A Formalisation of JavaScript in Coq

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- JavaScript is complex;
- JavaScript is specified by ECMAScript;
- Translating ECMAScript into big-step is long and not scalable;
- We can translate each steps of ECMAScript into one pretty-big-step rule;
- JSCert is a translation of the core of JavaScript into Coq/pretty-big-step;
- JSCert is accompanied with an interpreter, JSRef;
- We can run JSRef against test suites.

- Initially, JavaScript was designed for small scripts done by non-professional programmers.
- Also, only designed in 10 days.
- Don't break the web!
- There are actually efforts to make JavaScript simpler:
 - for (/* ... */ of /* ... */) iteratively replacing for (/* ... */ in /* ... */);
 - the strict mode;
 - etc.
- Inertia is the biggest enemy here, but we can fight it progressively.

Why Big-step wouldn't work in JSCert?

What is great about JavaScript

To do anything about JavaScript, you have to be able to scale.

- JavaScript forces us to do things in a scalable way.
- Big-step does not scale on ECMAScript.
- Pretty-big-step does.

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Scaling

- In semantic size (900 rules just for the core, but what about libraries?);
- In program size (7,500 lines just for Google's main page?);
- In time (ECMAScript 6, 7, 8, ES.Next, ...).

Making Coq Proofs Scale

Why proof automation works?

- I red stat while : forall S C labs e1 t2 o. red_stat S C (stat_while_1 labs e1 t2 resvalue_empty) o → red_stat S C (stat_while labs e1 t2) o I red_stat_while_1 : forall S C labs e1 t2 rv u1 o, red_spec S C (spec_expr_get_value_conv spec_to_boolean e1) y1 ->
 red_stat S C (stat_while_2 labs e1 t2 rv y1) o -> red stat S C (stat while 1 labs e1 t2 rv) o I red_stat_while_2_false : forall S8 S C labs e1 t2 rv. red stat SR C (stat while 2 labs e1 t2 rv (vret S false)) (out ter S rv)-I red_stat_while_2_true : forall S0 S C labs e1 t2 rv o1 o. red_stat S C t2 o1 -> red_stat S C (stat_while_3 labs e1 t2 rv o1) o -> red_stat S0 C (stat_while_2 labs e1 t2 rv (vret S true)) o Definition run stat while runs S C rv labs e1 t2 : result := if_spec (run_expr_get_value runs S C e1) (fun S1 v1 => Let b := convert_value_to_boolean v1 in I red_stat_while_3 : forall rv S8 S C labs e1 t2 rv' R o. if b then rv' = (If res_value R <> resvalue_empty then res_value R else rv) -> if_ter (runs_tupe_stat runs S1 C t2) (fun S2 R => red_stat S C (stat_while_4 labs e1 t2 rv' R) o -> Let rv' := ifb res_value R <> resvalue_empty then res_value R else rv in red stat S0 C (stat while 3 labs e1 t2 rv (out ter S R)) o Let loop := fun _=> runs_type_stat_while runs 52 C rv labs el t2 in ifb res_type R <> restype_continue V res_label_in R labs then (I red stat while 4 continue : forall S C labs e1 t2 rv R o. res tupe R = restupe continue // res label in R labs -> red_stat S C (stat_while_1 labs e1 t2 rv) o -> ifb res_type R = restype_break /\ res_label_in R labs then res_ter S2 rv' red_stat S C (stat_while_4 labs e1 t2 rv R) o else (ifb res_type R <> restype_normal then res_ter S2 R I red_stat_while_4_not_continue : forall S C labs e1 t2 rv R o. (res_type R = restype_continue // res_label_in R labs) -> else loop tt red_stat S C (stat_while_5 labs e1 t2 rv R) o ->
 red_stat S C (stat_while_4 labs e1 t2 rv R) o) else loop tt) else res ter S1 rv). I red stat while 5 break : forall 5 C labs e1 t2 rv R. res_tupe R = restupe_break // res_label_in R labs -> red_stat S C (stat_while_5 labs e1 t2 rv R) (out_ter S rv) I red_stat_while_5_not_break : forall S C labs e1 t2 rv R o. (res_type R = restype_break /\ res_label_in R labs) -> red_stat S C (stat_while_6 labs e1 t2 rv R) o → red_stat S C (stat_while_5 labs e1 t2 rv R) o I red stat while 6 abort : forall S C labs e1 t2 rv R. res_tupe R <> restupe_normal -> red stat S.C. (stat while 6 labs e1 t2 rv R) (out ter S.R) I red_stat_while_6_normal : forall S C labs e1 t2 rv R o. res_type R = restype_normal ->
 red_stat S C (stat_while_1 labs e1 t2 rv) o ->
 red_stat S C (stat_while_6 labs e1 t2 rv R) o I red stat abort : forall S C extt o. out_of_ext_stat extt = Some o -> abort o ->

JSCert Specification Coverage



- Chapters 1–7: how to read ECMAScript;
- Chapters 8–14, 16: core JavaScript;
- Chapters 15: standard library.

