7, mating. **33. 鬯xf7† �bh8 34.** ○**k**e8**!** ✓ **1**–0 A winning fork. 34. □xa8 □xa8 35. □e8† □xe8 36. ⋓xe8† is also winning due to the fork on f7.

### 769. Ulf Andersson – Anatoly Karpov, Nykoping (rapid 2) 1995

14.d5! A well-known tactical theme in this type of position, using rook against queen. 14...2fxd5 14...2bxd5 15.2xd5 (15.2xd5? 2xd5? 2xd5?) 15...2xd5 16.2xd5 2xd5 17.2xe7 2xe7 18.2xd5+-15.2xd5 Or 15.2xe7, but not 15.2xd5? 2xd5? 2xd5 16.2xe7 2xc3 $\mp$ . 15...2xg5 16.2xb4+-  $\checkmark$  The game ended after the further: 16...2e7 17.2d5 2xd5 18.2xd5 1-0 White is simply a piece up for a pawn.

## 770. Judit Polgar- Anatoly Karpov, Monte Carlo (rapid) 1996

**39.**  $\exists$ **dxe7!!** 39.  $\exists$ exe7?? &xe7 and 39. &e4??  $\exists$ xd7 40. &f6† &f7 41. &xd7 &xe6 loses for White, but 39.  $\exists$ a7± is good enough for an advantage. **39... \existsxe7** 39... &xe7 40.  $\exists$ xg6† &f8 41. &g7† &g8 42. &h6† &h8 43. &f7† &h7 44.  $\exists$ g7 mate  $\checkmark$  **40. \existsxg6† \&g7 <b>41. \&xg7 \existsxg7 \existsxg7 The game ended after 41... \existse2† 42. \&c3+- and two more moves. The king could also have moved to b1. <b>42. \existsxg7† &xg7 43. \&e6†+- \checkmark** 

## 771. Alexander Onischuk – Anatoly Karpov, Biel 1996

**31...②e4!** Threatening a fork on g5 while simultaneously cutting off the rook from the defence of the e3-pawn. 31...兔xc5?! allows enough counterplay for a draw: 32.罩e8† 罩xe8 33.營xe8† 營g8 (33...虲g7? 34.營e5† �h6 35.營xc5+-) 34.營e5† 營g7 35.營e8†= Also equal is: 31...�b1?! 32.h3. **32.h4** 32.罩e1 ㉒g5++ ✓ **32...營xe3†++** ✓ **33.虲h1 營d4 0–1** 

### 772. Anatoly Karpov – Peter Leko, Tilburg 1996

**28.**ℤ**xh6!** 28.≝xe7 ĝxh1∓ **28...≝xh6 29.≝e3! 1–0** 29.≝xe7!?+– doesn't win a piece, but is still good enough. In the game, Black resigned due to 29...≝f6 30.≝xe4+– ✓ and 29...∂c4† 30.ĝxc4 <sup>™</sup>h2† 31.☆e1+– ✓ (or 31.ĝe2+–).

### 773. Anatoly Karpov – Marcin Szymanski, Koszalin (simul) 1997

26...心d3! Pulling the rook to a dangerous square. 26...f4?! 27.g4= 27.鼍xd3 f4 A double threat against d3 and g3. 28.g4 營xd3 29.gxh5 White has enough material, but the pin on the second rank decides. 29...毘e2! 30.營h4 鼍xg2† 30...h6 creates luft and soon wins on g3/f3. 31.查xg2 營xf3† 32.查h2 營g2 mate

### 774. Valery Salov – Anatoly Karpov, Wijk aan Zee 1998

27. 24! Black is too late with his development. The white knight uses the immobility of the black queen and knight to head for a5, b6 or d6, whichever has the deadliest effect. 27...B8 Three alternatives: a) 27...C7 28.C7 28.C4 (or 28.26 d6<sup>++-</sup>) 28...C7 29.26 d6<sup>++-</sup>  $\checkmark$ ; b) 27...C7 28.C7 29.C7 28.C7 28.C7 28.C7 28.C7 29.C7 29.C7 28.C7 29.C7 29.C7 28.C7 29.C7 29.C7

## 775. Vladimir Kramnik – Anatoly Karpov, Frankfurt 1999

20.鼻xg7†! 20.创f5! transposes or wins material straight away. 20... 垫xg7 21.创f5† exf5 22.骂xe7 ②xe7 23.營e2!+- ✓ The double attack wins a piece.

### 776. Alexei Shirov – Anatoly Karpov, Monte Carlo (blindfold) 2001

**36.營b1†!** 36.exf6 is equal, for example 36...②xf3† 37.堂g2 ②h4†=, and 36.\\["\]xg7†? \[Doc{\phi}\]xg7 37.\[\]xh6† \[Doc{\phi}\]xh6 simply loses for White. **36...②f5** 36...f5 is met by the same theme as in the game. **37.\[]xg7†! 1-0** Black foresaw 37...\[Doc{\phi}\]xg7 38.\[]xh6† \[Doc{\phi}\]xh6 39.\[\]mxd1+- √.

## 777. Judit Polgar – Anatoly Karpov, Hoogeveen 2003

All White's pieces are aimed at a very lonely black king. **25.**&xh7**!** 25. $\begin{aligned} bbsec{main}{26.\begin{aligned} \begin{aligned} & 26.\begin{aligned} & 26.\begin{aligned} & 26.\begin{aligned} & 26.\besin{aligned} & 26.\besin{ali$ 

## 778. Andrei Istratescu – Anatoly Karpov Bucharest (3) 2005

**31.** &**c5!** Attacking the defending bishop. 31.  $\Xi$ h8†  $\pounds$ f7 only gives a clear advantage and 31. &d4?  $\Xi$ e1† 32.  $\pounds$ a2 Wxc2-+ is even weaker. **31... \Xie7** A desperate attempt to prolong the game, but the outcome should not be in question. But it still offers more hope than 31... &xc5 32. Wxg7 mate  $\checkmark$  or 31...  $\Xi$ e1† 32.  $\pounds$ a2 Wxc2 33.  $\Xi$ h8†  $\pounds$ f7 34.  $\Xi$ xf8 mate  $\checkmark$ . **32.** &xe7+- (1-0, 74 moves) Other moves are winning too.

### 779. Judit Polgar - Anatoly Karpov, Moscow (blitz) 2009

**28...**  $23 \times g3^{\ddagger} 29. 29 \times g2! 29. fxg3? <math>\exists xe3 \rightarrow 4 \checkmark 29 \dots 2 ge4 \rightarrow 4 \checkmark$  Instead, Black let White into the game with 29... $\exists xe3? 30. fxe3 \land ge4 \mp$  and lost in 47 moves. Trading rooks reduces the impact of the previously free d-pawn and gives the white pieces more active possibilities.

### 780. Anatoly Karpov – Arkadij Naiditsch, Kiev (rapid) 2013

# 781. Anatoly Karpov – Olav Sepp, Puhajarve (rapid) 2013

**17.**<sup>1</sup>⁄<sub>2</sub>**xf5!** Or 17.<sup>1</sup>/<sub>2</sub>**x**g7† <sup>4</sup>/<sub>2</sub>**x**g7 18.<sup>1</sup>⁄<sub>2</sub>**x**f5† transposing. 17...<sup>1</sup>/<sub>2</sub>**xf5** 18.<sup>1</sup>/<sub>2</sub>**xg7†!** <sup>4</sup>/<sub>2</sub>**xg7** 19.<sup>10</sup>/<sub>2</sub>**g4**<sup>†</sup>+- ✓ White wins back the rook, with an extra piece. 19...<sup>4</sup>/<sub>2</sub>**f6** 20.<sup>1</sup>⁄<sub>2</sub>**e4**<sup>†</sup> Best, but there are other winning continuations as well. 20...<sup>4</sup>/<sub>2</sub>**e5** 21.<sup>1</sup>/<sub>2</sub>**g3** 1–0 Or 21.<sup>10</sup>/<sub>2</sub>**g3**<sup>†</sup> <sup>4</sup>/<sub>2</sub>**xe4** 22.<sup>10</sup>/<sub>2</sub>**g4**<sup>†</sup> <sup>4</sup>/<sub>2</sub>**e5** 23.<sup>10</sup>/<sub>2</sub>**d4** mate.

### Garry Kasparov

The biggest problem I see among people who want to excel in chess – and in business and in life in general – is not trusting their instincts enough.

### 782. Garry Kasparov – Walter Browne, Banja Luka 1979

38. ♣h7†! ✿xh7 38... ☆f8 39. ₩h8 mate ✓ 39. ₩xe6 ✓ 1–0 White wins f7 with a killing attack.

#### 783. Garry Kasparov – Leonid Yurtaev, Moscow 1981

**29.**ℤ**xe6!** 29.ʷh6? ʷf8∓ **29...fxe6 30.ʷh6+- ✓ 1–0** After 30...ʷf8 simplest is 31.ʷxg6† ἑh8 32.ʷxh5† ἑg8 33.¤g1† mating.

### 784. Garry Kasparov – Miguel Najdorf, Bugojno 1982

**24.**<sup>2</sup>**Xg7!** 24.<sup>10</sup><sup>1</sup>H4?! g6 25.<sup>1</sup><sup>2</sup>De7<sup>†</sup>± and White only wins an exchange, while 24.<sup>1</sup><sup>2</sup>Ah6?? even loses: 24...<sup>1</sup><sup>2</sup>Ee1<sup>†</sup> 25.<sup>1</sup><sup>2</sup>Af1 &a6–+ Instead 24.<sup>1</sup><sup>2</sup>H6<sup>†</sup>  $\Leftrightarrow$ H8 25.<sup>10</sup><sup>1</sup>F5 g6 26.<sup>10</sup>Xf7<sup>†</sup>?  $\Leftrightarrow$ g7 27.<sup>10</sup>H7 looks clever, but Black has 27...&c8–+. **24...\&xg7** 24...&c8 25.<sup>10</sup>Ee6<sup>†</sup>  $\Leftrightarrow$ H8 26.<sup>10</sup>F5 also leads to mate. **25.<sup>10</sup>Eh6** ✓ **1–0** 

#### 785. Matthias Wahls - Garry Kasparov, Hamburg (simul) 1985

**27.**  $\underline{\mathbb{B}}$  xe5! 27. $\mathbb{E}}$ e7†?  $\underline{\mathbb{C}}$ xd5–+ 27... $\underline{\mathbb{B}}$ xe2 The critical test. The game instead saw 27... $\underline{\mathbb{B}}$ b1† 28. $\underline{\mathbb{C}}$ g2+–  $\checkmark$  when White has a winning attack. Black resigned after 28... $\underline{\mathbb{B}}$ xe5 29. $\underline{\mathbb{C}}$ c3. 28. $\underline{\mathbb{C}}$ f4†  $\underline{\mathbb{C}}$ f5 29. $\underline{\mathbb{E}}$ xf7†  $\underline{\mathbb{C}}$ g5 30. $\underline{\mathbb{C}}$ xe2+–  $\checkmark$  White is simply a piece up.

#### 786. Garry Kasparov - Comp Meph Exclusive S, Hamburg (simul) 1985

17. 266†! gxf6 18.exf6 268 18...267 19. 856 20. 866 +- ✓ Moving the king is the only way to avoid the mate on g7, but Black is mated all the same after: 19. 264 ✓ 1–0

#### 787. Nigel Short - Garry Kasparov, Belfort 1988

**24...Bb4**! 24...**Exb**2? 25.**\dot{\Phi}xb**2 e5 26.**\ddot{\mathbb{B}}x**e5 **\dot{\mathbb{A}}a**3<sup>†</sup> wins the knight on c3, but doesn't mate on b2: 27.**\dot{\Phi}**b1 **\ddot{\mathbb{B}}x**c3 28.**\ddot{\mathbb{E}}x**d5+- However, 24...**\ddot{\mathbb{E}}b4**?! is better for Black. Without the second pair of rooks, White will not have enough compensation for the exchange. **25.b3** Giving up the b2-pawn with, for instance, 25.**\ddot{\mathbb{E}}**1d3 might be a better idea, but Black is much better. And he wins after 25.**\ddot{\mathbb{E}}**xb4? **\dot{\mathbb{A}}**xe3<sup>†</sup> 26.**\dot{\Phi}b1 <b>\ddot{\mathbb{E}}xb4**. **✓ 25...e5**! Overloading the queen. **26.\ddot{\mathbb{B}}xe5 <b>\ddot{\mathbb{B}}xc3-+ <b>✓** 

#### 788. Ljubomir Ljubojevic – Garry Kasparov, Belfort 1988

**38...ዿh3! 39.凹g1** 39.凹xh3 凹xe1† ✓ is mating. **39... 𝔅e8! ✓ 0−1** Winning the bishop, and thus the game.

#### 789. Gata Kamsky - Garry Kasparov, New York 1989

**36...¤f3! 37.ıı́c1** 37.gxf3? gxf3† 38.☆h1 <sup>™</sup>g2 mate ✓ **37...¤xb3 ✓ 0–1** Black is a piece up, and winning.

### 790. Alexei Shirov – Garry Kasparov, Manila (ol) 1992

**35...2d4!!** The white queen is in the crosshairs of the black queen and bishop. The rook cannot be taken due to the further pin by the bishop, and the knight cannot take the bishop since the queen would drop. And finally a queen trade would allow the intermediate ...2xf2† winning a rook. Instead the game continued 35... Txe3 36.  $\Delta$ xe3 2d4 37.  $\Xi$ xd2 2xe3† 38.  $\Delta$ h2 2xd2 39.gxf3  $\Xi$ g3! and Black managed to convert his advantage, although things are far from over. **36.**  $\Xi$ xg5 Other moves also lose immediately: 36.  $\Xi$ xd4†  $\Xi$ xd4–+  $\checkmark$ , 36.  $\Delta$ xd4  $\Xi$ xe3–+  $\checkmark$  and 36.  $\Xi$ xd2  $\Xi$ xg2 mate  $\checkmark$ . **36...2xf2†**–+  $\checkmark$ 

# 791. Nigel Short - Garry Kasparov, London (rapid 2) 1993

# 792. Garry Kasparov – Krystian Klimczok, Katowice (simul) 1993

**17.f6! gxf6** 17...&xe3 18.&xe3+-  $\checkmark$  Black cannot resist the white attack since he has no defenders against so many attackers. **18.\&xg5!** 18.exf6?! &xf6 19.&xh6 &xd4! is rather unclear. **18...fxg5 19.\Xif6!**  $\checkmark$  The weak f6-square is Black's downfall. There are several ways to win from here by playing stuff like  $\Xi$ af1 and  $\Xi$ xh6, as in the game, or simply opening up the kingside with h4. **19...** $\triangle$ g7 **20.\Xiaf1** White threatens, among others, 21. $\Xi$ xh6  $\triangle$ xh6 22. $\Xi$ f6†  $\boxtimes$ xf6 23.exf6  $\Xi$ g8 24. $\bigotimes$ e3 followed by &d3 and  $\bigotimes$ h3. **20...** $\triangle$ e7 **21.h4 1–0** Black cannot resist the attack.

# 793. Garry Kasparov – Vassily Ivanchuk, Linares 1994

**30.** $\Xi$ e8! Threatening mate on a7. The idea is to force Black's queen to h2, so he can't take on b6 in case of a5-a6. 30. $\Phi$ f1 gives a clear advantage and 30. $\Xi$ e5  $\Theta$ c6 31. $\Phi$ f3+- is a complicated win - due to zugzwang! **30...\Thetah2**† 30... $\Xi$ xe8 31. $\Theta$ xh6+-  $\checkmark$  **31.\Phif1 \Xixe8 31...\Thetaxg2† 32.\Phixg2 d4† 33.\Thetaxb7†! (33.f3 \Xixe8 34.a6 also wins, as does 33.\Xie4 \Phixe4† 34.f3 and 33.\Phif1 \Xixe8 34.a6.) 33...\Xixb7 34.\Xixh8+- <b>32.a6**  $\checkmark$  **1-0** White's point, mating.

# 794. Viswanathan Anand – Garry Kasparov, New York (11) 1995

**30...□xb4**† **31.□a3** 31.**□c**1∓ After the game move, the rook looks trapped, but Kasparov had seen further. **31...□xc2! 0–1** Anand resigned due to: 32.□**□***x*c2 □**□**b3† 33.□**□***a*2 □**□**e3† 34.□**□**b2 □**x**e1−+ **√** 

# 795. Garry Kasparov – Yasser Seirawan, Amsterdam 1996

**31.**②h5! 31.罩g8 prepares to send the knight to g6, but Black has 31...罩6a7! when best is: 32.<sup>1</sup>△h5 營xg8 33.<sup>1</sup>△f6† 查f7 34.<sup>1</sup>△xg8 查xg8= **31...營c7** 31...營xh5? 32.營e7 mate ✓ **32.罩g7** Or 32.罩g8 營c1† 33.<sup>1</sup>△h2+-. **32...罩a1† 33.<sup>1</sup>△g2 營c2† 34.<sup>1</sup>**<sup>2</sup>**1**<sup>-0</sup> Black resigned due to 34...Ξ1a7 35.<sup>1</sup>△f6† 查d8 36.<sup>1</sup><sup>1</sup></sup><sup>1</sup>×f8 mate.

# 796. Garry Kasparov – Viswanathan Anand, Moscow (rapid) 1996

**32.2.48!**+- ✓ Turning the coming <sup>(2)</sup>e7<sup>†</sup> into a deadly threat. The immediate 32.<sup>(2)</sup>e7<sup>†</sup>? is met by 32...Ξxe7 33.fxe7 <sup>(2)</sup>xe7<sup>∓</sup>. **32...**<sup>(2)</sup>e6 32...Ξxd8 33.<sup>(2)</sup>e7<sup>†</sup>+- **33.<sup>(2)</sup>e7<sup>†</sup> Ξxe7 34.fxe7 <sup>(2)</sup>d7 35.Ξh3 1–0** 

# 797. Garry Kasparov – Zbynek Hracek, Yerevan (ol) 1996

**22.**&xd5! &d7 a) 22...@xd5 23. $@f4+-\checkmark$  with a double threat against two undefended rooks. b) 22...exd5 23.@e3† &d7 24. $@xg5+-\checkmark$ ; c) 22...@xf5 23.&c6† @xc6 24.@d8 mate  $\checkmark$  23. $@he1+-\checkmark$  Also effective is moving this rook to another square, or @e3/g1.

# 798. Garry Kasparov – Jan Timman, Prague 1998

20.c4! \$c6 21.\angle xd7! \$xd7 22.\angle xf6† \$g7 23.\angle xd7+- ✓ Black resigned three moves later.

#### 799. Garry Kasparov – Vladimir Kramnik, Moscow (blitz 1) 1998

**39.d5!** Kasparov played 39. $\Xi xf5^{\dagger}$  &xf5 40. $\textcircled{D}f7^{\dagger}$  Df4 41.Dxd8= and Black held a draw after 41...De4 42.Dxc6 De6. A critical, but not forced, variation is 43.Dc8 Dxd4 44. $\textcircled{D}d6^{\dagger}$  Dd5 45.Dxd4 Dxd4 46. $\textcircled{D}xf5^{\dagger}$  Dxc5 when White can't keep the last pawn. **39...cxd5** 40.Db7  $\Xi e8$  41.c6  $\checkmark$  The c-pawn and the pin on the e-file win a piece, and thus the game. For example, 41...Df6 42. $\Xi e1$   $\Xi e7$  43.Dc5 followed by Dxe6 and Dxd5.

#### 800. Garry Kasparov – Vladimir Kramnik Moscow (blitz 18) 1998

**33.** $\mathfrak{D}$ **f4!**  $\mathfrak{L}$ **d7** 33... $\mathfrak{L}$ f7 34. $\mathbb{Z}$ xg8  $\mathbb{Z}$ xg8 35. $\mathbb{E}$ h1+- also wins the f-pawn and 33... $\mathbb{Z}$ xg5 34. $\mathbb{Z}$ xe6†+-  $\checkmark$  picks up two pieces for a rook. **34.\mathbb{Z}h5!**  $\mathfrak{D}$ **g4** 35. $\mathfrak{L}$ xf5  $\mathfrak{D}$ **f6** 36. $\mathbb{Z}$ h6!+- A last finesse, leaving White with two healthy extra pawns.

#### 801. Vladimir Kramnik – Garry Kasparov, Moscow (blitz 19) 1998

**38.f5!** The only way to keep material on the board. **38... 氯xe5 39. 幽b7!** Keeping the g-pawn. 39. **幽x**a7?! exf5 and Black will be able to reach an ending with rook and f-pawn versus queen. **39.... 萬d6 40.fxe6 萬xe6 41. 幽 xa7** Black has to give up the bishop for the a-pawn. With the help of zugzwang, White is probably able to win the g-pawn. But it doesn't matter – it's a fortress anyway. If Black's king stays on g7, White can never sacrifice the queen to get a winning pawn ending. The same ending is reached after: 38... 鼍xe5 39. 幽 e7! (39. 幽 d8? is a double threat against d4 and g5, but 39... 鼍e3† 40. 中 g2 **\$**f6= defends) 39... 鼍e3† 40. 中 g2 **\$**f6= 41. **幽** xa7 **E**e4 42. fxe6 **E**xe6

So 38.f5 is only a draw, but it's a good try that was rewarded in this blitz game: 38...exf5 39.e6 1–0 The exercise is about decision-making. Calculating all the variations above is not necessary before playing the first move.

#### 802. Garry Kasparov – Vladimir Kramnik, Frankfurt 1999

**35.**ℤxd5! exd5 35...<sup>™</sup>xf4 36.<sup>©</sup>xf4 <sup>ℤ</sup>xd5 37.<sup>©</sup>xd5+- ✓ **36.<sup>©</sup>d4**<sup>†</sup> Black resigned, since he is mated after: **36...<sup>©</sup>d8 37.<sup>©</sup>e6†! fxe6 38.<sup>™</sup>xf8 mate** ✓

#### 803. Garry Kasparov – Jan Timman, Wijk aan Zee 2000

**35.<sup>†</sup>xd5** 35.g4† is not a good move order: 35...**<sup>†</sup>**e5 36.b6 d2 37.b7 d1=<sup>™</sup> 38.b8=<sup>™</sup>† <sup>†</sup>e4= When there is no mate. **35...d2 36.g4†! 1–0** The rook stops the pawn after: 36...**<sup>†</sup>**xg4 37.<sup>™</sup>c4† <sup>‡</sup>f5 38.<sup>™</sup>d4+- ✓

### 804. Thien Hai Dao – Garry Kasparov, Batumi (rapid) 2001

23...Ξxe3†!! 24.<sup>@</sup>xe3 24.<sup>±</sup>xe3 Ξe8† 25.<sup>±</sup>f4 g5† 26.<sup>±</sup>f5 <sup>@</sup>xf3 mate ✓ 24...<sup>#</sup>xg4† 25.<sup>±</sup>f1 <sup>#</sup>xd7-+ ✓ Black has won two pawns.

#### 805. Garry Kasparov- Ruslan Ponomariov, Linares 2002

**38.<sup>□</sup>xe6† 1–0** It's over: 38....<sup>1</sup>/<sub>2</sub>xe6 (38...<sup>1</sup>/<sub>2</sub><sup>1</sup>xe6 39.<sup>1</sup>/<sub>2</sub>g7† <sup>1</sup>/<sub>2</sub>f7 40.<sup>1</sup>/<sub>2</sub>xf7 mate ✓) 39.<sup>□</sup>/<sub>2</sub>d6† <sup>1</sup>/<sub>2</sub>xd6 40.<sup>1</sup>/<sub>2</sub>xf6†+- ✓

### 806. Alexander Huzman – Garry Kasparov, Rethymnon 2003

**21.**ℤ**xd5! 凹e8** No better are 21...凹xd5 22.⑵e7†+- ✓ or 21...⑵xd5 22.凹xg7 mate ✓. **22.**ℚxc4 **1–0** Any other reasonable 22nd move also wins.

# Alexander Khalifman (on blitz chess)

It is not my cup of tea, playing with hands. I prefer using my head. Interview on pogonina.com (2010)

# 807. Alexander Khalifman – Jaan Ehlvest, Lvov 1985

**30.§f5!** But not 30.<sup>□</sup>xd4? <sup>™</sup>xc2 mate. White should first defend by blocking and deflecting the bishop. **30...§xf5 31.<sup>™</sup>c7!!** Then an X-ray defence, deflecting the queen and threatening the knight! **31...**<sup>□</sup>xd1† **32.**<sup>Φ</sup>xd1+- ✓ Black loses a piece (1–0, 42 moves).

# 808. Yuri Balashov – Alexander Khalifman, Minsk 1985

# 809. Alexander Khalifman – Vladimir Dimitrov, Groningen 1985

**33.b4!** 33.ዿxd5 ዿxb5 34.axb5 is nothing. **33...ዿxb5 34.bxc5 ዿxa4** A better defence is 34...ዿe2 35.Ee1 (or 35.Ed2) 35...bxc5 36.Exe2 ✓ d4± which is not as clear, but still very promising for White. **35.Ea1** Or 35.Ed4. **35...bxc5 36.Exa4** ✓ White should win, and did so after 49 moves.

# 810. Alexander Khalifman – Adrian Mikhalchishin, Kuibyshev 1986

26. ②xf6! Clearing the h-file. 26... ②xf5 26... Ξxf6 27. Ξxh7† Φxh7 28. Ψh4 mate ✓ (or 28. Ψh3 mate) 27. Ξxh7† ✓ Or 27. ④xh7 Φg7+–, as in the game. Instead, 27. ④xg8? Φxg8 28.exf5 Ξxf5± gives Black hope. 27... Ψxh7 28. ③xh7 Φxh7 29.exf5+–

# 811. Alexander Khalifman – Alexander Huzman, Tashkent 1987

Black is threatening to protect himself with ...  $\Xi g8$  and start some counterplay with ... &c5, so White must be quick with his attack. **28**.  $\Xi g4!$  The slightly odd 28. b4 also wins quickly since after 28...  $\Xi g8$  29.  $\boxtimes xf7$  the counterattack with ... &c5 is prevented (full points). **28... \&c5** 28...  $\Xi g8$  29.  $\Xi fg3 \boxtimes xg4$  (29... &c5 30.  $\boxtimes xh7$ † &xh7 31.  $\boxtimes h4$  mate  $\checkmark$ ) 30.  $\boxtimes xg4 \checkmark$  and mates. **29. \boxtimes xh7† \checkmark 1–0 Mating in two moves.** 

# 812. Alexander Khalifman – Mikhail Ulibin, Sochi 1989

**17.②xe6!** Removing all the defenders against <sup>10</sup>/<sub>2</sub>d5<sup>†</sup>, picking up the unprotected rook on a8. **17...<sup>10</sup>/<sub>2</sub>xe6 18.<sup>1</sup>**/<sub>2</sub>e1! <sup>10</sup>/<sub>2</sub>xe1<sup>†</sup> 18...<sup>10</sup>/<sub>2</sub>f7 19.<sup>10</sup>/<sub>2</sub>e7 <sup>10</sup>/<sub>2</sub>g6 20.<sup>10</sup>/<sub>2</sub>d5<sup>†</sup>+- ✓ **19.<sup>10</sup>/<sub>2</sub>xe1+**- ✓ (1–0, 24 moves)

# 813. Alexander Khalifman – Ventzislav Inkiov, Moscow 1989

23.b4! ዿa7 24.¤xd6! ₩xd6 Instead the game continued 24...¤ad8 25.¤fd1 and White won. 25.₩xf6† ¤g7 26.ዿxg7† ᡚxg7 27.₩xd6+- ✓

# 814. Ljubomir Ljubojevic – Alexander Khalifman, Reykjavik 1991

## 815. Alexander Khalifman – Bent Larsen, London 1991

**29.** 29. 29...2 for the starting a merry hunt for loose black pieces. **29...** 29....2 for 29....2 h5 avoids the capture on d7 coming with check, but the king is too exposed; White wins with 30. 24 or 30. h3. **30.** 26 cf! Forcing away the defender is better than  $30.264\pm.30...268$  **31.** 22. 20. 22. Moving one threatened piece to defend the other by overloading the bishop. 32. 27. 20. 23. 2

### 816. Alexander Khalifman – Ivan Sokolov, Wijk aan Zee 1991

**32.□xg6**†!+- 32.□□**g**h3? **③**g7! 33.fxg7? (33.□□xc4 **④**f8 34.□□ch4 **④**g7=) 33...□□xe5-+ **32...fxg6 33.□□xh8**†! 33.f7†? **☆**xf7 34.**◎**xh8± is not over yet. Black can try 34...□□xh8!? 35.□□xh8 □=xc3. **33...☆f7** 33...☆xh8 34.f7† □□xe5 35.f8=□□†+- ✓ **34.□□h7†** ✓ The bishops and the dangerous f-pawn decide the game. Black resigned in a few moves. 34.□□xe8+- also gets the job done.

### 817. Alexander Khalifman– Yasser Seirawan, Wijk aan Zee 1991

**22.**②h6†! gxh6 22....∲h8 23.₩xf7! (23.④xf7†? ∲g8 24.④h6†? gxh6–+) 23...gxh6 (if 23...ዿd6 then 24.₩g8†! is not the only move, but it's not acceptable to overlook such a chance... 24...Ξxg8 25.④f7 mate ✓) 24.ዿxf6† ዿg7 25.₩xg7 mate ✓ **23.₩g4† 1–0** Black resigned in view of 23...ዿg7 24.ዿxf6 ✓ mating.

#### 818. Alexander Khalifman – Soenke Maus, Hamburg 1991

### 819. Gerald Hertneck – Alexander Khalifman, Germany 1992

**19...**②**xg2!** 19... 盒xh3? 20.gxh3 幽g5† 21.幽g4+- **20.**魯**xg2 盒xh3† 21.魯g3** 21.魯g1 幽g5† 22.魯h2 幽g2 mate ✓ **21...呂e6** Threatening 22...幽g5† 23.魯xh3 邑h6† mating. Black's attack is winning (0-1, 56 moves). Opening the files will soon decide the game after: **22.f4 g5-+** 

#### 820. Dmitry Gurevich – Alexander Khalifman, Moscow (rapid) 1992

### 821. Alexander Khalifman – Oswald Gschnitzer, Germany 1993

37.②h5! Some other moves also win, but the winning idea is still this move. 37...gxh5 38.營h6 ✓ Preparing 39.②f6 mate. 38.骂g3† 逸g4 39.營h6 also works. 38...f6 39.營g6† 查h8 40.②xf6 1–0 Black is mated, as he also would be after other moves.
# 822. Alexander Khalifman – Grigory Serper, St Petersburg 1994

### 823. Dirk Fehmer – Alexander Khalifman, Eupen 1994

**17...ዿh3!** The fork on f3 decides. **18.凹c2** 18.gxh3 ②f3<sup>†</sup>−+ ✓; 18.③f4 ዿxg2! 19.③xg2 ③f3<sup>†</sup>−+ ✓ **18...ዿxg2−+** ✓ (0−1, 27 moves)

### 824. Alexander Khalifman – Norbert Sehner, Germany 1994

Several lines might win slowly, but the easiest is **39.**  $2\mathbf{f}$ **5**<sup>†</sup>!  $\mathbf{B}$ **g6 40.**  $\mathbf{E}$ **xg7**<sup>†</sup>!+-  $\checkmark$  and the fork on e7 leaves White two pawns up in an endgame.

### 825. Alexander Khalifman – Valerij Filippov, Kazan 1995

**18.**  $2 e^{4!}$  ✓ 18.  $2 g^{4}$   $2 d^{8}$  19.  $2 c^{3\pm}$  **18...fxe4** 18... $2 d^{8}$  19.  $2 g^{5\dagger}$ ! with a winning attack (or various other moves with a winning position anyway). **19.fxe4**  $2 f^{4}$  **20.gxf4** Or first 20.  $d^{6+-}$ . **20...2 hd^{8} 21. d^{6+-}** White is dominating and won the game. Weaker is 21.fxe5?!  $2 xd2_{\pm}$ .

### 826. Alexander Khalifman – Evgeny Bareev, Moscow 1995

**16.c6!** The fork on e7 wins a piece or allows the pawn to queen. **16...曾a7** 16...②xc6 runs into: 17.豐xc6! 豐xc6 (17...③xd5 18.exd5+- ✓ or 18.豐xd5+-) 18.③xe7† ✿h8 19.③xc6+- ✓ **17.c7! ③xd5** 17...③d7 18.③xe7† ✿h8 19.c8=豐+- ✓ **18.c8=豐+-** ✓ (1-0, 36 moves)

### 827. Helmut Pfleger, – Alexander Khalifman Germany 1996

**36.c6! bxc6** 36....ĝxb4 37.cxd7!+- ✓ (also winning is 37.<sup>m</sup>/<sub>2</sub>xb4 <sup>m</sup>/<sub>2</sub>xc6 38.ĝxc6+-) **37.ĝxf8 <sup>m</sup>/<sub>2</sub>xf8** <sup>m</sup>/<sub>2</sub>**xf8** <sup>m</sup>/<sub>2</sub>*x***f8** <sup>m</sup>/<sub>2</sub>*xxf*<sup>2</sup> <sup>m</sup>/<sub>2</sub>*x*<sup>m</sup>/<sub>2</sub>*x*<sup>m</sup>/<sub>2</sub>*x*<sup>m</sup>/<sub>2</sub> <sup>m</sup>/<sub>2</sub>*x*<sup>m</sup>/<sub>2</sub> <sup>m</sup>/<sub>2</sub>*x*<sup>m</sup>/<sub>2</sub> <sup>m</sup>/<sub>2</sub> <sup>m</sup>

### 828. Valery Loginov – Alexander Khalifman, St Petersburg 1996

Black has a great position, but there is only one crushing continuation. 31...2a2! 32.0-0 32. $\Xi xa2 \ \Xi xb1^+ + \checkmark 32...2d5$  Or the computer preference  $32... \ B xh3 + f$  or something else. 33. $2g6 \ B 5^+ 0 - 1$ 

### 829. Alexander Khalifman – Thomas Casper, Germany 1997

**36.** ②**xd6!** <sup>™</sup>**f4**<sup>†</sup> White delivers mate after 36... <sup>⊙</sup> xd6 37. <sup>™</sup>xg7 mate ✓ and 36... <sup>™</sup><sup>™</sup>d4 37. <sup>⊙</sup> xe8 <sup>™</sup>xe8 38. <sup>™</sup>xg7 mate ✓. **37. <sup>™</sup>xf4 exf4+**– White has a dominating endgame (1–0, 48 moves).

### 830. Alexander Khalifman – Alexander Fishbein, New York 1998

# 831. Michael Unger – Alexander Khalifman, Bad Wiessee 1998

**30...**&xf2<sup>†</sup>! **31.**&g2 31.&h1 &f1 mate and 31. $\exists$ xf2 &xe4 wins the queen. **31...\&e3<sup>†</sup>!**  $\checkmark$  Black takes the bishop on the next move (0–1, 44 moves). But 31...&xe4<sup>†</sup> 32. $\exists$ xe4 &c5 $\mp$  is not over yet.

### 832. Alexander Huzman – Alexander Khalifman, Bugojno 1999

**30.f5!** Opening an additional file for the decisive breakthrough. **30...exf5 31. \Xig1!**  $\bigtriangleup$  **f4** 31...  $\Xi$ g8 32. &xg6†  $\Xi$ xg6 33.  $\Xi$ e7†+-  $\checkmark$  was the point of opening the e-file before playing  $\Xi$ g1. 31...  $\Xi$ xe3 32. &xg6†  $\checkmark$  wins for White. **32. \&xe8+- \checkmark** With such a useless bishop as the one on d7, Black really cannot claim compensation (1–0, 72 moves).

