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# IN75A Analysis of the Global Economy

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Magíster en Gestión para la Globalización

### ECONOMIC RATIONALE OF GLOBALIZATION

- 1. <u>Pre GL</u>  $\Rightarrow$  Y close C: Geographic Clustering
- 2.  $\downarrow$  Cost moving goods/people/ideas: **GL1**  $\Rightarrow$  Separation production/consumption
- 3. g take-off & geographic clustering
  - learning spillovers are localized geographically
  - spatial clustering of industry processes:
    - innovation  $\tau$  progress g
- 4.  $1^{st}$  g take-off: Europe XIX XX
- 5. 2<sup>nd</sup> g take-off: Japan Asia XX generates de-industrialization in DC



### **CHARACTERISTICS OF GL1**

- 1. GL works at level of firms/sectors
- 2. Production stages spatially clustered in a single factory
- 3. Spatial bundling: L, K, τ Big factories (vertical integration)
- 4. GL  $\Rightarrow$   $\uparrow$  trade  $\Rightarrow$   $\uparrow$  competition DC most competitive sectors: High  $\tau$ , HK<sup>+</sup>, K<sup>+</sup> DC least competitive sectors: unskilled L intensive
- 5. Opposite situation for LDC
- 6. Policies for GL  $\Rightarrow$  upgrading skills of workers -  $\uparrow$  HK
- 7. GL  $\Rightarrow$  (DC) clear pictures losers: sectors (L<sup>+</sup>) losers: workers (L<sup>+</sup>)

### **CHARACTERISTICS OF GL2**

- 1. Separation of production stages
- 2. Rationale for GL2:  $-\uparrow$  DC / LDC Y<sub>n</sub>/w gap  $-\downarrow$  costs: TIC – air shipping Ex. Maquiladoras - U.S./Mexico; South-East Asia - Japan
- 3. Triangular Trade: Japan (Hi-tech, design) China (Production) U.S. (Consumption)
- 4. Task previously considered non-tradable become traded due to  $\downarrow$  TIC costs. Ex. USA call centers move to India
- 5. GL trade now affects one stage of a firm
- 6. Implication winners / losers of GL are not related to: sector / firm / skill HK  $\Rightarrow \exists$  unpredictability
- Policy Implication: <sup>↑</sup>HK will not work Children: important to learn how to learn
- 8. Everything will become tradable?







Source: Spitz (2004). Table 6.

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## **Unpredictability – High Risk Society**

#### A. Black Perceptions

1. Economic insecurity - fact or life for: - every worker

- every firm

- 2. Government abandoning its traditional role as ultimate guarantor of security: firms / workers
- 3. No one can assume that today's job will still  $\exists$  five years from now
- 4. Few parents can guarantee their children's future

#### **B.** <u>Why is the present world $\neq$ from the past?</u>

- High uncertainty & unrestricted competition ⇒ ↓ ≠ real economy & MK Rules governing Wall St. - now will apply to entire economy
- 2. Implication Taking chances is now essential Low risk strategy  $\Rightarrow$  mediocrity & stagnation
- 3. Factors generating high risk in GL:

Trade,  $\tau$ , corporate restructuring, deregulation

4. These four factors generate destructive creation

& generate the high risk society.

### **Historical Perspective**

- 1. Old View: High  $g \Rightarrow$  goods news for all T<sub>j</sub> Low  $g \Rightarrow$  bad news & more uncertainty
- 2. In the past when insecurity / uncertainty were present **solution was: g**
- 3. Now GL2 same factors generating g generate uncertainty High g & high uncertainty come together
- 4. In the high risk society:

No product, no skill, no innovation is unique Ex. Indian Software producing engineers DC have affiliates in LDC



**Figure 5** Placement of Japanese automobile and electronics plants in East Asia, 1975–2004.



Source: Baldwin (2006), Figure 2.

