

cheat sheets.

\$ cheat git

Setup

git clone <repo>

clone the repository specified by <repo>; this is similar to "checkout" in some other version control systems such as Subversion and CVS

Add colors to your ~/.gitconfig file:

```
[color]
  ui = auto
[color "branch"]
  current = yellow reverse
  local = yellow
  remote = green
[color "diff"]
  meta = yellow bold
  frag = magenta bold
  old = red bold
  new = green bold
[color "status"]
  added = yellow
  changed = green
  untracked = cyan
```

Highlight whitespace in diffs

```
[color]
  ui = true
[color "diff"]
  whitespace = red reverse
[core]
  whitespace=fix,-indent-with-non-tab,trailing-space,cr-at-eol
```

Add aliases to your ~/.gitconfig file:

```
[alias]
  st = status
  ci = commit
  br = branch
  co = checkout
  df = diff
  dc = diff --cached
  lg = log -p
  lol = log --graph --decorate --pretty=oneline --abbrev-commit
  lola = log --graph --decorate --pretty=oneline --abbrev-commit --all
  ls = ls-files

# Show files ignored by git:
ign = ls-files -o -i --exclude-standard
```

Configuration

git config -e [--global]

edit the .git/config [or ~/.gitconfig] file in your \$EDITOR

git config --global user.name 'John Doe'

```
git config --global user.email johndoe@example.com
    sets your name and email for commit messages
```

```
git config branch.autosetupmerge true
    tells git-branch and git-checkout to setup new branches so that git-pull(1)
    will appropriately merge from that remote branch. Recommended. Without this,
    you will have to add --track to your branch command or manually merge remote
    tracking branches with "fetch" and then "merge".
```

```
git config core.autocrlf true
    This setting tells git to convert the newlines to the system's standard
    when checking out files, and to LF newlines when committing in
```

```
git config --list
    To view all options
```

```
git config apply.whitespace nowarn
    To ignore whitespace
```

You can add "--global" after "git config" to any of these commands to make it apply to all git repos (writes to ~/.gitconfig).

Info

```
git reflog
    Use this to recover from *major* mess ups! It's basically a log of the
    last few actions and you might have luck and find old commits that
    have been lost by doing a complex merge.
```

```
git diff
    show a diff of the changes made since your last commit
    to diff one file: "git diff -- <filename>"
    to show a diff between staging area and HEAD: `git diff --cached`
```

```
git status
    show files added to the staging area, files with changes, and untracked files
```

```
git log
    show recent commits, most recent on top. Useful options:
    --color          with color
    --graph          with an ASCII-art commit graph on the left
    --decorate       with branch and tag names on appropriate commits
    --stat           with stats (files changed, insertions, and deletions)
    -p              with full diffs
    --author=foo     only by a certain author
    --after="MMM DD YYYY" ex. ("Jun 20 2008") only commits after a certain date
    --before="MMM DD YYYY" only commits that occur before a certain date
    --merge          only the commits involved in the current merge conflicts
```

```
git log <ref>..<ref>
    show commits between the specified range. Useful for seeing changes from
    remotes:
    git log HEAD..origin/master # after git remote update
```

```
git show <rev>
    show the changeset (diff) of a commit specified by <rev>, which can be any
    SHA1 commit ID, branch name, or tag (shows the last commit (HEAD) by default)
```

also to show the contents of a file at a specific revision, use
git show <rev>:<filename>
this is similar to cat-file but much simpler syntax.

```
git show --name-only <rev>
```

show only the names of the files that changed, no diff information.

`git blame <file>`

show who authored each line in <file>

`git blame <file> <rev>`

show who authored each line in <file> as of <rev> (allows blame to go back in time)

`git gui blame`

really nice GUI interface to git blame

`git whatchanged <file>`

show only the commits which affected <file> listing the most recent first
E.g. view all changes made to a file on a branch:

```
git whatchanged <branch> <file> | grep commit | \
  colrm 1 7 | xargs -I % git show % <file>
```

this could be combined with `git remote show <remote>` to find all changes on all branches to a particular file.

`git diff <commit> head path/to/fubar`

show the diff between a file on the current branch and potentially another branch

`git diff --cached [<file>]`

shows diff for staged (`git-add`'ed) files (which includes uncommitted `git cherry-pick`'ed files)

`git ls-files`

list all files in the index and under version control.