# 833. Alexander Khalifman – Peter Acs, Hoogeveen 2002

**30...□xg2†!** 30....axb6 31.<sup>2</sup>\b5! and the queen can't keep the pin on the f-pawn while defending the knight on d2. However, Black is clearly better after 31...曾g4 32.曾xg4 □ xg4 but unlike the game, White can fight on. And if 30...②f3†? 31.<sup>1</sup>©f1 □ xg2 he has an equal position after 32.<sup>1</sup>□xf3 33.□xf4. **31.**<sup>1</sup>©xg2 □ g7†! **32.**<sup>1</sup>©h1 □ h3 mate ✓ **32...**<sup>1</sup>○f3† **33.**<sup>1</sup>□xf3 33.<sup>1</sup>□xf3 = **1**<sup>1</sup><sup>1</sup>○f1 □ xg4 → mating. **33...**□xf3+ ✓ White resigned in two more moves.

# 834. Alexander Khalifman – Gabriel Sargissian, Internet 2004

**40.**  $\exists$ **xc5!** 40.  $\Diamond$  c7??  $\exists$ **x**c7 41.  $\exists$ **x**c5  $\exists$ **x**c5 42.  $\exists$ **x**f7†  $\diamond$ h6–+ **40...\exists<b>xc5 41.**  $\exists$ **f**6†  $\diamond$ **g8** 41...  $\diamond$ h6 42.  $\exists$ e4+-  $\checkmark$  (or 42.  $\Diamond$ e3+-) **42.**  $\Diamond$ **e3!**+-  $\checkmark$  Black cannot defend against the onslaught without taking heavy casualties. 42.  $\Diamond$ f4!+- is even cleaner, and 42.  $\Diamond$ b6 wins as well, even though it sends the knight in the wrong direction. Instead the game went 42.  $\Diamond$ e7†??  $\exists$ xe7 43.  $\exists$ xg6† when White had nothing better than a perpetual, since the rook on d8 defends against rook lifts.

### 835. Alexander Khalifman – Ernesto Inarkiev, Khanty-Mansiysk (3) 2005

**33...**2**xd5!** White collapses on the light squares, incurring heavy material losses. 33... $\Xi$ xf3 34. $\pm$ xf3 2xd5† 35. $\pm$ e2 2 2xe6 36.exd5 $\mp$  is also a good try, but not clearly winning. **34.** $\Xi$ f2 34.exd5 2xd5† 35. $\pm$ e2 2xe6 Not the easiest win. 34...2df4†++ is one good move, 34...2e3† another. **35.**2**xh6** 35.exd5 requires Black to find: 35... $\Xi$ xf3! 36.dxc6 (36. $\Xi$ xf3 2xf3† [or 36... $\pm$ xd5++] 37. $\pm$ xf3  $\pm$ xd5† 38. $\pm$ g4  $\pm$ xh1++) 36... $\Xi$ xf2†! 37. $\pm$ xf2 2xe6 This is winning, since 38.2xh6? runs into 38...2f4†++. **35...2xe6?!** Now Black starts to drift. Better is 35...2e3† 36. $\pm$ h2 2 2xe6 winning. **36.exd5 \pmxd5 37.\pmxd5 2 2xe6 model still win, but there are difficulties, and in the game he did not play accurately enough (\frac{1}{2}-\frac{1}{2}, 62 moves).** 

### 836. Valerij Popov – Alexander Khalifman, Aix les Bains 2011

**19...**2 eg4†! 19...2 fg4† 20.2 g1 2 xe3 21.fxe3 $\mp$  is less convincing, as here the knight would be better on f6 because of the control over e4 and pressure on e3. **20.hxg4** 20.2 g1 2 xe3 21.fxe3  $\checkmark$  The e3-pawn can be taken at will, so Black is much better. **20...2 xg4† 21.2 g1** 2 xg2 **22.2 gx2 23.** $2 xe3! \neq \checkmark$  The rook cannot be taken, so Black has won a pawn for no compensation. White collapsed quickly: **23.** $2 f4 \equiv d8$  **24.** $\equiv h1 \equiv e4$  **25.** $\equiv c1$  2 xf2 **0–1** Another tactic against the white king and queen finished the game. 26.2 xf2 is met by 26... $\equiv xd4$  27. $\equiv xd4$  2 b6 winning the queen.

# 837. Alexander Khalifman – Ilya Duzhakov, St Petersburg 2012

**24.e4!** Driving away the defender of the bishop on d6. 24.g4? hxg4 25.hxg4 &xd5 26. $\exists xd5$  &h4 is not winning – White needs e4-e5. **24...**&g7 24...&xc5 25.exf5+– wins a piece, which is preferable to 25.bxc5 &g7 26. $\&f6^{\dagger}+$ – winning the queen. **25.\&xe7^{\dagger}! \&xe7** 25...&xe7 26. $\&xd6+-\checkmark$  **26.\exists xd8+-\checkmark** (1–0, 29 moves)

# 838. Alexander Khalifman – Konstantin Kostin, Voronezh 2014

**29...f2!** Clearing the way for the queen to do serious damage. 29...增xg5 30.彙f2 is equal. **30.彙xf2 營xf2 31.邕xh1 營f3† 32.堂c2 營xh1∓ ✓** Black has a healthy pawn extra, and won after 41 moves.

# 839. Alexander Khalifman – Sergey Grishchenko, Sochi 2014

**20.**  $\Delta xc6!$  There are three tempting options that don't work: a) 20.  $\Delta e6??$   $\Delta xe6-+;$  b) 20.  $\Delta f5??$  $\Delta xf5-+;$  c) 20.  $\mathbb{B}xg7†?$   $\Delta xg7$  21.  $\Delta f5†$   $\Delta g8$  22.  $\Delta xh6$  mate is nice, but the opponent is seldom so helpful. 21...  $\Delta g6$  22.  $\Delta xe7†$  is also good for White, but 21...  $\Delta f7$  22.  $\Delta xd6†$   $\Delta e6$  leaves Black a piece up. 20...  $\mathbb{B}xg4$  20...  $\mathbb{E}f7\pm$  and White has won an important pawn. 21.  $\Delta xe7†$   $\Delta f7$  22. hxg4  $\Delta xe7$  Instead Black tried 22...  $\Delta d3$  but his position was hopeless after 23.  $\Delta f5$  (1–0, 26 moves). 23.  $\mathbb{E}xg7 \checkmark$  With so many extra pawns, White is winning.

# Vladimir Kramnik

Objectivity consists in understanding that the only one who never makes a mistake is the one who never does anything.

# 840. Veselin Topalov – Vladimir Kramnik, Belgrade 1995

38...ዿc3†! There is no follow-up after 38...a5†? 39.∯xb5+-. 39.∰xc3 a5† The king can no longer protect the queen. 40.∲xb5 ∰xc3 √ 0-1

# 841. Jeroen Piket – Vladimir Kramnik, Monte Carlo (rapid) 1999

**29.營h6! 營g8 30.f4! 違xb2 31.e5!** Cutting off the defence. **31...營g6 32.營f8† 營g8 33.營e7** Or 33.營d6. **33...營g6 34.營d8† 1–0** Black resigned due to 34...營g8 35.營xf6† 營g7 36.營xg7 mate ✓.

# 842. Vladimir Kramnik – Ljubomir Ljubojevic, Monaco (rapid) 2000

30. 黛xf6 黛xf6 31. 邕e7†! Sacrificing an exchange to win on the dark squares. 31... 堂h6 31... 黛xe7 32. 鼍xe7† 堂h6 33. 營d4 鼍g8 34. 營f6 ✓ delivers mate, while the d-pawn decides after 31... 堂g8 32. 鼍c7 ✓ (32. d7 is also winning). 32. 鼍f7! Still going for the dark squares. 32.... 黛h4 33. 營d4! ✓ 鼍g8 34. 營a7 Strongest, but by now other moves also win. 34.... 鼍h8 35. 鼍ee7 White is mating. 35....g5 36. 鼍f6† 黛g6 37. 鼍xg6† 堂xg6 38. 鼍e6† 登f5 39. 營f7 mate

# 843. Peter Leko – Vladimir Kramnik, Budapest (4) 2001

**22...**&**b4!** Bad are 22...gxf6 23. $\exists$ de2± and 22...&xd5 23. $\exists$ xd5+-. **23.f7** 23.0xb4  $\exists$ xd2 24.0xd2  $\exists$ xe1†-+  $\checkmark$  **23...\existsxe4! 23...\&xd2 24.fxe8=\textcircled{0} \existsxe8 25.\existse2± <b>24.\existsxe4 \&xd2 25.\existse7! A nice last trick, but it doesn't save the position. <b>25...\&xd5 26.\existse8 \&xf7 <b>27.\existsxd8∓ \checkmark** The bishop pair is usually much stronger than a rook and pawn.

# 844. Vladimir Kramnik – Darmen Sadvakasov, Astana 2001

**19.**②**xf7!** 19.ዿxe5 ②xe5 20.<sup>©</sup>xh7 ዿxh7 21.<sup>™</sup>xe5 <sup>™</sup>xe5 22.<sup>™</sup>xe5± only wins a pawn. **19...**ℤ**xf7 20.<sup>™</sup>xf5! ℤxf5** The game ended after 20...g6 21.ዿxe5. 20...ዿxb2 21.<sup>™</sup>d7! ✓ is also all over. **21.<sup>™</sup>d8 mate** ✓

# 845. Vladimir Kramnik – Sergey Volkov, Moscow 2005

38.d5! Opening the diagonal for a winning discovered attack on the queen. 38...exd5 38...\"Bb7 39.d6 is plainly winning for White. 39.\"Bcxd5 \"Bxe3 40.\"Exd8† ✓ \$\Dot g7 41.\"Bd3 1−0

# 846. Vladimir Kramnik – Lazaro Bruzon, Turin (ol) 2006

# 847. Veselin Topalov – Vladimir Kramnik, Elista (3) 2006

# 848. Vladimir Kramnik – Magnus Carlsen, Monte Carlo (rapid) 2007

# 849. Boris Gelfand – Vladimir Kramnik, Moscow 2008

**32...**  $\triangle$  ce3? A tempting but bad try that Kramnik fell for. 32...  $Box{B} = \checkmark$  is best, but anything other than the main line that does not seem bad gives full points. Two more alternatives are 32... &xf2<sup>†</sup> 33. Bxf2  $\exists$ xc6 34. &xc6  $\exists$ xc6 $\exists$  and 32...  $\triangle$ fd6 $\mp$ . 33.fxe3  $\triangle$ xe3 34. &d4! 34. $\exists$ d2  $\triangle$ d5<sup>†</sup> 35. Bh1 Bxc6 with a winning position, was Black's idea. 34... &xd4 35. $\exists$ xd4 35. $\Diamond$ xd4?  $\triangle$ xd1 36.Bxd1 is winning for Black due to the two pawns and White's unstable knight.  $\triangle$ xg2 36.  $\triangle$ b4!= The knight on g2 is trapped, so Black will have to show some care to draw this with some pawns for a knight.

# 850. Vladimir Kramnik – Peter Svidler, Moscow (blitz) 2008

**24...**  $2^{12}$  Black's tactical threat is 25...dxe4, but the knight might also just continue to d3. Not 24...dxe4? 25.  $2^{12}$  xc4<sup>†</sup>±. **25.**  $2^{12}$  smart try, but not good enough. **25...**  $2^{12}$  d3!  $\checkmark$  Black threatens the rook but also 25...  $2^{12}$  d6 followed by 26...dxe4. White's knight can't move due to a discovered attack. Worse is: 25...  $2^{12}$  d2.  $2^{12}$  d3 27.  $2^{12}$  d3 28.  $2^{12}$  d3 dxe4 29.  $2^{12}$  d4 dxe4  $2^{12}$ 

# 851. Vladimir Kramnik – Viswanathan Anand, Bonn (5) 2008

**29.**  $23.2 \times d4$ ?? Take a full point for any non-blundering move, but best seems either  $29.2 \times d2^{\infty}$  or  $29.2 \times d7^{\infty}$ . **29... 23... \times d4 30. 2 \times d1**  $2 \times d1$   $2 \times$ 

# 852. Arkadij Naiditsch – Vladimir Kramnik, Dortmund 2009

# 853. Alexander Morozevich – Vladimir Kramnik, Moscow 2009

Black is clearly better, but has a way to break through right now. **30...**②**xf2! 31.**堂**xf2 營c2**† **32.**堂**g1** 32.堂f1 營d3† 33.堂f2 營e3† does not help White. **32...營d1† 33.**堂**f2** 33.堂g2 營e2† 34.堂g1 營xf3−+ ✓ **33...營xh1−+ ✓ 0−1** 

# 854. Viswanathan Anand – Vladimir Kramnik, Zurich 2013

22.鼍xa6! 鼍xa6 23.營xd3 A double threat. 23...營xb2 23...營a8 24.營xe2+- ✓ 24.鼍b1 鼍d6 25.營xe2+- ✓ The game ended swiftly: 25...營a2 25...鼍xd2 26.鼍xb2 鼍xe2 27.鼍xe2+- 26.營b5 c6 27.營b2 1-0 White's two pieces and the passed a-pawn are much stronger than a rook and c-pawn.

### 855. Vladimir Kramnik – Daniel Fridman, Dortmund 2013

**29.** 23.2 d5! Opening up the way to the king. **29...exd5 30.**  $2xf6+-\sqrt{1-0}$  Threatening  $2g7^{\dagger}$ , and the bishop cannot be taken due to mate. Black chose to resign since trying to create an escape square does not help: 30...2b8 31.2g7  $e7 32.2f6^{\dagger}$  White wins the queen and the game.

# 856. Vladimir Kramnik – Anton Korobov, Tromsø 2013

**37. \hat{g}h6!** Threatening 38.  $\exists b8^{\dagger} \hat{g}e8$  39.  $\textcircled{B}g6^{\dagger}$ . Other moves are better for White, but this is the only winning move. 37.  $\exists b8^{\dagger} \hat{G}g7$  38.  $\mathring{g}h6^{\dagger}$ ? even loses: 38... $\mathring{G}xh6$  39.  $\exists h8^{\dagger} \hat{G}g5 + 37... \hat{O}c7$  37...f5 38.  $\textcircled{B}a1! \checkmark \textcircled{G}c3$  (38...e5 39. Wxe5 Wxh6 40.  $\blacksquare b8^{\dagger} + -$ ) 39.  $\textcircled{W}a8^{\dagger}!$  This is the difference between placing the queen on a1 and b2. White wins after 39... $\mathring{G}h7$  40. Wf8!. **38. \textcircled{W}b4!** The game continued 38.  $\blacksquare a7$  which is also winning: 38...Ob5 39. Wb4 Od6 40.  $\textcircled{W}b8^{\dagger} \textcircled{O}e8$  41.  $\blacksquare e7 + (1-0, 51 \text{ moves})$  **38...\textcircled{O}h7 39. \textcircled{W}f8 + -** Black has to give up the bishop on f7 to avoid mate.

### 857. Vladimir Kramnik – Levon Aronian, Khanty-Mansiysk (2) 2014

**35.**<sup>□</sup>**Bg1!** Instead, the game continued 35.<sup>±</sup><u>a</u>xf8?! exf1=<sup>±</sup><u>m</u><sup>+</sup> 36.<sup>□</sup>Ξxf1 <sup>□</sup>Ξxg2 37.<sup>±</sup><u>m</u>xg2 <sup>±</sup><u>a</u>xg2<sup>+</sup> 38.<sup>±</sup><u>m</u>xg2 <sup>□</sup><sub>m</sub>xf8<sup>±</sup> (½-½, 60 moves). White is also slightly better after 35.<sup>±</sup><u>a</u>g5 exf1=<sup>±</sup><u>m</u><sup>+</sup> 36.<sup>□</sup>Ξxf1 <sup>□</sup>Ξxg2 37.<sup>±</sup><u>m</u>xg2 <sup>±</sup><u>a</u>xg2<sup>+</sup> 38.<sup>±</sup><u>m</u>xg2 <sup>±</sup><u>a</u>h6. **35...<sup>±</sup><u>a</u>xh6** Black also loses after 35...exd1=<sup>±</sup><u>m</u> 36.<sup>±</sup><u>m</u>xd1! ✓ with a double threat and 35...e1=<sup>±</sup><u>m</u> 36.<sup>□</sup>Zdxe1 <sup>□</sup>Ξxg2 37.<sup>±</sup><u>m</u>xg2! (37.<sup>□</sup>Zxg2?? <sup>□</sup>Zxe1 mate) 37...<sup>±</sup><u>a</u>xg2<sup>+</sup> 38.<sup>±</sup><u>m</u>xg2. ✓ **36.<sup>□</sup>Zde1+-** ✓ The material advantage is large enough to win.

# 858. Vladimir Kramnik – Peter Svidler, Sochi 2015

### 859. Laurent Fressinet – Vladimir Kramnik, Paris (rapid) 2016

The bishop on c7 has a nice line of sight to the white king, so Black just needs some smart sacrifices to make full use of it. 22... $2xh3! 23.gxh3 \exists xf3-+$  White can't take back: 24. $\exists xf3! e4 \checkmark$  And the queen has to go.

#### Viswanathan Anand

Grandmasters decline with age... Mistakes will crop in, but you try to compensate for them with experience and hard work.

#### 860. Vassily Ivanchuk – Viswanathan Anand, Buenos Aires 1994

#### 861. Veselin Topalov – Viswanathan Anand, Dos Hermanas 1996

**18.êg5! Exa1** 18...<sup>™</sup>e8 19.<sup>E</sup>xa8 <sup>™</sup>xa8 20.**ê**e7! ✓ and White wins an exchange: 20...<sup>™</sup>xf3 21.gxf3 <sup>™</sup>d3 22.**ê**xf8± **19.ê**xd8 <sup>™</sup>Exf1<sup>†</sup> **20.**<sup>©</sup>xf1 ✓ I believe White should win with correct play, but maybe Black can find a fortress. Topalov did not manage to crack Anand's defence.

### 862. Viswanathan Anand – Miguel Illescas, Leon (3) 1997

White is a pawn up, but Black has some counterplay against the pawns on g3 and f4. **38.e5!** 38.0f3? 0b2†=; 38.0c4?! 0e1† 39.0f2 hxg3†!? 40. $\oiint{0}$ xe1 0a1† 41. $\oiint{0}$ e2 g2 42.0c7! g1=0 43.0xg1 0xg1± **38...**dxe5 38...0f5 loses to 39.0xf5 gxf5 40.exd6+- and a passive move is hopeless: 38...0e7 39.0e4+- (or 39.0f3 0h6 40.e6+-, or even 39.e6+-) **39.\textcircled{0}e4 \textcircled{0}f5 40.\textcircled{0}g5† \textcircled{0}h6 41.\textcircled{0}g8! \checkmark 41.\ddddot{0}xf5 gxf5 42.\textcircled{0}xf7† \textcircled{0}g6 43.\textcircled{0}xe5† \textcircled{0}xe5 44.fxe5 \textcircled{0}xe5 45.gxh4 also wins. 41...\textcircled{0}xf4† 42.gxf4 \textcircled{0}c2† 43.\textcircled{0}f2 1-0 Black is out of constructive ways to protect against the mate.** 

#### 863. Aleksandar Kovacevic – Viswanathan Anand, Belgrade 1997

**29...** 2bxd3! **30.** 2xd3 Instead the game ended:  $30.\Xi f1 \boxtimes xe4 \ 0-1 \ 30...\Xi b3 \ 31... <math>2xd3$ ?  $32.\boxtimes xb3 \ 2xe1 \ 33. \boxtimes d1 \pm 32.b4 \boxtimes a4! \checkmark 0-1$  By trading queens, Black saves both the knight and the rook, leaving him with a winning position.

### 864. Vassily Ivanchuk – Viswanathan Anand, Linares 1998

22....莒xc2! 23.亞xc2 營xa2-+ ✓ The threat of ...三c8† is deadly. The game came to a logical conclusion with: 24.f4 三c8† 25.空d2 皇xf4† 26.空e2 營xb2† 27.空f3 三c1 0–1

# 865. Julen Arizmendi Martinez – Viswanathan Anand, Villarrobledo (rapid) 1998

**25.** ②**f6†**? White goes for the jugular, but Black can parry the attack and gain a winning position. The only move was 25.  $\mathbb{Z}$ d1 ✓ when 25...  $\mathbb{B}$ c8 26.  $\mathbb{Q}$ f6†  $\mathbb{D}$ h8 27.  $\mathbb{Q}$ xe8  $\mathbb{B}$ xe8 gives White more than enough compensation for the pawn, especially after 28.  $\mathbb{B}$ c3! f6 29.  $\mathbb{B}$ c7± with a double threat (30.  $\mathbb{Z}$ d7 and 30.  $\mathbb{B}$ xa7). **25... \mathbb{E}xf6 26. \mathbb{B}xf6 \mathbb{E}xe1† 27. \mathbb{D}h2 \mathbb{B}d6† 28. f4 \mathbb{B}f8! 29. \mathbb{E}xf8 \mathbb{E}xf8–+ (0–1, 40 moves)** 

# 866. Loek van Wely – Viswanathan Anand, Monte Carlo (rapid) 1999

# 867. Viswanathan Anand – Ljubomir Ljubojevic, Monaco (blindfold) 2000

**27.e5! dxe5 28.營e4!** ✓ Also full points if your idea was 28.ⓓe4 營d8 29.ⓓd6+-. **28...✿g8** 28...g6 29.hxg6† ✿g7 30.gxf7† ✿f8 31.ᅌgc5† ⓓe7 32.\lag8† ✿xf7 33.\lag8† \$\dots f7\$ 34.\lag87 mate **29.ôc5 1–0** The black king cannot escape. Or 29.\lag8†† mating.

# 868. Sinisa Drazic – Viswanathan Anand, Bastia 2000

Black wins by attacking the weak spots h2 and f2: **28...**  $2g_4!$  **29.g3** 29.f4 exf3 (Even stronger – full points and almost a bonus point – is attacking f4 with 29...  $2e_{-+}$ .) 30.2xf3  $2xe_3$  (or 30...  $xb_3$  first)  $31.22xb_3 + 429...$  29... 29... 29... 29... 29...

### 869. Viswanathan Anand – Victor Bologan, New Delhi (2) 2000

**38.g6!** Not 38.<sup>©</sup>xh7? <sup>☆</sup>xh7 39.g6† <sup>☆</sup>g8! 40.<sup>□</sup>f3 <sup>□</sup>h5!∓. **38...fxg6** 38...hxg6 39.<sup>™</sup>h4† <sup>□</sup>h5 40.<sup>©</sup>xh5+- ✓ **39.<sup>©</sup>d7!** ✓ White crashes through. Also full points for: 39.<sup>©</sup>xh7 <sup>°</sup>ge7 40.<sup>©</sup>f8!+- **39...<sup>©</sup>e7** 39...<sup>□</sup>Ee8 40.<sup>©</sup>xf8+- **40.<sup>©</sup>xe5 dxe5 41.<sup>™</sup>f7 h6 42.<sup>™</sup>e8† 1–0** 

### 870. Viswanathan Anand – Elizbar Ubilava, Villarrobledo (rapid) 2001

31.邕xf6! 邕xf6 32.營e7† 邕f7 33.營xh4+- ✓ 1–0 The d-pawn and Black's weak king are sufficient to warrant resignation.

# 871. Viswanathan Anand – Alexey Dreev, Moscow (2) 2001

26.鼍xd8† 26.兔xg7†? 垫h7-+ White can no longer take on d8 with check. 26...鼍xd8 27.兔xg7†! 垫h7 27...仓xg7 28.營h4!+- ✓ wins the rook thanks to the threats along the h-file. 28.營c7! ✓ Anand managed to convert his advantage. 28.營h4 罩d2 29.兔xh6 捡xh6 30.g4 營g5 31.營xh5† 營xh5 32.塁xh5† also scores full points. 28...罩g8 29.兔d4 罩xg2 30.營xb7+-

# 872. Nigel Short – Viswanathan Anand, Dubai 2002

**16...②xd5! 17.exd5** 17.營xd5 ዿxb2∓ **17...②e5! 0–1** Short had no good moves: a) 18.營d2 ②c4−+ ✓; b) 18.fxe5 營xa4−+; ✓ c) 18.營d1 營xd1 19.\arXd1 ②g4 (also take a point for 19...③c4∓) 20.ዿd4 \arXc2∓ ✓

# 873. Viswanathan Anand – Judit Polgar, Cap d'Agde 2003

**20.... 黛xd4! 21. 黛xd4 黛xa2†! 22. 岱xa2** After the game move 22. 岱c1 many moves are winning. **22.... 鬯a5†** Or first 22....b3†. **23. 岱b1** 23. 岱b3 and, among others, 23... 心b6 with mate to follow: 24. 黛xb6 嶌c3†! 25. bxc3 鬯a3† 26. 岱c4 鬯xc3 mate **23...b3! 24.cxb3 鬯xd2-+ ✓ 0-1** 

## 874. Miso Cebalo – Viswanathan Anand, Bastia 2003

**22.鼍xd5?** A red herring – White should not bite into the bait. 22.黛xf8? is also bad: 22...鼍xd1† 23.黛xd1 (23.鼍xd1 黛xf3 24.gxf3 鼍xf8++) 23...黛e4-+ Best is 22.鼍de1± but any move that does not exchange too many pieces earns a full point. **22...黛xd5 23.鼍h5?** White can win the h-pawn with 23.黛xf8 垫xf8 24.豐xh7 but Black's king is safe enough after 24...f6∓. 23.黛xd5 xd5∓ also leads nowhere. **23...螢xh5 0–1** 24.黛xh5 is met by 24...黛e4-+.

# 875. Evgeny Miroshnichenko – Viswanathan Anand, Porz 2004

**27...**(2)xg3! 27...f4?! 28.gxf4 (2)xf4 29. $\exists$ ef2 $\infty$   $\exists$ d3? 30. $\exists$ xd3 (2)xd3 31. $\exists$ xf8 mate **28.\existsef2** Not a critical move, as there is now more than one way to win. The main point is: 28. $\exists$ xg3 f4-+  $\checkmark$  **28...**(2)xe4 Or 28...f4-+ with the point 29. $\exists$ xf4  $\exists$ xf4 30. $\exists$ xf4  $\exists$ xf4 31. $\exists$ xf4 (2)e2 $\dagger$ : **29.**(2)xe4 (2)xe4 Black should be winning and White soon resigned. But not: 29...fxe4? 30. $\exists$ xf8 $\dagger$   $\exists$ xf8 31. $\exists$ xf8 $\dagger$  (2)xf8 $\dagger$  (2)

### 876. Viswanathan Anand – Johann Hjartarson, Reykjavik (blitz) 2006

34.鼍xg6†! 34.營xe5?! 營xc4 35.塁d7 黨f6 36.營e6† 塗h8 37.營d6= 34...hxg6 35.營xg6† 垫h8 36.塁xe5+- ✓ White will get too many and too dangerous pawns for either an exchange or a piece; in either case winning. The game finished: 36...罩4f5 37.營h6† 垫g8 38.營xh4 罩xe5 39.營g3† 1–0

### 877. Teimour Radjabov – Viswanathan Anand, Rishon Le Zion (blitz) 2006

**15.**②**xe6! g5** 15...fxe6 16. ≜h5† g6 17. ≜xg6 mate ✓; 15... ≜e7 16. ②c7†+- **16.**②**f6†! 1-0** Anand did not want to see 16... ③xf6 17. ③c7† ∲e7 18. ∰d6 mate ✓.

### 878. Vassily Ivanchuk – Viswanathan Anand, Monte Carlo (blindfold) 2007

**22.f4!** 22.莒e4 ②g6± **22...鬯xf4 23.莒e4 1–0** White wins the knight by doubling his rooks on the e-file: **23...鬯f6 24.莒ae1+-** ✓

### 879. Viswanathan Anand – Levon Aronian, Morelia/Linares 2008

### 880. Magnus Carlsen – Viswanathan Anand, Nice (rapid) 2008

**19.**&xh7†! While not winning any material permanently, the trades that result from this combination release the pressure on White, leaving him a pawn up. **19...**&xh7 **20.**Bb1† **g6 21.** $\textcircled{B}xb6 \pm \checkmark$ 

# 881. Viswanathan Anand – Loek van Wely, Wijk aan Zee 2013

**36.g5! ዿxd4** 36...ዿe7 37.\Exe7+- ✓ **37.\Ee6†! ✓ 1-0** Not 37.\Exf8? ዿc5†∓. In the game, Black resigned in view of lines such as: 37...ዿf6† 38.\Exc2 \Deltaf7 39.\Ee4+-

# 882. Viswanathan Anand – Wei Yi, Leon 2016

**32.e5!** Winning the c6- or d4-pawns. Anand didn't win the pawn: 32.\approx 38?! \u00e9xa8 33.\u00e9xd6 \u00e9a2 34.\u00f5\u00e2xd4 \u00e9b1\u00e7 35.\u00e5h2 \u00e9xd3= However, he did win the game (1-0, 50 moves). **32...\u00e8d5** 32...\u00e8d7 33.\u00e8xd7 \u00e9xd7 34.\u00e5\u00e8xd4+- **33.\u00e9xc6+-** ✓

### **Ruslan Ponomariov**

I've had situations where I seemed to be studying chess a lot, but without seeing any results. Then at a certain moment something clicks, and the quantity is transformed into quality. Chess in Translation (2011)

# 883. Ruslan Ponomariov – Sergey Vokarev, Briansk 1995

**27...Ξxf3! 28.gxf3 Ξxf3 29.协g1** 29.Ξxf3 <sup>W</sup>xf3† 30.<sup>W</sup>xf3 <sup>Å</sup>xf3† 31.<sup>b</sup>g1 <sup>Å</sup>xd1 ✓ with an easily winning endgame. **29...Ξxc3-+** (0–1, 34 moves) Or 29...Ξe3!-+ with the point 30.<sup>A</sup>xe3 <sup>Å</sup>xe3† 31.<sup>W</sup>xe3 <sup>W</sup>g2 mate.

# 884. Ruslan Ponomariov – Boris Ponomariov, Alicante 1997

### 885. Ruslan Ponomariov – Vepa Malikgulyew, Zagan 1997

**16.**<sup>1</sup>/<sub>2</sub>**g3!** 16.<sup>1</sup>/<sub>2</sub>xe7† is better for White, but does not win material, as is also the case with 16.<sup>1</sup>/<sub>2</sub>f4±. **16...<sup>1</sup>/<sub>2</sub>xg3 17.<sup>1</sup>/<sub>2</sub>xe7† <sup>1</sup>/<sub>2</sub>h8 18.hxg3 <sup>1</sup>/<sub>2</sub>e8 19.<sup>1</sup>/<sub>2</sub>xc6+- ✓ (1–0, 34 moves)** 

# 886. Sergei Azarov – Ruslan Ponomariov, Artek 1999

**20.** $\mathbb{E}$ xf6! 20. $\mathbb{H}$ h4± **20...g6**+- 20...gxf6 21. $\mathbb{E}$ f4+-  $\checkmark$  traps the queen. In the game, Black fought on for a few more moves.

### 887. Sergei Tiviakov – Ruslan Ponomariov Moscow (4) 2001

23...②h3†! 23...□g8? 24.營f6† □g7 25.營xd8†+- 24.gxh3 □g8 ✓ 0-1 Winning the queen.

# 888. Ruslan Ponomariov – Teimour Radjabov, Wijk aan Zee 2003

**35...**2ce3! Blocking the bishop on c5 while stopping 2xg4. Three alternatives: a) 35...2xf2 36.2xf8 2h3† 37.2h1 2f2† 38.2g1=; b) 35...2e1 36.2f1! $\mp$ ; c) 35...2d4? 36.2xg4+-**36.**2xe3!  $\checkmark$  36...2xe3!? 37. $\blacksquare$ f1 is also winning for Black, but not as forcing (full points for that evaluation). The game move is the strongest with ...2e2-f3 as the main winning idea. The game ended after just two more moves: **37.h4 \textcircled{2}e2 38.\textcircled{2}h5 g4 0-1** 

# 889. Ruslan Ponomariov – Tihomir Dovramadjiev, Internet 2004

**30.**ℤexd5! ℤxd5 Instead Black tried 30...ℤdc8+– but could not turn the game around (1–0, 42 moves). **31.ℤxd5 exd5 32.Ψe5†+–** ✓ Picking up the rook.

#### 890. Comp Hydra – Ruslan Ponomariov, Bilbao 2005

**27.d7!** Opening up for the queen to join the attack. **27...\&xc5 28.\&c7!+-\checkmark** White's threats against the king are too strong. The game ended after the next move. **28...e5 29.dxc5 1–0** White is mating.

#### 891. Levon Aronian – Ruslan Ponomariov, Khanty-Mansiysk (3) 2005

14.b4!! 14.dec!  $\exists$ e8 15.b4 cxb4 16.axb4 allows 16...dec f6=. 14...cxb4 15. $\forall$ b3! White will win back a pawn on either b4 or d5, and retain material-winning threats. 15...dc f 15...bxa3 16. $\forall$ xd5+- ✓ and the rook cannot be saved. 15... $\forall$ e7 16. $\forall$ xd5 (16. $\exists$ hc1 is also quite strong) 16...df 6 17. $\forall$ xa8 df 18.dfd! ✓ saves the queen, keeping a winning material advantage. 16.dxc5+- ✓ (1-0, 73 moves)

### 892. Ruslan Ponomariov – Alexander Grischuk, Sochi 2006

**30.**ℤ**c**7! Winning one of the bishops. Not 30.bxc6?? 營b1 mate. **30...ዿ̂f3!? 31.ዿ̂xf3!** 31.營xc5 營xc5 32.ℤxc5 ዿxe2 33.⊲̂xe3± probably also offers decent winning chances. **31...ዿ̂d6 32.ℤc6 1–0** Black resigned, since White is winning on the queenside after 32...ዿ̂xe5 33.ℤxb6 ℤxb6 34.fxe5 ✓.

# 893. Krishnan Sasikiran – Ruslan Ponomariov, Zafra 2007

29. ②e5!! ✓ 1–0 Finding the soft target on f7; Black has no defence.

### 894. Ruslan Ponomariov – Peter Leko, Moscow (blitz) 2007

**19.**&xe6!  $\exists$ d8 19...fxe6? 20.0f5+-  $\checkmark$  wins the bishop and the e6-pawn. **20.\textcircled{0}f5+-** White has won an important pawn. 20.f4 is also good, as is the passive 20.2b3.

### 895. Pavel Tregubov – Ruslan Ponomariov, Odessa 2008

28. □ **b**5†! White gains a mating attack. 28... 堂a6+- 28...cxb5 29. □ d6† ✓ 查a7 and there is more than one way to mate, for instance 30. □ d7† 查a8 31. □ a6† 查b8 32. □ b6† 查a8 33. □ b7 mate. 29. □ **29.** □

# 896. Vladislav Tkachiev – Ruslan Ponomariov, Moscow (blitz) 2008

17. ĝf4! ✓ 1–0 Mating on e8 or winning a bishop on c7.

