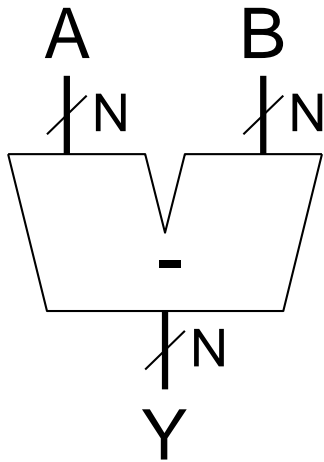
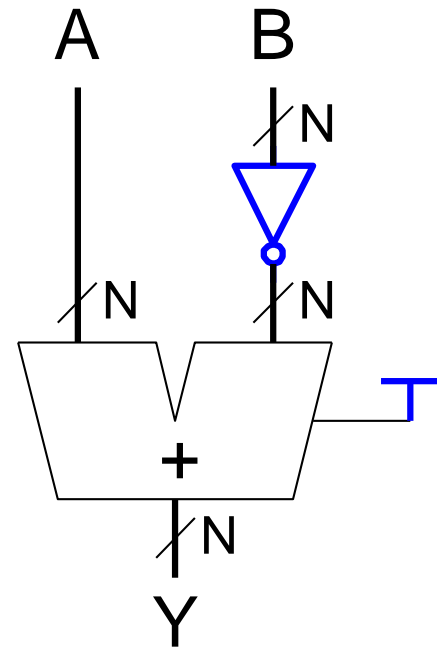