## Behavior in a High Risk Society (M<sub>κ</sub>)

- 1. Rapid reaction to profit opportunities
  - IF is the key input Use new IF quick
  - ∃ rapid imitation of new products good ideas, new products are copied quicker than before
- 2.  $\exists$  risk return trade-off In M<sub>k</sub> - risk associated with I - it is as important as <u>r</u>

High (low) risk I ⇔ High (low) r

- 3.  $\exists$  risk-r trade off  $\Rightarrow$  you know what you can (cannot) control
- 4. Payment of high r for high risk: Not possible to pick winners/losers No one knows in  $t_0$  – winner in  $t_1$
- 5. Perfect  $M_K$  are unpredictable not due to lack IF  $M_K$  are unpredictable because everyone has same IF No one has lasting competitive advantage Value of new IF quickly disappears





Data: Henry Farber, Princeton University; Bureau of Labor Statistics

- 6. In  $M_{K}$  do not trust experts or historical patterns History repeat itself in  $M_{K}$ , but in an infinitely surprising variety of ways
- 7. IF is always useful

Private IF - has value - but short advantage

Public IF - built in into risk-r trade-off

## **Uncertainty in GL Trade**

- 1.  $\uparrow$  trade is >0 for a country
- 2. However, costs of uncertainty could outweigh potentials gains from trade
  - Ex.  $\exists$  50 people

Each one gets US\$1.000 Except for one - chosen at random - who will have to pay US\$20.000 The class wins US\$29.000 - but one person loses <u>US\$20.000</u> If each person - agrees to give US\$408, the loser could be compensated Analogy to a country

- 3. USA (K<sup>+</sup>) what would be more convenient for X:
  - a) Consumer electronics  $K_+$ 
    - Movies  $L_+$
  - b) Moreover Hollywood film production much more expensive than India/France

c) What are Hollywood advantages?

#### Table 5-1 A Hierarchy of Trade Risks

GOODS-PRODUCING INDUSTRIES Manufacturing (except printing and publishing) Agriculture Mining INFORMATION-ORIENTED INDUSTRIES Printing and publishing Communications Finance (except real estate) Business services Entertainment Legal services Consulting, architectural and engineering services Higher education Nonconventional retailing (catalog, home shopping, Internet)	Wide open to trade Rising exposure to trade	HIGH TRADE- RELATED RISKS HIGH TRADE- RELATED RETURNS
SERVICE-ORIENTED INDUSTRIES Utilities and transportation (except communication) Retail and wholesale trade (except as listed above) Real estate Health care Elementary and secondary education Hotels Personal services (such as beauty parlors) Other services	Insulated from trade	LOW TRADE- RELATED RISKS, LOW TRADE- RELATED RETURNS

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#### Table 4-1 Strategies for the High-Risk Society

#### HIGH-RISK, HIGH-RETURN STRATEGIES LOW-RISK, LOW-RETURN STRATEGIES

#### WORKERS

Take a job exposed to the global marketplace

Take a job in a high-tech industry

Earn advanced degree

Work as a consultant or a subcontractor

Work for a reengineered company

Start a business with employees

Invest retirement funds in the stock market

Expand into global markets

Be an early adopter of new technology

Reengineer to improve productivity and cut costs

Adopt workplace reforms

Enter a deregulated industry

#### COUNTRIES

Adopt a free-trade policy

Open the door to immigration

Initiate deregulation and privatization

Allow recessions to run their course

Take a job insulated from foreign competition Take a job in a low-tech industry

Stop with a college education

Find salaried employment

Work for a stable company Start a business without employees Invest retirement funds in money market or bond funds

#### COMPANIES

Focus on protected domestic markets

Wait until new technologies are well established

Maintain organizational stability

Keep traditional forms of workplace organization

Stay away from the turmoil of deregulation

Preserve protectionism Keep tight limits on immigration Continue the traditional regulation

Use fiscal and monetary policy to smooth out the business cycle