### 897. Magnus Carlsen – Ruslan Ponomariov, Moscow (blitz) 2008

**28.**  $\exists$ xe6!! 28. &xc5 runs into 28...Wf7! $\mp$ , but White doesn't have to exchange on c5 before capturing the e6-pawn. **28...\textcircled{Q}xe6 29. \&d5 \nexistse8 29...\textcircled{W}f7 30. \&xg7! and White is winning because the rook will be hanging after 30...\textcircled{W}xg7 31. \&xe6\ddagger \checkmark. <b>30.c7!** Df7 **31. \&xg7! \textcircled{W}g8 31...\textcircled{W}xg7 32. \&xe6\ddagger (or 32. \textcircled{W}xg7\ddagger 33. \&xe6\ddagger) 32...\nexistsxe6 33. \textcircled{W}xg7\ddagger 4.c8=\textcircled{W}+- \checkmark 32. \&f6!+- Black is quite tied up and will end up losing a lot of material. 32.h4 is also winning. Instead the game continued 32. \&d4?! \textcircled{P}e7 33. \&b6 when Black could have played 33...\nexistsf8±.** 

# 898. Boris Gelfand – Ruslan Ponomariov, Khanty-Mansiysk (6) 2009

**35.**  $\mathbb{E}$ xd5 exd5 36.  $\mathbb{O}$ f4! In order to exploit the pin, the knight needs to attack the b6-rook from d5. 36.  $\mathbb{O}$ b2?  $\mathbb{D}$ e7 $\pm$  37.  $\mathbb{O}$ a4?!  $\mathbb{E}$ xa6= 36...  $\mathbb{O}$ c7 36... d4 37.  $\mathbb{O}$ d5  $\mathbb{E}$ b8 38.  $\mathbb{O}$ c7+- 37.  $\mathbb{E}$ xb6 axb6 38.a7+-  $\checkmark$  The principles of knight endgames are often the same as in pawn endgames, and here the advanced and distant passer on a7, and all the weak black pawns, give White a winning endgame (1–0, 52 moves).

# 899. Ruslan Ponomariov – Baadur Jobava, Kharkov 2010

**30...** 2**f2!** Discovered attack. 30...2**f4**? has the same idea but runs into: 31.2xf4  $\exists$ xh2? 32.2xg6<sup>†</sup>+- **31.2xf2** One point is 31. $\exists$ xh7  $\exists$ xh7  $\exists$ xh7 32. $\exists$ xh7 2xd3 33. $\exists$ xe7 2xe1<sup>†</sup>!-+ $\checkmark$  when Black has an extra piece. **31...\existsxh2 <b>32.\existsxh2 \existsxh2-+ \checkmark** (0-1, 79 moves)

# 900. Francisco Vallejo Pons – Ruslan Ponomariov, Spain 2011

**32...**  $\triangle e3!$  The threat of ...  $\[Bega]$  mate cannot be stopped except by capturing the knight – a move that decisively opens up the king's position. 32...  $\[Exf2]$  allows White to draw with 33.  $\[Bega]$  with 33.  $\[Bega]$  d8 $\[Theta]$ . **33. \[Exf2]** d8 $\[Theta]$ . **33. \[Exf2]** d8 $\[Theta]$ . **34. \[Exf2]** d8 $\[Theta]$ . **35. \[Exf2]** hating is best, but other moves are winning as well. **35. \[Decarbox] d8\[Theta]** d8 $\[Theta]$  d8 $\[Theta]$ 

# 901. Sergey Fedorchuk – Ruslan Ponomariov, Spain 2011

**21.**&xh6†! &bg6 21...&bxh6 22.&bxh6 &b7 (22...&bh5 also runs into mate in several ways. Most direct is 23. $\existsg3$ .) 23.&h4† &bg8 24. $\existsg3†$  &g4 25. $\existsxg4$  mate  $\checkmark$  **22.**&d5! 22.&xf8 &xc3 23.&g3† &bg4 24. $\existsf1$  &d4 25. $\existsf3$  And h2-h3 eventually wins the knight and the game (full points). In the game, White had a winning attack. The knight cannot be taken and the game ended in mate in a few moves. **22...**&h7 Both 22...&xd5 23.&f5† &xh6 24.&xf6† and 22...&xd5 23.&g3† will end up with mate. **23.\&g3†** &bf5 **24.**&f6† &xf6 **25.\&g5 mate** 

# 902. Peter Svidler – Ruslan Ponomariov, Eilat (1) 2012

**34. 氯d5!** Two tries that don't really work are 34. **氯**xg6? **氯**xg6 35. **Ξ**g7† **亞**f8∓ and 34. **Ξ**xf7?! **迹**xf7 35. **氯**xg6† **迹**xg6 36. **②**f4† **立**f7 37.g6† **应**xf6 38. **Ξ**xe8=. **34... <b>Ξ**xe2 34... **氯**xd5 35. **Ξ**xe8 mate ✓ **35. <b>③**xf7†! **亞**f8 35... **立**h8 36. **Ξ**b8† **立**h7 37. **④**g8† **位**h8 38. **③**e6† Picking up the knight spells the end of the game. **36. <b>④**xg6! ✓ White has a winning attack. Black tried to fight on for a few moves, but it proved futile. **36... <b>Ξ**e8 37. **Ξ**f7† **호**g8 38. **Ξ**g7† **Φ**h8 39. **Ξ**h7† **1–0** 

### 903. Ruslan Ponomariov – Leinier Dominguez Perez, Tashkent 2012

**33.**  $\exists$  xe7! Eliminating the defence of the dark squares. 33. & c7?!  $\exists$  xc7 34.  $\textcircled$  xc7 35.  $\exists$  xc7 & xc7 35.  $\exists$  xc7 & xc7 34.  $\textcircled$  xc7 35.  $\exists$  xc7 & xc7 35.  $\exists$  xc7 & xc7 35.  $\exists$  xc7 & xc7 35.  $\exists$  xc7 a.  $\textcircled$  xc7 34.  $\textcircled$  f6†  $\checkmark$  and as there are many ways to conclude the attack, it's enough to see this far. A few lines: 34...  $\textcircled$  h8 (34...  $\textcircled$  g7 35.  $\textcircled$  g5+-- and the queen is coming to h6 with devastating effect) 35.  $\textcircled$  h4 h5 36.  $\textcircled$  g5  $\textcircled$  f8 37.  $\textcircled$  d6 The defence is collapsing, since both e7 and f5 are hanging. It's over after 37...  $\exists$  cc7 38.  $\exists$  xf5+-. 34. & g5!  $\checkmark$  34. & e5!? or 34. d6!? and some other moves are good but not best or most natural. 34...  $\textcircled$  e2 35.  $\textcircled$  f6†  $\textcircled$  g7 36.  $\textcircled$  xe8†  $\exists$  xe8 37.  $\exists$  xf5 1-0 Black has to give up the queen to delay mate after 37... gxf5 38. & e7†!  $\checkmark$ .

# 904. Deshun Xiu – Ruslan Ponomariov, Danzhou 2014

Despite the centralized position, the king is somewhat short of squares and must keep the rook protected. 42...f5†! 43.gxf5 gxf5† 44.⊉e5 44.⊉e3 \arrowde de2 mate ✓ 44...\arrowde de3.....\arrowde de3....\arrowde de3...\arrowde de3.

# 905. Fabiano Caruana – Ruslan Ponomariov, Dortmund 2014

How can White exploit the weak light squares around the king? **39.** $\Xi$ e7! First, we must deflect the queen by attacking c7. **39...\textcircled{B}xe7** 39...Bb8 40.Ba6  $\checkmark$  is mating. **40.\textcircled{B}a6!** And then the king is deflected! White mates. **40...\textcircled{D}xa6 41.**B**a8 mate**  $\checkmark$ 

# 906. Ivan Cheparinov – Ruslan Ponomariov, Tromsø (ol) 2014

**19.** 2b5! Pin, discovered check and pawn promotion are on the agenda. **19.**.. $\Xi cc8$  The main point is 19...&xb5 20. $\Xi xd8$ † &xd8 21.cxb6†  $\Xi c7$  22.bxa7+-  $\checkmark$  and promotion. **20.** 2xa7  $\Xi c7$  **21.cxb6** White is winning (1–0, 37 moves).

# 907. Ruslan Ponomariov – Jure Borisek, Berlin (blitz) 2015

**26.**②**f5!** Using the cramped king to bring the knight to the lovely d6-square, winning an exchange. **26...**營**e6** 26...gxf5 27.營g5† ዿg7 28.營xg7 mate ✓ **27.**②**d6+-** ✓ (1–0, 55 moves)

# 908. Ruslan Ponomariov – Axel Bachmann, Berlin (blitz) 2015

**24.**&xf6 &xf6 **25.**&a6! Taking advantage of all the unprotected minor pieces. **25...**&xa4 25...&xa6 26. $\exists xb6+-\checkmark$  wins a piece. **26.** $\exists xb7$  White is a piece up (1–0, 55 moves).

# 909. Ruslan Ponomariov – Francisco Vallejo Pons, Madrid 2016

**24.e4!** 24.e6† <sup>♠</sup>xe6 25.e4 is similar but 24.<sup>□</sup>d1? runs into 24...<sup>®</sup>b7!-+. **24...<sup>®</sup>d4** 24...<sup>®</sup>xe4 drops the bishop: 25.<sup>□</sup>xd2+- ✓ **25.<sup>□</sup>d1** ✓ **1–0** Now there is no counterplay, so the pins win the bishop.

# Rustam Kasimdzhanov (on Anand)

He sees a lot more than all the others, but that isn't necessarily a strength. In the games he loses he has also seen more than his opponent. Playing chess isn't about what you see. Playing chess is about what you can seize from that. It can also sometimes be a burden when you see so many variations that you can no longer maintain control. Chess24 (2013)

910. Rustam Kasimdzhanov – Patrice Verdier, Corsica (rapid) 1997

**34.**<sup>1</sup>**2xg6!** <sup>1</sup>**2d3** No better are 34...fxg6 35.<sup>1</sup><sup>1</sup>/<sub>2</sub>xf8+− ✓ or 34...<sup>1</sup>/<sub>2</sub>xg6 35.<sup>1</sup><sup>1</sup>/<sub>2</sub>f5 mate ✓. 35.<sup>1</sup>/<sub>2</sub>xf8† ✓ **1–0** Mate is on the way.

# 911. Rustam Kasimdzhanov – Giorgi Bakhtadze, Yerevan 1999

**40.** 2e6†! A discovered attack with an added threat to the f4-knight. Black has a fork, but White emerges with a winning position. **40...** 2e7 40... 2x66 41. 2xd7 2f6 (41... 2xc4 42. 2xc4 2f6 43.  $2e5+-\checkmark$  or 43. 2a7 2xg4† 44. 2g3!+-) 42. 2xe6! (42. 2f4+- is also good enough) 42...fxe6 43.  $2f4!+-\checkmark$  **41. 2xd7†** 2xd7†  $2xd74\checkmark$  **1–0** 

# 912. Rustam Kasimdzhanov – Gerald Hertneck Germany 2001

24.鼍xc5! Distracting the crucial defender of b7 to a vulnerable square. Worse are 24.幽b5 \exists b6= and 24.心c6? \exists dxc6 25.逸b7† \exists xb7 26.幽xc6 c4∓. 24...鼍xc5 25.逸b7† \exists wb7 26.鼍xb7 \exists xb7 27.幽b4†!+- ✓ White wins a rook, with a winning material advantage.

# 913. Etienne Bacrot – Rustam Kasimdzhanov, Moscow 2002

**24...\exists xf3!** 24...& xe4?! 25. $\& xe4 \exists xe4$  26.f $xe4 \exists f2\dagger$  27. $\& h1 \equiv 28.\&g5\pm$  is bad for Black and 24... $\& h3\dagger$ ? 25. $\& xh3 \equiv xf3\dagger$  26. $\& g2 \equiv f2\dagger$  27.& h1! loses for him. **25.\& xf3** White tried the non-critical 25. $\equiv c4$  when 25...& g4! is precise, but other moves win too. **25...\& xe4\dagger 26.\& g3** 26. $\& xe4 \equiv d4$  mate  $\checkmark$  **26...\equiv f2\dagger \checkmark 0-1** Mate is coming.

# 914. Thomas Luther – Rustam Kasimdzhanov, Mainz 2003

**21...h4!** Chasing away the blocking knight prepares a fork. **22.** ②e4 **≜xe4 23.dxe4** ③h3† 24. **∲f1 <sup>1</sup> <sup>1</sup>**</sup> **<sup>1</sup> <sup>1</sup> <sup>1</sup>** 

# 915. Rustam Kasimdzhanov – Mark Bluvshtein, Khanty-Mansiysk (ol) 2010

**34.<sup>™</sup>g6†!** Trading the attack for a win by promotion. **34...<sup>™</sup>xg6 35.<sup>™</sup>xg6 1–0** The pawn queens after 35...<sup>™</sup>xg6 36.d7 ✓ and 35...<sup>®</sup>e6 36.<sup>™</sup>After 16 for a fork.

# 916. Rustam Kasimdzhanov – Mohammad Miran Khademi, Mashhad 2011

**39.**ℤ**xe8!** 39.c5†? ㉒xc5 40.㉒c4† ✿e6–+ **39...ℤ8a7!?** 39...a1=㉒† leads nowhere and 39...ℤxe8 is met by 40.ℤd7 mate ✓. **40.c5†! 1–0** The end was close: 40...㉒xc5 41.㉒c4 mate ✓

# 917. Rustam Kasimdzhanov – Liviu Dieter Nisipeanu, Rogaska Slatina 2011

**29.** 25!  $\checkmark$  The only way to get out of the dangerous pin, while only losing one of the hanging pieces. White retains an exchange – a winning material advantage (1–0, 40 moves). No good is: 29.hxg3 fxg3 30.  $25 \text{ gxf}^{2\mp}$ 

# 918. Rustam Kasimdzhanov – Marat Dzhumaev, Tashkent 2011

**24.g4!** ②c2 24...ዿxg4 25.營f7† №h8 26.營xh7 mate ✓ **25.gxf5+-** ✓ Kasimdzhanov played another winning move (also full points): 25.營xd4 ②xd4 26.ℤd1 e3 27.ℤxd4 ℤxc7 28.ዿd5† 1–0

# 919. Rustam Kasimdzhanov – Henrik Teske, Germany 2011

**38.f7! \&xf7** The game continued 38...&c6+- when White has several winning options. For example: 39. $\Xi$ d6 (another is 39.&f3  $\Xi$ xe1 40.&xc6+- attacking both rooks) 39...&d5 (39...&a8 40. $\Xi$ d7+-) 40. $\Xi$ xd5! Black resigned in view of 40...&xd5 41. $\Xi$ e8<sup>†</sup> mating. **39.\&xf7** &xf7 **40.\&h5^{\dagger}+-\checkmark** Winning the rook.

# Veselin Topalov

I think the solution is to shorten the time control in order to provide more margin for error, since memory would then be less of a factor than now and it would be more important to calculate faster. Página/12 (2015)

#### 920. Dimitar Donchev – Veselin Topalov, Sofia 1989

**18.②fe5!!** Threatening the d7-knight and preparing a discovered attack on the queen. **18...氯xe5 19.②h6†! ✓ 1–0** 19.②f6†?? ②xf6–+

### 921. Eran Liss – Veselin Topalov, Singapore 1990

**28.f5!!** White wants to force away the g7-bishop that is blocking the mate on f7. **28...dxe3** The game continued 28...2xf5 29. $\textcircled{W}g8\dagger$  (other moves also win, but not 29.gxf5 dxe3 $\ddagger$ ) 29...Pe7 30. $\textcircled{W}f7\dagger$  Pd6 31. $\textcircled{W}d7\dagger$  and Black resigned, as he was facing mate in a few moves. After 28...gxf5 White wins with, among others, 29.Qh6. **29.f6+**-  $\checkmark$ 

#### 922. Vasilios Kotronias – Veselin Topalov, Kavala 1990

### 923. Veselin Topalov – Jacob Bjerre Jensen, Copenhagen 1991

**28...**②f4!! What a multipurpose move! Black cuts off the queen from the mate threat, threatens the bishop, opens the h-file for either the queen on h6 or a rook on h5. White is utterly defenceless against so many threats. The game ended the other way after: 28...鬯e7?! 29.急h3 罩xe5 30.dxe5 鬯xe5?? (30...鬯g5=) 31.罩d8† 1–0 **29.鬯xf4 罩h5†! 30.罩xh5 鬯xf4–+** 

### 924. Veselin Topalov – Juan Mellado Trivino, Terrassa 1992

**22.** 23.4 d6! Cutting off the defence of d5. **22...** 23.4 d6 23.4 d5<sup>†</sup>+-  $\checkmark$  **23.** 23.4 ke8+-  $\checkmark$  White has won an exchange and will gain control of the soon-to-be-open e-file.

#### 925. Mikhail Nedobora – Veselin Topalov, Candas 1992

25...e4! Breaking up White's pawn structure and giving the bishop on h2 a retreat square. 26. \[26. \

#### 926. Jesus Maria Iruzubieta Villaluenga – Veselin Topalov, Elgoibar 1992

**34...<sup>1</sup>⁄2xg5!! ✓ 0–1** 34...<sup>10</sup>/<sup>10</sup>b6†?! allows 35.<sup>10</sup>/<sup>10</sup>e3!= when 35...<sup>10</sup>/<sup>10</sup>/<sup>10</sup>xe3† 36.<sup>10</sup>/<sup>10</sup>/<sub>10</sub>xe5? 37.<sup>10</sup>/<sub>10</sub>xe5 even wins for White. In the game, White resigned in view of the heavy material losses: 35.<sup>10</sup>/<sub>10</sub>xe5 <sup>(1)</sup>/<sub>10</sub>xf3† (or 35...<sup>10</sup>/<sub>10</sub>h3†)

# 927. Veselin Topalov – Alfonso Romero Holmes, Leon 1993

24. **②h6!** Neutralizing all counterplay and getting rid of the supreme defender by exploiting the multiple pins created by White's pieces aimed against the black king. 24... 營c3 24... **②**xh6 25. 營xg6† **③**g7 26. 營xh5+- ✓ (or 26. Ξxh5+-) 25. **③**xg7 ✓ White has a winning attack. 25... **④**xg7 **26. Ξdg1 1–0** After 26... **④**f6 27. 🖗xg6+- it's hopeless.

# 928. Jesus Maria De la Villa – Veselin Topalov, Pamplona 1994

**35...**  $\exists$ **xh8! 36.**  $\exists$ **xh8** P**f6!**→  $\checkmark$  Gaining a second piece for the rook gives Black a likely winning endgame (0–1, 49 moves).

# 929. Veselin Topalov – Judit Polgar, Novgorod 1996

**33.**  $\mathbb{E}$ xe6†! 33.d5? is too slow after 33... $\mathbb{E}$ xc2-+, but 33.  $\mathbb{A}$ a3 preserves an advantage (but is weak compared to the game). **33...\mathbb{A}f8** 33...fxe6 34.  $\mathbb{E}$ xe6†+-  $\checkmark$  and one of the rooks drops. The game move is clever, and gives Black a double threat against c2 and e6, so one has to see further. **34.**  $\mathbb{B}$ a3† 34.  $\mathbb{E}$ g6!? is the only other move that wins. The point is still the check on a3: 34... $\mathbb{E}$ xc2 35.  $\mathbb{B}$ a3† **34...** $\mathbb{A}$ g7 **35.**  $\mathbb{E}$ e7!  $\mathbb{E}$ c7 **36.**  $\mathbb{E}$ xc7  $\mathbb{E}$ xc7 **37.**  $\mathbb{A}$ e3+-  $\checkmark$  The position has stabilized with White a pawn up, with the safer king, better minor piece and more dangerous pawns (1–0, 60 moves).

# 930. Loek van Wely – Veselin Topalov, Antwerp 1997

**33...c2†! 34. <sup>±</sup>a2 34**. <sup>±</sup>**xc2** <sup>±</sup>**e**1<sup>†</sup>−+ ✓ wins the rook. **34**. <sup>±</sup>**a**1 <sup>±</sup>**xa3** mate ✓ **34...**<sup>±</sup>**d2! 35**. <sup>±</sup>**f**1 <sup>±</sup>**d4! 0−1** There is a double threat against a7 and b2.

# 931. Loek van Wely – Veselin Topalov, Monte Carlo (blindfold) 1997

26. 268†! 26. Ξxh8?! \$\dot xh8 27. 268 \$\dot g8 and Black defends. 26... \$\dot f7 27. 2xf6!± ✓ (1-0, 39 moves)

# 932. Predrag Nikolic – Veselin Topalov, Linares 1997

**22...** ②e5!! 0-1 22... ②f2†? 23.  $\exists xf2$   $\exists xh3 \dagger$  24.  $dg1 \pm$  The knight sacrifice opens up for a discovered attack on the pawn on h3: 23.fxe5  $\exists xh3$  mate ✓

# 933. Veselin Topalov – Jan Timman, Elista (ol) 1998

# 934. Alexei Shirov – Veselin Topalov, Sarajevo 2000

**24.**  $\underline{\mathbb{P}xc5!}$  Targeting the soft spot on h7 by getting the queen to f5. 24.h5? h6 25.  $\underline{\mathbb{Q}xe4}$  is somewhat better for White, but nowhere near as convincing as the game continuation. **24...**  $\underline{\mathbb{Q}f4}$  24...f5 is met by 25.  $\underline{\mathbb{Q}e6+-}$  or 25.  $\underline{\mathbb{Q}xf5+-}$ . **25.**  $\underline{\mathbb{P}f5} \checkmark \underline{\mathbb{Q}g6}$  It is now enough to take the exchange, but Shirov was more direct. **26.h5!**  $\underline{\mathbb{P}xe7}$  **27.hxg6 1–0** 

#### 935. Francisco Vallejo Pons – Veselin Topalov, Barcelona 2000

**28.**  $\exists xg5$ †! 28.  $\exists xf3$ ?  $\triangle xf3$  29.  $\exists xf6$  (29.  $\exists g3 \& g7$ +) 29... $\triangle xg1$  30.  $\triangle xg1$  is unclear. **28.**..& f8 28...& xg5 29.  $\exists xg5$ †  $\checkmark$  is a key move, after which White's attack is winning in many ways; an evaluation that can be made without calculating further. But here we can afford some supporting variations. (29.  $\exists h8$ †? & g7 30.  $\exists h7$ † [30.  $\blacksquare h7$ †? & f6—+ and the attack is over] 30...& f6 31.  $\exists xf7$ †!  $\triangle xf7$  32.  $\boxtimes xf3 \& e5$  And White is better, but not winning.) 29...& g6 (29....& f8 30.  $\exists h8$  mate) 30. & xg6 fxg6 (30... $\blacksquare d3$ † 31. & a1  $\blacksquare d1$ † 32. & c1 changes nothing) 31.  $\exists xg6$ † & f7 32.  $\exists g7$ † & f8 33.  $\exists g8$ † & f7 34.  $\blacksquare g7$  mate **29. \exists xf6+**–  $\checkmark$  White has won a piece, so trading queens is not really in Black's interest, but if he does not, then the attack is winning. The only thing that might be useful to see is that Black runs out of checks after: **29...\blacksquare d3† 30. \& c1**  $\blacksquare e3$ † **31.** & d1  $\blacksquare d3$ † **32.** & c1  $\blacksquare b1$ † **33.** & f2+–

#### 936. Rafael Vaganian – Veselin Topalov, Istanbul (ol) 2000

**30...營xe6!+**— Giving up the queen to gain the time needed to promote the c-pawn. Worse are 30...鬯g7?! 31.鬯d3∓ and 30...c2? 31.鼍xf6 c1=鬯† 32.堂h2± and 30...岂b1†?! 31.黛f1 鬯h4∓. **31.dxe6 c2 32.營e3 骂b1† 33.空h2 c1=營**→ ✓ (0–1, 36 moves)

#### 937. Veselin Topalov – Alexander Morozevich, Cannes 2002

33. 逸e4 Double discovery with a threat on the knight *and* taking away the h7-square! Black resigned, since he is mated whichever rook he captures. 33...②xf2† 33...□xb5 34.□a8† ✓ with mate. 34. 空g2 □ee8 35.□xb8 □xb8 36. 空xf2+- ✓

### 938. Veselin Topalov – Peter Leko, Dubai 2002

**22...**②e5! **23.**營g**3** 23.營e2 ②xg6 24.hxg6 營xg6-+ **23...Ξxh5!-+** ✓ Something along the h7-b1 diagonal, or the d1-rook, will drop off (0–1, 27 moves). But not: 23...③xg6? 24.hxg6 營h8 25.營c7+-

### 939. Alexei Shirov – Veselin Topalov, Prague 2002

**40.d7!** Clearing a square for a fork while threating to queen the pawn. **40...** ②**xd7 41.** ②**d6**† <sup>•</sup>**ġ6 42.** ②**xc4+−** ✓ (1–0, 52 moves)

#### 940. Veselin Topalov – Evgeny Bareev, Dortmund (2) 2002

**23.**  $23.2 \times 55^{\dagger}$  Exposing Black's king to the white artillery. 23.c4?  $\Xi ac8+$  is bad, but there are some decent alternatives: 23. $\Xi c5!$  and 23.a4!? b4±. **23...axb5 24.\Xi xb5!** The move order is important. 24. $\Xi xd5$ ? exd5 25. $\Xi xb5$ ?  $\Xi he8!$  wins for Black. **24...\Xi c6** 24... $\Xi ac6 25.\Xi dxd5!$  (or the nice-looking 25. $\Xi c3^{\dagger} c$ ) xe3 26. $\Xi d7^{\dagger}+-$ ) 25...exd5 26. $\Xi c7^{\dagger} \checkmark$  mating. 24... $\Xi c7$  defends against the check on e7. A rook lift is winning, as well as 25. $\Xi dxd5!$  26. $\Xi c7^{\dagger} c$  a6 27. $\Xi b4 \cong 25$ . $\Xi dxd5! 25.\Xi dxd5! 25.\Xi dxd5!$  28. $\Xi c7^{\dagger} c$  a6 30. $\Xi b7$  mate. **25.\Xi dxd5! 25.\Xi d4+-** should also be good enough; as is 25. $\Xi d3+-$ . **25...exd5 26.\Xi c7^{\dagger} c a6 27.\Xi b3! \checkmark 1-0 The threat of 28.\Xi a3 is decisive.** 

### 941. Veselin Topalov – Francisco Vallejo Pons, Morelia/Linares 2006

**34...營xel†!** 34...營xd5? 35.営xe5†! wins for White and 34...fxg6 35.營e6† leads to a perpetual after the best moves. **35.②xe1 ②e3† 36.⑦f1 c1=營 37.營xf7**† **⑦d8**→+ ✓ Because the e1-bishop is pinned, White does not have compensation (0–1, 56 moves).

# 942. Veselin Topalov – Gata Kamsky, Sofia 2009

36. 2xb4! 36. 2xd4! 2xd4: 27. <math>2xc7 2xd3 and the pawn on g7 is defended after 38. 2xf7  $2h8\mp$ . 36...axb4 37. 2xd4! 2f8?! 37...2xd4: 27. 2xc7 2x

# 943. Magnus Carlsen – Veselin Topalov, Sofia 2009

**33.營d3!** 33.營g4? 營xe7 and 33.<sup>②</sup>xg6? 營xc7 both win for Black. **33...營xe7** 33...營xc7 34.<sup>②</sup>g5†! (34.<sup>③</sup>f6†?? <sup>③</sup>xf6 35.營xg6† <sup>△</sup>h8–+) 34...hxg5 35.營xg6† <sup>△</sup>h8 36.營h5† <sup>△</sup>ah6 37.營xh6 mate ✓ **34.<sup>□</sup>Zxd7** Or 34.<sup>③</sup>f6†+-. **34...營h4† 35.<sup>☆</sup>f3! 營h5† 36.<sup>☆</sup>g3! ✓ 1–0** Black has run out of counterplay, so White is simply mating.

# 944. Vladimir Georgiev – Veselin Topalov, Novi Sad 2009

# 945. Mark Bluvshtein – Veselin Topalov, Khanty-Mansiysk (ol) 2010

**24.** ②**xd6!** 24. Ξxd6? ዿxd6 25. ④f6† ∯f7-+ 24... ዿxd6 25. Ξxd6! Ξxe2 25... Ξxd6 26. ፵xe8† ∯g7 27. ፵e7† ✓ wins the rook on d6. **26. Ξxd8† ∯f7 27. ዿxe2+-** ✓ White should win and did indeed manage to convert (1-0, 42 moves).

# 946. Veselin Topalov – Magnus Carlsen, Astana (rapid) 2012

**40.** 2h5†! **gxh5** 40... $2h6+ \checkmark$  (or 41.dxc5 bxc5 42. $2h6+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) A sample line is: 41... $2h66+ \rightarrow$  (or 41.dxc5 bxc5 42. $2h66+ \rightarrow$ ) (or 41.dxc5 bxc5 42.2) (or 41.dxc5 42.2) (or 41.dxc5 42.2) (or 41.dxc5 42.2) (

# 947. Wang Hao – Veselin Topalov, Stavanger (blitz) 2013

21. 2d5! 21.... 22. 2e7† or 22. 2c7+-. 22. 2xb3 2xb3 23. 2c7+- ✓ White wins an exchange with a much more active position. 23.... 2e5 24. 2xa8 ≅xg5 25. ≅xd7 2c7+- ✓ White wins an 1-0

# Magnus Carlsen

Self-confidence is very important... I have always believed in what I do on the chessboard, even when I had no objective reason to. It is better to overestimate your prospects than underestimate them.

# 948. Sarunas Sulskis – Magnus Carlsen, Moscow 2004

**34.** 2d5! 2h7 34...4xd5?  $35.h6+-\checkmark$  mating, is the main idea. Black's best is 34...4xd5? 35.h2xf6† 2d5?  $36.h2xd7 \checkmark 2d8\pm$  with some drawing chances. **35.hxg6**†! **fxg6 36.** 4e7† **1–0** If 36...2d5 then 37. 2f6† wins everything.

## 949. Magnus Carlsen – Kjetil Lie, Trondheim 2004

**33...**  $2 \times 5!$  **34.fxe5** 34. $2 \times 4 = 34$ ... $\Xi \times 5$  A double threat, winning back the piece while keeping the pawn. **35.2 \times 4** 35. $2 \times 7 \cong 25 + 4$  and the knight is trapped on c7. **35...\Xi \times 45 - 4 \neq 10^{-1}** (0–1, 44 moves)

# 950. Magnus Carlsen – Nurlan Ibrayev, Calvia (ol) 2004

**17.\Xi x f 6!** The king cannot escape without heavy casualties. **17...\textcircled{W} x f 6** After 17...hxg5 the most direct is 18.hxg5 gxf6 19.gxf6 mating. 17...gxf6 allows mate in two: 18.Wh7† Df8 19.Wxf7 mate  $\checkmark$  **18.\textcircled{W}h7† \textcircled{D}f8 19.\textcircled{D}e4!** 19.Qa3† is less precise, but sufficient for a winning position: 19...Db4 20.Qxb4† d6+– And with the e4-square covered, White can't play Dg5-e4. **19...\textcircled{W}e6 20.\textcircled{Q}a3†+– \checkmark** 

# 951. Magnus Carlsen – Vasilios Kotronias, Calvia (ol) 2004

22. 2x6! White is better after other moves, but this is clearly the strongest continuation. 22...2x6! White is better after other moves, but this is clearly the strongest continuation. 22...2x6! 23... 24... 24... 24... 24... 24... 24... 24... 25.. 24... 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 24... 25.. 25.. 25.. 25... 24... 25.. 25.. 25.. 25.. 25.. 25.. 25.. 25.. 25... 25..

# 952. Alexander Graf – Magnus Carlsen, Sanxenxo 2004

29. ≜c6!! ✓ 1–0 Black cannot protect both the bishop and the king against 30. \datad8†.

# 953. Magnus Carlsen – Predrag Nikolic, Wijk aan Zee 2005

**20.**  $25^{1!}$  fxg5 21.  $1^{2!}$  f3<sup>1</sup>  $2^{1!}$   $2^{1!}$  g8 22.  $3^{1!}$  xe6!  $\checkmark$  1–0 Winning the bishop with 22.  $2^{1!}$  f5+– is also good enough. The game move gives a winning attack: 22... $3^{1!}$  xe6 23.  $1^{1!}$  mate.

# 954. Magnus Carlsen – Oystein Hole, Gausdal 2005

**24.\hat{g}xh7**! **\hat{\Phi}xh7** 24... $\hat{\Phi}$ xd4 25. $\hat{g}$ xg8 (25. $\hat{\Phi}$ xd4?  $\hat{\Phi}$ xh7 26. $\hat{g}$ e3  $\Xi$ h8! and Black is winning because the queen is protecting e6 and can come to g6 after 27. $\hat{\Phi}$ f5 exf5 28. $\underline{\mathbb{B}}$ xf5†  $\underline{\mathbb{B}}$ g6–+) 25... $\hat{\Phi}$ f5 26. $\hat{g}$ xf7  $\hat{\Phi}$ xh6 27. $\underline{\mathbb{B}}$ xe6  $\underline{\mathbb{B}}$ xe6 28. $\hat{g}$ xe6+- ✓ White has too many pawns to go with the rook against the two minor pieces. **25.\hat{g}e3**! White threatens mate on h5 as well as a discovered attack with the knight. **25...** $\Xi$ h8 25...g6 26. $\underline{\mathbb{B}}$ h3† (or 26. $\underline{\mathbb{A}}$ xe6+-) 26... $\underline{\mathbb{B}}$ g7 27. $\underline{\mathbb{B}}$ h6 mate **26.** $\underline{\mathbb{A}}$ xe6+- ✓ White wins the queen. Also good is: 26. $\underline{\mathbb{A}}$ f5 exf5 27. $\underline{\mathbb{B}}$ xf5<sup>†</sup>+-

### 955. Magnus Carlsen – Gata Kamsky, Khanty-Mansiysk (1) 2005

# 956. Jan Smeets – Magnus Carlsen, Wijk aan Zee 2006

**35...□xg3†!! 36.应xg3** After the game move 36. **位**f1 many moves win. Strongest is 36... **幽**h7-+ when the queen penetrates with deadly effect. 36.fxg3 **幽**f1†! (or 36... **幽**f3†) 37. **位**h2 **位**g7 This wins similarly to the main line, although here White is closer to having a defence: 38. **□**e4 **□**h8† 39. **□**h4 **0 ±**h4+ **√ 36... <b>□**f3† **37. 位**h2 **位**g7!-+ **√** Bringing the rook to the h-file with a devastating attack. 37... **□**f7? 38. **□**xg6 **□**h7† 39. **□**xh7† **位**xh7∞ is not good enough.

# 957. Simon Williams – Magnus Carlsen, Reykjavik (blitz) 2006

23...ዿh4 Winning an exchange by exploiting the mating threats on g2 and h1. 24.\approx xe4 The alternatives do not require long calculation: 24.g3 \Box h1 mate ✓ and 24.\Box xh4 \Box xg2 mate ✓. 24...ዿxf2† 25.\approx xf2 \gex xe4 ✓ Black should be winning.

# 958. Magnus Carlsen – Sergei Shipov, Tromsø 2006

**34...d3!** Clearing d4 for a fork. **35.** $\mathbb{Z}$ e1 The fork is executed after 35.cxd3  $\mathbb{Z}$ d4-+  $\checkmark$  and 35. $\mathbb{Z}$ xd3  $\mathbb{Z}$ fd8! 36. $\mathbb{Z}$ f3  $\mathbb{Z}$ d4-+  $\checkmark$ . The queen had no safe squares. **35...dxc2-+** White saved the exchange, but at too high a price – the c2-pawn supported by Black's entire army is too much to handle.