Subtractor

Symbol

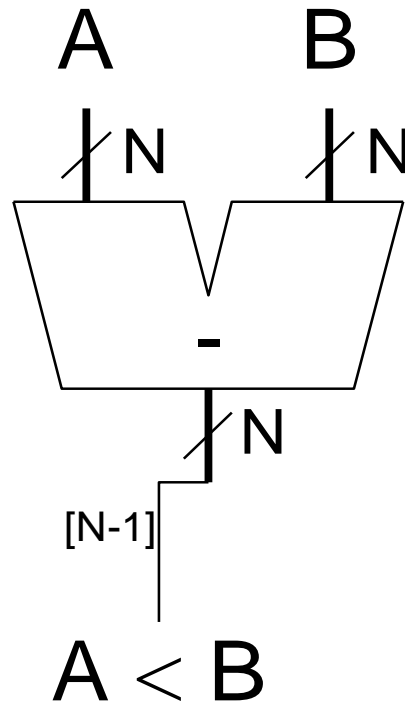


Implementation

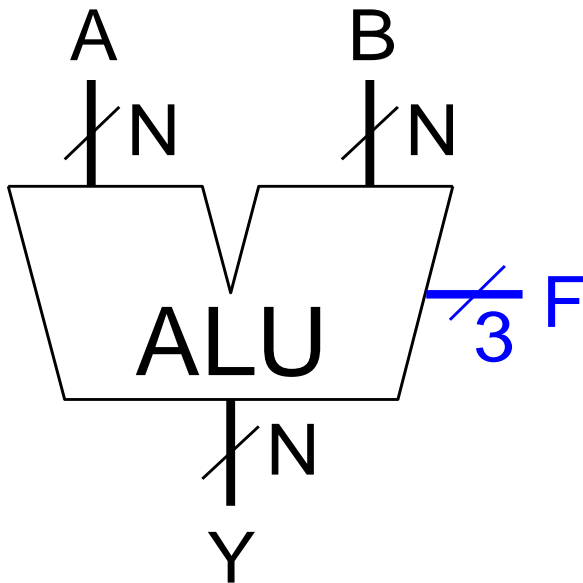


Comparator: Less Than

- For unsigned numbers

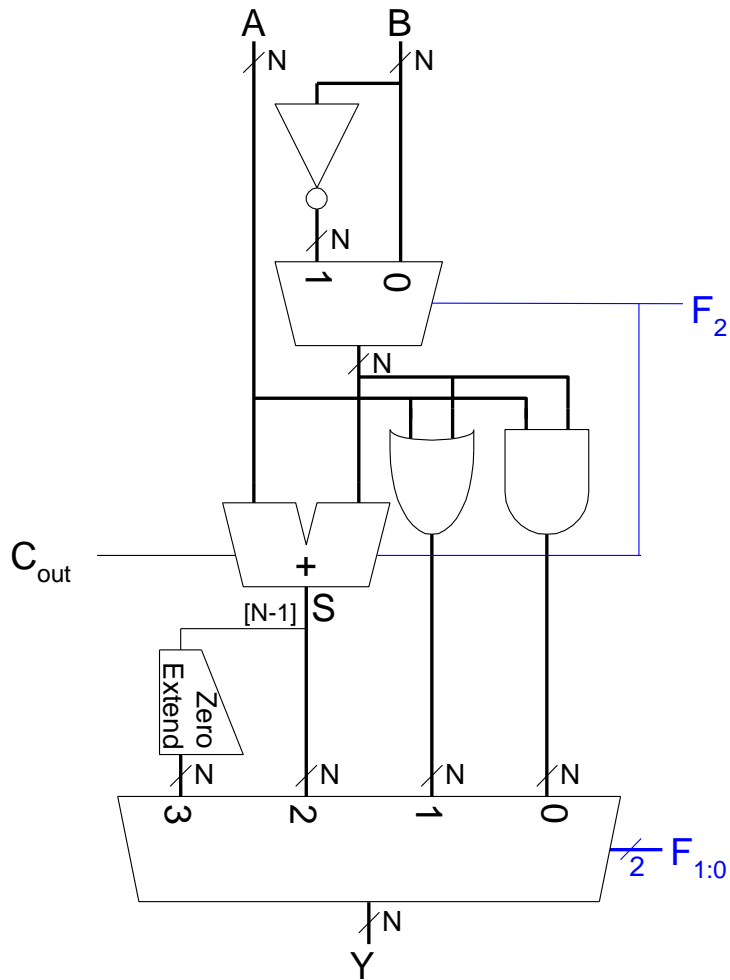


Arithmetic Logic Unit (ALU)



| $F_{2:0}$ | Function |
|-----------|-----------------|
| 000 | $A \& B$ |
| 001 | $A \mid B$ |
| 010 | $A + B$ |
| 011 | not used |
| 100 | $A \& \sim B$ |
| 101 | $A \mid \sim B$ |
| 110 | $A - B$ |
| 111 | SLT |

