

Exercise

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At 10:00am, we will upload on u-cursos a .pdf file that contains MiniTarea 1

You will have 26 hours to do the MiniTarea 1

You code has to be uploaded on u-cursos on Saturday 17 octubre, at 12:00pm (medio día)

The time to complete the minitarea is between 20 and 45 minutos

Monday 26 October at 12:00, we will see a solution to the mini tarea

MiniTarea are *individual* (even if we do breakout group to do exercises in the classroom)

No atraso will be allowed

Exercise (from a previous control)

Un inch es una métrica para medir distancias.

1 inch = 0.0254 meter.

El objetivo de esta pregunta es de definir al menor 2 clases, Meter y Inch, para sumar valores de diferentes unidades.

Por ejemplo:

$$1 \text{ metro} + 39 \text{ inches} = 1.9906 \text{ metros}$$

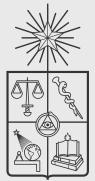
$$10 \text{ inches} + 2 \text{ metros} = 88.74 \text{ inches}$$

Se recuerda que 1 metro = 39.37 inches y 1 inch = 0.0254 metros.

- Escriba el código necesario para poder crear y sumar valores de diferentes unidades.

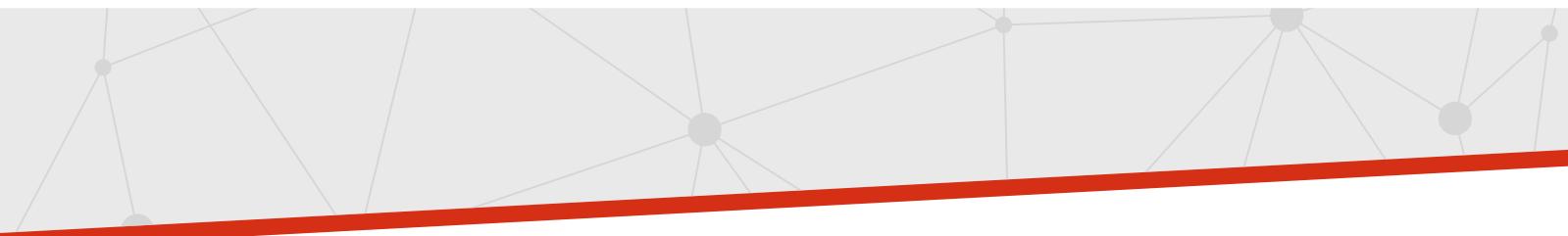
No estamos interesados en tener una solución que funcione, sino que apliquen el conocimiento adquirido en clase

Solution



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Diseño

This exercise is very similar to the Money/MoneyBag and Cachipun exercises

The idea is to use a double dispatch to avoid having to check the unit of the distance

```
public interface Length {  
    float value();  
    Length add(Length l);  
    Length addInch(InchLength inchLength);  
    Length addMeter(MeterLength meterLength);  
}
```

```
public class MeterLength implements Length {  
    private float value;  
  
    public MeterLength(float i) {  
        value = i;  
    }  
  
    @Override  
    public Length add(Length l) {  
        return l.addMeter(this);  
    }  
  
    @Override  
    public float value() {  
        return value;  
    }  
  
    @Override  
    public Length addInch(InchLength inchLength) {  
        return new InchLength ((float) (value * 39.37 + inchLength.value()));  
    }  
  
    @Override  
    public Length addMeter(MeterLength meterLength) {  
        return new MeterLength ((float) (value + meterLength.value()));  
    }  
}
```

```
public class InchLength implements Length {  
    private float value;  
  
    public InchLength(float i) {  
        value = i;  
    }  
  
    @Override  
    public Length add(Length l) {  
        return l.addInch(this);  
    }  
  
    @Override  
    public float value() {  
        return value;  
    }  
  
    @Override  
    public Length addInch(InchLength inchLength) {  
        return new InchLength (value + inchLength.value());  
    }  
  
    @Override  
    public Length addMeter(MeterLength meterLength) {  
        return new MeterLength ((float) (value * 0.0254 + meterLength.value()));  
    }  
}
```

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