braiLEE

Funcionamiento VST Estudio Controlador





lr a DEVICES – MIDI para determinar interfaz par generar el sonido.



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Definir que el objeto a utilizar es un Joystick.



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	Ir a DEVICES – JOYSTICK para determinar funciones de cada botón.	braiLEE
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Configure the available joystick(s)		



Asignar una nota a cada botón.



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	Joystick Configuration	
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	Button 2 F2 Button 6	
	Note C4 C4 C4	
	Button 3 A2 Button 7	
	Note • A#2 B2 • 0 • Note • D4 • 0 •	
	Button 4 C#3 Button 8	
	Note D3 Note G4	
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Al abrirse el sampler aparece un "panel de control donde se regulan diversos factores de audio. Se prueba presionando botones del Joystick obteniendo los sonidos asignados anteriormente.







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Procedimientos Pendientes:

Averiguar cómo hacer funcionar archivos wav grabados desde Audacity a un sampler VST que soporte varias pistas para aplicar a botones braiLEE.