# 959. Magnus Carlsen – Kjetil Lie, Moss 2006

24.\Exf7! \Dxf7 The game ended 24...\Exc2 25.\De7† \Drawh8 26.\2e5 mate. 25.\Df6† \Drawf8 26.\2e5 mate. 25.\Drawf8 26.\2e5

# 960. Magnus Carlsen – Alexander Morozevich, Biel 2006

**40.**ℤxd5! cxd5 41.∰f8† 𝔅h7 42. 𝔅le8! 1–0 With a decisive attack. 42... me5† can be met by 43.f4! ✓ followed by 44. 𝔅f6†.

# 961. Artur Yusupov – Magnus Carlsen, Amsterdam 2006

**39...<sup>(2)</sup>xf2! 40.<sup>†</sup>xf2** The game went 40.<sup>(2)</sup>f1−+. **40...<sup>†</sup><sup>1</sup>xg3† 41.<sup>†</sup>e2** <sup>#</sup><sup>\*</sup>xh2†−+ ✓ Or 41...<sup>±</sup>a8−+.

## 962. Magnus Carlsen – Dmitry Gurevich, Rishon Le Zion (blitz) 2006

**23.** 23.266 the only move that doesn't lose material.  $23...2 \times 623...5 \times 624.2 \times 5 \times 624.2 \times 624.$ 

### 963. Magnus Carlsen – Simen Agdestein, Oslo 2006

**9.營d5! 營f6** 9....≝e7 10.②xe5+- **10.**②xe5! ✓ 10.ዿg5 is good, but not as good: 10....≝e6 11.③xe5 營xd5 12.ዿxd5 ③xe5 13.ዿxa8 ④d3†+- With work still to be done. **10...⊙xe5 11.營xa8†+-** ✓

### 964. Alexander Motylev – Magnus Carlsen, Wijk aan Zee 2007

**28.**  $\mathbb{Z}$ e1! 28.g4?  $\mathbb{Q}$ g6 led to a draw in 44 moves, and 28...hxg4! 29. $\mathbb{Z}$ xe6?  $\mathbb{Q}$ f5 would be embarrassing for White, as suddenly Black is winning: 30. $\mathbb{Z}$ xe8  $\mathbb{Z}$ xe8 31. $\mathbb{W}$ d2  $\mathbb{Q}$ xd4 32. $\mathbb{W}$ xd4  $\mathbb{Z}$ e2-+ **28...\mathbb{Q}f5** After 28... $\mathbb{Q}$ g6 the pin on the e6-bishop is decisive. For example: 29.cxd5 cxd5 30. $\mathbb{Q}$ xd5+- **29.cxd5!** 29. $\mathbb{Z}$ xe6  $\mathbb{Q}$ xd4 30. $\mathbb{Z}$ e7†  $\mathbb{Z}$ xe7 31. $\mathbb{W}$ xe7†= **29...\mathbb{Q}xd4** 29...cxd5 30. $\mathbb{Z}$ xe6  $\mathbb{Q}$ xd4 31. $\mathbb{Z}$ e7†  $\mathbb{Z}$ xe7 32. $\mathbb{W}$ xe7†  $\mathbb{Q}$ f6 is now winning for White due to 33. $\mathbb{Q}$ xd5. **30.dxe6†+**-  $\checkmark$  White has won a pawn and has a strong attack.

### 965. Magnus Carlsen – Vassily Ivanchuk, Morelia/Linares 2007

**25.d5!** A pawn weaker is 25.ዿxg7 ☆xg7 26.d5 exd5 27.∜d4 ∰xe5, but it's still probably winning. **25...exd5 26.∜d4+**- ✓

# 966. Peter Leko – Magnus Carlsen, Monte Carlo (rapid) 2007

**16...**營**g4†!** The game continued 16...營xh1? 17.營a5 with a draw later on. Black should not be satisfied with 16... 2xb6-+, however 16... 2e7-+ is strong enough (full points). **17.** 2e7-+ is strong enough (full points). **17.** 2e7-+ 2 2e7++ Vinning the queen.

### 967. Emil Sutovsky – Magnus Carlsen, Kemer 2007

**32.c6! dxc6 33.ዿb4!+- √** The threat of 34.d7† №d8 35.ዿa5† is lethal. (The game continuation 33.d7† №d8 34.ዿb4! \(\vee xb4 35.\(\vee xb4+-\) is also sufficient.)

# 968. Dmitri Jakovenko – Magnus Carlsen, Moscow 2007

**32...\&xc4!** 32... $\$ <sup> $\blacksquare$ </sup>Mf4<sup>†</sup> 33. $\$ <sup> $\doteq$ </sup>h1 &xc4 34.&xc4  $\Xi$ d2 also works, but only because 35. $\Xi$ b2  $\Xi$ d1 36. $\Xi$ b1 is met by 36... $\$ <sup> $\blacksquare$ </sup>Mf6!-+ when the pinned rook on g1 can't defend from g3. **33.\<sup>\blacksquare</sup>xc4 33.\&xc4 \Xid2! \checkmark with a winning attack. <b>33...\<sup>\blacksquare</sup>Mf4<sup>†</sup>! <b>34.\Xig3 34.\&h1 \Xixd5-+ \checkmark <b>34...\Xixd5 \checkmark** Black is winning, for instance: **35.\<sup>\blacksquare</sup>xd5 35.\<sup>\blacksquare</sup>C1 \Xid2-+ <b>35...\Xixd5 36.exd5 c4-+** 

# 969. Vassily Ivanchuk – Magnus Carlsen, Nice (rapid) 2008

**15.\hat{g}xh7†!** 15. $\hat{W}$ e4 g6 16. $\hat{g}$ xb4  $\hat{\Box}$ xb4 17. $\hat{W}$ xb7  $\hat{W}$ xd3∞ **15...\hat{\Phi}xh7 16.\hat{W}e4† \hat{\Phi}g8 17.\hat{g}xb4 \hat{\Box}xb4 18.\hat{W}xb7!± \checkmark White has won a pawn, but it didn't stop Carlsen from making a draw. He would have made more after 18.\hat{W}xb4? \hat{g}xf3∓.** 

# 970. Magnus Carlsen – David Anton Guijarro, Madrid (simul) 2008

**37.** $\mathbb{E}$ **c**4! Because of the control of a8, White breaks through on the queenside. **37.** $\mathbb{E}$ **b8** 37... $\mathbb{D}$ b3 38. $\mathbb{E}$ d7+- (or 38. $\mathbb{E}$ b7+- and the rook penetrates to c7) **38.** $\mathbb{E}$ **xc5 bxc5 39.** $\mathbb{E}$ b7+-  $\checkmark$  The next move is 40.b6.

### 971. Magnus Carlsen – Leinier Dominguez Perez, Wijk aan Zee 2009

**33.**ℤ**b7!** Avoiding 33.೩xe5? ≝xb5 34.೩xg7† №g8∓ and 33.ℤb4 ≝c2 34.≝xc2 ೩xc2 35.೩xe5=. **33...≝c2** 33...೩xf1 34.೩xe5+- ✓ **34.營b4!** ✓ Or 34.≝a3! also gives a winning attack. The game concluded: **34...ℤfe8 35.ℤe1 ೩e2 36.**೩xe5 ೩xe5 **37.**೩xe5† ℤxe5 **38.營xf4 營f5 39.營h6 1–0** 

# 972. Sergey Karjakin – Magnus Carlsen, Nice (blindfold) 2010

**34...罩xh2! 35.罩xh2 幽xf3† 36.堂g1** Best. White loses immediately after 36.<sup></sup><sup>幽</sup>g2 <sup>幽</sup>d1<sup>†</sup> 37.<sup><sup>™</sup>g1</sup> <sup><sup>™</sup>gxg1<sup>†</sup></sup> 38.<sup><sup>™</sup>gxg1</sup> <sup><sup>®</sup>gxh2<sup>†</sup> -+ ✓ and 36.<sup><sup>™</sup>g2</sup> <sup><sup>™</sup>g1<sup>†</sup></sup> 37.<sup><sup>™</sup>g1</sup> <sup><sup>™</sup>gh3<sup>†</sup></sup> 38.<sup><sup>™</sup>gh2</sup> <sup><sup>™</sup>gxh2</sup> mate ✓. **36...<sup>®</sup>gxh2<sup>†</sup> 37.**<sup><sup>™</sup>gxh2</sub> <sup><sup>™</sup>gf4<sup>†</sup>! Protecting c7. **38.**<sup><sup>™</sup>g2</sup> **hxg6**<del>∓</del></sup></sup></sup>

# 973. Magnus Carlsen – Anish Giri, Wijk aan Zee 2011

20...e3! 21.\"b2 21.fxe3 \"xg5-+ 21...\"xg5 Or 21...\"a4 22.\"c2 \\"xc3-+. 22.\"xb6 The game ended: 22.\"xc3\vert xe3 \"g4 0-1 22...e2! 23.\"ze1 \"xc1 24.\"xc1 e1=\"† 25.\"xe1 \"ze1\vert ze1\vert 26.\"xf1 \"xb3-+ √

### 974. Magnus Carlsen – Hikaru Nakamura, Medias 2011

Black is a piece down, so he has to find something. 32.... ②c3†! 33.bxc3 罩b8†! 34. 營b4 罩xb4† 35.cxb4 營d5! 36.h7† 查h8 37. 黛b2† 罩xb2† ✓ 38. 查xb2 營d2† With a perpetual.

### 975. Levon Aronian – Magnus Carlsen, Moscow 2011

**22...曾xc5!** 22...gxf6 23.\B5c3 \Bara2 24.\Bf4\pm **23.a4!** 23.\Bara2 xc5 bxa2 24.\Bf4\pm g5 a1=\Bf4\pm 7 5.\Bara2 t \Bf4\pm xc1\pm 26.\Bf4\pm xc1\pm 23...\Bf4\pm a3 24.\Bf4\pm g5 \Bf4\pm xc1\pm transposes. **24.\Bf4\pm xc1 b2!** ✓ Black forces the queen away from the attack on the kingside, with a clear advantage.

# 976. Magnus Carlsen – Levon Aronian, Wijk aan Zee 2012

30. ②xc6! 邕xc6 31. ②xd5 營xd4† After the game move 31...邕c2, White gains a large advantage after several moves: 32. 查h1+-, 32. 營e4+- and 32. 邕f2!+-. 32. 逸e3 營xe5 33. ②e7† Or 33. 逸f4 first. 33...營xe7 34. 邕xd8† 營xd8 35. 營xc6+- ✓

# 977. Evgeny Tomashevsky – Magnus Carlsen, Moscow (blitz) 2012

13.&xe7! Not 13.&xe7? &xg5-+ or 13. $\&f4e5\pm$ . 13...&xe714. $\&xe7 \checkmark \&xb2$  14... $\mathbb{E}b815$ . $\mathbb{E}d6\pm$  After the game move, White has a positional advantage if he takes on a8, but there are two stronger continuations. 15. $\mathbb{E}b1$  15.&xg6 fxg6 16.&xa8 &xa1 17. $\mathbb{E}xa1+-$  15... $\&c3\dagger$  Black is also lost after 15... $\mathbb{E}b8$  16. $\mathbb{E}d6$  and 15... $\mathbb{E}xe7$  16. $\&xa8+-\checkmark$ . 16.&f1+- White is winning, but Carlsen turned the game around (0–1, 26 moves).

# 978. Magnus Carlsen – Teimour Radjabov, Astana (blitz) 2012

**30.h4!** The only way not to lose the bishop. It also makes use of the bishop's active position and the pinned f6-pawn. **30...gxh4 31.g5+** $-\checkmark$  Black is defenceless against the a-pawn and White's pressure on the kingside. **31... \Xig6 32. \Xief2 1–0** 

# 979. Magnus Carlsen – Judit Polgar, Mexico City 2012

30... ②4xd5! Using the pinned e-pawn to win a piece, as the queen cannot protect the bishop. 31. ②xg5 31.exd5 鬯xb4-+ 31...鬯xg5! 31...hxg5 32.鬯xb7 ②f4 33. ②c4= and the threat of 莒h1 saves White. 32.邕xg5 ②xb4-+ ✓

### 980. Jon Ludvig Hammer – Magnus Carlsen, Stavanger (blitz) 2013

### 981. Shakhriyar Mamedyarov – Magnus Carlsen, Moscow (blitz) 2013

### 982. Shakhriyar Mamedyarov – Magnus Carlsen, Shamkir 2014

27...ዿੈxe4! 0–1 28.ዿੈxe4 ¤xd1 29.₩xd1 ⓓxe4–+ leaves Black a pawn up and much more active, since White's counterattack fails: 30.₩d8†? ✿h7 31.ⓓg6 ₩f2† ✓ 32.✿h1 ⓓxg3 mate

# 983. Magnus Carlsen – Radoslaw Wojtaszek, Tromsø (ol) 2014

**31.**&e6!+-  $\checkmark$  White's attack is now winning in many ways. The threat is to sacrifice the knight and take on f7. 31.&g4, and others, still leave White much better, but secure no points. **31...\&e8** 31...fxe6 32.&xe6† with mate. **32.**&d5 32. $\Xi$ h3+- and other moves are also winning. Black has lost connection between his rooks. 32.&b3 is also a good move, with the threat of checking on e6. **32...**&xd5 **33.**&xd5 **1–0**  $\Xi$ f3-h3 followed by Bf2-f6† is one decisive idea.

### 984. Magnus Carlsen – Carlos Antonio Hevia, Internet (2) 2016

**31...** 2xh3†! **32.gxh3** 3xf3 3xf3 4xf3 4



# Solutions to Advanced Exercises



Some people think that if their opponent plays a beautiful game, it's OK to lose. I don't. You have to be merciless. – Magnus Carlsen

# Wilhelm Steinitz

A sacrifice is best refuted by accepting it.

# 985. Wilhelm Steinitz – Philipp Meitner, Vienna 1859

**20.e6!** dxe6  $\checkmark$  20...fxe6 21. $\underline{\mathbb{B}}$ xh5<sup>†</sup>+-  $\checkmark$  and White picks up the knight on a5. 20... $\underline{\mathbb{O}}$ xc4  $\checkmark$  and White wins with three moves, of which you should have seen one: a) 21. $\underline{\mathbb{O}}$ f5 and if the queen moves, White takes on f7/d7 and e7. And 21... $\underline{\mathbb{O}}$ xf5 22.exd7<sup>†</sup>+- is a double check. b) 21.exd7<sup>†</sup>  $\underline{\mathbb{S}}$ xd7 22. $\underline{\mathbb{B}}$ xb7+- is complicated. c) Easiest is 21.exf7<sup>†</sup>  $\underline{\mathbb{B}}$ xf7 22. $\underline{\mathbb{O}}$ f5+- when Black can't defend e7. 21. $\underline{\mathbb{B}}$ b5<sup>†</sup> The move order 21. $\underline{\mathbb{B}}$ d3  $\underline{\mathbb{O}}$ ac6 22. $\underline{\mathbb{S}}$ xc7 transposes. Full points also for 21. $\underline{\mathbb{S}}$ xc7  $\underline{\mathbb{O}}$ ac6 22. $\underline{\mathbb{B}}$ d3 f6 when White has a winning position due to the black king, even though it's not over yet. 21... $\underline{\mathbb{C}}$  6 21... $\underline{\mathbb{O}}$ ac6 22. $\underline{\mathbb{O}}$ f5!+- and as the e7-knight is overloaded, White will soon win the knight on c6 (or the rook on a8). 22. $\underline{\mathbb{S}}$ c7 Another winning line is 22. $\underline{\mathbb{S}}$ d6 cxb5 23. $\underline{\mathbb{S}}$ xe7  $\underline{\mathbb{S}}$ xe7 24. $\underline{\mathbb{O}}$ f5<sup>†</sup> taking the queen. 22... $\underline{\mathbb{S}}$ d7 23. $\underline{\mathbb{S}}$ xa5  $\underline{\mathbb{B}}$ g4! Material is equal after 23...cxb5, but White wins with the double threat 24. $\underline{\mathbb{S}}$ xb7 (or 24. $\underline{\mathbb{S}}$ xd7  $\underline{\mathbb{S}}$ xd7 25. $\underline{\mathbb{S}}$ xb7<sup>†</sup>). 24. $\underline{\mathbb{S}}$ d3! The only winning move; Black doesn't get time to take on h4 for free. 24... $\underline{\mathbb{O}}$ d5 25. $\underline{\mathbb{S}}$ e4!+- White is a piece up.

# 986. Johannes Zukertort – Wilhelm Steinitz, London (1) 1872

**20...**&**xf2†!21.**&**h1** 21.&**x**f2 fxe5† comes with check, followed by: 22.&g1 Шxg5–+  $\checkmark$  **21...\&e8!** Winning a second pawn. Steinitz played: 21...&xe1?! 22.&xf7 &xf7 23.Шd5† (White can keep the queens on after 23. $\exists$ xe1?! &c6 24.Шe6† &g6 25.&e3∓, but it would have been a dubious decision. With an extra pawn defending his king, it's Black who may look forward to an attack on the enemy king.) 23...&g6 24. $\exists$ xe1 &c6 (It is not possible to hang on to the bishop after 24...fxg5 25. $\exists$ d1.) 25.Шxd8  $\exists$ xd8 26.&e3∓ White has decent drawing chances, but the same can be said about Black's winning chances (0–1, 54 moves). 21...&c6 22.&xf7 Шxd6 23.&xd6 &xe1 24. $\exists$ xe1 fxg5∓ is also a pawn up, and also not full points. **22.\&xf7 \&xf7 23.Шxd8†\existsxd8∓ Because of the back-rank weakness, White has to move the bishop, after which Black takes on e1 and a2.** 

### 987. Wilhelm Steinitz – Curt von Bardeleben, Hastings 1895

20. largen g4! Threatening the pawn on g7, but also a discovered attack. 20...g6 21.  $largen g5'! \ ease 21...fxg5 22. <math>largen xd7+-\checkmark$  22.  $largen xe7\dagger! \ ease f8!$  Black tries to use the twin threats of mate on c1 and ... largen xg4 to get out of his troubles. 22...  $largen xe7 23. \ ease xe7 24. \ ease xe7$ 

# 988. Wilhelm Steinitz – Emanuel Lasker, Moscow (3) 1896

34... 莒g8! ✓ Black has no threats, but White is in a decisive zugzwang! His pieces are all busy protecting the g2-, g5- and h1-squares. 35. 莒e1 營xf5 36. 莒e5 營f3 37.d5 營g3† 38. 杏h1 營xe5 39.dxc6† 岱xc6 0–1

#### 989. Paul Lipke – Wilhelm Steinitz, Vienna 1898

17.  $2xc7! \exists xc7 17... \exists xc7 18. \&xd6†+- \checkmark$  wins the queen. 18.  $\&xd6†! \exists e7 \checkmark$  With rook and two pawns for two pieces, White may be better due to the exposed black king, but there is a way to make use of that straight away to gain a winning advantage. 19.e5! The only move that is clearly winning. However, in a game you don't need to see that before taking on c7, since it was the best move anyway. Lipke played 19. &a3?! @e8 20.e5, but now there was 20...fxe5! 21. 25  $\&h6\pm$ without mate on f7; Steinitz won the game in the end. 19...fxe5 19...@e8 defends the f7-square in advance, and prepares to offer the exchange of queens one day. 20. &xe7†! @xe7 (20... &xe7and White wins after various moves, for instance 21. $\exists$ d6!) 21.exf6! @xf6 22.h4! h6 (22...&h623. @c5†  $\&g7 24. \exists e8$  with a winning attack) Including the moves with the h-pawns avoids ...&h6 and ...&g7. There are many ways to continue, among them 23. @c5†  $\&g8 24. \exists e8†$  &h725. @c4 &f8 26.h5+-. 20. 25 &h6 20... @e8 21. <math>21.%h7 mate 21. @f7! mate

#### **Emanuel Lasker**

Without error there can be no brilliancy.

#### 990. Emanuel Lasker – Johann Bauer, Amsterdam 1889

**15.\underline{\&}xh7†! \underline{\&}xh716.\underline{\math{\%}}xh716.\underline{\math{\%}}xh717...\underline{\&}xg7!** The classic double-bishop sacrifice! **17...\underline{\&}xg717**...f6 is easy to handle: 18.**\underline{\&}h6** with mate or 18.**\underline{\square}f3**. But 17....f5!? is trickier. White has three options: a) 18.**\underline{\&}h6**? does not work. White needs the check on g4 after 18.... $\underline{\math{\%}}$ e8–+; b) 18.**\underline{\&}e5**! **\underline{\square}f6** 19.**\underline{\square}f3!**  $\checkmark$  The only move that wins, but now it will soon be mate. c) 18.**\underline{\square}f3** also wins, but only if White finds all the following moves: 18.... $\underline{\&}$ xg7 19.**\underline{\square}g3† <b>\underline{\&}g5** 20.**\underline{\square}xg5†**! **\underline{\&}f6** 21.**\underline{\math{\%}}h4! <b>\underline{\&}f7 22.<b>\underline{\math{\%}}h719.\underline{\square}f3 e5 20.<b>\underline{\square}kg7! \underline{\square}b8 24.\underline{\square}c7**! **\underline{\math{\%}}d6 25.<b>\underline{\square}kb7+- <b>18.\underline{\math{\%}}g4†**! **\underline{\&}h7 19.\underline{\square}f3 e5 20.<b>\underline{\square}h3<b>† \underline{\math{\%}}h6 21.<b>\underline{\math{\Xi}}h4B Black has enough pieces, but a double threat settles matters: <b>22.\underline{\math{\%}}d7!+- \checkmark** 

#### 991. Emanuel Lasker – Joseph Blackburne, London 1892

**28.** $\mathbb{E}e7!$   $\mathbb{O}e6$  28... $\mathbb{W}xe7$  29. $\mathbb{W}xd5^{+}+-\checkmark$  wins the other rook as well. **29.** $\mathbb{E}e1$  If the knight moves, there follows 30. $\mathbb{E}e8$ . 29.f5+-, pushing the f-pawn immediately, is even stronger. **29.**.. $\mathbb{W}xe7$  **30.** $\mathbb{W}xd5$   $\mathbb{E}e8$  **31.**f5+-  $\checkmark$  (1-0, 39 moves)

#### 992. Emanuel Lasker – Hasselblatt, Riga (simul) 1909

Lasker played 27.&xh7? with the idea 27...&xh7 28.h6†+–. But after 27...&f8! he only had one way to avoid being mated after ...&c1/a1 or ... $\Xib5-a5$ . 28.@h4! (after 28.&e1 Lasker's opponent missed the mate starting with 28... $\Xib5$ ) 28...&e8! 29.&g6! &c1 30.&xf7† &d7 31.&xe6†! &e8 (31...&c7? 32. $\Xi xg7$ † &b6 33.@d8†+–) 32.&f7†!= It's a draw, even though not necessarily an immediate repetition.

27.&g6! The correct move, but be aware of long lines. 27... $\exists$ e7 a) 27...hxg6 28.hxg6 ✓ with mate. b) 27... $\exists$ bb7 28.&xf7†  $\exists$ xf7 29. $\exists$ hg2 is also a winning attack: 29...&h8 30. $\exists$ xg7†  $\exists$ xg7 31. $\exists$ xg7  $\blacksquare$ f8 32.h6+– and 33.&g5. c) 27...&a1 (or 27...&c1) 28.&xf7† &xf7 29. $\exists$ xg7† gives White a winning attack. **28.h6!** 28.&xh7†? &f8 29.h6! This is a possibility now, as Black's rook takes the e7-square for the queen. 29...g5! 30. $\exists$ xg5 &e8 and White has only a draw. **28...\&c1** 29.&xh7†! &f8 30.hxg7† &e8 31.g8= $\blacksquare$ † &d7 32. $\blacksquare$ 4xe6†!  $\exists$ xe6 33. $\exists$ g7† &c6 34.&d4†! &c5 35.&xe6†! &xe6 36. $\exists$ c7†! &d4 37. $\blacksquare$ g1†! Until this point, it was only only-moves from White! 37...&e3 38. $\exists$ d2† Or 38. $\blacksquare$ d1† &d2 39. $\exists$ xd2† cxd2 40. $\blacksquare$ xd2 mate. 38...cxd2 39.c3 mate ✓ Piece of cake!

# 993. Emanuel Lasker – L. Molina, Buenos Aires (simul) 1910

24.  $ilde{B}$ xf7†! 24.  $ilde{Q}$ xf7†?  $ilde{D}$ h8—+ 24...  $ilde{B}$ xf7 A much tougher defence is: 24...  $ilde{E}$ xf7 25. b8= $ilde{B}$ †  $ilde{D}$ h7 26.  $ilde{Q}$ xf7  $ilde{B}$ xf7 27.  $ilde{E}$ d1!! The only way to defend against the perpetual, but you don't need to see that in advance – since every alternative to taking on f7 leads to a worse position. 27...  $ilde{B}$ a2† 28.  $ilde{D}$ e3 (28.  $ilde{D}$ e1 is more passive, but also better for White) 28...  $ilde{B}$ c2 29.  $ilde{E}$ d2!  $ilde{B}$ c1 30.  $ilde{B}$ xe5!  $ilde{B}$ e1† 31.  $ilde{E}$ e2 (31.  $ilde{D}$ f3  $ilde{B}$ xd2 32.  $ilde{B}$ xc5 is not as good) 31...  $ilde{B}$ c1† 32.  $ilde{D}$ d4  $ilde{D}$ b3† 33.  $ilde{D}$ c4± White is finally out of danger of a perpetual, but it is not clear that he is winning after 33...  $ilde{B}$ a3!. 25.  $ilde{Q}$ xf7†  $ilde{D}$ h8 25...  $ilde{D}$ xf7 26.  $ilde{E}$ f1†  $ilde{D}$ e7 27.  $ilde{E}$ xf8  $ilde{D}$ xf8 28. b8= $ilde{B}$ †+-  $\checkmark$  26.  $ilde{E}$ b1! White is winning in several ways, but the most efficient is the game continuation: 26...  $ilde{E}$ b8 27.  $ilde{Q}$  z8.  $ilde{E}$ xb7 28.  $ilde{E}$ xb7  $ilde{D}$ xb7 29.  $ilde{Q}$ xc6 1–0 Black is simply two pawns down.

# 994. Emanuel Lasker – Gyula Breyer, Budapest 1911

**19...\exists xe4! 20. \exists c3 = 20. \exists c4 \triangleq xe4^+ + \checkmark;** 20. $\exists g1 \equiv xe1$  (or 20... $\exists xg1^+ 21. \triangleq xg1 \equiv xe1^+ 22. \equiv xe1 \triangleq xc2^+ \checkmark$ ) 21. $\exists axe1 \triangleq xc2^+ + Lasker's move is not threatening, and thus not necessary to consider before taking on e4.$ **20...<math>\exists h4! = 20... \equiv xc4?** 21. $\exists xc4 \triangleq d3 = 22. \exists g4\mp with a probable draw. The game move threatens to win on the kingside with 21...<math>\triangleq h5$ , 22... $\exists h3 = 23... \equiv xf3$ . **21.\exists g1 \equiv g1** Trying to create a counter-threat. **21...\exists xh2^+! 22. \triangleq xh2 \equiv h5^+ \text{ Or } 22... \equiv h6^+: 23. \triangleq g3 \equiv g5^+: 24. \triangleq h4 \equiv 5. \triangleq g2 \equiv h3 = mate** 

# 995. Emanuel Lasker – Efim Bogoljubov, Zurich 1934

**30...\_\_\_\_\_\_31. 三e2** 31.hxg3 <sup>幽</sup>xg3<sup>†</sup> and Black needs to play some only-moves in the following lines, but it is all straightforward: 32. <sup>☆</sup>h1 (32.<sup>4</sup>)g2 <sup>4</sup>/<sub>2</sub>xg2! 33.<sup>2</sup>/<sub>2</sub>xg2 <sup>2</sup>/<sub>2</sub>e1<sup>†</sup> 34.<sup>4</sup>/<sub>2</sub>xe1 <sup>4</sup>/<sub>2</sub>×e1<sup>†</sup>-+ ✓) 32...<sup>2</sup>/<sub>2</sub>xe1<sup>†</sup>! 33.<sup>4</sup>/<sub>2</sub>xe1 <sup>4</sup>/<sub>2</sub>g2<sup>†</sup>! 34.<sup>4</sup>/<sub>2</sub>g1 <sup>4</sup>/<sub>2</sub>xf3<sup>†</sup>! 35.<sup>4</sup>/<sub>2</sub>f1 <sup>4</sup>/<sub>2</sub>Mh3<sup>†</sup>! 36.<sup>4</sup>/<sub>2</sub>g1 <sup>4</sup>/<sub>2</sub>Mh1 <sup>4</sup>/<sub>2</sub>xe2<sup>!</sup> 31...<sup>4</sup>/<sub>2</sub>xh2<sup>†</sup>! 31...<sup>2</sup>/<sub>2</sub>xe2 <sup>4</sup>/<sub>2</sub>d6<sup>+</sup> is a pawn worse. 32.<sup>4</sup>/<sub>2</sub>h1 <sup>2</sup>/<sub>2</sub>xe2 <sup>3</sup>/<sub>2</sub>d6<sup>-+</sup> There were additional ways to protect against the mate threat without losing a piece (0–1, 39 moves).

# Jose Raul Capablanca

In chess, as played by a good player, logic and imagination must go hand in hand, compensating each other.

# 996. Jose Raul Capablanca – Pagliano/Elias, Buenos Aires 1911

Black's king seems to be in serious danger, but with accurate play it can be saved, with a winning material advantage. 27...&xc3! 28.&xc3  $\&b4\dagger!$  The game continued 28...&xc3? after which 29.&xc3! would have given White a mating attack. Instead it took additional mutual mistakes before White won (1–0, 51 moves). 29.&b1 29. $\&xb4\dagger$   $\&xb4-4 \checkmark$  29...c5!!  $\checkmark$  With the last black minor piece joining in, White is lost. 29...&hf8?! 30. $\&xc5 \boxtimes xf3$  31.gxf3 and Black has more than enough for the exchange. It's far weaker than the main line, but still gives full points.

# 997. Valentin Fernandez Coria – Jose Raul Capablanca, Buenos Aires 1914

16...&h3! 16...&xg2 17.&xg2  $\&h3\dagger$  looks strong, but there is no win after 18.&g3∓. 17.&e317.g3 loses an exchange, and even worse is: 17.gxh3  $@g5\dagger$  18.&h1 @g2 mate  $\checkmark$  17...&xg2—+ 17...&xg2 18.&xg2 @f3 is also good: 19.&e3  $\Xid6$  with mate. 18.&f5 The point is 18.&xg2 @g519.f3  $\&h3\dagger$ -+  $\checkmark$  picking up the queen on d2. 18...&xe4 19.&g3 &h3 mate

#### **Alexander Alekhine**

Playing for complications is an extreme measure that a player should adopt only when he cannot find a clear and logical plan.

#### 998. Nikolay Tereshchenko – Alexander Alekhine, St Petersburg 1909

**20...**2**gf4! 21.gxf4** Black does not win material after 21. $\pm$ g1 2xd3 22.2xd3, but exchanging the light-squared bishop allows him to open files for the rooks with 22...f5 23.exf5  $\pm$ xf5∓. 21. $\pm$ c2 is more critical. If White gets time for 22. $\pm$ g1, Black would have nothing better than retreating with the knight. Fortunately, Black can use the momentum: 21...2xg3† 22. $\pm$ xg3  $\pm$ xf1†-+  $\checkmark$  **21...gxf4 22.\pmd2 \pmg8!** Threatening 23...2g3† and then taking the rook with a discovered check. Both 22... $\pm$ h4 23. $\pm$ g2 2g3† 24. $\pm$ g1  $\pm$ xg2† 25. $\pm$ xg2 2xf1 26. $\pm$ xf1 and 22...2g3† 23. $\pm$ g1 2xf1 24. $\pm$ xf1 give unusual piece configurations, with three minor pieces against two rooks. It looks unclear in both cases. **23.2g2**? 23. $\pm$ g1 was the only move. 23...2g3† 24. $\pm$ g3 fxg3 25. $\pm$ g2  $\pm$ xh2† 26. $\pm$ xh2 gxh2 gxh2 gxh2  $\pm$  27. $\pm$ xh2∓ And compared to the previous lines, Black has "exchanged" his pawn on f4 for White's h2-pawn. That gives a passed pawn, and the possibility of exchanging bishops with ... $\pm$ g5. **23...\pmh4 Or 23...2g3† 24.\pmg1 \pmh4-+. <b>24.**2hd1 24. $\pm$ xh4 2g3† 25. $\pm$ g1 2xf1<sup>†</sup>-+  $\checkmark$  **24...\pmxf2 <b>25.\pmxf2<sup>-+</sup>** Three pieces for a queen and a rook is a different story! (0–1, 30 moves)

#### 999. Alexander Alekhine – Gutkevitsch, Moscow (simul) 1910

**14.** $\hat{\mathbf{a}}$ **h6!** 14. $\hat{\mathbf{a}}$ xg7  $\hat{\mathbf{a}}$ xg7 15. $\hat{\mathbf{a}}$ h6†  $\hat{\mathbf{a}}$ h8∓ **14...\hat{\mathbf{a}}e8** 14...gxh6 15. $\hat{\mathbf{a}}$ xh6  $\checkmark$  is mating and 14...g6 15. $\hat{\mathbf{a}}$ g7!+– is winning – it is much better to trade minor pieces on e6 before collecting the exchange. **15.** $\hat{\mathbf{a}}$ xg7! An important move – otherwise 14. $\hat{\mathbf{a}}$ h6 makes no sense. **15...\hat{\mathbf{a}}xg7 16.\hat{\mathbf{m}}h6+– \checkmark** Again the double mate threats on g7 and h7 decide.

#### 1000. Joel Fridlizius – Alexander Alekhine, Stockholm 1912

32.②f6†! gxf6 33.exf6 White captures on g6 if the queen moves, so Black's moves are forced: 33...②xf4† 34.豐xf4! 營xe1 34...③xf4+- and White wins the d4-pawn after capturing on e7. 35.③xg6! Not 35.營h6? 營e5† 36.堂h1 營xf6-+. 35...營e4 36.④e7†! ✓ Setting up a mating attack, and White could also get a winning position by regaining the exchange at some point. 36...堂h8 37.鼍xd4! Mate is unavoidable. The game finished: 37...營h7 38.營h4 鼍c4 39.③xc4 dxc4 40.營xh7† 登xh7 41.ĥ4 mate

#### 1001. P. Fleissig – Alexander Alekhine, Bern (simul) 1922

**19...**2h3**†! 20.**2hf1**!!** 20.gxh3 2xf3-+  $\checkmark$  forces White to take on f3 to avoid being mated. **20...2h4** 20...2h6-+ defends the h-pawn and prepares to make use of the pin with ...2g5. It is also winning, but not as forcing as the text move. However, Black should avoid: 20...2g5? 21.2kf3? 22.2xf3**! 21.2kf3? 22.2xf3<b>! 21.2kf3 21.2kf3 21.2kf3 21.2kf3 21.2kf3 21.2kf3 21.2kf3 21.2kf3 21.2kf3 22.2kf3 21.2kf3 22.2kf3 21.2kf3 22.2kf3 23.2kf3 24.2kf3 25.2kf3 26.2kf3 27.2kf3 27.2k** 

#### 1002. Ernst Grünfeld – Alexander Alekhine, Karlsbad 1923

**31...②f4! 32.exf4 鬯c4!** The threat against the knight on a2 decides, since White cannot take the queen. **33.鬯xc4 莒xd1† 34.鬯f1** 34.堂f2 bxc4–+ ✓ **34...息d4†! 35.空h1 莒xf1 mate** ✓

# 1003. Alexander Alekhine – M. Scholtz, Los Angeles (simul) 1932

**34...f4†!** Other moves could also be winning, but are less clear. **35.** $\mathbf{\Phi}$ **f2** 35. $\mathbf{\Phi}$ **d4**  $\mathbb{Z}$ xa4 $\rightarrow \checkmark$  followed by 36... $\mathbb{Z}$ xc4 $\dagger$  37. $\mathbf{\Phi}$ xc4 d2 $\dagger$ . **35...\mathbf{\hat{g}}d1\dagger!** Scholtz played 35... $\mathbb{Z}$ xa4 which was good enough to win, but more slowly. **36.** $\mathbf{\Phi}$ **f1**  $\mathbf{\hat{g}}$ **b3** The d-pawn will soon queen, but note that Black needs to start with a prophylactic move. **37.** $\mathbf{\Phi}$ **d6**  $\mathbf{\Phi}$ **g8** $\rightarrow$  + 37...d2?? 38. $\mathbb{Z}$ e8 mate would be a bad surprise, but 37... $\mathbf{\hat{g}}$ xa4 is another winning move.