`git ls-remote <remote> [HEAD]`

show the current version on the remote repo. This can be used to check whether a local is required by comparing the local head revision.

Adding / Deleting

`git add <file1> <file2> ...`

add <file1>, <file2>, etc... to the project

`git add <dir>`

add all files under directory <dir> to the project, including subdirectories

`git add .`

add all files under the current directory to the project
WARNING: including untracked files.

`git rm <file1> <file2> ...`

remove <file1>, <file2>, etc... from the project

`git rm $(git ls-files --deleted)`

remove all deleted files from the project

`git rm --cached <file1> <file2> ...`

commits absence of <file1>, <file2>, etc... from the project

Ignoring

Option 1:

Edit `$GIT_DIR/info/exclude`. See Environment Variables below for explanation on `$GIT_DIR`.

Option 2:

Add a file .gitignore to the root of your project. This file will be checked in.

Either way you need to add patterns to exclude to these files.

Staging

```
git add <file1> <file2> ...
```

```
git stage <file1> <file2> ...
```

add changes in <file1>, <file2> ... to the staging area (to be included in the next commit)

```
git add -p
```

```
git stage --patch
```

interactively walk through the current changes (hunks) in the working tree, and decide which changes to add to the staging area.

```
git add -i
```

```
git stage --interactive
```

interactively add files/changes to the staging area. For a simpler mode (no menu), try `git add --patch` (above)

Unstaging

```
git reset HEAD <file1> <file2> ...
```

remove the specified files from the next commit

Committing

```
git commit <file1> <file2> ... [-m <msg>]
```

commit <file1>, <file2>, etc..., optionally using commit message <msg>, otherwise opening your editor to let you type a commit message

```
git commit -a
```

commit all files changed since your last commit (does not include new (untracked) files)

```
git commit -v
```

commit verbosely, i.e. includes the diff of the contents being committed in the commit message screen

```
git commit --amend
```

edit the commit message of the most recent commit

```
git commit --amend <file1> <file2> ...
```

redo previous commit, including changes made to <file1>, <file2>, etc...

Branching

```
git branch
```

list all local branches

```
git branch -r
```

list all remote branches

```
git branch -a
```

list all local and remote branches

`git branch <branch>`

create a new branch named <branch>, referencing the same point in history as the current branch

`git branch <branch> <start-point>`

create a new branch named <branch>, referencing <start-point>, which may be specified any way you like, including using a branch name or a tag name

`git push <repo> <start-point>:refs/heads/<branch>`

create a new remote branch named <branch>, referencing <start-point> on the remote. Repo is the name of the remote.

Example: `git push origin origin:refs/heads/branch-1`

Example: `git push origin origin/branch-1:refs/heads/branch-2`

Example: `git push origin branch-1 ## shortcut`

`git branch --track <branch> <remote-branch>`

create a tracking branch. Will push/pull changes to/from another repository.

Example: `git branch --track experimental origin/experimental`

`git branch --set-upstream <branch> <remote-branch>` (As of Git 1.7.0)

Make an existing branch track a remote branch

Example: `git branch --set-upstream foo origin/foo`

`git branch -d <branch>`

delete the branch <branch>; if the branch you are deleting points to a commit which is not reachable from the current branch, this command will fail with a warning.

`git branch -r -d <remote-branch>`

delete a remote-tracking branch.

Example: `git branch -r -d wycats/master`

`git branch -D <branch>`

even if the branch points to a commit not reachable from the current branch, you may know that that commit is still reachable from some other branch or tag. In that case it is safe to use this command to force git to delete the branch.

`git checkout <branch>`

make the current branch <branch>, updating the working directory to reflect the version referenced by <branch>

`git checkout -b <new> <start-point>`

create a new branch <new> referencing <start-point>, and check it out.

`git push <repository> :<branch>`

removes a branch from a remote repository.

Example: `git push origin :old_branch_to_be_deleted`

`git co <branch> <path to new file>`

Checkout a file from another branch and add it to this branch. File will still need to be added to the git branch, but it's present.