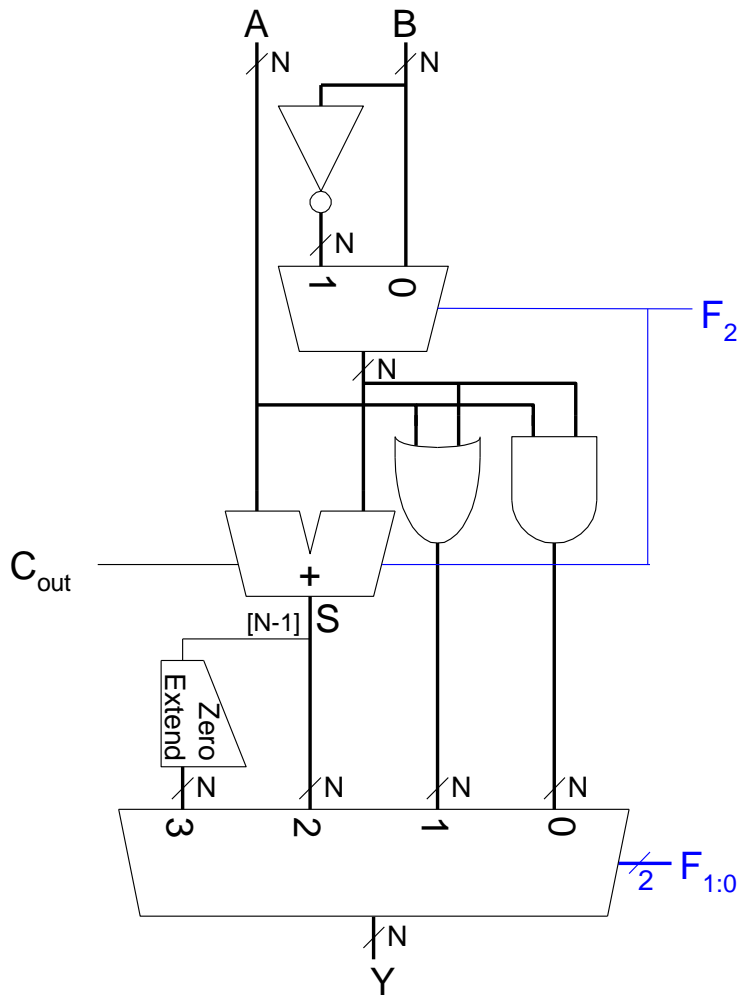
ALU Design



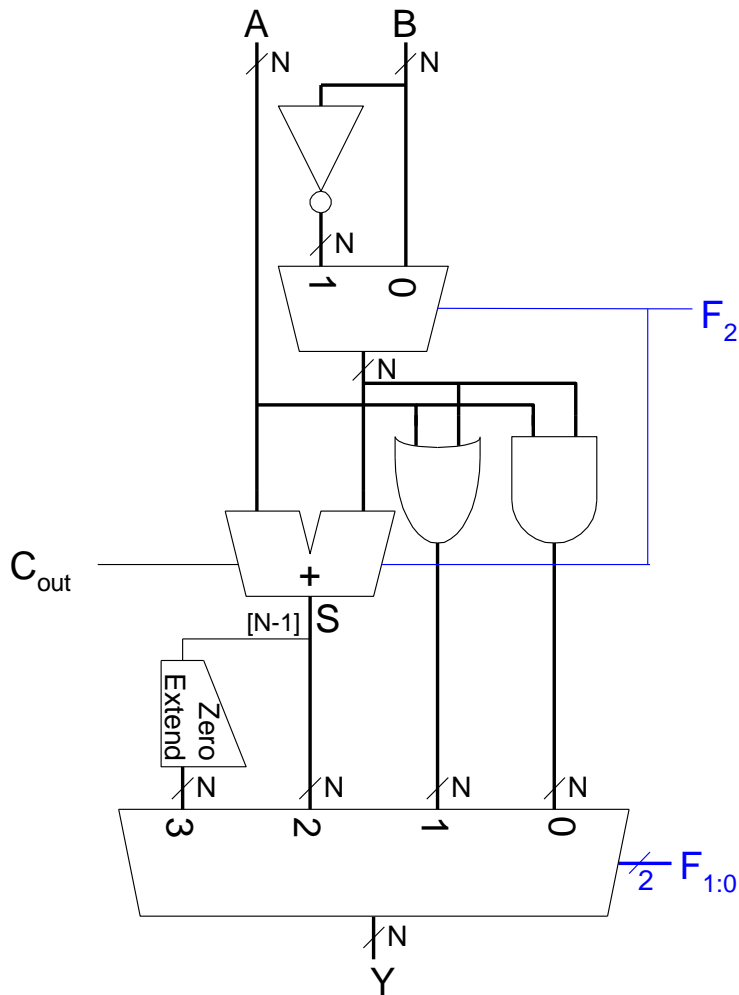
| $F_{2:0}$ | Function |
|-----------|----------|
| 000 | A & B |
| 001 | A B |
| 010 | A + B |
| 011 | not used |
| 100 | A & ~B |
| 101 | A ~B |
| 110 | A - B |
| 111 | SLT |

Set Less Than (SLT) Example

- Configure a 32-bit ALU for the set if less than (SLT) operation. Suppose $A = 25$ and $B = 32$.



Set Less Than (SLT) Example



- Configure a 32-bit ALU for the set if less than (SLT) operation. Suppose $A = 25$ and $B = 32$.
 - A is less than B, so we expect Y to be the 32-bit representation of 1 (0x00000001).
 - For SLT, $F_{2:0} = 111$.
 - $F_2 = 1$ configures the adder unit as a subtracter. So $25 - 32 = -7$.
 - The two's complement representation of -7 has a 1 in the most significant bit, so $S_{31} = 1$.
 - With $F_{1:0} = 11$, the final multiplexer selects $Y = S_{31}$ (zero extended) = 0x00000001.