# 1004. Alexander Alekhine – A. Correia Neves, Estoril (simul) 1940

**30.**  $\Delta dxf7$ **†!**  $\Delta g8$  30... $\Xi xf7$  31.  $\Delta g6$ **†**  $\checkmark$  with a winning fork. **31.**  $\Delta h8!$ **±** Alekhine played 31.  $\Delta d6$  and won after 44 moves, but Black could have trapped the rook with 31...g5! $\infty$ . The corner is a better square for the knight. It cannot be taken and continues to g6. It is also important that **31...\Xi xe5 32.dxe5+- \checkmark** arrives with a threat on the f6-knight.

# 1005. Alexander Alekhine – Mollinedo, Madrid (simul) 1941

### Max Euwe

Alekhine's real genius is in the preparation and construction of a position, long before combinations or mating attacks come into consideration at all.

# 1006. Max Euwe – William Felderhof, Netherlands 1931

**26...g5! 27.** 2**xe6** 27. $\exists$ xd8  $\exists$ xd8 28.2xe6  $\exists$ d2! is an important move, with a) 29.2xd2 2xe4 mate  $\checkmark$ ; b) 29.2b1  $\exists$ d1! 30.2xd1 2xe4 mate  $\checkmark$ ; c) 29.2c4  $\exists$ d4! 30.2xd4 2xe4 mate  $\checkmark$ . Relatively best is 27.2g2 when Black can take back the pawn with 27... $\exists$ d3† 28.2e2 2xe4† 29.2f1 c4∓ or win a pawn with 27...fxe4† 28.2e2 2xb5†∓. **27...\textcircled{2}d3†! <b>28.\textcircled{2}g2** 28.2xd3 fxe4†-+  $\checkmark$  wins the queen. **28...\textcircled{2}xe4† <b>29.\textcircled{2}f1 \dddot{2}xd1† \textcircled{2}xd1 \textcircled{2}xe6-+ \checkmark** 

# Mikhail Botvinnik

Yes, I have played a blitz game once. It was on a train, in 1929.

## 1007. Mikhail Botvinnik – Andrey Batuyev, Leningrad 1930

**18.**  $2xf7! \Xi xf7 18... \pounds xf7 19. \pounds xe6† (19. 🖞 xe6†?! \pounds g6± looks good, but there is no straightforward line) 19... \pounds 8 20.d5 And there is only one way to stop d5-d6: 20... <math>\Xi xc3 21.$  🖞 b5†!  $\pounds$  d7 22.  $\Xi xc3+-$  Now there is none. **19.**  $\Im$  **xe6**  $\Im$  **f8** Black has two alternatives: a) 19...  $\pounds$  ed5 20.  $\pounds$  xd5  $\pounds$  xd5 (20...  $\Xi xc1 21.$   $\pounds$  xf6†+-  $\checkmark$  is an intermediate capture with check) 21.  $\Xi xc8+ \checkmark$  (or 21.  $\pounds$  xd5+- first) b) 19...  $\Im$  e8 20.  $\pounds$  e4! The only winning move, but not something you have to see in advance, since the sacrifice would have been promising anyway. The idea is to send the knight to d6. 20...  $\pounds$  xe4 21. fxe4+- simply gives White pawns that are too strong. **20.**  $\Xi$  e1! Less precise is the game move 20.  $\pounds$  e4?! because 20...  $\Xi$  d8± or 20...  $\pounds$  ed5! would have put up quite some resistance: 21.  $\pounds$  d6?!  $\Xi$  e8! $\pm$  **20... 2 g6 20... \Xi e8 21. \Im xf7† \Im xf7 23. 2 b5!+- <b>21.** 2 e4+- White jumps in with the knight only when Black no longer has the same defence. In order not to lose the full rook on f7, Black will have to give back a piece on d5, leaving White two pawns up.

# Vassily Smyslov

My fascination for studies proved highly beneficial, it assisted the development of my aesthetic understanding of chess, and improved my endgame play.

# 1008. Andor Lilienthal – Vassily Smyslov, Leningrad/Moscow 1939

14. 2xb5! cxb5 15. 2c7 d7 16. 2f5 bf6!! The game continued: 16... 2e6?! 17.  $2xh7^{\pm} \checkmark$  ( $\frac{1}{2}-\frac{1}{2}$ , 42 moves) 17. 2xd7  $2xd7! \checkmark$  Black gains a third piece for the queen, since White is not in time to evacuate the c-file. However, White can get a second pawn via a few different routes. Here is one: 18. 2a5 ac8 19. 2c3 b4 20.f3 bxc3 21.  $2xc3^{\circ}$  You have to decide if you prefer this position to a normal first move. The computer claims a small advantage to White, but it often overvalues the queen.

Any non-losing first move gives 1 point, and anticipating that Black gets a third piece for the queen is enough for full points, regardless of whether you decided to take on b5 or not.

### 1009. Vassily Smyslov – Goesta Stoltz, Bucharest 1953

11.b4! cxb4 12.axb4 &xb4 13. $\textcircledacd5$ †!  $\textcircledacd5$  14. $\textcircledacd5$ † exd5 15.&xb4†  $\checkmark$   $\textcircledacd5$ f6 Defending the pawn is suicidal: 15... $\textcircledacd5$ ? 16.cxd5†  $\textcircledacd5$  17.g3 &f5 18.&g2† &e4 19. $\Xi$ d1†  $\textcircledacd5$  20.f4†  $\textcircledacd5$  21.g4†+- 16.cxd5± White's initial sacrifice secured the bishop pair in an open, unbalanced position. Also, Black's king would rather have been behind the pawns than in front of them (1-0, 46 moves).

### 1010. Vassily Smyslov – Leonid Stein, Moscow 1969

16.敻xf7†! 堂xf7 The game went 16...堂h8+- (1-0, 51 moves). 17.鬯f3† 敻f5 18.②xf5 gxf5 19.鬯xf5† 堂g8 20.鬯xe4 鬯xd2 ✓ White has two connected passed pawns, while Black is behind in development with an exposed king. White has much better chances, for instance: 21.鬯e6† 堂h8 22.a5 ②d5 23.a6+-

# 1011. Vassily Smyslov – Dragoljub Minic, Kapfenberg 1970

**35.Ef7!** 35..b6! is easily winning and also a practical choice, since it's hard to calculate the variations in the main line. 35...**E**xe5 (35...**\textcircled{0}**xb6 36.**\textcircled{E}**c7+- with mate) 36.b7 **E**ae8 37.**\textcircled{E}**c8+- **35...\textcircled{W}xe5 36.\textcircled{E}f8†! \textcircled{D}g7** 36...**\textcircled{E}**xf8 37.**\textcircled{W}**xe5**†**+-  $\checkmark$  **37.\textcircled{W}xe5† \textcircled{E}xe5 38.\textcircled{E}xa8** Black's passed pawn looks dangerous, but it is possible to neutralize it. However, to steer for this position, you need to see further; note that Smyslov only drew. **38...e3** The slow 38...**\textcircled{E}**r allows White to defend with 39.**\textcircled{D}f2 e3† 40.<b>\textcircled{D}e1 <b>\textcircled{D}f4 41.\textcircled{E}c4!+- and the knight has only one check. 39.b6!** Easiest. 39.**\textcircled{D}f1? \textcircled{D}f4 40.**b6 **\textcircled{E}b5 41.\textcircled{E}e2 was the game, with a draw.** White can play for checkmate with 39.**\textcircled{E}a7†.** It wins, but requires deep calculation. 39...**\textcircled{D}g6 40.\textcircled{E}c6† <b>\textcircled{D}g5 (40...<b>\textcircled{D}f6 41.<b>\textcircled{D}f1+-) 41.\textcircled{E}xh7!** White threatens to exchange rooks. If you saw this far, you score full points. 41...**\textcircled{D}f4 42.<b>\textcircled{E}h5!** One of several winning moves. Black is busted: 42...**\textcircled{E}8 43.\textcircled{E}xd5 e2 44.\textcircled{E}c4† <b>\textcircled{D}e3 45.\textcircled{E}c1+-39...e2 40.\textcircled{E}xe2 <b>41.b7 \textcircled{E}b2 42.b8=\textcircled{W} <b>\textcircled{E}xb8 43.\textcircled{E}xb8+- \checkmark** 

# 1012. Vassily Smyslov – William Addison, Palma de Mallorca 1970

**35.**  $\underline{\mathbb{W}}$ f7! Defending against 35... $\underline{\mathbb{Z}}$ xf3<sup>†</sup> and threatening 36.  $\underline{\mathbb{W}}$ h5<sup>†</sup> with a mating attack. **35...\underline{\mathbb{W}}f1<sup>†</sup> < 35...\underline{\mathbb{Z}}xf7? 36.\underline{\mathbb{Z}}a8<sup>†</sup> \underline{\mathbb{Z}}f8 37.\underline{\mathbb{Z}}xf8 mate \checkmark is easy. 35...\underline{\mathbb{W}}xh4<sup>†</sup>!? was a way to force a queen exchange. However, exchanging one of White's doubled h-pawns for the g-pawn is a positional concession. 36. \underline{\Phi}xh4 g5<sup>†</sup>! 37. \underline{\Phi}xg5 \underline{\mathbb{Z}}xf7 and White has good winning chances after 38. \underline{\Phi}g6<sup>±</sup> or 38. \underline{\mathbb{Z}}d5<sup>±</sup>. One plan is walking the king to the queenside and sacrificing the exchange, because Black is busy taking care of the h-pawn as well. <b>36.**  $\underline{\Phi}$ g4! 36. $\underline{\mathbb{Z}}$ xf1  $\underline{\mathbb{Z}}$ xf7<sup>±</sup> looks like a fortress. **36...\underline{\mathbb{W}}g2<sup>†</sup> <b>37.**  $\underline{\Phi}$ h5 There are no more checks. **37...\underline{\mathbb{Z}}g8** 37... $\underline{\mathbb{Z}}$ b8 38. $\underline{\mathbb{W}}$ f5 forces Black to give up a pawn to exchange queens with 38...g6<sup>†</sup> 39. $\underline{\mathbb{W}}$ xg6  $\underline{\mathbb{W}}$ xg6<sup>†</sup> 40. $\underline{\Phi}$ xg6<sup>+</sup>- and 37...g6<sup>†</sup> is a worse variant of 35... $\underline{\mathbb{W}}$ xh4<sup>†</sup>. **38.f4!** The queen cannot stay on the g-file. Smyslov won after 38. $\underline{\mathbb{Z}}$ a8 g6<sup>†</sup>?! 39. $\underline{\mathbb{Z}}$ xg6 mating. 38. $\underline{\mathbb{Z}}$ d5  $\underline{\mathbb{Z}}$ d8 39. $\underline{\mathbb{Z}}$ a8 is the same. **38...\underline{\mathbb{W}}e2<sup>†</sup> <b>39.**  $\underline{\Phi}$ g5  $\underline{\mathbb{Z}}$ e3 **40.h3!** Only like so. **40...\underline{\mathbb{Z}}xf4<sup>†</sup> <b>41.**  $\underline{\Phi}$ g6 With the g4-square defended, there is no defence against 42. $\underline{\mathbb{W}}$ xg8<sup>†</sup>  $\underline{\Phi}$ xg8 43. $\underline{\mathbb{Z}}$ a8 mate.

### Mikhail Tal

Quiet moves often make a stronger impression than a wild combination with heavy sacrifices. Learn from Grandmasters (1974)

# 1013. Georgy Borisenko – Mikhail Tal, Leningrad 1956

**17.** 2xe6! #xd1 17...fxe6 18.#xd7 2xd7 19. $2xe6^{+} - \checkmark$  wins back the piece, with two pawns more. **18.** $\Xi$ **fxd1**  $\Xi$ **c2**  $\checkmark$  18...fxe6 19. $2xe6^{+}$   $2xe6^{+}$   $\checkmark$  White has a rook and two pawns for two knights. In this type of open position, especially with no outposts for them, the knights are much inferior to the rook and pawns. Additionally, White will penetrate with a rook on the c-file: 20... $\Xi$ xc8 21. $\Xi$ ac1  $\Xi$ xc1 22. $\Xi$ xc1 Black would be okay with the king on d7, but as it is, White penetrates with the rook. **19.2**x**f6** A reasonable choice is 19.2xf8  $\Xi$ xb2 20.2d7 2xc3! 21.2xf6<sup>+</sup> 2xf6<sup>+</sup> 2xf6<sup>+</sup>

# 1014. Janusz Szukszta – Mikhail Tal, Uppsala (blitz) 1956

14...2g4†! 15.fxg4 2xd4! The king cannot escape from the discovered check. 16.2d5 The best try. The game went 16. $\blacksquare$ xd4 2xd4 17.2d5  $\blacksquare$ e2† (0–1, 20 moves). 16...2f6†!  $\checkmark$  16...2h4† 17.g3  $\blacksquare$ xg3†! 18. $\blacksquare$ xd4  $\blacksquare$ xc3† 19.2g6! gives Black a winning position, with some work left (full points). 17.2g1  $\blacksquare$ d3† 18.2xd4 2xd4  $\textcircled{2$ 

# 1015. Mikhail Tal – Aleksandrs Koblencs, Riga 1957

**33.□1h6!!** The only move to continue the attack. The threat is 34.□f6† gxf6 35.逾h6†. **33...d3**? 33...gxh6? 34.逾xh6† 垫e8 35.xg8 mate ✓ **34.bxc3!** 34.□f6†?? 逾xf6++ **34...d2† 35.**堂d1 營xc6 **36.□ff6†! □f7** 36...gxf6 37.逾h6† □g7 38.逾xg7† 垫e7 39.逾xf6† 垫d6 40.逾e5† ✓ White's moves so far have been the only way to win. 40.... 堂d5 41.□xa7+- **37.營xg7†!+- 1-0** 

Instead, Black should have played 33... $\mathbbm xc6!$  straight away, or after taking on b2. 34. $\mathbbm f6^{\dagger}$  gxf6 35. $\mathbbm h6^{\dagger}$   $\mathbbm g7$  36. $\mathbbm gx7^{\dagger} \checkmark \mathbbm e7$  White has a few ways to make a draw from here. One is: 37. $\mathbbm ex6^{\dagger}$   $\mathbbm d6$  38. $\mathbbm e5^{\dagger}$   $\mathbbm d5$  39. $\mathbbm xa7$   $\mathbbm exb2^{\dagger}$  40. $\mathbbm bb1$  (40. $\mathbbm exb2$  is a draw by a small margin: 40... $\mathbbm c3^{\dagger}$  41. $\mathbbm c1$   $\mathbbm e1^{\dagger}$  42. $\mathbbm b2$  Black can play for more than a repetition with 42... $\mathbbm exe5!$  but after 43. $\mathbbm exg8$  d3<sup> $\dagger$ </sup> 44. $\mathbbm b3!$  d2 45. $\mathbbm exc8!$   $\mathbbm e3^{\dagger}$  46. $\mathbbm c3$   $\mathbbm exa7$  47. $\mathbbm exd2^{\dagger}=$  it is a draw nevertheless.) 40... $\mathbbm c3$  41. $\mathbbm b8$  (not 41. $\mathbbm h1^{\dagger}$ ?  $\mathbbm ex5-+$  or 41. $\mathbbm ex88$ ?  $\mathbbm e1-+$ ) Moving the bishop threatens to check on e5. 41... $\mathbbm e1^{\dagger}$  42. $\mathbbm ex5!$   $\mathbbm c3^{\dagger}$  43. $\mathbbm b1=$ 

33.<sup>II</sup>1h6 was the only move to draw.

### 1016. Mikhail Tal – Konstantin Klaman, Moscow 1957

24. $\exists xe7$ <sup>†</sup>!  $\dot{\Phi}xe7$  25. $\exists e1^{\dagger} \dot{\Phi}d8$  25... $\dot{a}e6$  26. $\dot{\Phi}xe6!+-\checkmark$  and White can at least pick up a free rook on f8. But 26. $\exists xe6^{\dagger}$ ?  $\dot{\Phi}d7=$  is not good enough. 26. $\forall h4^{\dagger}!$  26. $\forall g7$ ?!  $\forall a5!\pm$  26...f6 27. $\forall h6!$   $\forall a5$  28. $\dot{\Phi}b3!$  The difference compared to 26. $\forall g7$ ?! is that White wins the pawn on f6 as well. 28. $\forall xf8^{\dagger}$ ?!  $\dot{\Phi}c7$  29. $\forall xf6$ ? b3!-+ and the rook on e1 is hanging. 28... $\forall d5$  29. $\forall xf8^{\dagger}$   $\dot{\Phi}c7$  30. $\forall xf6+-$  (1-0, 34 moves)

### 1017. Mikhail Tal – Aleksandrs Koblencs, Moscow 1960

14.  $\underline{\mathbb{B}}$  xe7†! 14.  $\underline{\mathbb{B}}$ e5 gives full points if you evaluated this position as at least equal (the engines think that it's fair compensation). 14...  $\underline{\mathbb{D}}$  xe7 15.  $\underline{\mathbb{D}}$ f5†  $\underline{\mathbb{D}}$ e8 15...  $\underline{\mathbb{D}}$ e6? 16.  $\underline{\mathbb{D}}$ xg7†  $\underline{\mathbb{D}}$ e7 17.  $\underline{\mathbb{B}}$ d6† winning the queen. 16.  $\underline{\mathbb{D}}$ xg7†  $\underline{\mathbb{D}}$ f8 17.  $\underline{\mathbb{B}}$ d6†  $\underline{\mathbb{D}}$ xg7 17...  $\underline{\mathbb{D}}$ g8 18.  $\underline{\mathbb{E}}$ g1  $\underline{\mathbb{B}}$ c3† 19.  $\underline{\mathbb{E}}$ d2  $\underline{\mathbb{B}}$ a1† 20.  $\underline{\mathbb{E}}$ d1 is a draw. 18.  $\underline{\mathbb{E}}$ g1†  $\underline{\mathbb{D}}$ g4 18...  $\underline{\mathbb{D}}$ h6? 19.  $\underline{\mathbb{B}}$ f4†  $\underline{\mathbb{D}}$ h5 20.  $\underline{\mathbb{B}}$ e2† with a mating net whatever Black plays: 20...  $\underline{\mathbb{D}}$ g4 21.  $\underline{\mathbb{E}}$ xg4 or 20...  $\underline{\mathbb{D}}$ h4 21.  $\underline{\mathbb{B}}$ g5†  $\underline{\mathbb{D}}$ xh3 22.  $\underline{\mathbb{D}}$ f1. 19.  $\underline{\mathbb{E}}$ xg4†  $\underline{\mathbb{D}}$ f6 20.  $\underline{\mathbb{E}}$ f4†  $\checkmark{\mathbb{D}}$ g7  $\frac{1}{2}$ – $\frac{1}{2}$ 

### 1018. Mikhail Tal – Aleksandrs Koblencs, Riga 1961

White has a promising position after a slow move, but can force matters: 24.&e5! &xe6! The only try. 25.fxe6 &xg6 26. $\Xi$ f1! &h7 26... $\Xi$ he8 27. $\Xi$ xf6<sup>+</sup>+- is hopeless. 27.&xh8  $\Xi$ xh8 28. $\Xi$ f8! A move White must see before playing 24.&e5. 28... $\Xi$ xf8 28...&xf8 29.e8= $\textcircled{W}^++- \checkmark$  29.exf8=W &xf8 30.e7 &f7 31.exf8= $\textcircled{W}^+$   $&xf8 \checkmark$  White has an easily winning endgame. 32.&d11-0

# 1019. Jan Hein Donner – Mikhail Tal, Bled 1961

32...f3! 33.盒xf3 營xg4 White cannot defend the bishop and the mate on g1, so his only chance is a counterattack. 34.②f6†! ✓ A move that could be an unpleasant surprise if you haven't seen it in advance. 34...岂xf6 35.營e8† 堂h7! 35...堂g7? 36.盒h6†! 空xh6 37.營h8† 空g5 38.營g7† 罩g6 39.營xg6† leads to a draw. 36.營e7† 營g7 37.營xg7†-+ The checks are soon over after 37.營e4† 空h8 leaving Black with good winning chances. The same evaluation is valid after the game continuation (0–1, 56 moves).

# 1020. Larry Evans – Mikhail Tal, Amsterdam 1964

**38...f5†!** 38...h5†? 39.gxh6 f5† 40. $\pm$ xf5  $\pm$ f3† 41. $\pm$ g5  $\pm$ f6† uses the same motif as in the game, but White can use the extra h-pawn and draw after 42. $\pm$ xf6 gxf6† 43. $\pm$ xf6  $\pm$ xb8 44.h7†  $\pm$ xh7 45.d6. Now Black has only one move that draws: 45... $\pm$ f8†! 46. $\pm$ e7  $\pm$ f1 47.d7  $\pm$ e1†= **39.gxf6** h5†! 40. $\pm$ xh5  $\pm$ f3† 41. $\pm$ g5  $\pm$ xf6† The lines are shorter after 41... $\pm$ g2†! 42. $\pm$ f5 (42. $\pm$ h5  $\pm$ h7 [or 42... $\pm$ xh8=+] 43.fxg7  $\pm$ e5† 44. $\pm$ xe5  $\pm$ g6 mate) 42...g6† 43. $\pm$ f4  $\pm$ h2†=+ winning the queen. 42. $\pm$ xf6 gxf6† 43. $\pm$ xf6  $\pm$ xh8 44.h7†  $\pm$ e4† The rook can reach the e-file in several ways and all are equally good. 48. $\pm$ d8  $\pm$ f7 49. $\pm$ c7  $\pm$ c4† 50. $\pm$ b6  $\pm$ e7=+  $\checkmark$ 

# 1021. Mikhail Tal – Bjorn Brinck Claussen, Havana (ol) 1966

**34.**  $\exists$ **xa2**? Two alternatives: a) 34... $\exists$ xa8! 35.&xd5† (or 35. $\exists$ xd5†± which is good, even though White has to worry about a dark-square blockade) 35...&f8 36.&xa8± ✓ Black should try to use the h-pawn to open White's king position, but first he must worry about his own. b) If Black starts with 34... $\exists$ c1† 35.&g2 there is no check on c7 after 35...&xa2 36. $\exists$ xd8† &f7. White's best is 37.b3!, threatening a check on d5. After 37... $\exists$ e1! 38. $\exists$ d7†! &e7 39.d5! &e8! 40. $\exists$ d6!, White threatens 41. $\exists$ xb6 and 41. $\exists$ e6 followed by 42.d6. He should be winning. **35.** $\exists$ xd8† &f7 36. $\textcircled$ c6! &e7 The only defence against the mate on e8. **37.\textcirclede8† \&e6 38.\blacksquarec8! 38.\textcircledd7† \&f7 39.\blacksquarec8 \textcircledd2 40.\textcirclede8† transposes. <b>38...\textcircledd5 38...\textcircledd2 39.\blacksquarec6†! \&f5 40.g4†! \&xg4 41.\ddddotxe7+- The point of sacrificing the g-pawn is that Black does not have a check on h5 after 41...\textcircledd1† 42.\bigstarh2!. <b>39.** $\blacksquare$ c3+- Or 39. $\blacksquare$ c7+-. Black is occupied trying (and eventually failing) to defend, and cannot create any counterplay (1–0, 45 moves).

### 1022. Mikhail Tal – Bukhuti Gurgenidze, Alma-Ata 1968

**21.**  $\exists$ **xh7! we5?!** The best defence is 21... &g7! 22. &f6! &xf6! (22... &)xf6 23.exf6 &xh7 24. $\exists$ h1† &g8 25. <sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup><sup></sup></sub><sup><math></sup><sup></sup><sup></sup><sup></sup></sub><sup><math></sup><sup></sup><sup></sup></sub><sup><math></sup><sup></sup><sup></sup></sub><sup><math></sup><sup></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup></sub><sup><math></sub><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup></sub><sup><math></sub><sup></sup></sub><sup><math></sub><sup></sup></sub><sup><math></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sub><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sub><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sub><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sup></sub><sup><math></sup><sup></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sup><sup></sup><sup></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sup><sup></sub></sub><sup><math></sup><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sup><sup></sub></sub><sup><math></sub><sup></sup><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sup><sup></sub><sup></sub></sub><sup><math></sub><sup></sup><sup></sub></sub><sup><math></sub><sup></sup><sup></sub><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup></sub></sub><sup><math></sub><sup> 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#### 1023. Mikhail Tal – Tigran Petrosian, Moscow 1974

## 1024. Mikhail Tal – Krunoslav Hulak, Novi Sad 1974

38...d5!! 38... 堂e6? 39.b5+- was played in the game. 39.cxd5 39.b5 dxc4 40.bxa6 c3 41.a7 c2 42.a8=營 c1=營± ✓ and the a-pawn is far advanced, but Black should have sufficient counterplay. 39... 堂e5! Or 39... 堂e7. 40.dxc6 堂d6 41. 堂f3 堂xc6 42. 堂g4 堂b5 43. 堂xg5 堂xb4 44. 堂h6 堂xa5 45. 堂xh7 堂b4 46.g4 a5 47.g5 a4 48.g6 a3 49.g7 a2 50.g8=營 a1=營≛ ✓ A theoretical draw.

### 1025. Mikhail Tal – N.N., East Berlin (simul) 1975

**15. ②xe7!** It is possible to start with 15. **③xh**7†, but 15. **④xk**3 16. cxd3 f6 17. **④xe5** fxe5 18. **④xs**5± only gives a positional advantage. **15... <b>④xf3 16. □xf3! 幽xe7 17. ③xh7†! ④xh7 18. □h**3† 18. **④**f5 transposes or wins the queen after: 18... **□g**5 19. **□h**3† **☆**g6 20. **□g**3+-- **18... <b>☆g8** 18... **☆g6** is obviously suicidal: 19. **□h**5† **☆**f6 20. **□**f1 mate. **19. ①f5! □g5 20. □h**5! **1-0** The end could have been: 20... **□xh**5 21. **④**e7† **☆h**7 22. **□xh**5 mate ✓

### 1026. Alexander Beliavsky – Mikhail Tal, Moscow 1981

**21.Zd5!!** 21.**Z**c2 g6!**∓** and White has to fight to show his compensation. Even worse is 21.hxg7? **Z**xd2 22.**Z**h8†  $\triangle$ xg7 23.**Z**h7† when Black can run to e7 or sacrifice the queen: 23... $\triangle$ xh7 24.**B**h5†  $\triangle$ g8 25.**B**xg5†  $\triangle$ g6 26.**B**xa5 **Z**xf2-+ **21...Zxd5** 21...cxd5? 22.**B**xe5 gxh6 (22...f6 23.**B**xe6† **Z**f7 and White has many winning moves. One that requires little calculation is 24.h7†  $\triangle$ h8 25.**B**xf7+-.) 23.**Z**xh6 (or 23. $\triangle$ h5, mating) 23...f6 24.**B**xe6† **Z**f7 25. $\triangle$ h5!+- The pawn on f6 falls and it's Game Over. **22.cxd5 B**xd5 22... $\triangle$ g6 does not really defend the king after: 23.hxg7  $\triangle$ xg7 24.**A**h5†  $\triangle$ g8 25.**B**f3! f5 26.**B**e3+- **23.hxg7 \trianglexg7** The game was agreed drawn here. **24.A**h5† **\triangleg6 25.A**f4†! **gxf4 26.B**h5† **\trianglef6 27.Bh4† \trianglef5 28.<b>B**h5† **\trianglee4** 28... $\triangle$ f6 29.**B**h4†= **29.Be2†=**  $\checkmark$  It's a perpetual, since Black cannot allow **Z**d1† winning the queen.

### 1027. Mikhail Tal – Bodo Schmidt, Porz 1982

**39.** 2xf7! 39. 2xg6? fxg6 40. 2x6? hooks tempting, but Black has 40... 2g8 41. 2xf8 2g7 44. 2xf8 and the knight is pinned, forcing White to find the clever 42. 2h7! 2xh7 43. 2xg6 2g7 44. 2xf8 2xg6 45. 2xg6 to be only clearly worse. **39... 2xf7** 39... 2xf7 40. 2h5 +--  $\sqrt{2}$  White takes the queen and then crashes through on g6. **40.** 2xg6! 2xg6 **41.** 2xg6  $\sqrt{2}$  White picks up the h4-pawn and will be at least clearly better, although that evaluation is not so easy to make. **41...** 2f8 **42.** 2xf7 **43.** 2h6 **43.** 2f7 **43.** 2h6 **43.** 2f7 **43.** 2h6 **43.** 2f7 **44.** 2f7 **43.** 2f7 **43.** 2f7 **44.** 2f7 **44.** 2f7 **43.** 2f7 **43.** 2f7 **43.** 2f7 **43.** 2f7 **44.** 2f7 **44.** 2f7 **45.** 2f7

# 1028. Garry Kasparov – Mikhail Tal, Brussels 1987

# Tigran Petrosian

They say my chess games should be more interesting. I could be more interesting – and also lose.

# 1029. Boris Spassky – Tigran Petrosian, Moscow 1955

White is an exchange up and will win back the trapped queen by a rook check on d7. 40. $\Xi$ d7<sup>†</sup>! The game was agreed drawn after 40. $\Xi$ xh7?  $\Delta$ xh7 41. $\Xi$ d7<sup>†</sup>  $\Xi$ xd7 42.cxd7. Opposite-coloured bishops favour the player with an active position, which is Black in this case. He will use his kingside majority and has full compensation after 42...&g7. 40... $\Xi$ xd7 40... $\Delta$ xd7 41. $\Xi$ xh7+-  $\checkmark$  and the pawn on e5 drops. 41. $\Xi$ xe5<sup>†</sup> If the king moves, White takes on f8 with check, so the following moves are forced. 41... $\Xi$ e6 42. $\Xi$ xe6<sup>†</sup> fxe6 The queen is still trapped on h8, but will be resurrected by pawn promotion. 43.c7!  $\Xi$ xh8 44.c8= $\Xi$   $\checkmark$  White picks up the queenside pawns and should be winning.

# 1030. Svetozar Gligoric – Tigran Petrosian, Leningrad 1957

**12.** 2xf7! 12.g4?! 2g6 13.h4 2xe5 14.dxe5 a4 15.2c4  $2b6\mp$  and the pawn on c2 is en prise. **12...** 2xf7 **13.g4!** White didn't win any material, but he did open the light squares around Black's king. **13... 13... 13... 13... 13... 13... 13... 13... 14. 13... 14. 15. 15. 15. 15. 15. 15. 15. 16.** 

# 1031. Tigran Petrosian – Hector Rossetto, Portoroz 1958

**36.g5!** 20**f5** a) 36...fxe5 37. $\underline{20}$ **f6** $\dagger \checkmark \underline{20}$ **g8** 38. $\underline{20}$ **h1** is mating. b) 36...f5 37. $\underline{20}$ **h3**+- and the h-file decides (other moves also win, but more slowly). c) 36... $\underline{20}$ **g8** 37.gxf6 $\dagger \underline{20}$ xf6 38. $\underline{20}$ xc6+- with a winning attack. d) 36...fxg5 37. $\underline{20}$ **f**7 $\dagger \underline{20}$ h8 38. $\underline{20}$ h1 mate  $\checkmark$  37.gxf6 $\dagger \pm \checkmark$  37. $\underline{20}$ **f**4+- is also strong enough. The game move gives a decisive attack. 37... $\underline{20}$ xf6 38. $\underline{20}$ xc6 $\dagger \underline{20}$ **e7 39.\underline{20}f**4 1-0 The attack will yield further dividends.

# 1032. Tigran Petrosian – Felix Ignatiev, Moscow 1958

## 1033. Borge Andersen – Tigran Petrosian, Copenhagen 1960

**20...** (2) **xe4!** Using the back rank and the light squares weakened due to White missing his lightsquared bishop. **21.** (2) **xe4** (2) **f5!** White would likely have resigned here. Instead 21... $\Xi$ f1<sup>†</sup> was played and brought a swift victory; it should be winning, even against a tougher defence than was played, but the main line is stronger. 22.(2) (2)

### 1034. Tigran Petrosian – Lev Polugaevsky, Moscow 1963

White is clearly better anyway, but also has the chance to force a direct win. **32.□xd8**†! **亞xd8 33.□b8**† 33.**②**xe6 **□***c*2† 34.**□**<sup>4</sup>f3 **□**<sup>4</sup>c6† and White has to exchange queens and give up the f-pawn. Black can fight for a while after 35.**□**<sup>4</sup>e4 **□**<sup>4</sup>xe4† 36.**□**<sup>4</sup>xe4 **□**<sup>4</sup>xf6† 37.**□**<sup>4</sup>e5 **□**<sup>4</sup>e7 38.**②**h3. **33...<b>□**<sup>4</sup>c8 33...**□**<sup>4</sup>d7 34.**□**<sup>4</sup>xg8+- ✓ **34.□xc8**† **□xc8 35.③**xe6†!+- The bishop will take all three pawns, since it cannot be taken due to f6-f7-f8=**□**.