The for (/* ... */ in /* ... */) construct

"is: for (lhse in e) s" is evaluated as follows.

- Let *exprRef* be the result of evaluating e.
- 2 Let exprValue be GetValue(exprRef).
- If *exprValue* is null or undefined, return (*normal*, *empty*, *empty*).
- Let *obj* be *ToObject*(*exprValue*).
- Let V = empty.
- 6 Repeat
 - Let *P* be the name of the next property of *obj* whose *Enumerable* attribute is true. If there is no such property, return (*normal*, *V*, *empty*).
 - Let *lhsRef* be the result of evaluating the lhse (it may be evaluated repeatedly).
 - Call PutValue(IhsRef, P).
 - Let *stmt* be the result of evaluating s.
 - **()** If *stmt.value* is not empty, let V = stmt.value.
 - If *stmt.type* is break and *stmt.target* is in the current label set,

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- Call PutValue (IhsRef, P).
- Let *stmt* be the result of evaluating s.
- **()** If *stmt.value* is not empty, let V = stmt.value.
- If *stmt.type* is break and *stmt.target* is in the current label set, return (*normal*, *V*, *empty*).
- If *stmt.type* is not continue or *stmt.target* is not in the current label set, then
 - If *stmt* is an abrupt completion, return *stmt*.

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6 Repeat

• Let *P* be the name of the next property of *obj* whose *Enumerable* attribute is true. If there is no such property, return (*normal*, *V*, *empty*).

The mechanics and order of enumerating the properties (Step 1) is not specified. Properties of the object being enumerated may be deleted during enumeration, [they will then] not be visited. If new properties are added to the object being enumerated during enumeration, [they] are not guaranteed to be visited in the active enumeration. A property name must not be visited more than once in any enumeration. Enumerating the properties of an object includes enumerating properties of its prototype.

Zooming Out

You have to convince *other people* (often non-Coq people) that your semantics is the right one.

- This is actually not about Coq: Coq is useful for the people who will use your semantics, not for you;
- Be sure to understand the original language:
 - What is the most important: the specification or interpreters? The language community?

The JSCERT Project





~ 200 pages

Bugs found

Bugs in interpreters

- Invalid return values of try {/* ... */} finally
 {/* ... */} blocks;
- Changing dead code altered the final result.

Bugs in ECMAScript

- Broken algorithm;
- Some cases forgotten in the Enumerate method.

Bugs in test suites

- Tests checking the value of unspecified fields;
- Bugs in tests, mimicking implementation bugs.

Reporting bugs are great way to make people trust you! http://jscert.org/popl14/?full#20

Increasing the Coverage of JSCert

Coverage of JSCert



How to easily add Chapter 15?

Reusing already existing libraries



Philippa Gardner et al. "A Trusted Mechanised Specification of JAVASCRIPT: One Year On". In: CAV. 2015.

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Bisect Let us test ECMAScript!

A code coverage tool for OCaml applied on JSRef, which is closed to ECMAScript:



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- http://ajacs.inria.fr/jsexplain/driver.html
- https://github.com/jscert/jsexplain

Central idea

- Everyone can read and understand JSRef;
- We could use the interpreter to explain JavaScript's behaviours;
- JSRef should be able to generate everything else.

- The initial heap is different;
- Some behaviours (like Function.prototype.toString ()) are implementation-dependent.

We could formalise all these

- By adding special rules into JSCert;
- By adding a special argument to the predicates red_expr to denote the browser;
- By executing their JavaScript code to build another initial heap.

Complex, but possible

- Philippa Gardner, Sergio Maffeis, and Gareth Smith. "Towards a Program Logic for JavaScript". In: *POPL*. 2012.
 - Simon Holm Jensen, Anders Møller, and Peter Thiemann. "Type Analysis for JAVASCRIPT". In: *SAS*. 2009.
 - Arlen Cox, Bor-Yuh Evan Chang, and Xavier Rival. "Automatic Analysis of Open Objects in Dynamic Language Programs". In: *SAS*. 2014.

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