Eg. `git co remote_at_origin_tick702_antifraud_blocking`

`..../...nt_elements_for_iframe_blocked_page.rb`

`git show <branch> -- <path to file that does not exist>`

Eg. `git show remote_tick702 -- path/to/fubar.txt`

show the contents of a file that was created on another branch and that does not exist on the current branch.

`git show <rev>:<repo path to file>`

Show the contents of a file at the specific revision. Note: path has to be

absolute within the repo.

Merging

`git merge <branch>`

merge branch <branch> into the current branch; this command is idempotent and can be run as many times as needed to keep the current branch up-to-date with changes in <branch>

`git merge <branch> --no-commit`

merge branch <branch> into the current branch, but do not autocommit the result; allows you to make further tweaks

`git merge <branch> -s ours`

merge branch <branch> into the current branch, but drops any changes in <branch>, using the current tree as the new tree

Cherry-Picking

`git cherry-pick [--edit] [-n] [-m parent-number] [-s] [-x] <commit>`

selectively merge a single commit from another local branch

Example: `git cherry-pick 7300a6130d9447e18a931e898b64eefedea19544`

Squashing

WARNING: "git rebase" changes history. Be careful. Google it.

`git rebase --interactive HEAD~10`

(then change all but the first "pick" to "squash")

squash the last 10 commits into one big commit

Conflicts

`git mergetool`

work through conflicted files by opening them in your mergetool (opendiff, kdiff3, etc.) and choosing left/right chunks. The merged result is staged for commit.

For binary files or if mergetool won't do, resolve the conflict(s) manually and then do:

`git add <file1> [<file2> ...]`

Once all conflicts are resolved and staged, commit the pending merge with:

`git commit`

Sharing

`git fetch <remote>`

update the remote-tracking branches for <remote> (defaults to "origin").

Does not initiate a merge into the current branch (see "git pull" below).

`git pull`

fetch changes from the server, and merge them into the current branch.

Note: `.git/config` must have a `[branch "some_name"]` section for the current

branch, to know which remote-tracking branch to merge into the current branch. Git 1.5.3 and above adds this automatically.

git push

update the server with your commits across all branches that are **COMMON** between your local copy and the server. Local branches that were never pushed to the server in the first place are not shared.

git push origin <branch>

update the server with your commits made to <branch> since your last push. This is always **required** for new branches that you wish to share. After the first explicit push, "git push" by itself is sufficient.

git push origin <branch>:refs/heads/<branch>

E.g. git push origin twitter-experiment:refs/heads/twitter-experiment
Which, in fact, is the same as git push origin <branch> but a little more obvious what is happening.

Reverting

git revert <rev>

reverse commit specified by <rev> and commit the result. This does **not** do the same thing as similarly named commands in other VCS's such as "svn revert" or "bzi revert", see below

git checkout <file>

re-checkout <file>, overwriting any local changes

git checkout .

re-checkout all files, overwriting any local changes. This is most similar to "svn revert" if you're used to Subversion commands

Fix mistakes / Undo

git reset --hard

abandon everything since your last commit; this command can be DANGEROUS. If merging has resulted in conflicts and you'd like to just forget about the merge, this command will do that.

git reset --hard ORIG_HEAD or git reset --hard origin/master

undo your most recent **successful** merge **and** any changes that occurred after. Useful for forgetting about the merge you just did. If there are conflicts (the merge was not successful), use "git reset --hard" (above) instead.

git reset --soft HEAD^

forgot something in your last commit? That's easy to fix. Undo your last commit, but keep the changes in the staging area for editing.

git commit --amend

redo previous commit, including changes you've staged in the meantime. Also used to edit commit message of previous commit.

Plumbing

test <shal-A> = \$(git merge-base <shal-A> <shal-B>)

determine if merging shal-B into shal-A is achievable as a fast forward; non-zero exit status is false.

Stashing

`git stash``git stash save <optional-name>`

save your local modifications to a new stash (so you can for example "git svn rebase" or "git pull")

`git stash apply`

restore the changes recorded in the stash on top of the current working tree state

`git stash pop`

restore the changes from the most recent stash, and remove it from the stack of stashed changes

`git stash list`

list all current stashes

`git stash show <stash-name> -p`

show the contents of a stash - accepts all diff args

`git stash drop [<stash-name>]`

delete the stash

`git stash clear`

delete all current stashes

Remotes

`git remote add <remote> <remote_URL>`

adds a remote repository to your git config. Can be then fetched locally.