### 1035. Tigran Petrosian – Borislav Ivkov, Hamburg 1965

White can force the pawn through with some accurate moves. **35.e7!** 35. $\underline{\mathbb{B}}$ [4†?!  $\underline{\mathbb{D}}$ c8 (35... $\underline{\mathbb{D}}$ b6 $\pm$ ) 36. $\underline{\mathbb{B}}$ g8†  $\underline{\mathbb{B}}$ d8 $\pm$  **35...\underline{\mathbb{B}}e5** 35... $\underline{\mathbb{B}}$ a5 36. $\underline{\mathbb{B}}$ f4†!  $\underline{\mathbb{D}}$ d7 (36... $\underline{\mathbb{D}}$ b6 37. $\underline{\mathbb{B}}$ b4†  $\underline{\mathbb{D}}$ a6 38. $\underline{\mathbb{B}}$ xa5†+-  $\checkmark$ ) 37.e8= $\underline{\mathbb{B}}$ †  $\underline{\mathbb{D}}$ xe8 38. $\underline{\mathbb{B}}$ g8†  $\checkmark$  The king is checked upwards and Black has to give up the queen to avoid mate. **36.\underline{\mathbb{B}}g7!+- Two threats: against the rook, and to queen with a discovered check. Not 36.\underline{\mathbb{B}}f4? \underline{\mathbb{B}}d6=. <b>36...\underline{\mathbb{D}}d6 37.\underline{\mathbb{B}}xe5† \checkmark 1–0** 

### 1036. Tigran Petrosian – Boris Spassky, Moscow (12) 1966

Black has put his faith in the rolling e- and f-pawns winning the dark-squared bishop to keep his king out of danger. **31.**②f**3**! Making room for the crucial minor piece to get out of danger and onto the a1-h8 diagonal. Not 31.彙xe4 fxe3 32.④f3 \arrow f3 \arrow f3

# 1037. Bent Larsen – Tigran Petrosian, Santa Monica 1966

24. Wh6! Threatening 25. &xe6 or 25.  $\Xi$ h3. 24.  $\Xi$ xf6? exf6∓ gets White nowhere. 24...&g7 25.  $\boxtimes$ xg6!! 25.  $\boxtimes$ h4? is not even a repetition: 25...f5∓ 25...&f4 a) 25...&c7 is a double threat, but Black gets no time to execute it: 26.  $\boxtimes$ xg7†! &xg7 27.  $\Xi$ g5† &h6 28.  $\Xi$ h3 mate  $\checkmark$  b) 25...fxg6 26. &xe6† &h7 (26... $\Xi$ f7 and White can transpose to the main line with 27.  $\Xi$ xf7 or get a winning attack after 27. &xf7† &f8 28. &xg6† &f6 29.  $\Xi$ h5) 27.  $\Xi$ h3† &h6 28. &xh6  $\Xi$ f5 29.  $\Xi$ xf5! gxf5 30. &f7!+-  $\checkmark$  The threat of 31. &f8 mate is hard to defend against. White could have captured the f5-pawn first, but there's no point. 26.  $\Xi$ xf4! fxg6 27. &e6†  $\checkmark$   $\Xi$ f7 27... &h7 28.  $\Xi$ h4† is the same as 25...fxg6 26. &xe6 &h6. The only difference is that Black can try 28... &h6 29. &xh6! g5 when both moves win: 30. &xg5†+- and 30.  $\Xi$ xg5  $\boxtimes$ b6† 31.c5!+-. 28.  $\Xi$ xf7+- It's over. Also strong is: 28. &xf7† &f8 29. &xg6† &f6 30.  $\Xi$ h5+- 28... &h8 28... &e5 29.  $\Xi$ f5† &h8 30.  $\Xi$ fxe5+- 29.  $\Xi$ g5! b5 30.  $\Xi$ g3 1-0

#### 1038. Tigran Petrosian – Heikki Westerinen, Palma de Mallorca 1968

**28.f5! hxg5** a) 28...&xf5? 29.&xf6!  $\exists xe2$  30. $\exists d8\dagger$  (or 30.&xe2+-) 30... $\exists f8$  31. $\exists xf8\dagger$  &xf8 32. $\&xg7\dagger$  (White has two other winning moves: 32.&xe2 and 32. $\exists d8\dagger$   $\exists e8$  33. $\&xg7\dagger$  &xg7 34. $\exists xe8+-$ .) 32...&xg7 33.&xe2+- b) 28...gxf5 29. $\&xh6+-\checkmark$  and White is a pawn up, while Black's structure and king's position are in ruins. **29.fxe6**  $\exists xe6$  30. $\exists xe6 \checkmark$  **fxe6** 31. $\exists xg5$  White is winning, being a pawn up while Black has many weaknesses and no counterplay (1–0, 41 moves).

#### 1039. Boris Spassky – Tigran Petrosian, Moscow (5) 1969

**28.** 28. @c6! 28. @c5!? maintains a serious advantage. 28... @d6 29. @xd6 20. @c7! and White is probably winning. But 28. @e8? @xd4-+ should be avoided. **28...** 2d6 **29.** 2xd8! a) Just as good is: 29. 2c7! bh8 30. 2c6! bg8 (30...fxg6 31.  $@xf8^{\dagger}$  @xf8 32.  $@xf8^{\dagger}$  bh7 33. d8=@+-) 31. 2xf8 af7 32. @xf8 @xd8 33. @e8+- White enjoys an extra rook after spending a tempo to create luft for the king. b) 29. @xd8 @xd8 30. 2xd8 @xf5 and White only wins an exchange. However, that's enough after the precise 31. 2b7! bh7 32. d8=@ @xb7 33. g4!+- when the knight is caught. **29...** 2xf5 **30.**  $ac6 \checkmark 1-0$  White queens with an extra rook left on the board. 30. 2b7 would have been similar.

#### 1040. Tigran Petrosian – Boris Spassky, Moscow (8) 1969

**34...** $\exists$ **xd3!** Black is clearly better and probably winning after simple moves, such as 34...a3 or 34... $\exists$ 3c4, but no points for such cowardice this time! **35.** $\exists$ **xd3** B**xf2† 36.**D**h2** 36.D**h1** Dg3† 37.D**h2** Df1† 38.D**h1** Dxe3 is straightforward. **36...\textcircled{B}g3† 37.\textcircled{D}g1 Material is now equal, but Black wins with a fork on f2. 37...\textcircled{B}f2† Spassky starts with a repetition. <b>38.**Dh2 Bg3† **39.**Dg1 Df2!-+  $\checkmark$  Black captures the pawn on h3, with an ongoing attack.

### 1041. Drazen Marovic – Tigran Petrosian, Amsterdam 1973

**33.②xe4!** 33.違f3 違e5†! (33...exf3? 34.④xf3 creates a double threat of 罩xg6 and 違xd8. Black is still fine materially, but White's initiative is winning.) 34. 查h1 營h6= **33...fxe4 34. 違xe4 營e6** 

a) 34... 違e5† 35. 堂h1 營e6 threatens mate, so White has to postpone taking on d8. 36. 罩e3!+-Black can't defend against 37. 罩g6 (or 36. 罩g4+-).

b) 34...@h6 35.&g5! allows the queen to reach h4. After 35...@e6 36. $@h4! \checkmark \&e5\dagger$  37.&g2!Black must give back the piece: 37... $@xh3\dagger$  38.@xh3  $\&xh3\dagger$  39.&xh3+— Black is lacking coordination: the knights are on the edge, the rook on d8 is threatened and the king can come under attack. And White is also a pawn up.

c) 34...@f7 35.&xd8  $\equiv$ xd8 and White has a winning attack; strongest seems 36. $\equiv$ xg7!  $\triangle$ xg7 37. $\equiv$ f2 @e6 38.@c3†  $\triangle$ f6 39.@g3†  $\triangle$ g4† 40.@xg4† @xg4 41.hxg4 with a winning endgame. 35. $\equiv$ xg7! The only winning move in a complicated position. The game continuation 35. $\equiv$ e3? was considered strong by Petrosian in his commentary on the game, but with a computer we can see that it is not the strongest continuation: 35... $\equiv$ de8 36.&e7 @e5†! (to prevent @c3† after ...&h6) 37. $\pm$ h1 &h6 and things are not so clear. 35... $\triangle$ xg7  $\checkmark$  35... $\triangle$ xg7 36.&xd8  $\equiv$ xd8 37.@h4†+-  $\checkmark$  After the king captures on g7, there are different ways to continue the attack, usually leading to a won endgame. However, it's enough if your intuition evaluated this position as winning. 36.&xd8 a) 36. $\equiv$ g2†  $\triangle$ h8 37. $\boxtimes$ c3†  $\equiv$ f6 (37... $\triangle$ f6 38. $\equiv$ g6  $\boxtimes$ xh3† 39. $\boxtimes$ xh3 &xh3 40.&xf6†  $\equiv$ xf6 41. $\equiv$ xf6+-) 38.&xf6†  $\boxtimes$ xf6 39. $\equiv$ g5+- b) Or first 36. $\boxtimes$ c3†  $\equiv$ f6 37. $\equiv$ g2†  $\triangle$ h8 38.&xf6†  $\boxtimes$ xf6 39. $\equiv$ g5+-...36... $\boxplus$ xd8 37. $\equiv$ g2†  $\triangle$ h8 37... $\triangleq$ f8 38.&d5!  $\boxtimes$ xe1 39. $\equiv$ g8 mate 38. $\boxtimes$ c3†! @f6 39. $\equiv$ g6  $\equiv$ f8 (39... $\boxtimes$ xh3† 40. $\boxtimes$ xh3† &xh3 41. $\boxplus$ xf6!+-) 40. $\equiv$ h6† &g7 41. $\boxplus$ h7†  $\bigstar$ g8 42. $\boxtimes$ g3†  $\triangle$ g4† 43. $\boxtimes$ xg4†  $\boxtimes$ xg4 44.hxg4+- 39. $\equiv$ g5!  $\boxtimes$ xc3 40. $\boxplus$ xh5†  $\triangle$ g7 41. $\verb>xc3+-$ 

### 1042. Tigran Petrosian – Yuri Balashov, Soviet Union 1974

**21.**  $\underline{\mathbb{B}}$  e4! Bringing the queen into the centre to attack the light squares (g6 and e6). Not 21. $\underline{\mathbb{A}}$ xf7?  $\underline{\mathbb{A}}$ xf7 22. $\underline{\mathbb{B}}$ c4†  $\underline{\mathbb{A}}$ g7∓. **21...**  $\underline{\mathbb{A}}$ g7 21... $\underline{\mathbb{A}}$ xg5 22. $\underline{\mathbb{B}}$ xg6†  $\underline{\mathbb{A}}$ f8 23. $\underline{\mathbb{B}}$ xg5+-  $\checkmark$  **22.\underline{\mathbb{A}}xf7!**  $\underline{\mathbb{A}}$ xf7 **23.\underline{\mathbb{A}}h6!** Cutting off the king's retreat, threatening  $\underline{\mathbb{B}}$ e6/c4/d5† with a devastating attack. **23...\underline{\mathbb{B}}d6** a) 23... $\underline{\mathbb{A}}$ d4 defends against queen checks, but White is easily winning after 24. $\underline{\mathbb{B}}$ xd4. b) 23... $\underline{\mathbb{A}}$ f6 24. $\underline{\mathbb{B}}$ c4†  $\underline{\mathbb{Z}}$ e6 25. $\underline{\mathbb{B}}$ xe6 mate  $\checkmark$  c) 23... $\underline{\mathbb{A}}$ d8 24. $\underline{\mathbb{A}}$ e5† with mate. **24.**  $\underline{\mathbb{B}}$ c4†!  $\underline{\mathbb{A}}$ f6  $\checkmark$  White's attack is so strong that several moves win. **25.** $\underline{\mathbb{B}}$ ad1 25. $\underline{\mathbb{A}}$ g5!+- with threats against f7 and h7. **25...\underline{\mathbb{A}}d4 26.\underline{\mathbb{B}}xd4† \underline{\mathbb{B}}xd4+- \underline{\mathbb{B}}c5 28.h4 1-0** 

# 1043. Robert Hübner – Tigran Petrosian, Biel 1976

**25.**  $\Delta$  **f6†!** Bad are 25. & xd5?  $\exists$  xd5 26. $\exists$  xd5  $\diamond$  b4-+ and White cannot play 27. $\exists$ c5, and 25. $\exists$  xd5?!  $\exists$  xd5 26.& xd5 & b4 27.&c4 & d3 $\mp$ . **25...\& h8** 25...& xf6? 26.exf6  $\exists$  xf6 (26... $\exists$ f8 27. $\exists$  xd5  $\exists$  xd5 28.& xd5 & b4 and the difference compared to the immediate capture on d5 is that the bishop on b7 is undefended: 29.&xb7!  $\exists$ xc1 30. $\exists$ xc1+-  $\checkmark$  White will win the queen back, with an extra piece.) 27.&xd5  $\exists$ xd5 28. $\exists$ xd5 &b4 29. $\exists$ c5  $\checkmark$  With the queen no longer on e7 this defence is possible, with a winning material advantage. **26.** &xd5  $\checkmark$  White is clearly better, although Black won the game (0–1, 41 moves).

# 1044. John Fedorowicz – Tigran Petrosian, Hastings 1977

**23.**墨**xf7!** Thanks to some nice geometry, White picks up some material and a good position. 23.豐xg6 ②xc3 24.③xd6† ②xd6 ②.2∃xd6 ③e2† 26.愈d1 罩a6 is unclear. **23...Ξxf7 24.豐g8† 罩f8** 24...③f8? 25.③xe4 ③xe4 26.③xd6†+- ✓ **25.豐xg6† 查d7 26.③xe4 ③xe4 27.豐xe4±** ✓ White has three pawns for the exchange and a safer king (1–0, 38 moves).
#### 1045. Borislav Ivkov – Tigran Petrosian, Teslic 1979

**36.** 24! Attacking the blocker on f6. Not 36.2x66? 2x66? 2x64 2xc4 38.2xc4 2e1 mate. **36.** 2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2d7 White is certainly happy after this retreat, so you don't have to see further. After 36...2x66? 2d7 2dx66? 2d7 2dx66? 2d7 2dx66? 2d72dx66? 2d7 2dx66? 2d7 2dx66? 2d72dx66? 2d7 2dx66? 2d72dx66? 2d7 2dx66? 2d72dx66? 2d72dx67? 2d72dx67? 2d72d7? 2d72d7? 2d7? 2d72d7? 2d7? 2d

#### Boris Spassky

A man who is willing to commit suicide has the initiative.

#### 1046. Mikhail Vvedensky – Boris Spassky, Leningrad 1952

27. 2xe4! Not 27. 2xe3!  $\textcircled{2}xh4^{\dagger}$  28. 2g2  $\textcircled{2}xf4^{-+}$ , nor 27.  $\blacksquare xg7!$   $\blacksquare xf4^{-+}$ . 27... $\blacksquare g6$  The point of the knight sacrifice is that White threatens mate after 27... $\blacksquare xe4$  28.  $\blacksquare xg7$ . Black can try 28...2xg7  $\textcircled{2}y. \blacksquare xg7$  but is mated after: 30.  $\textcircled{2}g1^{\dagger}!$  (30.  $\textcircled{2}g3^{\dagger}$  also wins, but allows 30...2h7 31. 2xf6 2h5) 30...2hf7 31. 2xf6 (31.  $\textcircled{2}h5^{\dagger}+-$  is not as strong, but still good) 31...2xf6 32.  $\textcircled{2}g5^{\dagger}$  2h7 33.  $\textcircled{2}h5^{\dagger}!$  2h8 34. 2f6! (31.  $\textcircled{2}h5^{\dagger}+-$  is not as strong, but still good) 31...2xf6 32.  $\textcircled{2}g5^{\dagger}$  2h7 33.  $\textcircled{2}h5^{\dagger}!$  2h8 34. 2f6! (31.  $\textcircled{2}h5^{\dagger}+-$  is not as strong, but still good) 31... 2xf6 32.  $\textcircled{2}g5^{\dagger}$  2h7 33.  $\textcircled{2}h5^{\dagger}!$  2h8 34. 2f6! (31.  $\textcircled{2}h5^{\dagger}+-$  is not as strong, but still good) 31... 2xf6 32.  $\textcircled{2}g5^{\dagger}$  2h7 33.  $\textcircled{2}h5^{\dagger}!$  2h8 34. 2f6! (31.  $\textcircled{2}h5^{\dagger}+-$  is not as strong, but still good) 31... 2xf6 32.  $\textcircled{2}g5^{\dagger}$  2h7 33.  $\textcircled{2}h5^{\dagger}!$  2h8 34. 2f6! (31.  $\textcircled{2}h5^{\dagger}+-$  is not as strong, but still good) 31... 2xf6 32.  $\textcircled{2}g5^{\dagger}$  2h7 33.  $\textcircled{2}h5^{\dagger}!$  2h8 34. 2f6! 3h8 35.  $\textcircled{2}h7^{\dagger}!$   $\checkmark$  2h8 36.  $\textcircled{2}g6^{\dagger}!$  2h8 37.  $\textcircled{2}f7^{\dagger}!$  2h8 38. 2h7! mate. 27...  $\blacksquare xf4!$  is met most easily by 28. 2xf4! 29. 2xg7! 2mx7 30.  $\blacksquare xg7$  since Black can't take on e4. **28.** 2hx46 Vvedensky lost after 28.  $\blacksquare h5!$  2h5! because 29. 2h4!  $\blacksquare xg1^{\dagger}\mp$  comes with check. **28... cxd6** 29.  $\blacksquare h5$  The queen is trapped and cannot escape after trading on g1 due to 2mx7 mate.

#### 1047. Boris Spassky – Klaus Darga, Varna (ol) 1962

**21.** (1) **21.** (2) **21.** 

#### 1048. Boris Spassky – Lothar Zinn, Marianske Lazne 1962

24.  $2 \times 10^{11} \times 10^{11$ 

#### 1049. Bent Larsen – Boris Spassky, Malmo 1968

**20...a5!** Not a beautiful combination, but that doesn't make it any less strong! **21.dxe4** Black's idea is: 21.bxa5 &b2 22.&a4  $\&e2!\mp \checkmark$  Only like so. Black has serious threats against both d3 and f1. And not 22...&xc1?! 23. $\exists xc1$  with compensation for the exchange. **21...\&e2!\mp** A precise move, winning an exchange since the bishop coming to c4 spells trouble for the c5-knight due to the undermining of b4 that was commenced by 20...a5!. 21...axb4 22.&b3  $\exists a3!$  23.&b1 &c3 is also advantageous for Black. **22.\&b3** Tougher is giving up the exchange with: 22.bxa5 &xf1 23. $\exists xf1$  &b2 24.e5! &xa3 25.exd6 &xc5 26.dxe7 $\mp$  **22...\&c4! 23.\&b1 axb4 24.\&xb4 \&xa2** Weaker is 24...&xf1 25.&xf1 $\mp$ . **25.\&d3 \&xb1 26.\&xd6 \&xd3-+** (0–1, 48 moves)

#### 1050. Boris Spassky – Robert Hübner, Solingen (4) 1977

**35.d6!** There is still some work left after 35.  $\exists xb8 \exists xb8 36. \&a5 \exists d8! 37. \&xc7 \exists xd5\pm$ . **35...** $\exists a8!$ ? 35... $\exists xb5$  fails to 36.dxe7  $\exists xc5 37.exd8= \textcircled{m}+-\checkmark$  and 35... $cxd6 36.c7 \exists xb5 37.cxd8= \textcircled{m}+-\checkmark$  is another route to a new queen. **36.dxe7 \exists a1\dagger 37.\&e1 \checkmark 37.\&e2 \exists a2\dagger** makes no progress. **37...\exists dd1 38.g3** The threat of promoting to a queen instead of a knight prevents the ...g6-g5-g4 idea, leaving White with a winning endgame. Instead Spassky won after the spectacular but weaker  $38.e8=\&1\uparrow$ ?! &f7!  $39.g4\pm$  (39.g3 g5! forces White to give a perpetual due to the dangerous attack on his king) **38...\exists xe1\dagger 39.\&g2 \&xe7 40.\exists xe5\dagger+-**

#### 1051. Julian Hodgson – Boris Spassky, Brussels 1985

#### 1052. Pia Cramling – Boris Spassky, London 1996

Black seems to have the superior position with his active and useful pieces, but White has a trick up her sleeve. **38.** 2xf5! Capturing a pawn while defending e3. Not 38.2xg4 fxg4 $\mp$ . **38...** 2xh3 38... 2xf5! and either rook check will force Black's king to leave the knight on g4 en prise:  $39.\mathbb{E}f2^{+}+-\checkmark$  or  $39.\mathbb{E}d5^{+}+-$ . **39.e4!** White threatens 40. $\mathbb{E}xd6$  and 40.2xh3, but Black has a trick of his own that he unfortunately seems to have missed as the game ended here. **39...**  $2f4^{+}!$  **40.**  $2h1!=\checkmark$  With accurate play, Black can regain one of the pawns and retain an active position. Not 40.gxf4?  $2e3^{+}-+$ . **40...** Eb6 **41.gxf4** 2b7 **42.Ee2**  $2xe4^{+}$  Black seems to have full compensation, but is no longer better.

#### Robert Fischer

Chess demands total concentration and a love for the game.

#### 1053. Robert Sobel – Robert Fischer, Montreal 1956

24.h4! Giving away a pawn to get at the vulnerable black configuration. 24...營xh4 25.鼍h1 營g5 26.鼍xh7†! Deflecting the king from the defence of the knight. Not 26.싶xf6?? 鼍d2†-+. 26...貸f8 26...党xh7 27.싶xf6† 党g7 28.剑e4†+- ✓ 27.營xf6! ✓ White has won a piece for nothing. Again 27.剑xf6?? loses to 27...鼍d2†.

#### 1054. Osvaldo Bazan – Robert Fischer, Mar del Plata 1960

Black is a piece up, but two pieces are hanging. 20... Bf4! 21. $\blacksquare xc4$  21.Bxf4  $\textcircled{O}e2\dagger$  22.Dh1 $\textcircled{O}xf4 \checkmark$  23.dxe6 b5! $\mp$  and Black retains a material advantage, while he is winning after: 21.dxe6 Bxe4 22.Oxe4  $\textcircled{O}e2\dagger$  23.Dh1  $\textcircled{O}xc1 \checkmark$  21... Bxe4 22.Oxe4  $\textcircled{O}e2\dagger$  23.Dh1 f5! Instead the game went 23... Qd7 24. $\blacksquare e1\mp$  but Black managed to win anyway (33 moves). 23... Qxd5? 24. $\textcircled{O}f6\dagger$  Df825.Oxd5 is equal. 24.dxe6 fxe4 25. $\blacksquare xe4$   $\textcircled{O}c3\mp$  The knight is alive.

#### 1055. Robert Fischer – Paul Keres, Curacao 1962

White wins a pawn by exploiting the weak black king. **25.** $\mathbb{E}xd8$ † 25. $\mathbb{E}xd4$  bxc4 transposes to the main line (25... $\mathbb{E}xd1$  26. $\mathbb{E}xc6+-$ ). **25...\mathbb{E}xd8** 25... $\mathbb{E}xd8$ ? gives up the e5-square to the white queen: 26. $\mathbb{E}xc4$ !  $\mathbb{E}xc4$  (26...bxc4 27. $\mathbb{E}e5+-\checkmark$ ) 27. $\mathbb{E}fe^{\dagger}$ ! (27. $\mathbb{E}e5$ ? is now met by 27...f6=) 27... $\mathbb{E}h8$  (27... $\mathbb{E}xf6$  28. $\mathbb{E}e8$ †  $\mathbb{E}xe8$  mate  $\checkmark$ ) 28. $\mathbb{E}e5+-\checkmark$ . The most dangerous threat is 29. $\mathbb{E}g7$ † and the knight is still poisoned. **26.\mathbb{E}xc4! bxc4 27.\mathbb{E}xc4!+- \checkmark** The pawn plus all the weaknesses are enough for a decisive advantage (1–0, 41 moves).

#### 1056. Robert Fischer – O. Celle, Davis (simul) 1964

**20.** 26 **5 †**! The sacrifice opens the e-file, but it is not as easy as it may look. **20...gxf5** 20...26 8 21. 26 grf5 +-  $\checkmark$  and 20...26 for 21. 26 grf5 22. 27 grd6 + 27 grd7 + 2

#### 1057. Robert Fischer – Marcos Haskins, Denver (simul) 1964

**36.**  $\Xi$  c8†! 36.  $\Xi$  c1?  $\triangle$  c2! 37.  $\Xi$  xc2 a1=W 38.  $\Xi$  c8†  $\triangle$  d7 39.  $\Xi$  xh8 W d4†! and with the queen close enough to give checks on e1 or g1, it's a perpetual. 40.  $\triangle$  g3 (40.  $\triangle$  g2 W d2† 41.  $\triangle$  h3 [41.  $\triangle$  g3 W e1†!=] 41... W e3†=) 40... W g1†!= **36... \triangle d7** 36...  $\triangle$  e7? 37.  $\Xi$  xh8 with the same play as in the game, or simply 37.  $\Xi$  c7†  $\triangle$  e8 38.  $\Xi$  a7+-. **37. \Xi xh8 a1= \textcircled{W} 38. \Xi d8†! \triangle xd8 <b>39.h8= \textcircled{W}† \triangle d7 39... \triangle c7 is met in the same way. <b>40.**  $\triangle$  xf7! Being a simultaneous game, it is excusable for Fischer to miss the win. The game continued 40.  $\triangle$  e4? W b2† 41.  $\triangle$  g3 W b3† 42.  $\triangle$  h4 which is equal after 42...  $\triangle$  f3† 43.  $\triangle$  h5 W c2=. **40... \textcircled{W} b2† 41. \triangle g3 \checkmark The king escapes and the endgame should be winning. <b>41... \textcircled{W} c3† <b>42.**  $\triangle$  h4 W e1† **43.**  $\triangle$  g5+-

#### 1058. Robert Fischer – Eldis Cobo Arteaga, Havana 1965

**28.**  $\exists xe7! \textcircled{2}g3$  a) 28... $\exists xe7 29. \&xf6^{\dagger}+-\checkmark$  b) 28... $\textcircled{1}f4 29. \exists xf7^{\dagger} \textcircled{2}xf7 30. \textcircled{2}b3^{\dagger}$  with a mating attack. c) After 28...2d6 the most direct win is 29. $\exists 1e6. 29. \&xf6^{\dagger}!+-$  White is a pawn up and Black should lose more material fending off the attack on his weak king. 29... $\textcircled{2}h6 30. \textcircled{2}1e4! \checkmark$  Or 30. 27e4+- or even simply 30. 21e2+-. Weaker is the game continuation  $30. \textcircled{2}c1^{\dagger}$  g5  $31. \textcircled{2}xg5^{\dagger}$  ( $31. \&xg5^{\dagger}! & \textcircled{2}h5 32. \ddddot{2}1e2\pm$  is not too bad either)  $31... \ddddot{2}xg5 32. \&xg5^{\dagger} & \textcircled{2}g7\pm (1-0, 39 moves).$ 

#### 1059. Robert Fischer – Mark Taimanov, Vancouver (4) 1971

61. &e8! Black is in zugzwang. 61... &d8 62. &xg6! 62. &xb6?! &xe8 63. &xc5 &d7 and Black will be able to stop the pawns. For example: 64.b4 axb4 65.cxb4 &c6 66.a5 &c7 67.a6 &a7 68.b5 &c8= 62... &xg6 63. &xb6 White picks up the c5-pawn with a winning position, because Black is unable to create counterplay. The game ended after eight more moves. 63... &d7 64.  $\&xc5 \checkmark$  &e7 65.b4 axb4 66.cxb4 &c8 67.a5 &d6 68.b5 &e4† 69. &b6 &c8 70. &c6 &b8 71.b6 1–0

#### Anatoly Karpov

The first great chess players, including the world champion, got by perfectly well without constant coaches.

#### 1060. Jan Timman – Anatoly Karpov, Montreal 1979

**15...②xh2! 16.c5** ✓ A move you should see in advance and make sure you have something against. 16. $\triangle$ xh2? 己h4† 17. $\triangle$ g2  $\textcircled$ h3† ✓ (17...&h3† 18. $\triangle$ h1  $\textcircled$ e4†! 19.f3  $\textcircled$ g6! is also winning) 18. $\triangle$ g1 &xg3 Best, but other moves win too by now. 19.fxg3  $\textcircled$ xg3† 20. $\triangle$ h1  $\blacksquare$ e4 21. $\blacksquare$ f4 &h3–+ The attack is overwhelming. **16...** $\textcircled$ xf1! Less clear are: a) 16...&e5!! 17.&xe5  $\textcircled$ xf1 18.&d4∓ b) 16...&f4!? 17. $\textcircled$ c3 (17.gxf4  $\ddddot$ h4–+) 17... $\blacksquare$ xb2! 18. $\textcircled$ xb2 &e5!∓ c) 16...&xg3 17.fxg3  $\textcircled$ xf1∓ **17.cxd6**  $\textcircled$ xg3! It's easy to overlook such a move; the fork trick on e2 gives Black a winning advantage with so many pawns and continuing activity. **18.fxg3** 18.dxe7  $\textcircled$ xe2† 19. $\bigstar$ f1  $\textcircled$ xc1–+ **18...\textcircledxd6–+ (0–1, 31 moves**)

#### 1061. Anatoly Karpov – Gyula Sax, Linares 1983

Deflecting the queen from her consort's defence. **35.** $\mathbb{E}$ **c**7! **35.** $\mathbb{B}$ **a**8†  $\mathbb{B}$ **b**8 gets White nowhere but 35. $\mathbb{E}$ e4 gives a clear advantage. **35.**.. $\mathbb{E}$ **d**1† **35.**.. $\mathbb{B}$ xe7? **36.** $\mathbb{B}$ **a**8†  $\mathbb{B}$ c7 **37.** $\mathbb{B}$ **a**7†  $\mathbb{B}$ **d**8 (**37.**.. $\mathbb{E}$ c8 **38.** $\mathbb{B}$ xe7+-  $\checkmark$ ) **38.** $\mathbb{B}$ b8 mate  $\checkmark$  **36.** $\mathbb{E}$ xd1  $\mathbb{B}$ xe7 **36.**. $\mathbb{E}$ d8† **37.** $\mathbb{E}$ d7 (or **37.** $\mathbb{Q}$ d7†, but not 37. $\mathbb{E}$ c1?!  $\mathbb{B}$ xe7± and Black's king has the d6-square) **37.**.. $\mathbb{E}$ xd7† **38.** $\mathbb{Q}$ xd7†  $\mathbb{B}$ xd7†+-  $\checkmark$  And two pawns up is enough to win. After the game move, you must make sure that you are satisfied with one continuation. **37.** $\mathbb{B}$ **a**8†  $\mathbb{D}$ c7 **38.** $\mathbb{B}$ **a**7†  $\mathbb{D}$ **d**6 **39.** $\mathbb{B}$ **b**6†  $\checkmark$  **1–0** White mates after 39... $\mathbb{D}$ e5 40. $\mathbb{B}$ d4†  $\mathbb{D}$ e6 41. $\mathbb{Q}$ b3 mate.

#### 1062. Luc Winants – Anatoly Karpov, Brussels 1988

The seemingly bad bishop on b2 can become a key attacker. **36.公c4**! Clearing the c1-h6 diagonal. Also full points for similar solutions: 36.<sup>2</sup>xg7! 如xg7 37.<sup>3</sup>Ode4! Again, clearing c1-h6. With this move, White protects the f6-knight, rather than preparing a killing **2**a3. 36.<sup>3</sup>Ode4! is similar to 36.<sup>3</sup>Oc4 and 36.<sup>2</sup>xg7. But do not play like in the game: 36.<sup>2</sup>a3? <sup>1</sup>Mxa3 37.<sup>3</sup>Oxd7 <sup>3</sup>Ob5= 38.<sup>3</sup>Of6? <sup>1</sup>Ma1<sup>+</sup>-+ Good for a clear advantage is 36.<sup>3</sup>Oh5. **36...**<sup>3</sup>Oxf6 36....dxc4 37.<sup>2</sup>Ixg7! <sup>4</sup>Mxg7 38.<sup>2</sup>Cl <sup>3</sup>Oxf6 (38...<sup>2</sup>Ih8 39.<sup>1</sup>Mg3<sup>†</sup> <sup>4</sup>Df8 40.<sup>2</sup>gxh6<sup>†</sup>! <sup>1</sup>Zxh6 41.<sup>1</sup>Mg8 mate) 39.<sup>1</sup>Mxh6<sup>†</sup> <sup>4</sup>Dg8 40.exf6 <sup>1</sup>Mf8 41.<sup>1</sup>Mg5<sup>†</sup> <sup>4</sup>Dh8 42.<sup>1</sup>Mh5<sup>†</sup> <sup>4</sup>Dg8 43.<sup>2</sup>gh6!+- ✓ And the bishop manoeuvre to g7 decides the game – a much better use than sacrificing itself for a mere knight. **37.<sup>2</sup>ga3!** ✓ **<sup>1</sup>Md7 38.exf6+**-

#### 1063. Anatoly Karpov – Vladimir Kramnik, Monaco (blindfold) 1997

22... $2 e4! 22... 2g4 23. \Xi g2$  and the knight has to retreat. 23.fxe4 23.  $\Xi g2 -+$  drops the f3-pawn. 23... $\Xi xf2 24. 2 xf2 W xh2 + \checkmark$  The position can be evaluated as generally winning, due to White's horrible coordination, so you don't need to see further. 25. $2 e1 25. e1 1 Wh1 + 26. e1 2 \Xi f8 + mates.$  25... $\Xi f8! -+$  Kramnik played 25...W xg3 + 26. e1 25. e1 25.

#### 1064. Levon Aronian – Anatoly Karpov, Hoogeveen 2003

27.&e7! @c7 The bishop can't be taken: 27... $\exists xe7 28. \exists d8^{\dagger}+-\checkmark$  And 27...&c6 28.&xf6 gxf6 29. $\&d7+-\checkmark$  sets up forks and a dangerous attack (and 29.&xc6 is also good enough for a winning advantage). **28.**&xf6 gxf6 29.@e4! Black cannot defend against the attack without heavy material losses. 29.&g4+- is also good for White (full points for this too). **29...\exists a7 29... \&xe5 30. \&xa8+-\checkmark 30.\&g4! \checkmark \&g7 31. @e3! There are other ways to win as well. 31...\exists h8 32. \exists d8! 1-0** 

#### 1065. Anatoly Karpov – Mihajlo Stojanovic, Valjevo 2007

**22.**<sup>w</sup>h4!  $\triangle xc6$  22...h6 23. $\triangle$ f6! (23. $\exists$ g6  $\triangle xc6$  24. $\exists$ xh6† is also quite strong, but not clearly winning after 24... $\triangle$ g8±) 23...&e7 The only move that defends against the immediate mate. There are now three ways to win and you have to have seen one of them to get full points. a) 24. $\exists$ xg7  $\triangle xg7$  25. $\triangle xe7 \exists xe7$  26. $\triangle$ h5†  $\triangle$ f7 27.Wf6†  $\triangle$ e8 28.Wh8†  $\triangle$ d7 29. $\triangle$ f6†  $\triangle$ d6 30.Wxc8+- b) 24. $\triangle$ xe7  $\exists$ xe7 25. $\exists$ xg7 transposing to 24. $\blacksquare$ xg7 (or 25. $\triangle$ g8 Wxg8 26.Wxe7+-). c) 24. $\triangle$ e5! &xf6 25. $\triangle$ f7†  $\triangle$ h7 26.Wh5 with a winning attack. 23.Df6!! h6 23...gxf6 24.Wxf6† &g7 25.Wxg7 mate  $\checkmark$  24.Wxh6†! gxh6 25. $\dddot{Z}$ g8 mate  $\checkmark$ 

#### Garry Kasparov

This is the essential element that cannot be measured by any analysis or device, and I believe it's at the heart of success in all things: the power of intuition and the ability to harness and use it like a master.

#### 1066. Garry Kasparov – Florin Gheorghiu, Moscow 1982

20.置e1! 盒d6 20...盒f6 21.置e4+- ✓ and the queen is trapped. 20...置he8 21.置de5 (or 21.置f5 winning the pawn on f7 as in the main line) 21...營f6 loses to 22.營e4+- ✓ and other moves, as the bishop will soon be lost regardless. 21.置f5! 營c4 22.還e4! 22.۞d2? 트he8!〒 22...營b5 23.鼍xf7†+- ✓ This position was also reached in Yakovich – Åkesson 16 years later!