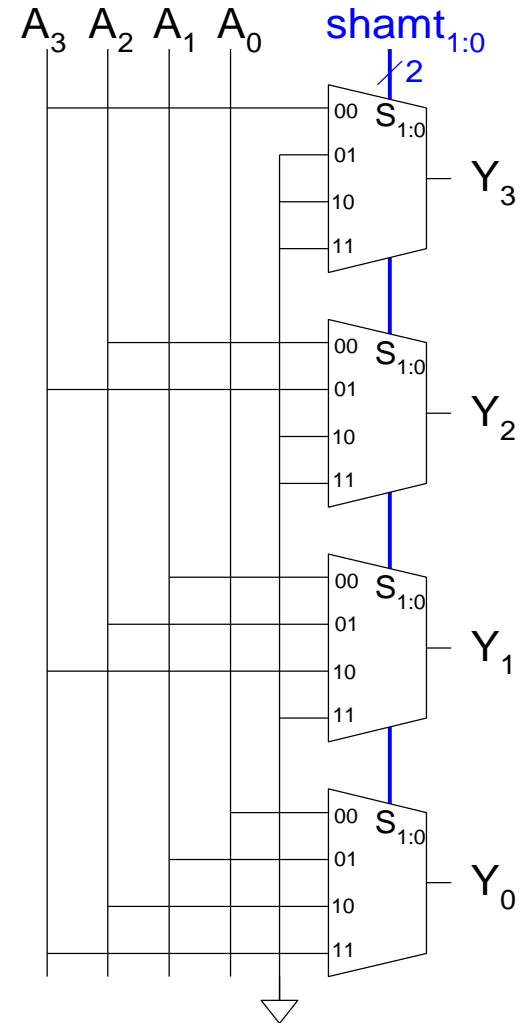
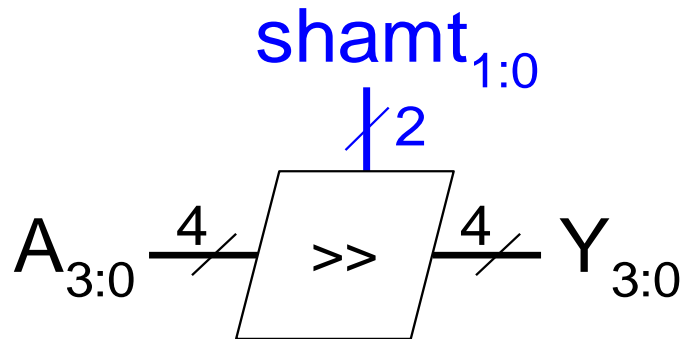
Shifters

- **Logical shifter:** shifts value to left or right and fills empty spaces with 0's
 - Ex: **11001** >> 2 =
 - Ex: **11001** << 2 =
- **Arithmetic shifter:** same as logical shifter, but on right shift, fills empty spaces with the old most significant bit (msb).
 - Ex: **11001** >>> 2 =
 - Ex: **11001** <<< 2 =
- **Rotator:** rotates bits in a circle, such that bits shifted off one end are shifted into the other end
 - Ex: **11001** ROR 2 =
 - Ex: **11001** ROL 2 =

Shifters

- **Logical shifter:** shifts value to left or right and fills empty spaces with 0's
 - Ex: **11001** >> 2 = 00**110**
 - Ex: **11001** << 2 = **00100**
- **Arithmetic shifter:** same as logical shifter, but on right shift, fills empty spaces with the old most significant bit (msb).
 - Ex: **11001** >>> 2 = **11110**
 - Ex: **11001** <<< 2 = **00100**
- **Rotator:** rotates bits in a circle, such that bits shifted off one end are shifted into the other end
 - Ex: **11001** ROR 2 = **01110**
 - Ex: **11001** ROL 2 = **00111**

Shifter Design



Shifters as Multipliers and Dividers

- A left shift by N bits multiplies a number by 2^N
 - Ex: $00001 \ll 2 = 00100$ ($1 \times 2^2 = 4$)
 - Ex: $11101 \ll 2 = 10100$ ($-3 \times 2^2 = -12$)
- The arithmetic right shift by N divides a number by 2^N
 - Ex: $01000 \ggg 2 = 00010$ ($8 \div 2^2 = 2$)
 - Ex: $10000 \ggg 2 = 11100$ ($-16 \div 2^2 = -4$)

Multipliers

- Steps of multiplication for both decimal and binary numbers:
 - Partial products are formed by multiplying a single digit of the multiplier with the entire multiplicand
 - Shifted partial products are summed to form the result

Decimal

$$\begin{array}{r} 230 \\ \times 42 \\ \hline 460 \\ + 920 \\ \hline 9660 \end{array}$$

multiplicand
multiplier
partial
products

result

$$230 \times 42 = 9660$$

Binary

$$\begin{array}{r} 0101 \\ \times 0111 \\ \hline 0101 \\ 0101 \\ 0101 \\ + 0000 \\ \hline 0100011 \end{array}$$

$$5 \times 7 = 35$$