Example:

`git remote add coreteam git://github.com/wycats/merb-plugins.git``git fetch coreteam``git push <remote> :refs/heads/<branch>`

delete a branch in a remote repository

`git push <remote> <remote>:refs/heads/<remote_branch>`

create a branch on a remote repository

Example: `git push origin origin:refs/heads/new_feature_name`

`git push <repository> +<remote>:<new_remote>`

replace a <remote> branch with <new_remote>

think twice before do this

Example: `git push origin +master:my_branch`

`git remote prune <remote>`

prune deleted remote-tracking branches from "git branch -r" listing

`git remote add -t master -m master origin git://example.com/git.git/`

add a remote and track its master

`git remote show <remote>`

show information about the remote server.

`git checkout -b <local branch> <remote>/<remote branch>`

Eg `git checkout -b myfeature origin/myfeature`

Track a remote branch as a local branch.

```
git pull <remote> <branch>
```

```
git push
```

For branches that are remotely tracked (via git push) but that complain about non-fast forward commits when doing a git push. The pull synchronizes local and remote, and if all goes well, the result is pushable.

```
git fetch <remote>
```

Retrieves all branches from the remote repository. After this 'git branch --track ...' can be used to track a branch from the new remote.

Submodules

```
git submodule add <remote_repository> <path/to/submodule>
```

add the given repository at the given path. The addition will be part of the next commit.

```
git submodule update [--init]
```

Update the registered submodules (clone missing submodules, and checkout the commit specified by the super-repo). --init is needed the first time.

```
git submodule foreach <command>
```

Executes the given command within each checked out submodule.

Removing submodules

1. Delete the relevant line from the .gitmodules file.
2. Delete the relevant section from .git/config.
3. Run `git rm --cached path_to_submodule` (no trailing slash).
4. Commit and delete the now untracked submodule files.

Updating submodules

To update a submodule to a new commit:

1. update submodule:

```
cd <path to submodule>
git pull
```
2. commit the new version of submodule:

```
cd <path to toplevel>
git commit -m "update submodule version"
```
3. check that the submodule has the correct version

```
git submodule status
```

If the update in the submodule is not committed in the main repository, it is lost and doing `git submodule update` will revert to the previous version.

Patches

```
git format-patch HEAD^
```

Generate the last commit as a patch that can be applied on another clone (or branch) using 'git am'. Format patch can also generate a patch for all commits using 'git format-patch HEAD^ HEAD'. All page files will be enumerated with a prefix, e.g. 0001 is the first patch.

```
git format-patch <Revision>^..  
<Revision>
```

Generate a patch for a single commit. E.g.
`git format-patch d8efce43099^..d8efce43099`
Revision does not need to be fully specified.

```
git am <patch file>
```

Applies the patch file generated by format-patch.

```
git diff --no-prefix > patchfile
  Generates a patch file that can be applied using patch:
  patch -p0 < patchfile
  Useful for sharing changes without generating a git commit.
```

Tags

```
git tag -l
  Will list all tags defined in the repository.
```

```
git co <tag_name>
  Will checkout the code for a particular tag. After this you'll
  probably want to do: 'git co -b <some branch name>' to define
  a branch. Any changes you now make can be committed to that
  branch and later merged.
```

Archive

```
git archive master | tar -x -C /somewhere/else
  Will export expanded tree as tar archive at given path
```

```
git archive master | bzip2 > source-tree.tar.bz2
  Will export archive as bz2
```

```
git archive --format zip --output /full/path master
  Will export as zip
```

Git Instaweb

```
git instaweb --httpd=webrick [--start | --stop | --restart]
```

Environment Variables

```
GIT_AUTHOR_NAME, GIT_COMMITTER_NAME
  Your full name to be recorded in any newly created commits. Overrides
  user.name in .git/config
```

```
GIT_AUTHOR_EMAIL, GIT_COMMITTER_EMAIL
  Your email address to be recorded in any newly created commits. Overrides
  user.email in .git/config
```

```
GIT_DIR
  Location of the repository to use (for out of working directory repositories)
```

```
GIT_WORKING_TREE
  Location of the Working Directory - use with GIT_DIR to specify the working
  directory root
  or to work without being in the working directory at all.
```