#### 1067. Garry Kasparov – Viktor Korchnoi, London (1) 1983

**33...\\\\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\Barkerlime{34.cxd4 \(\Delta\)xa4! 35.\\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\Barkerlime{35.cxd4 \(\Delta\)xa4! 35.\Barkerlime{35.cxd4 \(\Delta\)x** 

#### 1068. Garry Kasparov - Stuart Conquest, London/New York (simul) 1984

24. ②b7! White diverts the black knight from its control over the e4-square. a) 24. ②b3? has the same idea, but allows Black a few checks with the knights: 24... ③xb3 25.  $\mathbb{E}$ e4 ③c1† 26.  $\oplus$ e3 ④c2† 27.  $\oplus$ f2 ④d3† 28.  $\oplus$ g3  $\oplus$ h7 And now Black is better, since he protects the e5-square. b) 24. F4!? threatens mate, but after 24...  $\oplus$ xf4 25.  $\mathbb{E}$ f3†  $\oplus$ e4 there is nothing killing, though White has strong compensation. c) 24.  $\mathbb{E}$ e5†?  $\oplus$ f4 25.  $\mathbb{E}$ xc5  $\oplus$ d3! $\mp$  and Black threatens both rooks – the one on h1 with 26...  $\mathbb{E}$ he8† 27.  $\oplus$ d2  $\oplus$ f2†. **24... \mathbb{E}d4 24... \mathbb{E}xb7 25. \mathbb{E}e4! ✓ and mating after 25... \oplush7 26. \oplush3† \oplusg6 27. \opluse5 mate. <b>25.**  $\oplus$ **f2!** Or 25.  $\mathbb{E}$  4  $\mathbb{E}$ f4 26.  $\mathbb{E}$ f3†  $\oplus$ e4 5  $\mathbb{E}$ os 29.  $\mathbb{E}$ b3†  $\oplus$ d5 30.  $\mathbb{E}$ xd4+-. 25.  $\mathbb{E}$ xc5?  $\mathbb{E}$ sc5 27.  $\mathbb{E}$ e4 threatens mate, but White only has a positional edge after 27...  $\mathbb{E}$ h7 28.  $\mathbb{E}$ xb4±. **24... \mathbb{E}xc4 25... \mathbb{E}xb7 26. \oplusg3! ✓ \mathbb{E}h7 27. \mathbb{E}h3† \oplusg6 28. \mathbb{E}e5 is mate. Also fine is 26. \oplusg3+- as, to start with, Black must give up a rook to protect against mate. 26. \mathbb{E}d6† \mathbb{E}f4 27. \mathbb{E}xc4± is not as strong.** 

#### 1069. Hannu Wegner – Garry Kasparov, Hamburg (simul) 1987

**18...\underline{\hat{\mathbb{S}}}xa4 <b>19.\underline{\mathbb{W}}xa4**  $\underline{\hat{\mathbb{C}}}$ c**3**! The double threat of ... $\underline{\hat{\mathbb{C}}}$ xa4 and ... $\underline{\mathbb{E}}$ d1<sup>†</sup> picking up the h1-rook forces White to give up the a1-rook. **20.bxc3**  $\underline{\mathbb{W}}$ **xc3<sup>†</sup> 21.\underline{\hat{\mathbb{C}}}e2**  $\underline{\mathbb{W}}$ **xa1**  $\checkmark$  With the king on e2, it is Black who would have the initiative even if he had given up the exchange. But being material up, Black is totally winning and the game ended after only two more moves.

#### 1070. Alexander Beliavsky – Garry Kasparov, Belfort 1988

Black must defend against a rook invasion on d7. **21...**&h6†! 21...@c8? 22. $\mathbb{E}dd7+-$  is a complete failure. But 21....95!? also protects against the attack while maintaining an advantage: 22. $\mathbb{P}xg5$  (22. $\mathbb{Q}xg5$   $\mathbb{P}g6-+$ ) 22... $\mathbb{P}g6$  23. $\mathbb{P}xg6$  hxg6 $\mp$  White may get three pawns for the piece, but still has a long fight ahead (full points). **22.** $\mathbb{P}b1$  22. $\mathbb{P}xh6?$   $\mathbb{P}xe7-+\checkmark$  **22...** $\mathbb{E}d8!$  Continuing the counterattacking type of defence. 22... $\mathbb{P}c6!$ ? is also winning (full points) due to 23. $\mathbb{P}xh6$   $\mathbb{P}e4^{\dagger}$  with smothered mate: 24. $\mathbb{P}a1$   $\mathbb{Q}c2^{\dagger}$  25. $\mathbb{P}b1$   $\mathbb{Q}a3^{\dagger}$  26. $\mathbb{P}a1$   $\mathbb{P}b1^{\dagger}$  27. $\mathbb{E}xb1$   $\mathbb{Q}c2$  mate. But not 22...95? 23. $\mathbb{E}xe8$  gxh4 24. $\mathbb{E}xa8$   $\mathbb{E}xa8$  25.a3  $\mathbb{Q}c6$  26. $\mathbb{E}d6$  and White wins back the piece with equality. **23.\mathbb{E}d6** 23. $\mathbb{E}xe8$   $\mathbb{E}xd1$  mate  $\checkmark$  The game move seems to trap the queen, but it escapes due to the back-rank mate. **23...\mathbb{P}c6! 24.a3** 24. $\mathbb{P}xh6$   $\mathbb{P}e4^{\dagger}\checkmark$  with mate. **24...\mathbb{E}xd6 25.exd6**  $\mathbb{P}xd6!$  Moving the threatened piece with 25... $\mathbb{Q}d5\mp$  is less good, but worth full points if you saw it from the starting position. **26.axb4 cxb4**  $\checkmark$  Black is a pawn up, and has the much safer king – so it's winning. The game finished soon. **27.\mathbb{P}e4 b3** Showing the weakness of the white king. **28.\mathbb{Q}d4 \mathbb{E}f4 29.\mathbb{P}a8^{\dagger} \mathbb{Q}f8 <b>0–1** White's attack is over, and several pieces are hanging.

#### 1071. Garry Kasparov – Ilya Smirin, Moscow 1988

**39.**ℤ**xh6!** 39.ℤg6? 盥c5† 40.ἑh2 ℤc2† 41.ዿg2 ℤf2–+ **39...ዿ̂xh6** 39...鬯c5† 40.ἑh1! ℤc1 41.ዿe6 mate ✓ **40.ዿe6† ἑh8 41.鬯f6† 1–0** Black is mated: 41...ἑh7 42.鬯f7† ዿg7 43.ዿf5† ἑh8 44.鬯h5† ἑg8 45.ዿe6† ἑf8 46.鬯f7 mate ✓

#### 1072. Garry Kasparov – Valery Salov, Barcelona 1989

**23.c6!** 23.<sup>mbfel?</sup>  $\Xi$ f8 24.<sup>mbfel?</sup>  $\Xi$ f8 24.<sup>mbfel</sup>g7 is *almost* winning, with the plan of doubling on the e-file. However: 24...dxc5 25.<sup>mbfel?</sup>  $\Xi$ f8 24.<sup>mbfel</sup>g7 is an important defensive idea that is easy to miss. 26.<sup>mbfelg</sup>xd3 mbfelgxb6 27.<sup>mbfelg</sup>e1 mbfelgf6 28.<sup>mbfelg</sup>xe7 29.<sup>mbfelg</sup>e4! 30.<sup>mbfelg</sup>xe7 31.<sup>mbfelg</sup>xe4<sup>†±</sup> White may look winning, but rook endings are tricky. **23...2**xc6 23...2c8 24.<sup>mbfelg</sup>f6+- and the pressure on e7 lets White pick up the kingside pawns to start with. (Other moves should also win, for instance 24.<sup>cbleg</sup>d5 25.<sup>cbleg</sup>xc7<sup>†</sup> mbfelgf7 26.<sup>cbleg</sup>xe6+-.) **24.<sup>mbfelg</sup>c1!**  $\checkmark$  The pressure on the black bishops forces Black to give back some material, leaving White with a winning attack for little investment. **24.<sup>mbfelg</sup>7 25.<sup>cbleg</sup>xd7** Or 25.<sup>mbfelg</sup>a+-. **25.<sup>mbfelg</sup>xd7 26.<sup>mbfelg</sup>c4 1-0** White's attack is too much for Black to handle.

#### 1073. Garry Kasparov – Vassily Ivanchuk, Manila (ol) 1992

39.f4?!  $ext{de7}$ ! and  $39. ext{ge2}$ ?!  $ext{de7}$ ! do not win. **39.Ed7!!** Preventing ...  $ext{de7}$  which would break the pin that is supposed to win a piece. White is threatening f2-f4. **39...g5!**? 39...  $ext{de7}$  f40. $ext{ge6}$ !+-  $\checkmark$  (but not 40.f4?  $ext{dc2}$ != which is a beautiful trick) **40. ext{ge2}!**  $ext{de2}$  40... $ext{Ee1}$  41. $ext{gexh5}$ +-  $\checkmark$  Threatening mate and the knight. **41. ext{Exd1+-} \checkmark** 

#### 1074. Garry Kasparov – Viswanathan Anand, Linares 1993

**28.e5!** 28.盒xf4 營xf4 gives White a dominant position, but not a winning one. **28...營f5** a) 28...營xe5 loses the rook: 29.盒xf7† 鼍xf7 30.鼍d8† 垫h7 31.營xf7+- ✓ b) 28...鼍xd5 29.exf6 鼍xd3 30.營c2 and White wins the knight or exchange and thus gains a decisive material advantage. c) 28...②e2† 29.堂h1! 營e7 (29...營h4 30.e6!+- ✓) 30.盒xf7† (30.e6 should be good enough as well) 30...營xf7 31.e6+- ✓ **29.盒xf4 營xf4 30.e6!** ✓ White's initiative is crushing. Weaker is: 30.鼍f3?! 營xe5 31.盒xf7†  $2h7\pm$  **30...鼍d8** 30...鼍e7 31.exf7†+- and White has several ways to defend against the back-rank mate. **31.e7 詈e8 32.g3** 32.鼍f3, as in the game, is also good. **32...營f6 33.鼍f3** If this position had been reached, Black could have resigned in good conscience.

#### 1075. Garry Kasparov - Nigel Short, London (7) 1993

**34.②g4!** 34.f6 ②xf6 35.逸c2† 查g8 36.豐xh6 罩e8= The game move prepares: 35.f6 (the threat of 36.逸c2† forces Black to take) 35...逸xf6 36.豐xh6† ③xh6 37.④xf6† 查g7 38.④xd7 罩d8 39.罩e7!+- **34...查g7** 

a) 34....<sup>\alpha</sup>d8 35.f6! ✓ (35.\u00e2xf7?! <sup>\alpha</sup>g5\u00e1) 35...\u00e2xf6 (35...\u00e2\u00e2xf6 36.\u00e2c2\u00e7 or 36.\u00e4\u00exh6\u00e7 \u00e2g8 37.\u00e2c2+-) 36.\u00e2xf7+- (or the flashy 36.\u00e2c2\u00e7 \u00e2g7 37.\u00e2e6!+-)

b) 34...⊈f6 runs immediately into: 35.\"xh6†! ✓

**35.**②xh6! ✓ 逸f6 35...④xh6 36.豐g5† 查h7 37.逸c2! (less strong is 37.f6 逸xf2†! 38.查xf2 鬯f5† 39.鬯xf5† ④xf5 40.逸c2 查g6 41.g4±) 37...逸f6 (37...f6 38.鬯g6† drops the knight) 38.鬯xf6 罩e8 39.罩e6!! The only move that's clearly winning. 39...fxe6 40.fxe6†+- **36.逸xf7! 1-0** 36.④g4 is also good enough. The game move provoked resignation, as Black is mated after 36...罩xf7 37.鬯g6†.

#### 1076. Garry Kasparov – Evgeny Bareev, Novgorod 1994

a) 35. 🗄 g6† fxg6 36. 營xg6† 查f8 37. 營xh6† is only a draw as long as Black doesn't voluntarily step into a check from the bishop: 37... 查f7 38. 營g6† 查f8 39. 氯xg5 ②xc5=

b) The straightforward 35.\Exh6 \dotshark6 36.\dotshark2xg5\dotshark2x

c) White's position is very good, so even passing over the move wins! Let's try 35.g3 and the logical answer 35...bxc5: 36.鼍xh6! 垫xh6 37.彙xg5† 垫g7 38.h6† 垫f8 39.營h7 垫e8 40.營g8† 塗f8 41.h7 鼍d1† 42.垫h2+- And compared to the previous variation, Black's queen doesn't have the c5-square.

d) But nevertheless, White needs a forceful move to break through:

**35.êxg5! hxg5 36.<sup>™</sup>xg5† <sup>♠</sup>f8 37.h6** ✓ Or 37.c6 <sup>™</sup>xd6 38.<sup>™</sup>xd8† <sup>♠</sup>g7 39.<sup>™</sup>xd7+-. **37...bxc5 38.h**7 White queens and mates.

#### 1077. Garry Kasparov – Joel Lautier, Moscow (ol) 1994

28.②g4!! 營e6 28...fxg4 29.營xe5† Ξxe5 30.Ξxe5+- ✓ and 28...Ξxg5 29.②xe5 (29.Ξxg5?? 營c7-+) 29...Ξxe5 (29...Ξxh5 30.Ξd8† ②g8 31.③xf7 mate ✓) 30.Ξxg5+- ✓ both give White an extra exchange. 29.Ξd8! ✓ White threatens mate on g7. 29.營f6†?! 營xf6 30.③xf6 Ξf8 31.③xe4± 29...③g6 29...營g6 30.營xe7 fxg4 31.Ξxg8† with mate in two. 30.Ξxg8† ✿xg8 31.營d8† ②f8 32.Ξg5†+- Or also fine are other moves such as 32.②f6†+-.

#### **1078. Jeroen Piket – Garry Kasparov**, Linares 1997

The rook move overloads White's queen, but White has several moves, including two different checks on g6.

a) 41.₩xc7 ₩f3† 42.Φh2 ₩g2 mate ✓

b) 41.營e4 營d1† (41...營xe4† also wins after 42.邕xe4 邕c2-+) 42.堂h2 邕c2† 43.堂xh3 營f1†! 44.堂g4 邕c4-+

c)  $41.\Xi e8\dagger \& f8$  42.We4 And in contrast to the immediate 41.We4, Black can't win by exchanging on e4, but he still has the same pin on c4:  $42...We41\dagger 43.Ch2 \Xi c2\dagger 44.Chxh3 Wef1\dagger 45.Chg4 \Xi c4-+$ 

e) **41.\Xig6†** The move that makes it easy to avoid calculating the rook sacrifice on c7. **41...**&g7 41...&f8 42. $\Xi$ f6†  $\Xi$ f7! also wins and gives full points. 43. $\Xi$ xf7† (43. $\Xi$ xh6 Bf3† [or 43... $\Xi$ f1† 44.&h2  $\Xi$ f2†–+] 44.&h2 Bf2† 45.Bxf2 exf2–+) 43...&xf7 44.Bc7† &g8 45.Bd8† &f8 46.Bg5† Bxg5 47.&xg5 e2–+ **42.\Xixg4 \Xixc2–+ \checkmark White can win the bishop on g7, but it doesn't help when he has to give up the rook for the e-pawn.** 

#### 1079. Garry Kasparov – Vladimir Kramnik, Frankfurt 2000

31... $\textcircled{W}g4\dagger$  is an immediate repetition if Black wants. White can't run with the king, for example: 32.Df1  $\textcircled{W}h3\dagger$  33.De2  $\blacksquarec2\dagger$ -+ Kramnik started with 31...Qg5 but soon repeated moves. Note that 32.Dd3 Wxd3? is losing for Black. The attack has slowed down and White has time for 33.a7. But Black should not be satisfied with a draw. **31...\textcircled{E}c5! \checkmark** Preventing the queen from coming home to defend the kingside, and threatening to attack f2 with the queen, or take the pawn straight away. Black can also start with a queen check before the rook move. **32.\textcircled{D}d3** 32.Wxc5dxc5 33.Dc2  $\textcircled{W}g4\dagger$  34.Df1 Wf3-+ and White's king can't escape from mate. **32...\textcircled{W}xd3 33.\textcircled{W}xc5**  $\blacksquare$ xc5-+ Black is material up and just needs to keep enough pressure on the white king to prevent the promotion of the a-pawn. **34.\blacksquareb2** 34.a7  $\textcircled{Q}xf2\dagger$  and Black wins. **34...\textcircled{Q}xf2\dagger 35.\blacksquare xf2 \textcircled{W}d4 <b>36.\blacksquarea3 36.\blacksquareaa2 \blacksquare c1\dagger 37.\textcircled{D}g2 \textcircled{W}d1-+ <b>36...\blacksquare c2** 36... $\blacksquare c7$  should also be winning. **37.\blacksquareaf3 \textcircled{W}a1\dagger** Or 37... $\blacksquare xf2$  first. **38.\textcircled{D}g2 \blacksquare xf2\dagger 39.\blacksquare xf2 \textcircled{W}xa6-+ Black should be able to convert.** 

#### 1080. Garry Kasparov – Yevgeniy Vladimirov, Batumi (rapid) 2001

**23.** 23.2 h7! Not 23.2xf7? 2xd5! $\mp$  or 23.2 e6? fxe6 24.2 h6† 25.2 h7† 25

#### 1081. Francisco Vallejo Pons – Garry Kasparov, Linares 2005

#### 1082. Michael Adams – Garry Kasparov, Linares 2005

**25...** (25...) (25...

#### Alexander Khalifman

To make any move in a position, merely so as not to spoil anything – such a purely practical approach is not for me!

#### 1083. Alexander Khalifman – Elizbar Ubilava, Kuibyshev 1986

**32.** &xf7†! @h7 32... $\exists xf7$  33. &xe5 @f6 34. @xf7† (or 34. &xf7+-) 34...@xf7 35. &xf7 @xf736.  $\exists c7$ †+-  $\checkmark$  33.  $\exists d1 \pm$  (1-0, 40 moves) Slightly stronger than the game continuation is 33.g4!+-, keeping up the attack; a pawn is only a pawn, but a strong attack can end the game. White is threatening 34. &g5, thus forcing Black to further weaken his king position by moving the g-pawn. 33... &xe4 34. &g5† hxg5 35. @h3 mate is one important point.

#### 1084. Alexander Khalifman – Sergey Dolmatov, Minsk 1987

**30...b5!** Weaving a mating net, starting with a threat of  $31...b4\dagger 32.\overset{1}{2}a4 \Xi xa2$  mate. **31.Ea1** 31.b4  $\Xi 8c3$  mate  $\checkmark 31...&f5!$  The bishop needs to be rerouted to the e8-a4 diagonal. To do so with a threat on the rook is of course nice. **32.Eg2 &xe6** Protecting the d5-pawn on the way! **33.f4** White tries to exchange the rook on c2. 33. $\Xi g6$  is met by:  $33...\&d7-+\checkmark 33...\&d7+ 33...Ec1$ 34. $\Xi xc1$   $\Xi xc1$  is much better for Black, but mate is even better. **34.**Ba4  $\Xi 2c5! \checkmark$  The threat of ...Rd7 mate is decisive. Or similarly  $34...\Xi 8c5-+$  or  $34...\Xi 8a-+$ , but not  $34...\&d7\dagger$   $35.\pounds xa5$ when White picks up the pawn on b4 and Black only has a perpetual.

#### 1085. Alexander Khalifman – Michele Godena, Vienna 1996

#### Vladimir Kramnik

Chess is so deep, I simply feel lost. Spiegel Online (2004)

#### 1086. Vladimir Kramnik – Joerg Schneider, Mainz (simul) 2001

**35.** B**f4!** Black can't defend d6 in a good way. The game instead went 35.e5? Wxe5 36. Wxe5† dxe5 37.d6†  $\textcircled{\Phi}$ e6 38.  $\textcircled{\Delta}$ c7†  $\textcircled{\Phi}$ xd6 39.  $\textcircled{\Delta}$ xa8. It's a forcing line, winning material, but Black can get counterplay with the c-pawn after: 39...  $\textcircled{\Delta}$ d5! (which was not played) 40. Ha1a 35... We5 35...  $\ddddot{H}$ a6 does not help: 36.  $\textcircled{\Delta}$ xd6 Zxd6 37.e5+-  $\checkmark$  36. Wxe5† dxe5 37.d6†  $\textcircled{\Phi}$ e6 37...  $\textcircled{\Phi}$ d7! is a better defence, but 38. Zxf6±  $\checkmark$  still gives White winning chances. 38.  $\textcircled{\Delta}$ c7†  $\textcircled{\Phi}$ xd6 39.  $\textcircled{\Delta}$ xa8+-  $\checkmark$  The pawn on e4 makes a great difference compared to the game.

#### 1087. Vladimir Kramnik – Teimour Radjabov, Linares 2003

**23.Ξh3!** 23.fxe6?! fxe5= **23...fxe5 24.Ξxh6 Ξf6** 24...exd4 is critical, but Black is busted after: 25.營h7† (or 25.還d3 營a5 26.a3+-) 25...壹f7 26.f6!+- ✓ **25.營e8†** Or 25.營h7† 壹f7 26.fxe6† ≜xe6 27.Ξxf6† 查xf6 28.Ξf1†+-. **25...Ξf8 26.Ξh8† 查xh8 27.營xf8† 1–0** Black resigned in view of 27...壹h7 28.還d3 when he would be hopelessly lost.

#### 1088. Vladimir Akopian – Vladimir Kramnik, Wijk aan Zee 2004

**29.** $\Xi$ h7!!  $\underline{W}$ xb2† White's main point is 29... $\underline{\dot{\Phi}}$ xh7 30. $\underline{\dot{\Phi}}$ xe7†  $\underline{\dot{\Phi}}$ h6 31. $\underline{\Xi}$ h1†  $\underline{\dot{a}}$ h5 32.g4  $\checkmark$  mating (32. $\underline{\dot{\Phi}}$ f5† and 32.f4 are also winning). And 29... $\underline{\dot{\Phi}}$ xb2 allows White to collect a piece: 30. $\underline{\Xi}$ xg7†  $\underline{\dot{\Phi}}$ f8 31. $\underline{W}$ xb2+-  $\checkmark$  30. $\underline{W}$ xb2  $\underline{\dot{\Phi}}$ xb2 31. $\underline{\Xi}$ xg7†  $\underline{\dot{\Phi}}$ f8 32. $\underline{\Xi}$ h1 1–0 Or 32. $\underline{\dot{\Phi}}$ xb2 e6 and Black gets his piece back, but a pawn and an attack would still be good enough for White to win the game here.

#### 1089. Vladimir Kramnik – Loek van Wely, Wijk aan Zee 2004

37. 置h8! f6? 37... 置e3†! ✓ 38. 營xe3 (38. 公xe3 seems to be less practical since White's attack is not dangerous. 38... 查xh8 39. 置a8†?! 查g7 40. 公g4 is met by 40...g5±.) 38... 營xe3† 39. 公xe3 查xh8 40. 查xh4+- This is the toughest defence. White still has difficulties to overcome in order to get the full point. Easier is 37... 查xh8 38. 營h6† 查g8 39. 置a8† ✓ with mate. **38. 營h6†!** ✓ Instead the game continued 38. 鼍xh4? 鼍xh4† 39. 查xh4 when 39...b4!± would have activated the rook and given Black good chances to hold. **38... 查f7 39. 置h7†!** Or 39. 營h7†! 查e6 40. 營xg6+- or 39. 置f1!?+-. **39... 查e6** 39... 查e8 40. 營xg6†+- **40. 營xg6+-** The knight is indirectly protected so White is a piece up, and has very dangerous threats.

#### 1090. Peter Leko – Vladimir Kramnik, Linares 2004

**32...** 當**h5!** 32... 營c2 33. 堂f1= **33.** 罩**7d6** 33. 徵g4 罩g5 ✓ 34. 徵h3 and Black wins by moving the bishop. Also not saving White is: 33. 罩1d6 徵xd6! 34. 徵xh5 徵xd7-+ ✓ **33... 氯f6!** 33... 罩xh3 34. 罩xg6 hxg6 35.gxh3= **34.** 罩**xf6 營c2!!** 34... 罩xh3?! 35. 罩xg6 罩xg6 36. 罩d8† 查g7 37. 罩d7† 查f8 38. 罩d4 and White will make a draw. **35. 徵xh5 營xe2** ✓ A winning double attack. **36.g4 營f2**† **0–1** 

#### 1091. Vladimir Kramnik – Peter Svidler, Monte Carlo (blindfold) 2004

26.營xe4! Not 26.②xb8? 氢xf2† 27.莒xf2 營xc1†-+ or 26.莒xc5 ②xc5 27.③xb8 莒xb8∓. 26...莒xb5 27.營c4! Kramnik included 27.h4 營d2 but it made no difference after 28.營c4!± (1-0, 43 moves). 27.a4? wins a piece but 27...氢xf2† 28.查xf2 莒b2† 29.查g1 f5!∓ forces White to give it back. 27...氢xa3 28.營xb5 氢xc1 29.營c5!± White has a double threat. 29...氢b2 30.②e7† 查h8 31.②g6† hxg6 32.營xf8†± ✓

#### 1092. Vladimir Kramnik – Peter Leko, Brissago (8) 2004

This game features perhaps the best-known example of opening preparation that turned out to be directly losing. **26...\&xf3! 27. \&xf3 \&e4** $\ddagger 27... \&g4\ddagger$  is also winning. **28.**  $e1 \&xc3! 29.bxc3 \\ @xc3\dagger + \checkmark (0-1, 32 \text{ moves})$ 

#### 1093. Vladimir Kramnik – Teimour Radjabov, London 2013

#### 1094. Viswanathan Anand – Predrag Nikolic, Groningen (2) 1997

**27.**ℤxd7! 27.ℤb4?! ৺xb4 28.ዿxb4 Ѽxc7 29.Ѽd2!± **27...☆xd7 28.ℤb4!** Winning the queen. **28...<sup></sup>৺xb4** After 28...<sup>™</sup>f5 29.g4+– the queen is trapped. **29.ዿxb4+–** ✓

Viswanathan Anand (on Kasparov's 1996 match victory over Deep Blue)

I'll take my five positions per second any day, thank you.

#### 1095. Friso Nijboer – Viswanathan Anand, Wijk aan Zee 1998

**17...** $\exists xc3!$  **18.**&d3 a) 18.bxc3 0d5 19. $\exists xd5$  (19. $\textcircled{W}h3 \textcircled{0}xc3^{+}+$ ) 19...exd5!-+  $\checkmark$  The bishop protects h3 (19...Wxd5?? 20.Wh3 is mating). b) 18.Wxc3 Wxc3 19.bxc3 is simply winning for Black, since White no longer has any threats on the h-file. **18...\textcircled{Z}xd3** Or 18...2a4-+. **19.cxd3** 0g4 **20.\textcircled{W}h3 \textcircled{0}h6-+** Black defends and wins, since he can afford to give back one piece.

#### 1096. Viswanathan Anand – Alexei Shirov, Monaco (rapid) 2000

22.f6! 22. $array{l}$ g4 f6 $\pm$  22...gxf6 23.&xh7 $\dagger$  Also full points for the following line: 23. $\mathbb{m}$ g4 $\dagger$   $\mathbb{m}$ h8 24.&xh7 fxe5 25. $\mathbb{m}$ h5! f6 26.&g6 $\dagger$  (or similarly 26.&f5 $\dagger$ ) 26... $\mathbb{m}$ h7 (26...&g8 27. $\mathbb{m}$ h3!+–) 27.&xh7+–23...&xh724. $\mathbb{m}$ h5 $\dagger$  &g825. $\mathbb{m}$ g825. $\mathbb{m}$ g4 $\dagger$ !25. $\mathbb{m}$ h3 $\mathbb{m}$ e4 leads nowhere. 25...&h726.&g5! $\checkmark$  26. $\mathbb{m}$ h724. $\mathbb{m}$ h5 $\dagger$  &g825. $\mathbb{m}$ g4 $\dagger$ !25. $\mathbb{m}$ h8 27.&xh7 +–23...&xh724. $\mathbb{m}$ h5 $\dagger$  $\mathbb{m}$ g825. $\mathbb{m}$ g4 $\dagger$ !25. $\mathbb{m}$ h8 27.&xh7 +–23...&h726.&g5! $\checkmark$  26. $\mathbb{m}$ h726.&g5! $\checkmark$ g6! H726.&g7.&g76! H726.&g76! H726! H726. \&H776.&H7766! H726.&H726! H726! H726

#### 1097. Viswanathan Anand – Judit Polgar, Leon (advanced 1) 2000

24. $\Xi$ el! Other moves are good enough for an advantage, but pinning the e-pawn steps up the pressure and wins. The threat is to take on f5. Not 24. $\Box$ f6†? &xf6 25.&xf6  $\Xi$ xd6±. 24... $\Xi$ xd6 24... $\Xi$ f7 25.&xf5  $\Xi$ xd6 transposes and 24...exd5? runs into: 25. $\Xi$ xe8  $\boxplus$ xe8 26. $\boxplus$ g7 mate  $\checkmark$  25.&xf5! White threatens to take on g6 and Black can't defend. 25... $\boxplus$ f7 26.&xg6!  $\bigtriangleup$ xg6 26...hxg6 27. $\blacksquare$ h8 mate 27.f5!  $\checkmark$  e5 28.&xe5?! Better would have been 28. $\Xi$ xe5!  $\Xi$ xe5 29.&xe5 &xd5 30.cxd5  $\Xi$ xd5 31. $\Xi$ xg6† and wins. 28...&xd5 29.cxd5  $\Xi$ xe5 30. $\Xi$ xe5+- White failed to convert his winning advantage.

#### 1098. Viswanathan Anand – Evgeny Bareev, Shenyang (2) 2000

**32.g4!** Preparing to dislodge the king from e6, giving White the needed time to get the pawns sufficiently advanced. 32.b5?  $\Xi$ cd8 33.c6 looks like a tactical solution, but it fails: 33... $\Xi$ xd5 34. $\Xi$ xd5  $\Xi$ xd5 35.c7  $\triangle$ d7 36. $\triangle$ xd5 e3!-+ Another inferior option is: 32. $\triangle$ e3  $\Xi$ xd4† 33. $\triangle$ xd4  $\Xi$ d8† 34. $\triangle$ c4  $\Xi$ d3∓ **32...** $\Xi$ g7 32... $\Xi$ f7 33.b5+- **33.** $\triangle$ e3 ✓ A possible way, but not as good, is 33.h3 h5 34.g5. The idea is that 34... $\Xi$ d7 35. $\Xi$ d1  $\Xi$ cd8 36.c6!± works for White when there is a second passed pawn; White gets a good queen ending. But 33.g5?  $\Xi$ d7! still gives White problems. **33...fxg4 34.\Xid6† 34.\Xixe4† also wins. <b>34...** $\triangle$ f7 **35.** $\triangle$ df5! Winning the exchange, when the queenside pawns and the active pieces will decide. The game ended quickly: **35...e3 36.** $\triangle$ xg7  $\Xi$ e8 37. $\triangle$ xe8 e2 38. $\Xi$ f6† 1–0

#### 1099. Sergey Karjakin – Viswanathan Anand, Wijk aan Zee 2006

**25...** $\Xi$ c8! **26.** $\underline{\mathbb{B}}$ xe7  $\underline{\mathbb{O}}$ c4! 26... $\Xi$ xa3? 27.bxa3  $\underline{\mathbb{B}}$ xa3 (27... $\underline{\mathbb{O}}$ c4 28. $\underline{\mathbb{B}}$ a7+-) 28. $\underline{\mathbb{B}}$ a7+- After the knight move, an intuitive evaluation that Black's attack is promising seems reasonable, however there is also counterplay to take care of. **27.g6!** 27. $\underline{\mathbb{C}}$ c5  $\Xi$ xa3! 28. $\underline{\mathbb{C}}$ xa3 (28.bxa3  $\Xi$ xc5! with a winning attack, but not 28... $\underline{\mathbb{O}}$ xa3<sup>†</sup> 29. $\underline{\mathbb{O}}$ c1! $\Xi$ xc5<sup>†</sup> 30. $\underline{\mathbb{O}}$ d2  $\Xi$ c2<sup>†</sup> 31. $\underline{\mathbb{O}}$ e3<sup>±</sup>) 28... $\underline{\mathbb{O}}$ xa3<sup>†</sup> 29.bxa3  $\underline{\mathbb{B}}$ xc5<sup>±</sup> attack is decisive. 30. $\underline{\mathbb{E}}$ d2 b2 (or 30... $\underline{\mathbb{E}}$ a8-+) 31. $\underline{\mathbb{E}}$ xb2  $\underline{\mathbb{B}}$ d3<sup>†</sup> 32. $\underline{\mathbb{O}}$ a1  $\underline{\mathbb{E}}$ a8<sup>†</sup> 33. $\underline{\mathbb{E}}$ a2  $\underline{\mathbb{C}}$ c5 34. $\underline{\mathbb{O}}$ b1  $\underline{\mathbb{E}}$ b8<sup>†</sup> With mate. **27...hxg6!**  $\checkmark$  Black loses after 27...fxg6? 28.f6 and 27... $\underline{\mathbb{E}}$ xa3? 28.gxf7<sup>†</sup>  $\underline{\mathbb{O}}$ h8 29.f8= $\underline{\mathbb{B}}$ <sup>†</sup>  $\underline{\mathbb{E}}$ xf8 30.bxa3. Without the rook on c8, White can defend. **28.fxg6**  $\underline{\mathbb{O}}$ xa3<sup>†</sup> Also winning is: 28... $\underline{\mathbb{E}}$ xa3 29. $\underline{\mathbb{B}}$ xf7<sup>†</sup> (29.gxf7<sup>†</sup>  $\underline{\mathbb{O}}$ h7!-+) 29... $\underline{\mathbb{O}}$ h8 30.bxa3  $\underline{\mathbb{O}}$ xa3<sup>†</sup>-+ **29.bxa3**  $\underline{\mathbb{E}}$ xa3 **30.gxf7<sup>†</sup>**  $\underline{\mathbb{O}}$ h7!-+ The point behind exchanging on g6.

#### 1100. Lazaro Bruzon – Viswanathan Anand, Leon 2006

**20.**<sup>™</sup>h5! **2xe5** 20...**<sup>1</sup>**<sup>Å</sup>xe5 21.<sup>™</sup>xh7<sup>†</sup> (or 21.fxe5 h6 22.exd6+-) 21...<sup>Å</sup>f7 22.fxe5  $\Xi$ h8 23.exd6  $\Xi$ xh7 (23...<sup>™</sup>d7 24.<sup>™</sup>xh8  $\Xi$ xh8 25.<sup>™</sup>Zh8+-) 24.dxc7+- **21.fxe5!** Not 21.<sup>™</sup>xh7<sup>†</sup>? <sup>Å</sup>f7 22.fxe5  $\Xi$ h8-+ or 21.dxe5?! <sup>™</sup>b6<sup>†</sup>! 22.<sup>Å</sup>ch1 <sup>Å</sup>f7= when Black is ready to capture the knight if it goes to c4. **21...<sup>™</sup>Xc2** 21...<sup>Å</sup>f7 22.<sup>Å</sup>c4! ✓ The only winning move, protecting against ...<sup>™</sup>Xc2 and threatening <sup>Å</sup>d6<sup>†</sup> followed by taking on c8. (22.<sup>™</sup>xh7?  $\Xi$ h8-+) 22...<sup>™</sup>Ed8 23.g4+- **22.<sup>™</sup>xh7<sup>†</sup> ✓ <sup>Å</sup>f7 23.<sup>™</sup>Zg3!** 23.<sup>Å</sup>c4!? <sup>™</sup>Exc4 is not as clear, and White still needs to find 24.<sup>™</sup>Zg3!±. And 23.<sup>™</sup>Zh6?! <sup>Å</sup>e7 24.<sup>™</sup>Ef<sup>†</sup> <sup>Å</sup>e8 25.<sup>™</sup>Zg7 <sup>™</sup>Zg8!± also fails to win. **23...<sup>™</sup>Zd2** 23...<sup>™</sup>Zk2 24.<sup>™</sup>Zg6<sup>†</sup> (24.<sup>™</sup>Zg6?) <sup>™</sup>Zd4<sup>†</sup> 25.<sup>Å</sup>h1 <sup>™</sup>Ze5-+) 24...<sup>Å</sup>e7 25.<sup>™</sup>Zg5<sup>†</sup>! <sup>Å</sup>e8 26.<sup>™</sup>h5<sup>†</sup>! <sup>Å</sup>d8 27.<sup>™</sup>Zxg7 <sup>™</sup>Zd4<sup>†</sup> 28.<sup>Å</sup>h1 <sup>™</sup>Zc7 29.<sup>™</sup>H4<sup>†</sup> (29.<sup>™</sup>Zg5<sup>†</sup> is the same) 29....<sup>Å</sup>c8 30.<sup>™</sup>Zx7<sup>†</sup> <sup>Å</sup>xx7 31.<sup>™</sup>E<sup>†</sup>F<sup>+</sup> - Yes, you need to find all these moves to get a winning position (but not before playing the first move). It's easier after: 23...<sup>™</sup>Zg8 24.<sup>™</sup>Xg6<sup>†</sup> <sup>Å</sup>e7 25.<sup>§</sup>C1+- **24.<sup>™</sup>Zxg6**!+- 24.<sup>™</sup>Xzg6<sup>†</sup>? <sup>Å</sup>e7 25.<sup>™</sup>Xg7<sup>†</sup>? (25.<sup>™</sup>h7) <sup>™</sup>Zf7 26.<sup>™</sup>Zx7 <sup>™</sup>Zcf8=) 25.<sup>™</sup>Zf7<sup>∓</sup> In the game White concluded his attack in the most efficient way: **24...<sup>™</sup>Zg8 25.<sup>™</sup>Zxe6!** <sup>Å</sup>xe6 26.<sup>™</sup>Xf<sup>†</sup>! <sup>Å</sup>e7 27.<sup>™</sup>f7<sup>†</sup> <sup>Å</sup>d8 28.e6! 1-0 It's mate on d7.

#### 1101. Viswanathan Anand – Loek van Wely, Monte Carlo (blindfold) 2007

#### 1102. Viswanathan Anand – Magnus Carlsen, Nice (blindfold) 2008

The pawn on c7 seems lost, but through powerful play it becomes the star. 27.c5! 27.f3  $\exists xc7$  28.fxe4± 27...bxc5 27...b5?! is simply bad, for instance: 28.a4 bxa4 29.b5+- 28.b5! cxb5 28... $\exists xc7$  29.b6+-  $\checkmark$  29. $\forall xb5+- \checkmark$  The powerhouse on c7 gives White a winning advantage. After 29... $\exists xa2$  strongest is rerouting the bishop to h3 with 30.&f1.

#### 1103. Viswanathan Anand – Alexander Morozevich, Mainz (rapid) 2008

22.&xf4! 22. $\&h6\dagger$  gxh6 23. $\&xf4\pm$  when Black is not forced to take on f4. 22...exf4 23. $\&h6\dagger!$  &h8 23...gxh6 24. $\textcircled{m}g4\dagger$  &h8 (24...&g7 25.&h5 with mate) 25.mf5!  $\checkmark$  To avoid mate, Black must give back the material. 25...&f6 26. $\textcircled{m}xf6\dagger$  &g8 27.mf5 f6 28.&h5+- White still has a crushing attack. 24. $\&xf7\dagger$   $\checkmark$  &g8 25. $\&xh7\dagger!$  The game move 25. $\&h6\pm$  led to victory later, but it is not sufficient for a clear win. However, 25. $\nexistsxe8$   $\nexistsxe8$  26. $\&xh7\dagger$  and 25.md3 g6 26.&b3both win. 25...&xh7 26. $\&g5\dagger$  &g8 27. $\textcircled{m}b3\dagger$  Or 27. $\nexistsxe8$   $\nexistsxe8$  28. $\textcircled{m}b3\dagger$ . 27...&h8 28.mf7+-Black cannot put up a satisfactory defence.

#### 1104. Viswanathan Anand – Peter Svidler, Moscow 2009

**29.b4! f5** a) 29.... 三c8 30.bxc5 營xc5 and one clear-cut way to win is: 31. 三exd4 營xc3 32. 三d8† 三xd8 33. 三xd8† 空g7 34. 營xb6+- b) 29... 三fd7 30.bxc5 營xc5 31. 營xf6† ✓ is mating (or 31. 三exd4 三xd4 32. ④e2+-). **30.bxc5!** 30. 三h4 三fd7± **30...fxe4 31. 營xf7 營xc5** Instead the game ended after: 31... ④f3† 32. 營xf3 1-0 **32. 營f6† 登g8 33. 營xd8†+-** ✓

#### 1105. Luke McShane – Viswanathan Anand, London 2013

#### 19. 堂d3! 凹h5 Two alternatives:

a) 19...<sup>1</sup>@e5 20.<sup>1</sup>@xe5 <sup>1</sup>/<sup>2</sup>/wxe5 21.<sup>1</sup>@g5! (not 21.<sup>1</sup>@f6<sup>†</sup>?! gxf6 22.<sup>1</sup>/<sup>3</sup>/wxb7 <sup>1</sup>/wxb7 <sup>1</sup>/wxg5 22.<sup>1</sup>/<sup>3</sup>/wxb7+- and since Black's queen had to move, his counterplay is slower) 22.<sup>1</sup>/<sub>2</sub>g6! fxg6 23.<sup>1</sup>/<sub>2</sub>xe6+- White has a winning attack with <sup>1</sup>/<sub>2</sub>fe1 and <sup>1</sup>/<sup>3</sup>/g4.

b) 19.... @a5 20.@g5!+- Double threat against b7 and f7. (Instead 20. $@f6^{\dagger}$ ? gxf6 21.@xb7 e5! gives Black a double threat: to capture the bishop and to defend the rook from b6, as the other knight on b8 isn't hanging anymore. 22.@xa8 exf4 $\infty$ )

**20.**  $6^{\dagger}$  **gxf6 21.**  $2^{\bullet}$  White is at least clearly better with the bishops and an extra exchange, although Black managed to turn around this rapid game.

#### 1106. Shakhriyar Mamedyarov – Viswanathan Anand, Khanty-Mansiysk 2014

**26...**<sup>2</sup>**\Delta g4!** 26...<sup>\explice</sup> e2 27.h3<sup>\explice</sup> and Black can't take on h3. **27.<sup>\explice</sup> c2** 27.h4 <sup>\Delta</sup> e3 28.<sup>\Delta</sup> xe3 <sup>\explice</sup> xe3

#### 1107. Maxime Vachier-Lagrave – Viswanathan Anand, Leuven (rapid) 2016

**26...** $\Delta xf2!!$  26... $\mathbb{E}xf3$  brings Black nothing: 27. $\mathbb{B}xf3$   $\Delta h4$  28. $\mathbb{B}b3\pm$  (or 28. $\mathbb{B}a3\pm$ ) **27.\Delta xf2 \mathbb{B}h2\dagger! 28.\Delta e3 \mathbb{B}g2!** Keeping control over the second rank. Not 28... $\mathbb{E}xf3\dagger$  29. $\Delta xf3$   $\mathbb{B}xh3\dagger$ 30. $\Delta e2$   $\mathbb{B}xh6$  31. $\Delta f5!$ +- or 28... $\mathbb{B}xh3$  29. $\Delta f5$ +-. **29.\mathbb{B}e2** With the queen on g2, White can't save himself with 29. $\Delta f5$  due to: 29... $\mathbb{E}e8\dagger$ -+  $\checkmark$  29. $\mathbb{E}f1$   $\Delta e5!$  30. $\mathbb{B}e2$  (30. $\Delta xe5$   $\mathbb{E}xf1$  is simply crushing) 30... $\mathbb{E}xf3\dagger$  (or 30... $\mathbb{E}xd4\dagger$  31. $\Delta xd4$   $\mathbb{B}xh3\dagger$  32. $\Delta d2$   $\mathbb{B}xh6\dagger$  33. $\Delta c2$   $\mathbb{E}xf1$  34. $\mathbb{B}xf1$  $\mathbb{B}xg7$  with a winning endgame advantage) 31. $\mathbb{E}xf3$   $\mathbb{E}xd4\dagger$  32. $\Delta d2$   $\Delta xf3\dagger$  33. $\Delta d1$   $\mathbb{B}xe2\dagger$  Black has a winning endgame. **29...\mathbb{E}xf3\dagger! 29...\mathbb{B}xh3 is the only other decent move, but it offers merely a clear advantage. <b>30.\mathbb{B}xf3 \mathbb{E}xd4\dagger 31.\Delta xd4 \mathbb{B}xf3-+** 

#### Ruslan Ponomariov (on how to concentrate)

Drinking some water at a critical moment, when your lips are drying out from the tension, can really help. Chess in Translation (2011)

#### 1108. Ruslan Ponomariov – Jop Delemarre, Siofok 1996

**21.Ea1!** White instead gained a winning position after mutual mistakes: 21.**E**c1!? **W**b2? 22.**O**d1 (22.**O**a4!+-) 22...**Q**e4 23.**W**e3 c3† (23...**O**xc2 24.**O**xb2 **O**xe3 25.**O**xe3 **Q**xh1±) 24.**O**exc3 **W**xc1†?! 25.**O**xc1+- And he won some moves later. **21...<b>B**b2 22.**E**hc1! White threatens 23.**O**a4. Not 22.**E**hb1? **W**xc2†**∓**. **22...O**xc2 a) 22...**Q**xc2 23.**E**a2 **W**b3 (23...**O**xa2 24.**E**xc2+- ✓ and White takes the knight as well) 24.**E**cxc2 **O**xc2 25.**E**xc2+- ✓ b) Black can save his queen with 22...**O**c6 but making a passive move when a piece down makes it a hopeless position. **23.Ea2** Or 23.**Eab1** or 23.**Ecb1**. **23...Oxd4† 24.Exb2 O**xf3**† 25.D**e3 ✓ White is much better. Black will have to give up a pawn immediately to avoid losing the knight, and the queenside pawns cannot all be saved. **25...d4† 26.D**xf3 **dxc3 27.O**xc3+-

#### 1109. Veselin Topalov – Ruslan Ponomariov, Sofia 2006

**32.**<sup>(2)</sup>**xf6!!** 32.<sup>§</sup>xd5? <sup>[2]</sup>xd5-+ (32...<sup>[2]</sup>xa1? loses to both 33.<sup>§</sup>xf6 <sup>§</sup>xf6 34.<sup>§</sup>e4 and 33.<sup>§</sup>g5 fxg5 34.<sup>§</sup>e5† f6 35.<sup>§</sup>e4) **32...<sup>§</sup>xf6 33.d4!!** <sup>[2]</sup>**<sup>2]</sup>xa2** There is no other choice against the threat of 34.<sup>§</sup>b1. **34.<sup>2</sup>**xa2+- ✓ (1-0, 65 moves)

#### 1110. Ruslan Ponomariov – Pavel Ponkratov, Berlin (blitz) 2015

31...e3†! 31...\_\_\_\_\_\$xe2 32.\_\_\_\_\_\$xe2 曾行3†= 32. \_\_\_\_\_\$d3 \_\_\_\_\$xe2† Instead the game continued 32....曾行5†? 33. \_\_\_\_\_\$xe3? 曾行3† 34. \_\_\_\_\_\$d2 曾xe2† (0–1, 64 moves). However, 33. \_\_\_\_\$c3! holds for White, due to the threat of 心e7†. 33. \_\_\_\_\$xe2 Not taking the knight leaves Black a piece up. 33...曾行7† 34. \_\_\_\_\$d3 曾d2† 35. \_\_\_\_\$e4 e2 White will run out of checks. 36. \_\_\_\$e7† \_\_\$h8 37. 曾e5† \_\_\$h7 38. 曾行5† \_\_\$g7 39. 曾e5† \_\_\$f7-+ ✓

#### 1111. Ruslan Ponomariov – Nigel Short, Madrid 2016

24.罩xg6†! All Black's minor pieces are on the queenside, so an all-out attack should be considered. Not 24.違h3? 瞥f7-+. 24...hxg6 25.營xg6† 登h8 White just needs one more piece in the attack, or to get the bishop to f6. 26.違h3! 26.違g5 詈f8= 26...營h7 26...營e7 27.違g5!+- ✓ (27.違e6 ②xc4 28.違f7 is also winning) 27.營f6† 27.營xe8† is also mating, but not as quickly (full points). 27...空g8 28.違e6†! 岂xe6 29.營f8 mate ✓

#### Rustam Kasimdzhanov

There can also be tactics that do not work, or tactics which are refuted by other tactics. The Path to Tactical Strength (2007)

#### 1112. Rustam Kasimdzhanov – Josep Lopez Martinez, Yerevan 1999

**10.** & xe6! fxe6 10... & b4 11.0–0! gives White a winning position (1–0, 41 moves), and the tempting 11. & xf7†?! & xf7 12.e6†± is also quite good. **11.** & xe6 W xe5 11... W c6 12. & d5!+–  $\checkmark$  White's attack is winning. **12.** & c7†+–  $\checkmark$  Picking up the rook (or White could do the same thing after first exchanging queens).

#### 1113. Valeriy Neverov - Rustam Kasimdzhanov, Hoogeveen 1999

**22...**D**xc4! 23.**D**xc4**  $\blacksquare$ **b**1 24.B**d**2 Q**xc4** $\mp$   $\checkmark$  White has accepted the loss of a pawn, so it's not a critical variation – but it's still possible to be accurate. **23...\textcircled{D}xf4!** 23...Dxd2 and 23...Bd4<sup>†</sup> are clearly better for Black. **24.**D**xc4** Bd4<sup>†</sup>! **25.**Df2 After 25.Dce3 one winning line is 25...Dxg2 26.Dxg2 Qxe4. Black has many pawns and White's king is open. **25...\textcircled{E}b1!-+ White's position is falling apart** (0–1, 40 moves).

#### 1114. Igor Khenkin – Rustam Kasimdzhanov, Moscow (4) 2001

23...&xb2! Giving up the queen for plenty of other stuff. The alternatives are worse for Black. 24. $\Xi xa5 \&xc3$  Both rooks cannot be protected, and White's counterplay is tamed by Black's continuing threats. 25. $\Im xh6 \&xe1!$  25...&xa5? 26. $\Xi e5+-$  (26. $\Xi xe6 \&d2$  [26...fxe6 27. $\Im g6^{\dagger}+-$ ] 27. $\Im xd2$  fxe6±) 26. $\Xi a3!$ ? 26. $\Im xh6$ ?  $\&xa5-+\checkmark$  is easy, but 26. $\Xi c5$  is trickier. Black should play 26... $\&e8!\mp$  to protect the king. 26... $\&b4! \checkmark$  27. $\Xi b3 \&f8!-+$  27... $\&e7\mp$  28. $\Im xh6$ ?  $\Xi c1\dagger$  0–1 Mate is coming.

#### 1115. Alexander Berelowitsch – Rustam Kasimdzhanov, Germany 2005

**19.**  $\exists xe5!$  Winning a centre pawn with tempo is often a good idea. 19.  $bxa5 \exists ad8$  gives Black compensation due to the threats ... bxe1, ... e5-e4 and ... b4 (keeping the pawn). **19... \exists d8** 19... bxe5? 20.  $\exists xd5+-\checkmark$ ; 19...  $\exists d6$  20.  $\exists xa5\pm\checkmark$  **20.**  $\exists xe7!$  20.  $\exists xa5 \ \&xb4\pm$  is good enough for full points. **20... \exists xe7 21. \exists xd3+-\checkmark** White's activity and Black's misplaced knight on a5 actually gives White a winning advantage. The game nicely illustrates the hopelessness of Black's position. **21... \exists xb4 22.** bg5 **g6 23.**  $\exists xc3 \ \exists xa4$  **24.**  $\&a3 \ \exists fe8$  **25.**  $\exists f3$  **1–0** The knight on a5 falls if the queen retreats to protect f7.

#### Veselin Topalov

There was a moment at the beginning when the machines were a positive, but lately we've being passing to the other extreme. Now it seems that a move isn't good unless the machine says so.

#### 1116. Elizbar Ubilava – Veselin Topalov, Ponferrada 1992

**13. \textcircled{D} b5!** White does not win any material immediately, but D d6 followed by B b3<sup>†</sup> is a winning threat. **13...bxc5** 13...cxb5? 14.Qxa8+-  $\checkmark$ ; 13...B e7 14.D d6+-  $\checkmark$  and such a strong knight will cost an exchange at the very least. **14.**D d6 Or 14.D c7+-. **14...\textcircled{B} e7 15. \textcircled{Q} e3!+- Instead the game continued 15.\textcircled{B} b3<sup>†</sup>? \textcircled{E} f7 (15...c4!=) 16.\textcircled{D}xf7± and White won eventually.** 

#### 1117. Veselin Topalov – Miguel Illescas Cordoba, Linares 1995

**20.** 20.2 C7! White creates threats against d6 and e6, and the black bishop can't hold both d5 and f5. **20...exf4** White is not afraid of a sacrifice: 20... $\Xi$ xg3† 21.hxg3  $\Xi$ xg3† 22. $22.2 \pm 1$  × A better try is 20... $24.2 \pm 1.2 \pm 1$ 

#### Magnus Carlsen

Of course, analysis can sometimes give more accurate results than intuition but usually it's just a lot of work. I normally do what my intuition tells me to do. Most of the time spent thinking is just to double-check.

1118. Magnus Carlsen – Peter Heine Nielsen, Malmo/Copenhagen 2004

32.g6! Opening up for the rook on d5 and queen on e3. 32...fxg6

b) After the game move 32...f6 White can win in many ways, for instance 33.\deltadh5 \u00e9f8 34.\deltah8\deltu \u00e9e7 35.\deltaxc8 \u00e9xc8 36.\u00e9a3\delta+-, picking up a piece to start with.

c) 32... $\overset{\text{w}}{=}$  xg6 33. $\overset{\mathbb{Z}}{=}$  g5!+-  $\checkmark$  and the attack crashes through on g7, while Black's attack stalled by bringing the queen to g6 (or 33. $\overset{\text{w}}{=}$  xg7+- also works).

**33.**档**8**†! 岱xh8 33...位f7 34.鬯f4† ✓ with an attack that mates in several ways. **34.鬯h6† 空g8** 35.鬯xg7 mate ✓

#### 1119. Magnus Carlsen – Kateryna Lagno, Lausanne 2004

**21...g6!** Removing the threat on d5. **22.<sup>™</sup>h6** 22.<sup>™</sup>g4 △xg2-+, or 22...<sup>△</sup>xe3-+, or 22...<sup>™</sup>xg4 23.hxg4 △xg2-+. **22...**<sup>△</sup>xg**2!** ✓ Winning a pawn due to the discovered check. **23.**<sup>△</sup>xg**2** △**f**4†! The game continuation 23...<sup>△</sup>gf8 24.<sup>™</sup>h4 △xe3† is also winning (0-1, 53 moves). But 23...<sup>△</sup>xe3† 24.<sup>△</sup>g1 <sup>△</sup>gf8 25.<sup>△</sup>gxf7†!∓ is not so clear. **24.<sup>△</sup>g1** 24.<sup>△</sup>f1 <sup>△</sup>g5!! 25.<sup>™</sup>xg5 <sup>™</sup>xh3† 26.<sup>△</sup>g1 <sup>™</sup>g2 mate **24...<sup>△</sup>g5! 25.<sup>②</sup>gxf7†** <sup>△</sup>ph8-+ Black wins the queen.

#### 1120. Kjetil Stokke – Magnus Carlsen, Oslo 2006

30.... 黛xe5! 31. ②xe5 31. 三xe5 公xf3!-+ ✓ The mating threat makes the queen untouchable, leaving Black a piece up (but not 31...三c1† 32.三e1∓). 31... 三xh3†! 32. 堂g1 ②e2†! ✓ Black's attack is devastating, and 32...三h5 also gives Black a winning attack. 33. 堂f1 ②f4 34. 鬯b8† 登g7 35. ②f3 三h1† 36. ②g1 三xg1† 37. 堂xg1 營xg2 mate

#### 1121. Peter Heine Nielsen – Magnus Carlsen, Faaborg (blindfold) 2007

26.d6! arrow g7 26...arrow xd6 27. $\&d5\dagger$ ! (27. $arrow g5\dagger$ ? &bh8 28. $\exists d2 \ \ensuremath{@}e6=$ ) 27...&bh8 (27...&e6 and White wins a piece after 28. $\ensuremath{@}g5\dagger$ ) 28. $\exists xf8\dagger \ \ensuremath{@}xf8$  29. $\ensuremath{@}xe5\dagger \ \ensuremath{@}g7$  30. $\ensuremath{@}b8\dagger \ \checkmark$  with mate. 27. $\&d5\dagger \ \ensuremath{@}bh8$  28. $\exists xf8\dagger \ \ensuremath{@}xf8$  29. $\ensuremath{@}xe5\dagger \ \ensuremath{@}g7$  30. $\ensuremath{@}b8\dagger \ \checkmark$  with mate. 27. $\&d5\dagger \ \ensuremath{@}b8$  28. $\ensuremath{\exists}xf8\dagger \ \ensuremath{@}eef$  29. $\ensuremath{@}g5$ ? h6= was the game. 29... $\ensuremath{@}g7$  30. $\ensuremath{@}f4\pm \ \checkmark$  Keeping everything protected and the black queen passive, as it can't go to f6 (without this move, it would not have been good to push the d-pawn).

#### 1122. Magnus Carlsen – Michal Krasenkow, Gausdal 2007

27.  $\mathbb{B} \times e6$  28.  $\mathbb{E} \times c6$  28.  $\mathbb{E} \times c6$  28.  $\mathbb{E} \times c6$  28.  $\mathbb{E} \times c6$  29.  $\mathbb{E} \times c6$  30.  $\mathbb{E} \times c$ 

#### 1123. Magnus Carlsen – Teimour Radjabov, Porto Vecchio (5 Armageddon) 2007

**20...** $\&xf4^{\dagger}! 20...$  $@a1^{\dagger} led to a win after 21.<math>\&c2$ ?  $\&b3^{\dagger} 22.\&d2 @xb2^{\dagger}-+ (0-1, 34 moves)$ . But 21.&d2!  $@xb2^{\dagger} 22.\&e1$  &xf4 23.&xd7!  $\exists xd7 24.@xf4^{\dagger}\mp$  would have left White still fighting. **21.** $\&xf4 21.@xf4^{\dagger} \&xc6-+ 21...\&e5!$  Also winning is: 21... $@a1^{\dagger} 22.\&d2 @xb2^{\dagger} 23.\&e1 \&e5$ 24.dxe5  $\exists xd1^{\dagger} 25.@xd1 @xc3^{\dagger} 26.\&e1$  @xc6-+ 22.dxe5 Moving the queen would have lost the bishop. 22... $@a1^{\dagger} 23.\&c2 \&b3^{\dagger}! 24.\&xb3 @a4 mate \checkmark$ 

#### 1124. Peter Svidler – Magnus Carlsen, Moscow (blitz) 2008

**37.營g6!** A multipurpose move preparing 38.置g4, 38.營xe6† and 38.奠e4. However, it's important to keep control over Black's tactical tricks. **37...②f4** 

a) 37...<sup>□</sup>fe8 38.<sup>□</sup>g4 <sup>w</sup>c7 39.<sup>1</sup>ge4 ✓ with a winning attack. After 39...<sup>w</sup>xe5 strongest is bringing the last piece into the attack with: 40.<sup>□</sup>d3+-

b) After 37...心c3 38.豐xe6† (38.罝g4±) 38...亞h7 it is important to kill Black's counterplay with the accurate 39.罝g4! leaving White with a winning position due to: 39...罝xd2 40.ভg6† 亞h8 41.豐xg7 mate ✓

**38.**ℤxf4! ℤxf4 38...ℤxd2 39.xe6†+- ✓ **39.ℤxd8**† Or even stronger is: 39.gxf4 ℤxd2 40.e8† ὑh7 41.ዿe4† g6 42.₩xg6† ὑh8 43.h7 mate **39...⊮xd8 40.gxf4+**- ✓

#### The Woodpecker Method

#### 1125. Leinier Dominguez Perez – Magnus Carlsen, Linares 2009

**29...** $\underline{\$}$ **b5!** 29... $\underline{\$}$ a6 30. $\underline{\$}$ d2= **30.** $\underline{\Xi}$ **2e3** 30. $\underline{\Xi}$ e1  $\underline{\Xi}$ xb3! 31.axb3  $\underline{\$}$ d3<sup>†</sup>-+  $\checkmark$  **30...** $\underline{\Xi}$ f2-+  $\checkmark$  The threats of ... $\underline{\$}$ d3<sup>†</sup> and ... $\underline{\Xi}$ cc2 are too much to handle for White in conjunction with the resource ... $\underline{\Xi}$ f1<sup>†</sup> in some situations. 30... $\underline{\Xi}$ f1<sup>†</sup>? 31. $\underline{\Xi}$ e1 is only unclear. The game move is also acceptable: 30... $\underline{\$}$ d3<sup>†</sup> 31. $\underline{\$}$ a1  $\underline{\$}$ xd4?! (stronger is 31... $\underline{\Xi}$ f2! 32. $\underline{\Xi}$ e1  $\underline{\Xi}$ xb2! 33. $\underline{\$}$ xb2  $\underline{\Xi}$ c2<sup>†</sup> 34. $\underline{\$}$ a1  $\underline{\$}$ c6!-+ with a double threat: ... $\underline{\$}$ c3 and ... $\underline{\$}$ g2) 32. $\underline{\Xi}$ xe6  $\underline{\Xi}$ f1<sup>†</sup> 33. $\underline{\Xi}$ e1 Black has a large advantage (0–1, 54 moves).

#### 1126. Anish Giri – Magnus Carlsen, Paris (blitz) 2016

**21.**  $\triangle$  **xe6!**  $\exists$  **xe7** 21...fxe6 22. $\exists$ xd7±  $\checkmark$  **22.**  $\triangle$  **xg7!** B**b7!** A double threat against f3 and g7 (since the knight on d7 is protected). 22... $\triangle$  xg7 23. $\exists$ xd7! (the move order 23.Bg4† &g6 24. $\exists$ xd7 runs into 24... $\exists$ xe3 or 24...Bc8) 23... $\exists$ xd7 24.Bg4†  $\bigstar$ h8 25.Bxd7  $\checkmark$  Regaining the rook, when the two healthy pawns extra and his safer king leaves White winning. 23.&d4!+-  $\checkmark$  Pinning the e4-bishop so that ...&f3 is not possible while simultaneously protecting the g7-knight. Here too, White is two pawns up for no compensation. 23.Bg4 &f3 24.Bh4  $\exists$ xe3 25.Of5 is a good try, but Black can defend with 25... $\exists$ e6 26.Bg5†  $\Xi$ g6∞ and things are not so clear.

#### 1127. Gadir Guseinov – Magnus Carlsen, Internet (blitz 1.3) 2017

**27.... 全c2!!-+** Clearing a path to f2 with tempo. Since the c2-square is defended twice, considering 27.... 全c2 as a candidate is the difficult part; after that, the variations are not so difficult to calculate. a) 27... 全g6 is slow by comparison, but still gains an advantage. For example: 28.gxf4 營xf4 29.營e2 營xd2 30.營xd2 全xd2∓

b) 27... 4 h3† 28. 2 xh3 gxh3 + was the game, when White is not yet dead.

**28.**  $\Delta xc2$  28.  $\mathbb{W}xc2$  is mated most quickly by 28...  $\Delta e2^{\dagger}$  (though 28...  $\Delta h3^{\dagger}$  would get there two moves more slowly). 28.  $\mathbb{W}xg4$  must be met by: 28...  $\Delta h3^{\dagger}! - + \checkmark$  Otherwise White is better. 29.  $\mathbb{W}xh3$   $\mathbb{W}xf2^{\dagger}$  30.  $\mathbb{O}h1$   $\mathbb{W}xe1$  White will lose masses of material, then get mated. For example: 31.  $\mathbb{E}f3$   $\mathbb{Q}e4$  32.  $\Delta xe4$   $\mathbb{E}xf3$  **28...**  $\mathbb{A}h3^{\dagger}$  **29. \mathbb{Q}xh3** Of course 29.  $\mathbb{O}h1$   $\mathbb{A}xf2^{\dagger}$  is a winning fork. **29... \mathbb{W}xf2^{\dagger} 30. \mathbb{O}h1 gxh3! - + \checkmark** When playing 27...  $\mathbb{Q}c2$ , it was essential to realize this position is winning. The threat of mate on g2 leaves White no time to save the d2-knight. **31. \mathbb{W}g1 \mathbb{W}xd2** Black is only a pawn up, but it's a forced mate. For example: **32. \mathbb{E}a2 \mathbb{W}e2** Threatening checks on f3 or e4.

#### 1128. Magnus Carlsen – Wesley So, Internet (blitz 3.32) 2017

**24. Bel!+** Preparing the queen check on h8 by covering the black king's escape route. For White, 24. **Bel** is the right square and the right rook, though you need to see a few key lines to understand why.

In the game Carlsen tried to do it all with checks: 24.營h8†? 堂e7 25.罩fe1† 羹e6 The position was messy, but had he played 26.營h4!?± then White would still be a touch better.

Instead, the "wrong rook" move 24.<sup>2</sup>fe1? allows 24...ge6<sup>±</sup> when, unlike the main line, White cannot lift the e1-rook, as it would leave its colleague on b1 hanging.

24....Ξxe1 24....ĝe6 is refuted most simply by 25.Ξe3!+- ✓ with the idea @xe6† ...fxe6, Ξf3 skewering the queen (also winning, but in messier style, is 25.g4+- with the ideas 25... "#xg4† 26. <sup>1</sup>/<sub>2</sub>xg4 <sup>1</sup>/<sub>2</sub>xg4 27. <sup>1</sup>/<sub>2</sub>h7<sup>†</sup>! and 25...<sup>1</sup>/<sup>1</sup>/<sub>2</sub>g6 26. <sup>f</sup>/<sub>4</sub>! threatening f4-f5). **25. <sup>1</sup>/<sub>2</sub>xe1** <sup>1</sup>/<sub>2</sub>e6 26. <sup>1</sup>/<sub>2</sub>h8<sup>†</sup>! ✓ Creating an annoying pin on the b8-knight. The second-best 26.f4± secures an advantage, but is too much weaker than the text move to be worthy of any credit. **26....岱e7 27.h4!+–** Finding this slow move, defending the knight and creating luft, would be a brilliant achievement for a noncomputer. 27. Bxg7 is not such a bad move, but Black can fight on after: 27... Add 28.h4± The obvious 27. 2xe6? throws away all White's advantage after: 27...fxe6 28. 2xg7 † dd6= 27... dd5 Trying to unpin the b8-knight. Unlike the 27. 27. 27 line above, 27... 26/06 no longer works for Black: 28.②xe6 (or the check on d8 first) 28...fxe6 29.鬯d8† (29.骂d1† is similar) 29...空c6 30.鬯c8†+- Black is busted after 30...空b6 31.莒xe6† or 30...空d6 31.莒d1† 空e5 32.鬯b7 (or many other 32nd moves). **28.營xg7** 28.c4+– also works. For example: 28...鬯d4 29.鬯h5 鬯f6 30.②xe6 fxe6 31.營d5 is decisive. **28...岱d8** Or 28...岱d6 can be killed most swiftly by: 29.②xe6! (the obvious 29.h5 should win, just not at once) 29...fxe6 30.c4!+- For example: 30...鬯xc4 31. 23<sup>+</sup> 2<sup>-</sup> 32. 2d1 And the attack wins far too much material. **29.h5+**– The h-pawn is going all the way.

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Speed Data (main focus)		Scering Data (optional)			
Date of session	Minutes	Number of Ecercises	Points scored per session	Maximum points available	×
Sep 01 Sep 02	90 78	25 25	38 39	55 52	89% 75%

Total 2h 48min 50 77 107

72%

390

#### WOODPECKER CYCLE

Speed Data (main focus)		Scoring Data (optional)			
Date of session	Minutes	Number of Exercises	Points scored per session	Maximum points available	×

## Other books by Axel Smith



Any man in the street knows how to increase his physical strength, but among most chess players confusion reigns when it comes to improving their playing strength. Axel Smith's training methods have guided his friends, teammates and pupils to grandmaster norms and titles. Hard work will be required, but Axel Smith knows how you can **Pump Up Your Rating**.

Every area of chess is covered – opening preparation, through middlegame play, to endgame technique. Smith delves into both the technical and psychological sides of chess, and shows how best to practise and improve.

Using his methods on himself, in the space of ten years Axel Smith improved from a rating of 2093 to becoming a Grandmaster.

When Axel Smith was chasing his final Grandmaster norm, he decided he needed a change in his White opening repertoire. Instead of his usual approach of memorizing many concrete moves to try to force an advantage, he would focus on pawn structures and typical plans. The result was a repertoire based on a set-up with the moves d4,  $2 f_3$ , c4 and e3. It helped Axel Smith to the GM title, and led to the creation of **e3 Poison**.

This repertoire can be played using many different move orders, and Smith explains their pros and cons. The reader will not have to memorize many moves, but hard work is still essential to understand the themes, so many exercises are provided to test the reader. Smith shows that a practical repertoire can also be a grandmaster repertoire – it is all about understanding the positional themes and plans.



### THE WOODPECKER METHOD BY AXEL SMITH & HANS TIKKANEN

The Woodpecker Method is the name given by Axel Smith to a training system developed by his compatriot and co-author Hans Tikkanen. After training with his method in 2010, Tikkanen achieved three GM norms within a seven-week period.

The quick explanation of the Woodpecker Method is that you need to solve a large number of puzzles in a row; then solve the same puzzles again and again, only faster. It's not a lazy shortcut to success – hard work is required. But the reward can be re-programming your unconscious mind. Benefits include sharper tactical vision, fewer blunders, better play when in time trouble and improved intuition.

This book contains everything you need to carry out your own Woodpecker training. Smith and Tikkanen explain how to get the maximum benefit from the method, before presenting over 1100 puzzles and solutions, all of which have been checked and double-checked for accuracy and suitability.



**GM Axel Smith** is the award-winning author of *Pump Up Your Rating* and *e3 Poison*, both of which were enthusiastically received by readers and reviewers. Using the Woodpecker as part of his training, as an adult he improved from a rating of 2100 to becoming a Grandmaster.



**GM Hans Tikkanen** is a four-time Swedish Champion whose live rating peaked over 2600. His interest in chess-improvement methods, and how they work, led him to study for a degree in psychology.



